Solving systems of symmetric equations

We have now seen a few examples of how to set up systems of linear equations for signal processing problems of interest. Next we will discuss how to solve, and analyze the solution to, systems which are square and symmetric.

For the remainder of this set of notes, we will consider \mathbf{A} which are $N \times N$ (square) and symmetric (or Hermitian for complex-valued \mathbf{A}).

Definition: If A is real-valued, then we call it **symmetric** if $A^{T} = A$. Example:

$$\mathbf{A} = \begin{bmatrix} 1 & 3 & 7 \\ 3 & -5 & -2 \\ 7 & -2 & 6 \end{bmatrix}$$

In other words, $\mathbf{A}^{\mathrm{T}} = \mathbf{A}$ means that A[m,n] = A[n,m] for all $m,n=1,\ldots,N$.

Definition: If A is complex-valued, then we call it **Hermitian** if $A^{H} = A$. Recall that A^{H} is the conjugate-transpose of A: we exchange rows and columns and then conjugate all the entries. Example:

$$\mathbf{A} = \begin{bmatrix} 1 & 3+j2 & 1-j3 \\ 3-j2 & -5 & 2+j4 \\ 1+j3 & 2-j4 & 6 \end{bmatrix}$$

In other words, $\mathbf{A} = \mathbf{A}^{\mathrm{H}}$ means than $A[m, n] = \overline{A[n, m]}$. Of course, if \mathbf{A} is real-valued, then $\mathbf{A}^{\mathrm{H}} = \mathbf{A}^{\mathrm{T}}$.

In the end, we will be interested in the general case of non-symmetric and even non-square matrices, but symmetric/Hermitian matrices will be the starting point of our study — they actually play a fundamental role in solving general "least-squares" problems and our analysis of them here will prove very useful later on.

The main mathematical construct we will use to understand the solution to symmetric systems of equations is the **eigenvalue decomposition**.

Eigenvalue decompositions of symmetric matrices

Definition: An **eigenvector** of an $N \times N$ matrix is a vector \boldsymbol{v} such that

$$Av = \lambda v$$

for some $\lambda \in \mathbb{C}$. The scalar λ is called the **eigenvalue** associated with \boldsymbol{v} .

A matrix \boldsymbol{A} is called **diagonalizable** if it has N linearly independent eigenvectors $\boldsymbol{v}_1, \dots, \boldsymbol{v}_N$. In this case, we can write the eigenvalue relations

$$egin{aligned} oldsymbol{A}oldsymbol{v}_1 &= \lambda_1oldsymbol{v}_1 \ oldsymbol{A}oldsymbol{v}_2 &= \lambda_2oldsymbol{v}_2 \ &dots \ oldsymbol{A}oldsymbol{v}_N &= \lambda_Noldsymbol{v}_N \end{aligned}$$

$$egin{aligned} egin{aligned} egin{aligned\\ egin{aligned} egi$$

or more compactly

$$AV = V\Lambda$$
.

and since the \boldsymbol{v}_n are linearly independent, \boldsymbol{V}^{-1} exists, and we can write

$$\boldsymbol{A} = \boldsymbol{V} \boldsymbol{\Lambda} \boldsymbol{V}^{-1}.$$

Not all matrices are diagonalizable, but it happens that all symmetric matrices are. This fact is a consequence of the Schur Triangularity Lemma, which states that $\mathbf{any} \ N \times N$ matrix is "unitarily similar" to an upper-triangular matrix. That is, for a given \mathbf{A} , there is an orthonormal matrix¹ \mathbf{V} such that

$$A = V\Delta V^{\mathrm{H}},$$

where

$$\boldsymbol{\Delta} = \begin{bmatrix} \Delta[1,1] & \Delta[1,2] & \cdots & \Delta[1,N] \\ 0 & \Delta[2,2] & \cdots & \Delta[2,N] \\ \vdots & & \ddots & \vdots \\ 0 & 0 & \cdots & \Delta[N,N] \end{bmatrix}.$$

(For the interested reader, we will prove the Schur Triangularity Lemma in the "Technical Details" section at the end of these notes.)

¹We call a $N \times N$ matrix \boldsymbol{V} orthonormal if its columns are orthogonal to one another and have unit norm, so $\boldsymbol{V}^{\mathrm{H}}\boldsymbol{V} = \mathbf{I}$. This means, of course, that $\boldsymbol{V}^{-1} = \boldsymbol{V}^{\mathrm{H}}$.

If \boldsymbol{A} is Hermitian, then $\boldsymbol{A} = \boldsymbol{A}^{\mathrm{H}}$ implies

$$oldsymbol{V} oldsymbol{\Delta} oldsymbol{V}^{ ext{H}} = \left(oldsymbol{V} oldsymbol{\Delta} oldsymbol{V}^{ ext{H}}
ight)^{ ext{H}} = oldsymbol{V} oldsymbol{\Delta}^{ ext{H}} oldsymbol{V}^{ ext{H}}$$

and so $\Delta = \Delta^{H}$. Since Δ is upper-triangular, this means it must also be diagonal and real:

$$\mathbf{\Delta} = \begin{bmatrix} \lambda_1 & 0 & \cdots & 0 \\ 0 & \lambda_2 & \cdots & 0 \\ \vdots & & \ddots & \vdots \\ 0 & \cdots & \cdots & \lambda_N \end{bmatrix}, \quad \lambda_n \in \mathbb{R}.$$

Thus every Hermitian matrix is diagonalized by an orthonormal matrix; it is unitarily similar to a real-valued diagonal matrix. It is also not hard to see that if \mathbf{v}_n is a column of \mathbf{V} , then

$$oldsymbol{A}oldsymbol{v}_n = oldsymbol{V} oldsymbol{\Delta} oldsymbol{V}^{ ext{H}} oldsymbol{v}_n = oldsymbol{V} oldsymbol{\Delta} oldsymbol{e}_n = \lambda_n oldsymbol{V} oldsymbol{e}_n = \lambda_n oldsymbol{V}_n,$$

where e_n is the n^{th} standard basis vector ($e_n[k] = 1$ for k = n and is zero elsewhere). This means we can interpret $\mathbf{A} = \mathbf{V} \Delta \mathbf{V}^{\text{H}}$ as an eigen-decomposition of \mathbf{A} . Hermitian $N \times N$ matrices have N orthogonal eigenvectors and real eigenvalues.

We will sometimes find it convenient to write the eigenvalue decomposition as a weighted sum of outer products between each eigenvector with itself:

$$oldsymbol{A} = oldsymbol{V} oldsymbol{\Lambda} oldsymbol{V}^{ ext{H}} \ = \ \sum_{n=1}^N \lambda_n oldsymbol{v}_n oldsymbol{v}_n^{ ext{H}}.$$

An $N \times N$ symmetric/Hermitian matrix \boldsymbol{A} has:

- Real eigenvalues (even if A is itself complex valued), $\lambda_1, \ldots, \lambda_N$.
- N orthogonal eigenvectors, $\boldsymbol{v}_1, \ldots, \boldsymbol{v}_N$.
- ullet If $oldsymbol{A}$ is real-valued, then the $oldsymbol{v}_n$ can also be chosen to be real-valued.

We can decompose real-valued \boldsymbol{A} as

$$oldsymbol{A} = oldsymbol{V} oldsymbol{\Lambda} oldsymbol{V}^{\mathrm{T}} = \sum_{n=1}^{N} \lambda_n oldsymbol{v}_n oldsymbol{v}_n^{\mathrm{T}},$$

where V contains the eigenvectors as columns, so $V^{T}V = VV^{T} = I$, and Λ contains the eigenvalues along its diagonal. If A is complex-valued and Hermitian, simply replace V^{T} and v^{T} with V^{H} and v^{H} above.

For the remainder of these notes, we will concentrate below on the real-valued/symmetric case. But there is a straightforward extension of everything we say to the complex-valued/Hermitian case.

One way to think about V is as a **transform** which greatly simplifies the action of A:

$$Ax = V\Lambda V^{T}x$$

= (inverse V transform)(pointwise multiply)(V transform)[x].

Definition: A symmetric matrix \boldsymbol{A} is called **positive definite** if it has positive eigenvalues,

$$\lambda_n > 0$$
 for $n = 1, \dots, N$.

We will sometimes abbreviate this as $\mathbf{sym+def}$. We will also call \boldsymbol{A} positive semi-definite if $\lambda_n \geq 0$.

sym+def A are invertible, and obey

$$\boldsymbol{x}^{\mathrm{T}} \boldsymbol{A} \boldsymbol{x} > 0$$
 for all $\boldsymbol{x} \in \mathbb{R}^{N}$.

We will use the typical convention for sym+def matrices of ordering the eigenvalues largest to smallest, so

$$\lambda_1 \ge \lambda_2 \ge \cdots \ge \lambda_N > 0$$

Example

$$oldsymbol{A} = egin{bmatrix} rac{3}{2} & rac{1}{2} \ rac{1}{2} & rac{3}{2} \end{bmatrix}$$

One can easily check (do this at home) that $\mathbf{A} = \mathbf{V} \mathbf{\Lambda} \mathbf{V}^{\mathrm{T}}$, where

$$\mathbf{V} = \begin{bmatrix} \mathbf{v}_1 & \mathbf{v}_2 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix}$$
 and $\mathbf{\Lambda} = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} = \begin{bmatrix} 2 & 0 \\ 0 & 1 \end{bmatrix}$

Now consider the action of \mathbf{A} on $\mathbf{x} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$.

Note that $\boldsymbol{\alpha} = \boldsymbol{V}^{\mathrm{T}} \boldsymbol{x} = \begin{bmatrix} \langle \boldsymbol{x}, \boldsymbol{v}_1 \rangle \\ \langle \boldsymbol{x}, \boldsymbol{v}_2 \rangle \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$. Since \boldsymbol{V} is orthonormal, this tells us that we can write

$$\boldsymbol{x} = \boldsymbol{V} \boldsymbol{\alpha} = \frac{1}{\sqrt{2}} \boldsymbol{v}_1 + \frac{1}{\sqrt{2}} \boldsymbol{v}_2.$$

If we now consider the impact of Λ , we see that the eigenvalue decomposition show us that applying A stretches the v_1 component by 2 and the v_2 component by 1 to get

$$\mathbf{A}\mathbf{x} = \lambda_1 \langle \mathbf{x}, \mathbf{v}_1 \rangle \mathbf{v}_1 + \lambda_2 \langle \mathbf{x}, \mathbf{v}_2 \rangle \mathbf{v}_2$$

$$= \sqrt{2}\mathbf{v}_1 + \frac{1}{\sqrt{2}}\mathbf{v}_2$$

$$= \begin{bmatrix} 1\\1 \end{bmatrix} + \begin{bmatrix} -1/2\\1/2 \end{bmatrix} = \begin{bmatrix} 1/2\\3/2 \end{bmatrix}$$

Sylvester's Matrix Theorem

As we have seen above, another way to write $\mathbf{A} = \mathbf{V} \mathbf{\Lambda} \mathbf{V}^{\mathrm{T}}$ is as a weighted sum of *outer products* of each column of \mathbf{V} with itself:

$$oldsymbol{A} = \sum_{n=1}^N \lambda_n oldsymbol{v}_n oldsymbol{v}_n^{\mathrm{T}}.$$

This form, along with the orthogonality of the \boldsymbol{v}_n , makes it easy to see what happens to the eigenvalues when we square the matrix

$$egin{aligned} oldsymbol{A}^2 &= \left(\sum_{n=1}^N \lambda_n oldsymbol{v}_n oldsymbol{v}_n^{\mathrm{T}}
ight) \left(\sum_{\ell=1}^N \lambda_\ell oldsymbol{v}_\ell oldsymbol{v}_\ell^{\mathrm{T}}
ight) \ &= \sum_{n=1}^N \sum_{\ell=1}^N \lambda_n \lambda_\ell oldsymbol{v}_n (oldsymbol{v}_n^{\mathrm{T}} oldsymbol{v}_\ell) oldsymbol{v}_\ell^{\mathrm{T}} \ &= \sum_{n=1}^N \lambda_n^2 oldsymbol{v}_n oldsymbol{v}_n^{\mathrm{T}} \quad ext{(Since } oldsymbol{v}_n^{\mathrm{T}} oldsymbol{v}_\ell = 0 \text{ unless } n = \ell.) \ &= oldsymbol{V} oldsymbol{\Lambda}^2 oldsymbol{V}^{\mathrm{T}}. \end{aligned}$$

Note that this is also easy to see using the (essentially identical) argument in matrix form

$$\mathbf{A}^2 = \mathbf{A}\mathbf{A} = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^{\mathrm{T}}\mathbf{V}\mathbf{\Lambda}\mathbf{V}^{\mathrm{T}} = \mathbf{V}\mathbf{\Lambda}^2\mathbf{V}^{\mathrm{T}}.$$

It does not take too much imagination to see that this extends to any positive integer-valued power p,

$$oldsymbol{A}^p = \sum_{n=1}^N \lambda_n^p oldsymbol{v}_n oldsymbol{v}_n^{
m T},$$

and thus to any polynomial function of A:

$$c_p oldsymbol{A}^p + c_{p-1} oldsymbol{A}^{p-1} + \cdots + c_1 oldsymbol{A} + c_0 \mathbf{I} = \sum_{n=1}^N (c_p \lambda_n^p + c_{p-1} \lambda_n^{p-1} + \cdots + c_1 \lambda_n + c_0) \, oldsymbol{v}_n oldsymbol{v}_n^{\mathrm{T}}.$$

From polynomials, we can move to any analytic function using a *Taylor expansion*,

$$f(oldsymbol{A}) = \sum_{n=1}^N f(\lambda_n) \cdot oldsymbol{v}_n oldsymbol{v}_n^{\mathrm{T}}.$$

This is known as **Sylvester's matrix theorem**.

Here are several important examples of Sylvester's matrix theorem in action

1. Inverting a matrix. Take $f(x) = x^{-1}$,

$$oldsymbol{A}^{-1} = \sum_{n=1}^{N} rac{1}{\lambda_n} \cdot oldsymbol{v}_n oldsymbol{v}_n^{\mathrm{T}} = oldsymbol{V} oldsymbol{\Lambda}^{-1} oldsymbol{V}^{\mathrm{T}}.$$

Of course, for this expression to make sense, all of the eigenvalues λ_n must be non-zero.

2. Taking the square root of a positive matrix. If A is non-negative in that all of the eigenvalues λ_n are greater than or equal to zero, then we can write

$$oldsymbol{A}^{1/2} = \sum_{n=1}^N \sqrt{\lambda_n} \cdot oldsymbol{v}_n oldsymbol{v}_n^{\mathrm{T}} = oldsymbol{V} oldsymbol{\Lambda}^{1/2} oldsymbol{V}^{\mathrm{T}}.$$

3. Matrix exponential,

$$e^{\boldsymbol{A}} = \sum_{n=1}^{N} e^{\lambda_n} \cdot \boldsymbol{v}_n \boldsymbol{v}_n^{\mathrm{T}}.$$

(As an aside, the matrix exponential is of paramount importance when studying *dynamical systems* — if we have a system of linear homogenous first-order differential equations with constant coefficients

$$\mathbf{x}'(t) = \mathbf{A}\mathbf{x}(t)$$

 $\mathbf{x}(0) = \mathbf{x}_0,$

the solution is given by $\boldsymbol{x}(t) = e^{\boldsymbol{A}t}\boldsymbol{x}_0$.)

Variational form for extreme eigenvalues

For sym+def \mathbf{A} , there is a variational expression for the largest and smallest eigenvalues:

$$\max_{\boldsymbol{x} \in \mathbb{R}^N} \frac{\boldsymbol{x}^{\mathrm{T}} \boldsymbol{A} \boldsymbol{x}}{\|\boldsymbol{x}\|_2^2} = \max_{\substack{\boldsymbol{x} \in \mathbb{R}^N \\ \|\boldsymbol{x}\|_2 = 1}} \boldsymbol{x}^{\mathrm{T}} \boldsymbol{A} \boldsymbol{x} = \lambda_1, \quad \text{(the maximizer is } \boldsymbol{v}_1\text{)}$$

$$\min_{oldsymbol{x} \in \mathbb{R}^N} rac{oldsymbol{x}^{\mathrm{T}} oldsymbol{A} oldsymbol{x}}{\|oldsymbol{x}\|_2^2} = \min_{egin{subarray}{c} oldsymbol{x} \in \mathbb{R}^N \\ \|oldsymbol{x}\|_2 = 1 \end{subarray}} oldsymbol{x}^{\mathrm{T}} oldsymbol{A} oldsymbol{x} = \lambda_N, \quad ext{(the minimizer is } oldsymbol{v}_N)$$

These identities can be verified using the fact that for any $\boldsymbol{v} \in \mathbb{R}^N$,

$$\|oldsymbol{V}^{ ext{T}}oldsymbol{x}\|_{2}^{2} = oldsymbol{x}^{ ext{T}}oldsymbol{V}^{ ext{T}}oldsymbol{x} = oldsymbol{x}^{ ext{T}}oldsymbol{x} = \|oldsymbol{x}\|_{2}^{2},$$

and so for example

$$\max_{\substack{\boldsymbol{x} \in \mathbb{R}^N \\ \|\boldsymbol{x}\|_2 = 1}} \boldsymbol{x}^{\mathrm{T}} \boldsymbol{A} \boldsymbol{x} = \max_{\substack{\boldsymbol{x} \in \mathbb{R}^N \\ \|\boldsymbol{x}\|_2 = 1}} \boldsymbol{x}^{\mathrm{T}} \boldsymbol{V} \boldsymbol{\Lambda} \boldsymbol{V}^{\mathrm{T}} \boldsymbol{x} = \max_{\substack{\boldsymbol{\alpha} \in \mathbb{R}^N \\ \|\boldsymbol{\alpha}\|_2 = 1}} \boldsymbol{\alpha}^{\mathrm{T}} \boldsymbol{\Lambda} \boldsymbol{\alpha} = \max_{\substack{\boldsymbol{\alpha} \in \mathbb{R}^N \\ \|\boldsymbol{\alpha}\|_2 = 1}} \sum_{n=1}^N |\alpha[n]|^2 \lambda_n,$$

where in the second equality above we have made the substitution $\boldsymbol{\alpha} = \boldsymbol{V}^{\mathrm{T}}\boldsymbol{x}$. A moment's thought tells us that the sum above is

largest, under the constraint that $\sum_{n=1}^{N} |\alpha[n]|^2 = 1$, for

$$\alpha[n] = \begin{cases} 1 & n = 1 \\ 0 & \text{otherwise} \end{cases}.$$

(Recall that $\lambda_1 \geq \lambda_2 \geq \cdots \geq \lambda_N > 0$.)

Solving systems of sym+def equations

Given \boldsymbol{y} , we are interested in finding \boldsymbol{x} such that

$$y = Ax$$
.

When \mathbf{A} is sym+def, it is invertible, so this system has a unique solution:

$$oldsymbol{x} = oldsymbol{A}^{-1}oldsymbol{y}$$

which we can also write as

$$\boldsymbol{x} = \boldsymbol{V} \boldsymbol{\Lambda}^{-1} \boldsymbol{V}^{\mathrm{T}} \boldsymbol{y}$$

= (inverse \boldsymbol{V} transform)(pointwise multiply)(\boldsymbol{V} transform)[\boldsymbol{y}].

We can also write

$$oldsymbol{x} = oldsymbol{A}^{-1} oldsymbol{y} = \sum_{n=1}^N rac{1}{\lambda_n} \langle oldsymbol{y}, oldsymbol{v}_n
angle \, oldsymbol{v}_n.$$

Notice that once we have the eigenvalue decomposition in hand, solving $\mathbf{y} = \mathbf{A}\mathbf{x}$ simply amounts to a matrix-vector multiply.

Now suppose that there is some observation error:

$$y = Ax + e$$
,

where \boldsymbol{e} is an unknown error vector in \mathbb{R}^N . We reconstruct as before, by applying \boldsymbol{A}^{-1} to \boldsymbol{y} :

$$\tilde{x} = A^{-1}y = A^{-1}(Ax + e)$$

= $x + A^{-1}e$.

The **reconstruction error** is

$$\tilde{\boldsymbol{x}} - \boldsymbol{x} = \boldsymbol{A}^{-1} \boldsymbol{e}.$$

Questions:

1. What is the largest eigenvalue of A^{-1} ?

2. What is an upper bound on the reconstruction error energy?

$$\|\tilde{\boldsymbol{x}} - \boldsymbol{x}\|_2^2 = \|\boldsymbol{A}^{-1}\boldsymbol{e}\|_2^2 = \boldsymbol{e}^{\mathrm{T}}(\boldsymbol{A}^{-1})^{\mathrm{T}}\boldsymbol{A}^{-1}\boldsymbol{e}$$

3. What is the smallest eigenvalue of A^{-1} ?

4. What is a lower bound on the construction error?

In the end, we have

$$\frac{1}{\lambda_1^2} \| \boldsymbol{e} \|_2^2 \le \| \tilde{\boldsymbol{x}} - \boldsymbol{x} \|_2^2 \le \frac{1}{\lambda_N^2} \| \boldsymbol{e} \|_2^2.$$

Average reconstruction error

The maximum and minimum eigenvalues give us the "best case" and "worst case" errors,

$$\tilde{\boldsymbol{x}} - \boldsymbol{x} = \boldsymbol{V} \boldsymbol{\Lambda}^{-1} \boldsymbol{V}^{\mathrm{T}} \boldsymbol{e},$$

and so

$$\frac{1}{\lambda_1^2} \| \boldsymbol{e} \|_2^2 \leq \| \tilde{\boldsymbol{x}} - \boldsymbol{x} \|_2^2$$

where the lower bound is achieved for $e \in \text{span}(v_1)$. Similarly,

$$\| ilde{oldsymbol{x}} - oldsymbol{x}\|_2^2 \leq rac{1}{\lambda_N^2} \|oldsymbol{e}\|_2^2$$

where the upper bound is achieved for $e \in \text{span}(v_N)$.

We can also get an "average case" reconstruction error when e is **generic** (i.e. **random**). Our model for random noise is that the entries of e are iid Gaussian:

$$e[n] \sim \text{Normal}(0, \sigma^2), \quad n = 1, 2, \dots, N$$
$$E[e[n]e[\ell]] = \begin{cases} \sigma^2 & n = \ell \\ 0 & n \neq \ell \end{cases}.$$

What is the mean-energy of e? Answer:

$$E[\|\boldsymbol{e}\|_{2}^{2}] = E\left[\sum_{n=1}^{N} |e[n]|^{2}\right]$$

$$= \sum_{n=1}^{N} E\left[|e[n]|^{2}\right]$$

$$= \sum_{n=1}^{N} \sigma^{2}$$

$$= N\sigma^{2}$$

Since \boldsymbol{e} is random, $\tilde{\boldsymbol{x}} - \boldsymbol{x}$ is a random vector. The expected reconstruction energy is

$$\mathrm{E}\left[\|\tilde{\boldsymbol{x}}-\boldsymbol{x}\|_{2}^{2}\right]=\mathrm{E}\left[\|\boldsymbol{A}^{-1}\boldsymbol{e}\|_{2}^{2}\right].$$

We can get a nice expression for this by using the eigenvalue description. Just plug and chug²:

There is a fact that we are using here time and time again: if \boldsymbol{u} and \boldsymbol{v} are vectors and \boldsymbol{Z} is a matrix, then $\langle \boldsymbol{v}, \boldsymbol{Z} \boldsymbol{u} \rangle = \langle \boldsymbol{Z}^{\mathrm{T}} \boldsymbol{v}, \boldsymbol{u} \rangle$.

$$E [\|\mathbf{A}^{-1}\mathbf{e}\|_{2}^{2}] = E [\|\mathbf{V}\boldsymbol{\Lambda}^{-1}\mathbf{V}^{T}\mathbf{e}\|_{2}^{2}]$$

$$= E [\langle \mathbf{V}\boldsymbol{\Lambda}^{-1}\mathbf{V}^{T}\mathbf{e}, \mathbf{V}\boldsymbol{\Lambda}^{-1}\mathbf{V}^{T}\mathbf{e}\rangle]$$

$$= E [\langle \boldsymbol{\Lambda}^{-1}\mathbf{V}^{T}\mathbf{e}, \mathbf{V}^{T}\mathbf{V}\boldsymbol{\Lambda}^{-1}\mathbf{V}^{T}\mathbf{e}\rangle]$$

$$= E [\langle \boldsymbol{\Lambda}^{-1}\mathbf{V}^{T}\mathbf{e}, \boldsymbol{\Lambda}^{-1}\mathbf{V}^{T}\mathbf{e}\rangle] \quad (\text{since } \mathbf{V}^{T}\mathbf{V} = \mathbf{I})$$

$$= E \left[\sum_{n=1}^{N} \left|\frac{1}{\lambda_{n}}\langle \mathbf{e}, \mathbf{v}_{n}\rangle\right|^{2}\right]$$

$$= \sum_{n=1}^{N} \frac{1}{\lambda_{n}^{2}} E [|\langle \mathbf{e}, \mathbf{v}_{n}\rangle|^{2}].$$

Note that

$$egin{aligned} |\langle oldsymbol{e}, oldsymbol{v}_n
angle|^2 &= \left(\sum_{m=1}^N v_n[m]e[m]
ight)^2 \ &= \sum_{m=1}^N \sum_{\ell=1}^N v_n[m]v_n[\ell]e[m]e[\ell], \end{aligned}$$

SO

$$E[|\langle \boldsymbol{e}, \boldsymbol{v}_n \rangle|^2] = \sum_{m=1}^{N} \sum_{\ell=1}^{N} v_n[m] v_n[\ell] \underbrace{E[e[m]e[\ell]]}_{=0 \text{ unless } m=\ell}$$

$$= \sum_{m=1}^{N} |v_n[m]|^2 \sigma^2$$

$$= \sigma^2, \text{ since } ||\boldsymbol{v}_n||_2^2 = 1.$$

Thus

$$E\left[\|\boldsymbol{A}^{-1}\boldsymbol{e}\|_{2}^{2}\right] = \sigma^{2} \sum_{n=1}^{N} \frac{1}{\lambda_{n}^{2}}$$

$$= \underbrace{N\sigma^{2}}_{E\|\boldsymbol{e}\|_{2}^{2}} \underbrace{\left(\frac{1}{N} \sum_{n=1}^{N} \frac{1}{\lambda_{n}^{2}}\right)}_{\text{average of } \lambda_{n}^{-2}}.$$

The intuition here is that a random vector is spread out more or less equally over the basis $\{\boldsymbol{v}_n\}$ rather than being concentrated in $\operatorname{span}(\boldsymbol{v}_1)$ or $\operatorname{span}(\boldsymbol{v}_n)$.

Summary of sym+def reconstruction

Observe

$$y = Ax + e$$
,

where \boldsymbol{A} is sym+def.

Reconstruct

$$\tilde{x} = A^{-1}y = x + A^{-1}e.$$

Best/Worst case reconstruction errors

$$\|rac{1}{\lambda_1^2}\|m{e}\|_2^2 \leq \| ilde{m{x}} - m{x}\|_2^2 \leq rac{1}{\lambda_N^2}\|m{e}\|_2^2$$

The max (min) is obtained for \boldsymbol{e} pointing in the same direction as \boldsymbol{v}_N (\boldsymbol{v}_1).

Average reconstruction error

$$e[n] \sim \text{Normal}(0, \sigma^2), \ e[n] \text{ iid}$$

$$\text{E}\left[\|\tilde{\boldsymbol{x}} - \boldsymbol{x}\|_2^2\right] = \sigma^2 \sum_{n=1}^N \frac{1}{\lambda_n^2}.$$

Technical details: Schur decomposition

In this section we prove one of the fundamental results in linear algebra: that any $N \times N$ matrix is *unitarily similar* to an upper-triangular matrix. That is, given an $N \times N$ matrix \boldsymbol{A} , there is an orthonormal matrix \boldsymbol{V} (meaning $\boldsymbol{V}^{\mathrm{H}}\boldsymbol{V} = \mathbf{I}$) such that

$$A = V\Delta V^{\mathrm{H}},$$

where

$$\boldsymbol{\Delta} = \begin{bmatrix} \Delta[1,1] & \Delta[1,2] & \cdots & \Delta[1,N] \\ 0 & \Delta[2,2] & \cdots & \Delta[2,N] \\ \vdots & & \ddots & \vdots \\ 0 & 0 & \cdots & \Delta[N,N] \end{bmatrix}.$$

This is known as the **Schur Decomposition** or the **Schur Triangulation**. It is also possible to choose V so that Δ is lower-triangular.

The proof works by induction. First, we use the fact that every matrix has at least one eigenvector. Let \mathbf{v}_1 be an eigenvector of \mathbf{A} ; we may assume that \mathbf{v}_1 is normalized, since all scalar multiples of eigenvectors are also eigenvectors. Then we take \mathbf{V}_1 to be any orthogonal matrix with \mathbf{v}_1 as one of its columns:

$$oldsymbol{V}_1 = egin{bmatrix} oldsymbol{v}_1 & oldsymbol{U}_1 \end{bmatrix}, \quad oldsymbol{U}_1 \in \mathbb{R}^{N imes N - 1}, \quad oldsymbol{U}_1^{ ext{H}} oldsymbol{U}_1 = oldsymbol{I}, \quad oldsymbol{U}_1^{ ext{H}} oldsymbol{v}_1 = oldsymbol{0}.$$

This is equivalent to finding an orthobasis for \mathbb{R}^N where \boldsymbol{v}_1 is one of the basis vectors and the N-1 columns of \boldsymbol{U}_1 are the others. There are many such choices for \boldsymbol{U}_1 ; one can be found using the Gram-Schmidt algorithm.

Since v_1 is an eigenvector of A (call the corresponding eigenvalue λ_1),

$$AV_1 = \begin{bmatrix} \lambda_1 v_1 & AU_1 \end{bmatrix},$$

and

$$m{V}_1^{ ext{H}}m{A}m{V}_1 = egin{bmatrix} m{\lambda}_1 & & & & \ 0 & & & \ dots & m{V}_1^{ ext{H}}m{A}m{U}_1 \ dots & & & \ 0 & & \end{bmatrix}.$$

Now suppose we have an $N \times N$ matrix of the form

$$\boldsymbol{A}_{p} = \begin{bmatrix} \boldsymbol{\Delta}_{p} & \boldsymbol{W}_{p} \\ \boldsymbol{0} & \boldsymbol{M}_{p} \end{bmatrix}, \tag{1}$$

where Δ_p is a $p \times p$ upper-triangular matrix, \boldsymbol{W}_p is an arbitrary $p \times (N-p)$ matrix, and \boldsymbol{M}_p is an arbitrary $(N-p) \times (N-p)$ square matrix. Now let \boldsymbol{v}_{p+1} be an eigenvector of \boldsymbol{M}_p with corresponding eigenvalue λ_{p+1} , and let \boldsymbol{U}_{p+1} be an $(N-p) \times (N-p-1)$ matrix such that

$$oldsymbol{Z}_{p+1} = egin{bmatrix} oldsymbol{v}_{p+1} & oldsymbol{U}_{p+1} \end{bmatrix}$$

is a $(N-p) \times (N-p)$ orthonormal matrix. Set

$$oldsymbol{V}_{p+1} = egin{bmatrix} \mathbf{I}_p & \mathbf{0} \ \mathbf{0} & oldsymbol{Z}_{p+1} \end{bmatrix},$$

where \mathbf{I}_p is the $p \times p$ identity matrix. It should be clear that \mathbf{V}_{p+1} is an orthonormal matrix. Applying \mathbf{V}_{p+1} to the right of \mathbf{A}_p yields

$$oldsymbol{A}_p oldsymbol{V}_{p+1} = egin{bmatrix} oldsymbol{\Delta}_p & oldsymbol{W}_p oldsymbol{Z}_{p+1} \ oldsymbol{0} & [\lambda_{p+1} oldsymbol{v}_{p+1} & oldsymbol{M}_p oldsymbol{U}_{p+1}] \end{bmatrix},$$

and so

$$oldsymbol{V}_{p+1}^{ ext{H}} oldsymbol{A}_p oldsymbol{V}_{p+1} = egin{bmatrix} oldsymbol{\Delta}_p & oldsymbol{W}_p oldsymbol{Z}_{p+1} \ oldsymbol{0} & oldsymbol{\lambda}_{p+1} \ oldsymbol{0} & oldsymbol{Z}_{p+1}^{ ext{H}} oldsymbol{M}_p oldsymbol{U}_{p+1} \ oldsymbol{0} & oldsymbol{M}_{p+1} \end{bmatrix} = egin{bmatrix} oldsymbol{\Delta}_{p+1} & oldsymbol{W}_{p+1} \ oldsymbol{0} & oldsymbol{M}_{p+1} \end{bmatrix},$$

where Δ_{p+1} is a $(p+1) \times (p+1)$ upper-triangular matrix, and \boldsymbol{W}_{p+1} and \boldsymbol{M}_{p+1} are arbitrary $(p+1) \times (N-p-1)$ and $(N-p-1) \times (N-p-1)$ matrices, respectively.

Given an arbitrary \boldsymbol{A} ,

$$\boldsymbol{A}_p = \boldsymbol{V}_{p-1}^{\mathrm{H}} \cdots \boldsymbol{V}_2^{\mathrm{H}} \boldsymbol{V}_1^{\mathrm{H}} \boldsymbol{A} \boldsymbol{V}_1 \boldsymbol{V}_2 \cdots \boldsymbol{V}_{p-1}$$

will have the form (1). Applying the construction over N iterations gives

$$oldsymbol{\Delta} = oldsymbol{V}_N^{ ext{H}} \cdots oldsymbol{V}_2^{ ext{H}} oldsymbol{V}_1^{ ext{H}} oldsymbol{A} oldsymbol{V}_1 oldsymbol{A} oldsymbol{V}_1 oldsymbol{V}_2 \cdots oldsymbol{V}_N,$$

which will be upper-triangular. Since each of the V_p are orthonormal, $V := V_1 V_2 \cdots V_N$ will also be orthonormal. Thus

$$oldsymbol{\Delta} = oldsymbol{V}^{ ext{H}} oldsymbol{A} oldsymbol{V}^{ ext{H}} \Leftrightarrow oldsymbol{A} = oldsymbol{V} oldsymbol{\Delta} oldsymbol{V}^{ ext{H}},$$

where Δ is upper-triangular and $V^{H}V = I$.

Eigenvalues of A

The diagonal entries of the matrix Δ will contain the λ_p used in the construction above (which we might recall are the eigenvalues of the submatrices M_p):

$$\Delta[p,p] = \lambda_p.$$

We can see now that the λ_p are also eigenvalues of \boldsymbol{A} . Since $\boldsymbol{\Delta}$ is triangular, its diagonal entries $\lambda_1, \ldots, \lambda_N$ are its eigenvalues. If \boldsymbol{x}_p is the eigenvector of $\boldsymbol{\Delta}$ corresponding to λ_p , then taking $\boldsymbol{y}_p = \boldsymbol{V} \boldsymbol{x}_p$ we have

$$oldsymbol{A}oldsymbol{y}_p = oldsymbol{V}oldsymbol{\Delta}oldsymbol{V}^{ ext{H}}oldsymbol{V}oldsymbol{x}_p = oldsymbol{V}oldsymbol{\Delta}oldsymbol{x}_p = \lambda_poldsymbol{V}oldsymbol{x}_p = \lambda_poldsymbol{V}oldsymbol{x}_p = \lambda_poldsymbol{V}oldsymbol{x}_p = \lambda_poldsymbol{V}oldsymbol{x}_p$$

and so the $\lambda_1, \ldots, \lambda_N$ are eigenvalues of \boldsymbol{A} as well.

Real-valued decompositions

If A is real-valued but non-symmetric, then both V and Δ can be complex-valued. However, there does real-valued U and Υ such that

$$\boldsymbol{A} = \boldsymbol{U} \boldsymbol{\Upsilon} \boldsymbol{U}^{\mathrm{T}},$$

where U is orthonormal, $U^{T}U = I$, and Υ is almost upper-triangular:

$$\mathbf{\Upsilon} = \begin{bmatrix} \mathbf{\Lambda}_1 & * & \cdots & * \\ 0 & \mathbf{\Lambda}_2 & \cdots & * \\ \vdots & & \ddots & \vdots \\ 0 & \cdots & \cdots & \mathbf{\Lambda}_K \end{bmatrix}.$$

The Λ_p above are either 2×2 matrices or scalars; there is a 2×2 block for every pair of complex-conjugate eigenvalues of \boldsymbol{A} , and a scalar for every real eigenvalue. Although this decomposition is not strictly upper-triangular, it carries many of the same advantages. For example, with \boldsymbol{U} pre-computed and given a $\boldsymbol{b} \in \mathbb{R}^N$, we can still compute the solution to $\boldsymbol{A}\boldsymbol{x} = \boldsymbol{b}$ with $O(N^2)$ operations.