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B-Spline Approximation of x(t)

Problem 7.4

```
close all;
clear

for L = 1:4
```

Setup

```
N = 20;
   W = [-pi:0.0001:pi];
   t = [-100:0.0001:100];
   h_L = zeros(1, 2*N+1);
   h L half = zeros(1, N+1);
   H L = zeros(1, length(W));
    x = Q(t) 0.*(t <= 0) + 0.5 .* ((t > 0) .* (t <= 10)) - sin(pi*t/10) .* ((t > 10) .* (t <= 20)) + 0.
*(t>20);
   figure;
   subplot(2, 2, 1);
   plot(t, x(t));
   title('Original Signal $$x(t)$$', 'Interpreter', 'latex');
       b = @(t1) bspline1(t1);
   elseif L == 2
       b = @(t1) bspline2(t1);
    elseif L == 3
       b = @(t1) bspline3(t1);
    elseif L == 4
       b = @(t1) bspline4(t1);
    end
```

Computing h_L

Finding H_L

```
for i = 1:length(W)
H_L(i) = 1 / G_L(W(i), L);
```

```
end

for i = 1:N
    h_Lhalf(i) = 0;
    % n = i - (N+1);
    h_Lhalf(i) = sum(H_L .* cos(W*(i-1)));
    h_Lhalf(i) = h_Lhalf(i);
end

h_L = [fliplr(h_Lhalf), h_Lhalf(2:end)];
h_L = h_L / (length(W));
% figure;
subplot(2, 2, 2);
plot([-N:N], h_L);
title('$$h_L[n]$$', 'Interpreter', 'latex')
xlabel('n');
ylabel('h_L[n]');
```

Finding alpha[n]

```
prod_f = @(t1, n, 1) (x(t1) .* b(t1-n-1));

n_r = 40;
1_r = 100;
al = zeros(1, 2*n_r+1);
for n = -n_r:n_r
    for 1 = 1:length(h_L)
        al(n+n_r+1) = al(n+n_r+1) + h_L(l) * integral(@(t1)(prod_f(t1, n, 1 - (N+1))), -

100, 100);
    end
end
end
figure;
subplot(2,2,3);
stem([-n_r:n_r], al);
title('Basis coefficients $$(\alpha_n)$$', 'Interpreter', 'latex');
ylabel('\alpha_n');
xlabel('n');
```

Estimating with B-Splines and Dual Basis

Computing Error

```
err = 0;
dt = (t(2)-t(1));
for i = 1:length(t)
    err = err + (abs(y(i) - x(t(i))) ^ 2) * dt;
end
disp(['Error for L = ' num2str(L) ' ' num2str(err)]);
```

```
end
```

Helper Function for Finding G_L(e^(jw))

Finding G_L

```
function Gw = G_L(w, L)
   Gw = 0;
   K = 50;
   for k = -K:K
        Gw = Gw + ((sin((w/2) + pi*k)) / ((w/2) + pi*k)) ^ (2*L + 2);
   end
end
```

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