



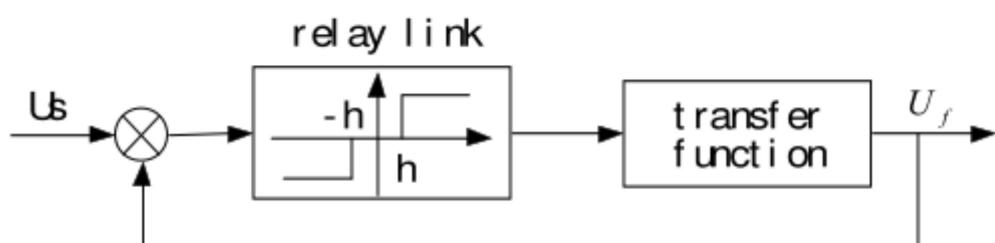
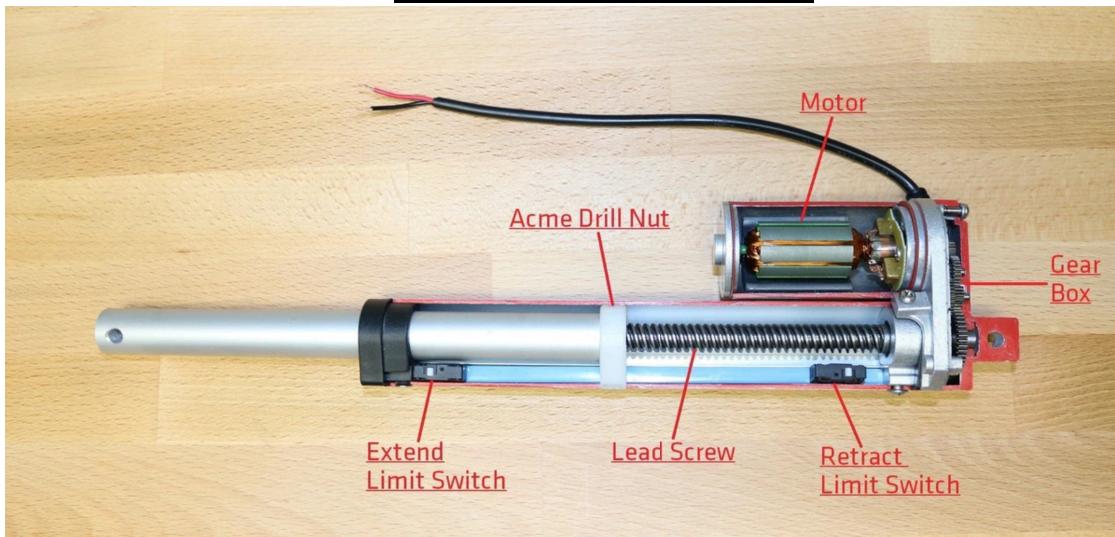
UE20EC251- Control System

Control System Project
Session: Jan-May 2022

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Report:

Electric Actuator



- An Electric Actuator is a device that can create movement of a load, or an action requiring a force such as clamping, using an electric motor to create the necessary force. Well-known examples include electric cars, manufacturing machinery, and

robotics equipment.

- Input : Voltage signal, U_s
- Output : Voltage signal, U_f
- U_s and U_f , two signals are through a relay - type nonlinear link to control the motor running and the motor drives the retarding mechanism to produce the corresponding displacement.

Electric Actuator: BACKGROUND

The basic structure of the actuator

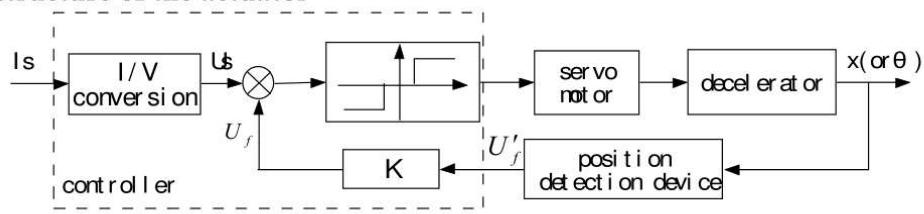


Fig1 Principle of the electric actuator

“The electric actuator can be simplified as a closed loop control system, which is composed of two parts, the relay link and the transfer function”.

“The input of the closed-loop control system is the voltage signal U_s (the signal thought I/V conversion) and the output is the position feedback signal U_f .”

Selected Transfer Function:

$$G =$$

$$\frac{100}{s^2 + 10 s}$$

Continuous-time transfer function.

$K = 100$ and $a = 10$

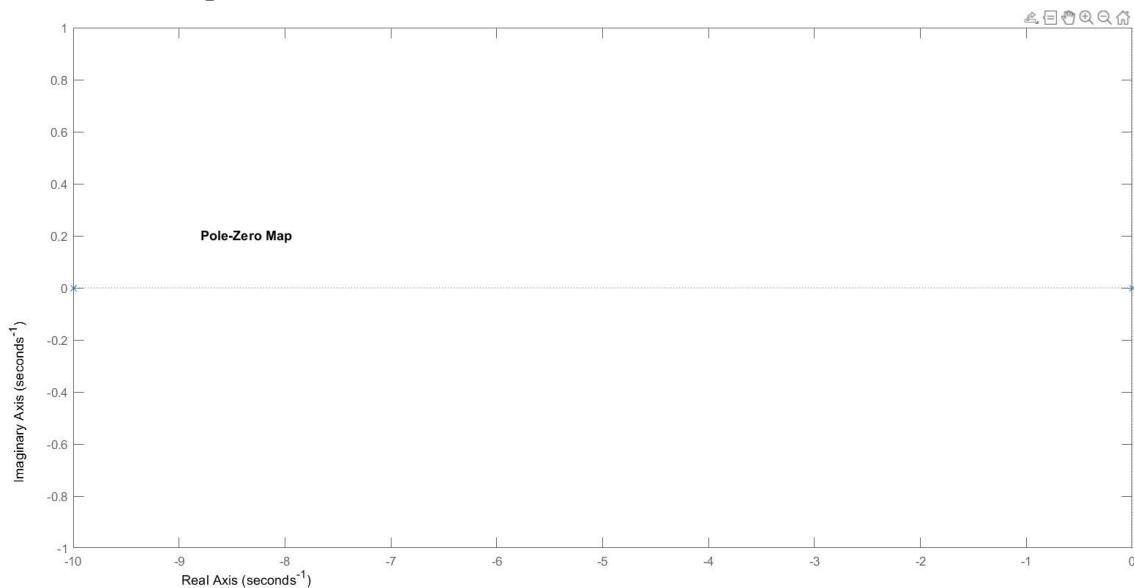
Question 1 Solution:

$G =$

$$\frac{100}{s^2 + 10 s}$$

Continuous-time transfer function.

Pole-Zero Map:



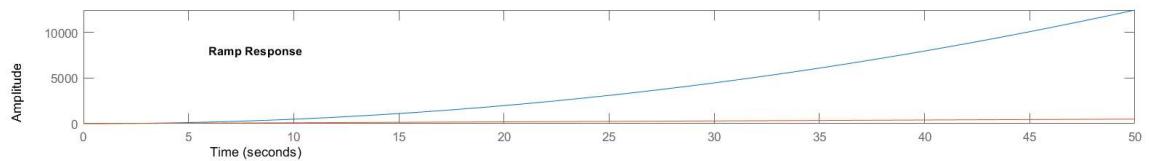
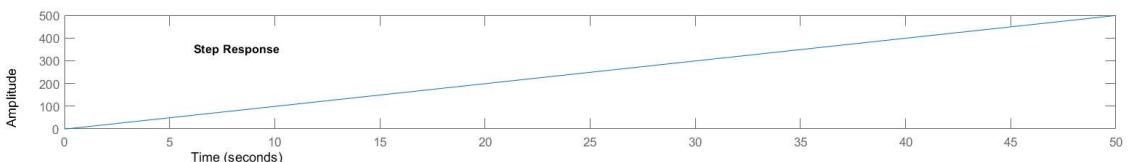
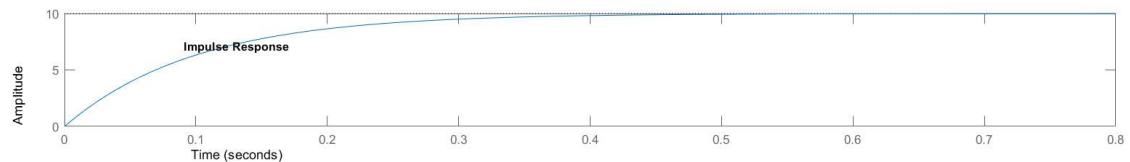
$f_b =$

$$\frac{100}{s^2 + 10 s + 100}$$

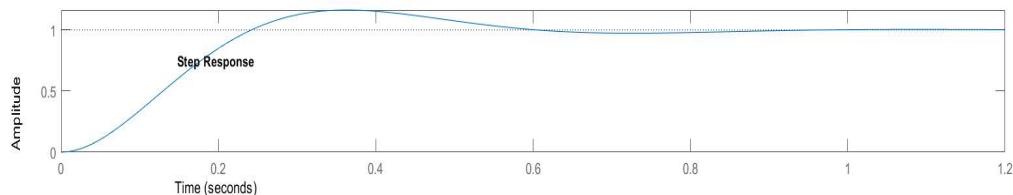
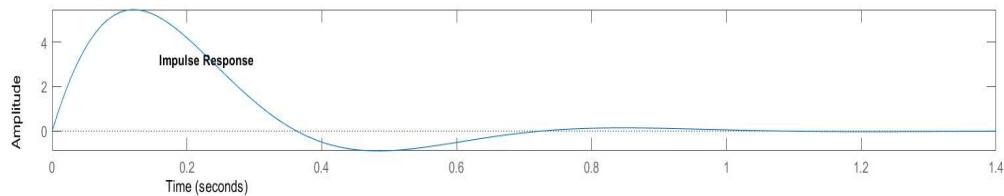
Continuous-time transfer function.



Responses of Open loop system:



Responses of closed loop system:

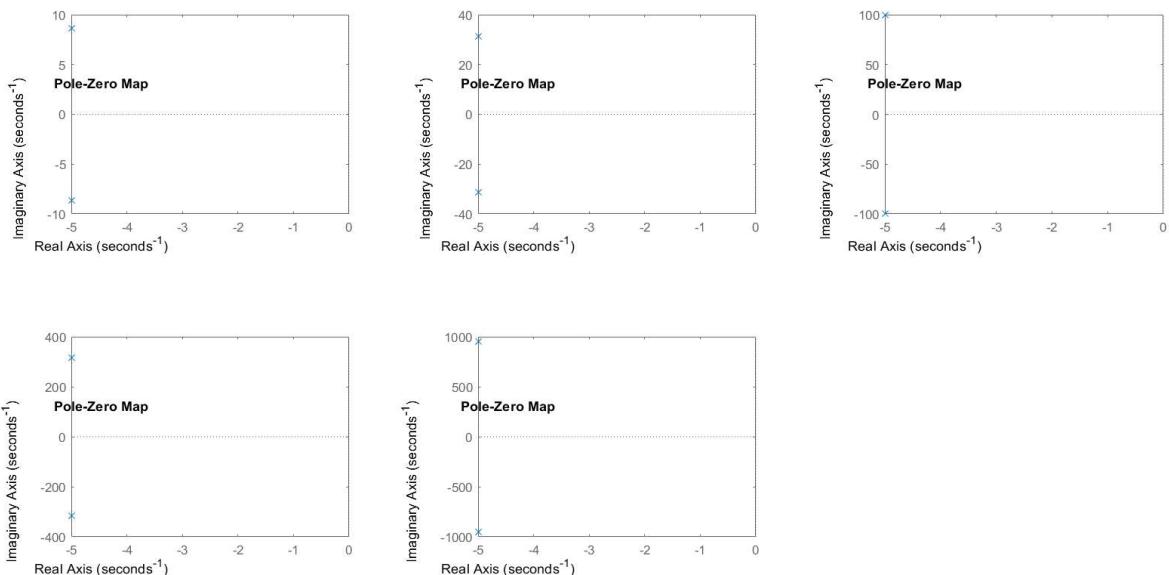


Conclusion for question 1:

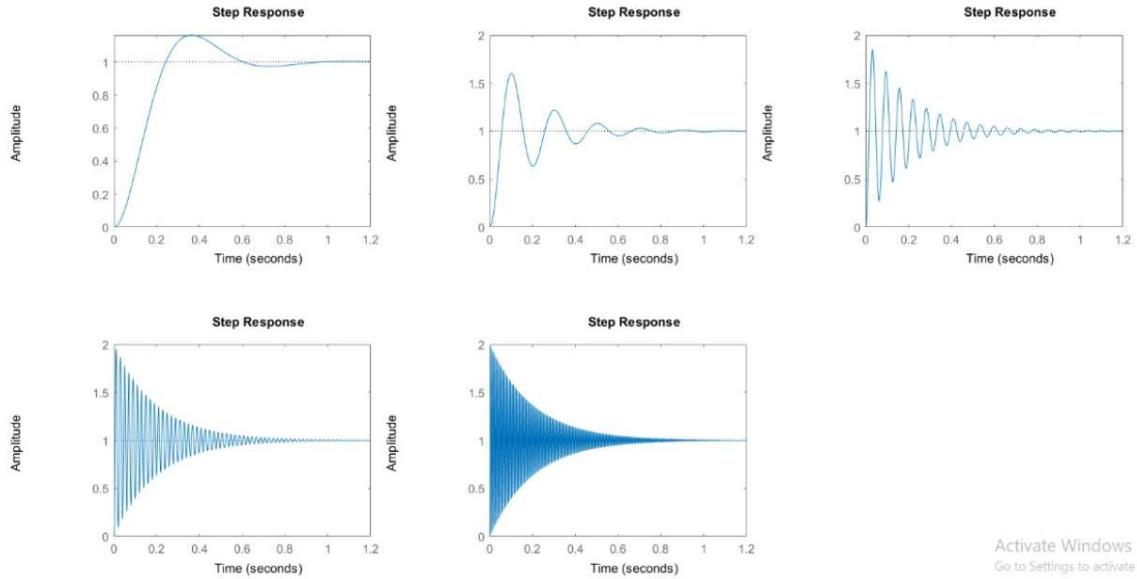
- There are 2 open loop poles and no open loop zeros , both poles are on left half s-plane.
- From the pole zero plot, we can see that there is 1 pole at origin so the system is marginally stable, it behaves differently for different inputs.
- This is a Type 1 system.
- The poles are at: -10, 0.
- Impulse response – Stable
- Step response – Unstable
- Ramp response – Unstable
- Closed loop system is a second order system with $\zeta = 0.5$ and natural frequency = 10.
- Closed loop poles are $-5+5\sqrt{3}i$ and $-5-5\sqrt{3}i$.
- The Closed loop system follows the inputs and steady state error is Zero for the above inputs

Question 2 and 3 Solution:

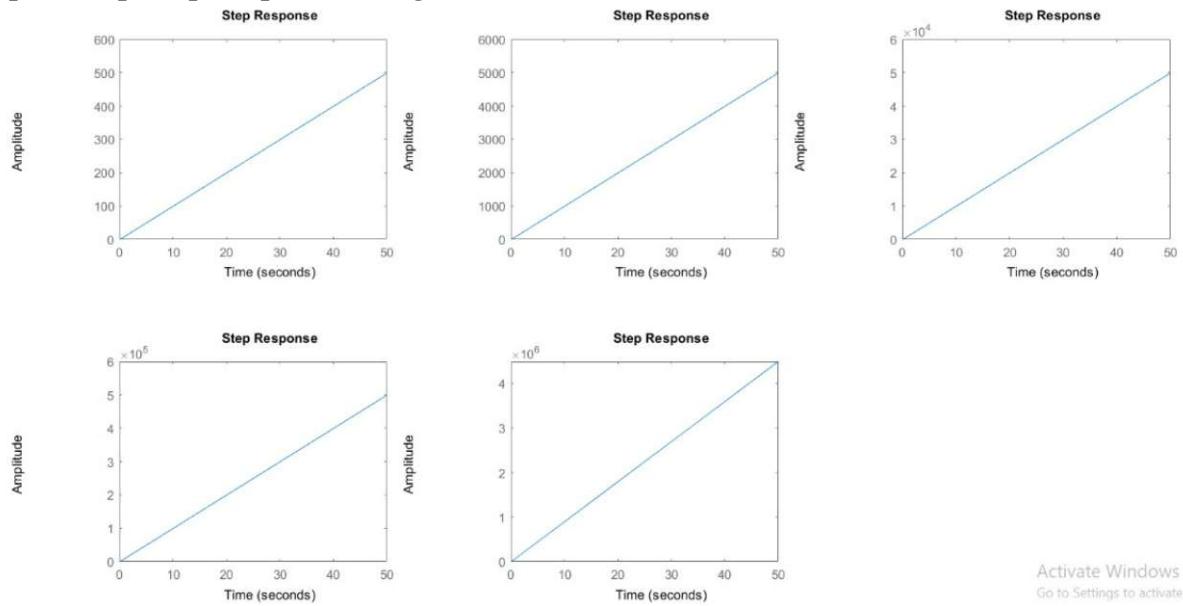
Pole-zero map of $kG(s)$ for closed loop:



closed loop Step response of $kg(S)$:



open loop Step response of $kg(S)$:



Activate Windows
Go to Settings to activate W

Activate Windows
Go to Settings to activate V

Conclusion for Question 2:

From the RH table we found that k can take any value from zero to infinity and closed loop system is stable.

Hence, we took $k = 1, 10, 100, 1000, 9001$.

Yes, we Can increase K indefinitely

ITS STABLE EVEN OVER 9000.

step response characteristics for question 3a:

Step Response Characteristics

```

S1 = struct with fields:
    RiseTime: 0.1639
    SettlingTime: 0.8076
    SettlingMin: 0.9315
    SettlingMax: 1.1629
    Overshoot: 16.2929
    Undershoot: 0
    Peak: 1.1629
    PeakTime: 0.3592

    Pole          Damping      Frequency
                           (rad/seconds)   Time Constant
                                         (seconds)
-5.00e+00 + 8.66e+00i  5.00e-01      1.00e+01      2.00e-01
-5.00e+00 - 8.66e+00i  5.00e-01      1.00e+01      2.00e-01

S2 = struct with fields:
    RiseTime: 0.0374
    SettlingTime: 0.7315
    SettlingMin: 0.6347
    SettlingMax: 1.6045
    Overshoot: 60.4530
    Undershoot: 0
    Peak: 1.6045
    PeakTime: 0.1013

    Pole          Damping      Frequency
                           (rad/seconds)   Time Constant
                                         (seconds)
-5.00e+00 + 3.12e+01i  1.58e-01      3.16e+01      2.00e-01
-5.00e+00 - 3.12e+01i  1.58e-01      3.16e+01      2.00e-01

S3 = struct with fields:
    RiseTime: 0.0108
    SettlingTime: 0.7600
    SettlingMin: 0.2699
    SettlingMax: 1.8545
    Overshoot: 85.4461
    Undershoot: 0
    Peak: 1.8545
    PeakTime: 0.0314

    Pole          Damping      Frequency
                           (rad/seconds)   Time Constant
                                         (seconds)
-5.00e+00 + 9.99e+01i  5.00e-02      1.00e+02      2.00e-01
-5.00e+00 - 9.99e+01i  5.00e-02      1.00e+02      2.00e-01

```

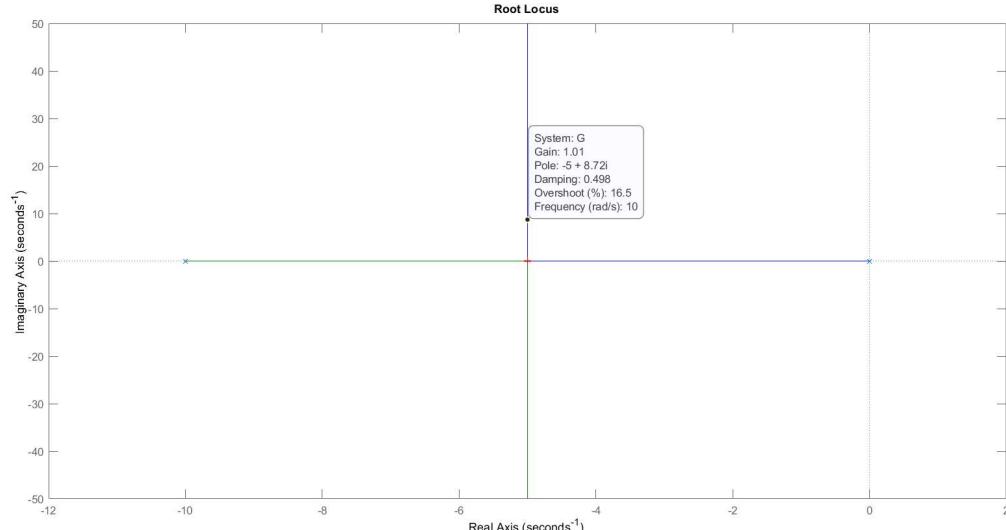
```
S4 = struct with fields:
    RiseTime: 0.0033
    SettlingTime: 0.7758
    SettlingMin: 0.0946
    SettlingMax: 1.9515
    Overshoot: 95.1535
    Undershoot: 0
    Peak: 1.9515
    PeakTime: 0.0099
```

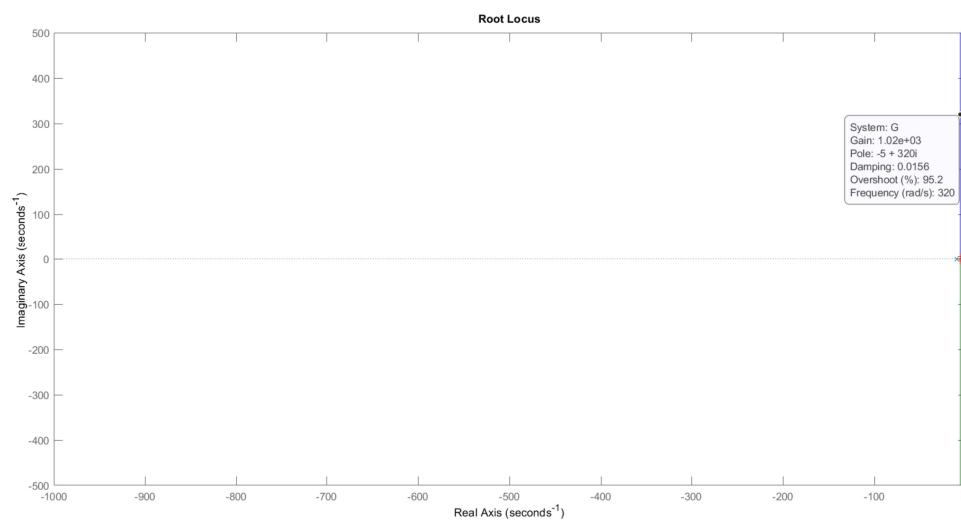
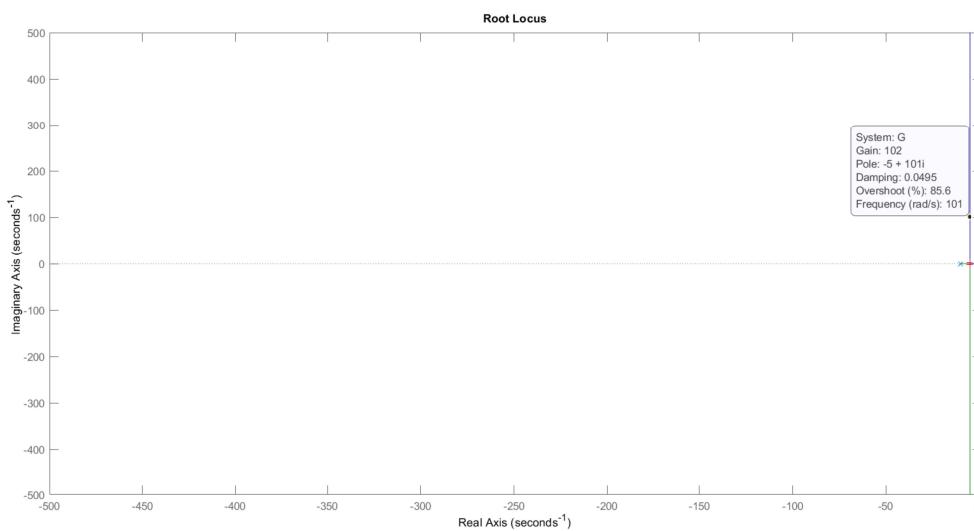
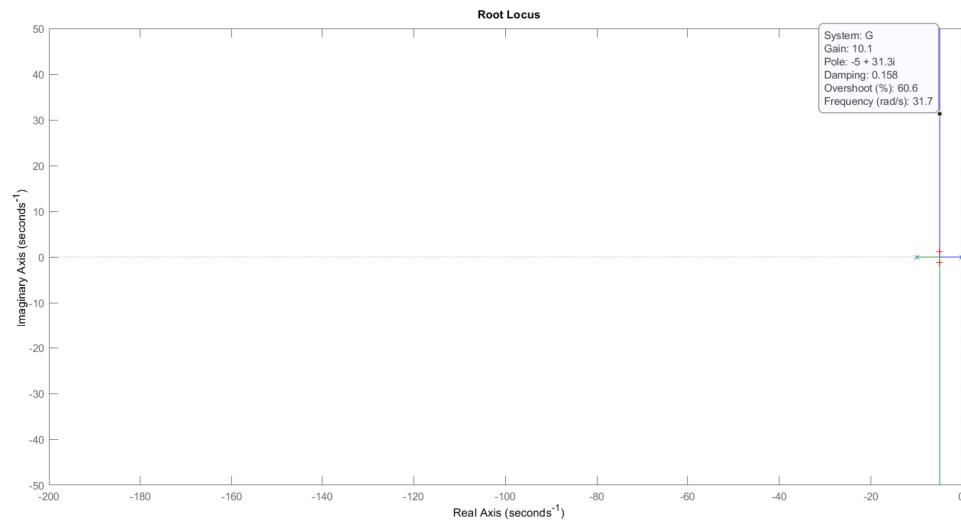
Pole	Damping	Frequency (rad/seconds)	Time Constant (seconds)
-5.00e+00 + 3.16e+02i	1.58e-02	3.16e+02	2.00e-01
-5.00e+00 - 3.16e+02i	1.58e-02	3.16e+02	2.00e-01

```
S5 = struct with fields:
    RiseTime: 0.0011
    SettlingTime: 0.7815
    SettlingMin: 0.0326
    SettlingMax: 1.9836
    Overshoot: 98.3579
    Undershoot: 0
    Peak: 1.9836
    PeakTime: 0.0033
```

Pole	Damping	Frequency (rad/seconds)	Time Constant (seconds)
-5.00e+00 + 9.49e+02i	5.27e-03	9.49e+02	2.00e-01
-5.00e+00 - 9.49e+02i	5.27e-03	9.49e+02	2.00e-01

Root locus for 3b:





Conclusion for Question 2 and 3a:

- Yes, we Can increase K indefinitely
- As K increases Rise Time Decreases, response is faster
- Overshoot increases since Zeta Decreases
- Settling time also decreases.

- Also, Frequency of oscillations is increasing as W_n is increases when K is increased and zeta also decreases
- Damping Decreases when K is increased.
- No oscillations in OL.
- OL responses are unstable.
- As K increases the OL step response gets faster.

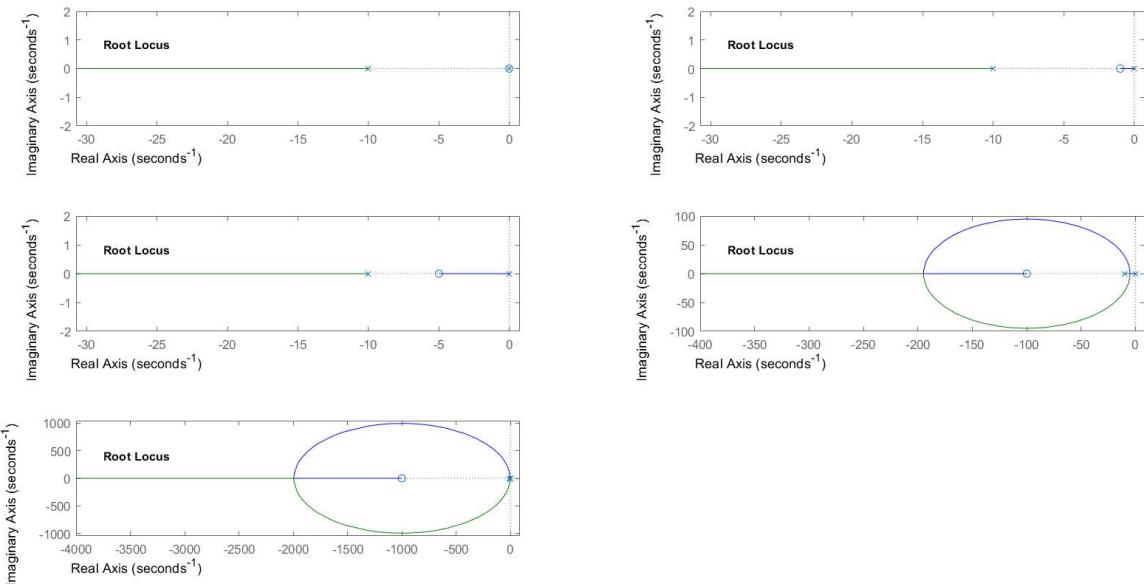
Conclusion for Question 3B:

As we marked the points on root locus, we can see that:

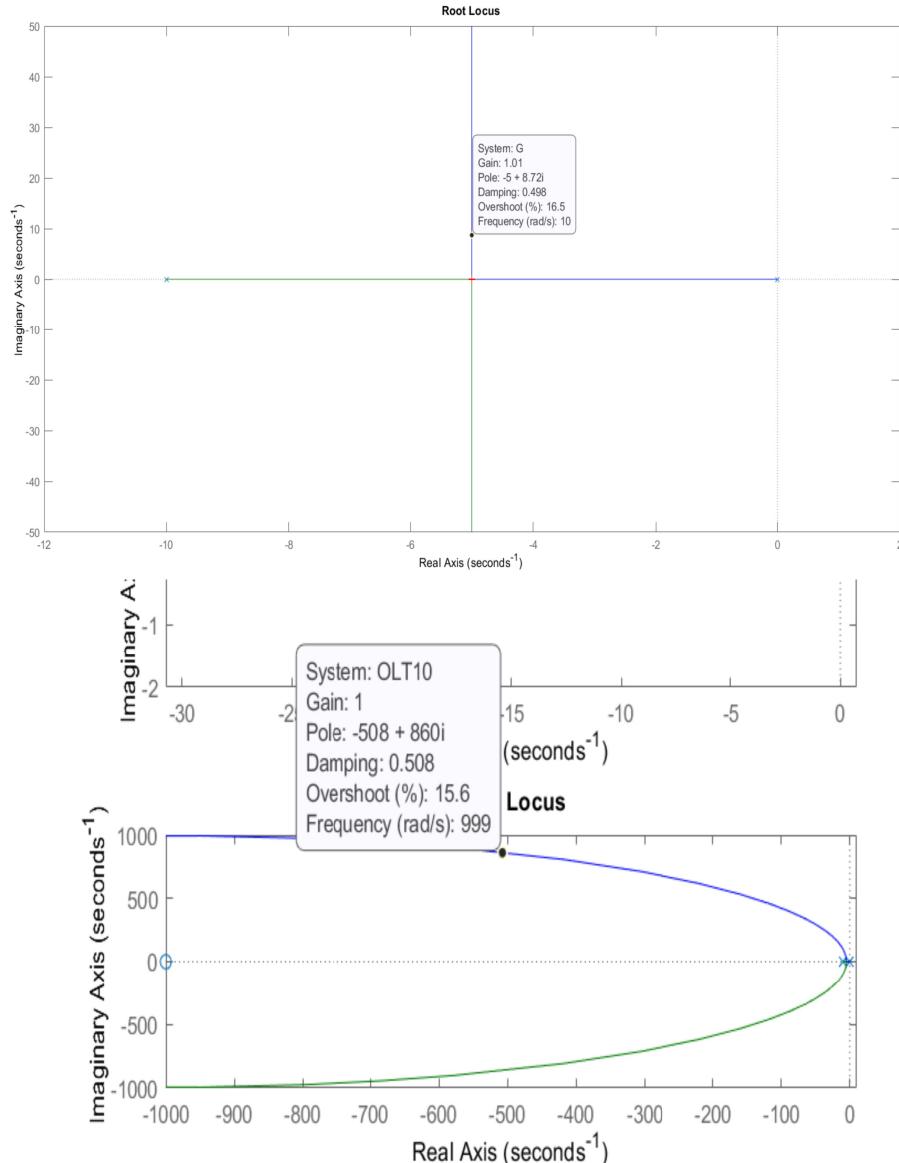
- Damping coefficient decreases
- Frequency increases
- Overshoot increases

Question 4 Solution:

Root locus for $K(s+Z) G(s)$, $z=0.01, 1, 5, 100, 1000$:



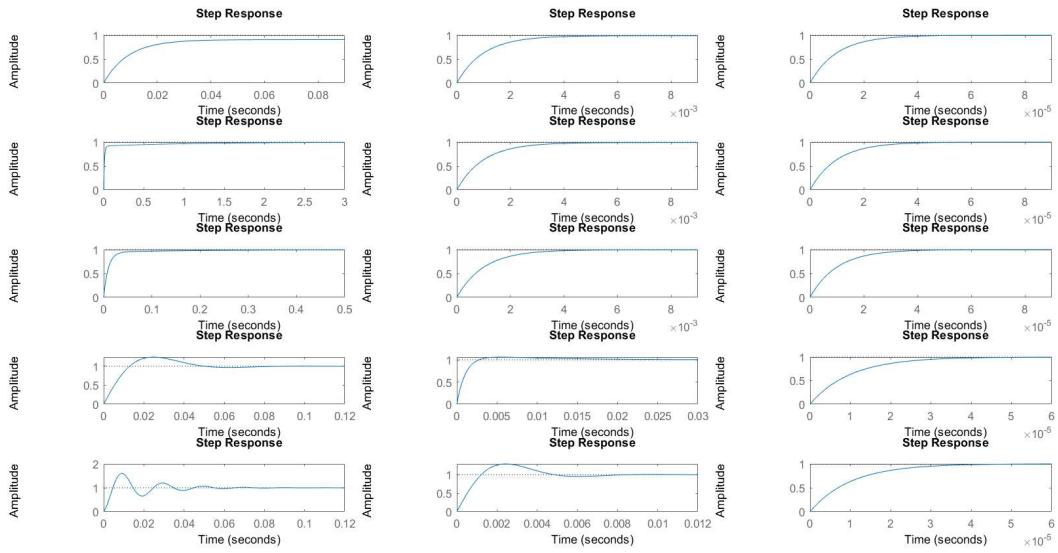
Comparison of root loci of p versus pd:



We note that, for the same gain damping is increasing, frequency is increasing and overshoot is decreasing.

Also, the root locus is moving further into the left.

closed loop step response for Pd controller*g(s), from left to right K increases (1,10,10000) and top to bottom z increases (0.01,1,5,100,1000):

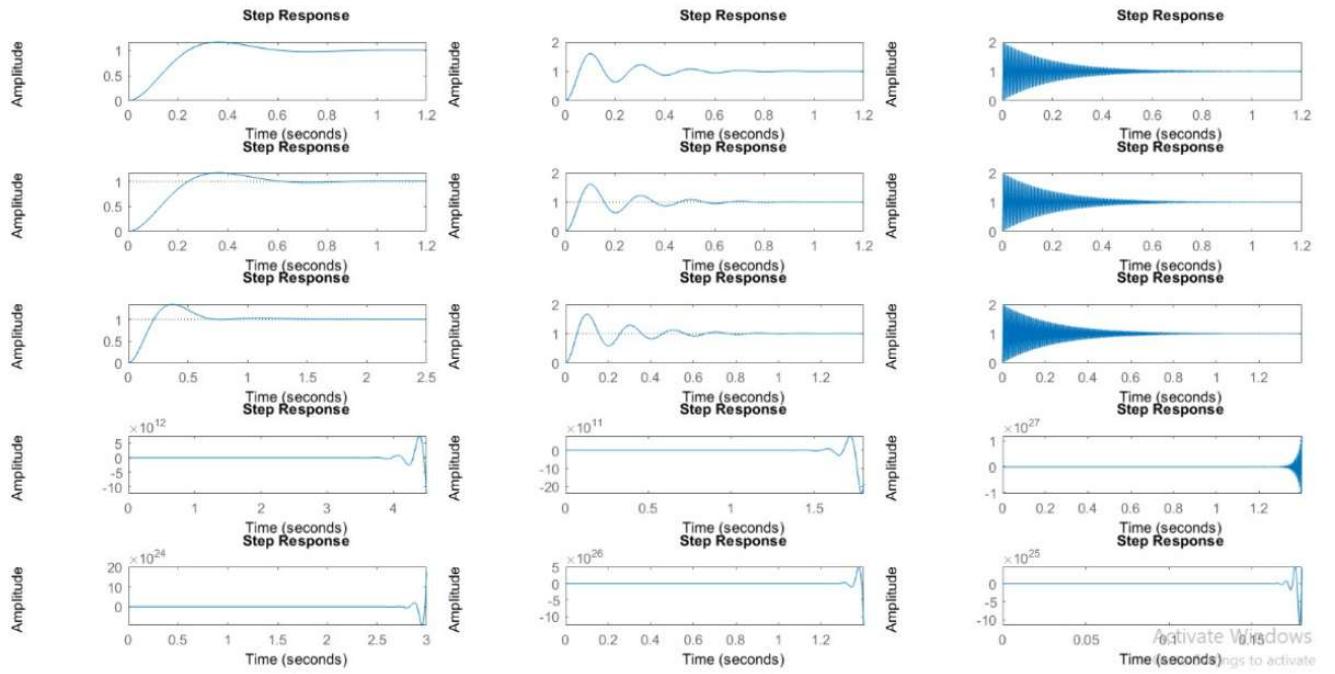


Conclusion for Question 4:

- Z increases as we go below and K increases as we go left
- For a fixed Z , increasing K speeds up the response and decreases overshoot
- For a Fixed K , increasing Z towards $-\infty$ speeds up the response and increases overshoot
- Also Compared to only P controller we can hence say that overall PD allows you to make the response faster while also decreasing the overshoot whereas with P you could make the response faster but Overshoot also increases.
- As the magnitude of zero increases, the root locus shifts further into the left half S -plane.
- The effect of adding a zero to the forward path is that it makes the system response faster. If the system is sluggish, we can add a zero to the forward path.
- Addition of zeros to open loop transfer function has the effect of shifting the root locus to the left side in S -plane i.e., increasing the relative stability and speeding up the settling of the response (decrease of settling time).

Question 5 Solution:

Step with pole for $k = 1, 10, 10000$ and $z = 0, 0.1, 1.5, 100, 1000$:



Step Response Characteristics:

```

Tk =
-----  

100 s  

-----  

s^3 + 10 s^2 + 100 s  

Continuous-time transfer function.  

ans = struct with fields:  

    RiseTime: 0.1639  

    TransientTime: 0.8076  

    SettlingTime: 0.8076  

    SettlingMin: 0.9315  

    SettlingMax: 1.1629  

    Overshoot: 16.2929  

    Undershoot: 0  

    Peak: 1.1629  

    PeakTime: 0.3592
y = 2
Tk =
-----  

1000 s  

-----  

s^3 + 10 s^2 + 1000 s  

Continuous-time transfer function.  

ans = struct with fields:  

    RiseTime: 0.0374  

    TransientTime: 0.7315  

    SettlingTime: 0.7315  

    SettlingMin: 0.6347  

    SettlingMax: 1.6045  

    Overshoot: 60.4530  

    Undershoot: 0  

    Peak: 1.6045  

    PeakTime: 0.1013
y = 3
Tk =
-----  

1e06 s  

-----  

s^3 + 10 s^2 + 1e06 s

```

```

        Undershoot: 0
        Peak: 1.6045
        PeakTime: 0.1013
y = 3
Tk =

    1e06 s
-----
s^3 + 10 s^2 + 1e06 s

Continuous-time transfer function.
ans = struct with fields:
    RiseTime: 0.0010
    TransientTime: 0.7823
    SettlingTime: 0.7823
    SettlingMin: 0.0309
    SettlingMax: 1.9844
    Overshoot: 98.4415
    Undershoot: 0
    Peak: 1.9844
    PeakTime: 0.0031
y = 4
Tk =

    100 s + 10
-----
s^3 + 10 s^2 + 100 s + 10

Continuous-time transfer function.
ans = struct with fields:
    RiseTime: 0.1622
    TransientTime: 0.5873
    SettlingTime: 0.5873
    SettlingMin: 0.9124
    SettlingMax: 1.1766
    Overshoot: 17.6566
    Undershoot: 0
    Peak: 1.1766
    PeakTime: 0.3629
y = 5
Tk =

    1000 s + 100
-----
s^3 + 10 s^2 + 1000 s + 100

Continuous-time transfer function.
ans = struct with fields:
    RiseTime: 0.0373
    TransientTime: 0.7343
    SettlingTime: 0.7343
    SettlingMin: 0.6335
    SettlingMax: 1.6084
    Overshoot: 60.8367
    Undershoot: 0
    Peak: 1.6084
    PeakTime: 0.1023

s^3 + 10 s^2 + 1e06 s + 100000

Continuous-time transfer function.
ans = struct with fields:
    RiseTime: 0.0010
    TransientTime: 0.7886
    SettlingTime: 0.7886
    SettlingMin: 0.0306
    SettlingMax: 1.9846
    Overshoot: 98.4571
    Undershoot: 0
    Peak: 1.9846
    PeakTime: 0.0031
y = 7
Tk =

    100 s + 150
-----
s^3 + 10 s^2 + 100 s + 150

Continuous-time transfer function.
ans = struct with fields:
    RiseTime: 0.1448
    TransientTime: 1.3443
    SettlingTime: 1.3443
    SettlingMin: 0.9451
    SettlingMax: 1.3504
    Overshoot: 35.0351
    Undershoot: 0
    Peak: 1.3504
    PeakTime: 0.3574
y = 8
Tk =

    1000 s + 1500
-----
s^3 + 10 s^2 + 1000 s + 1500

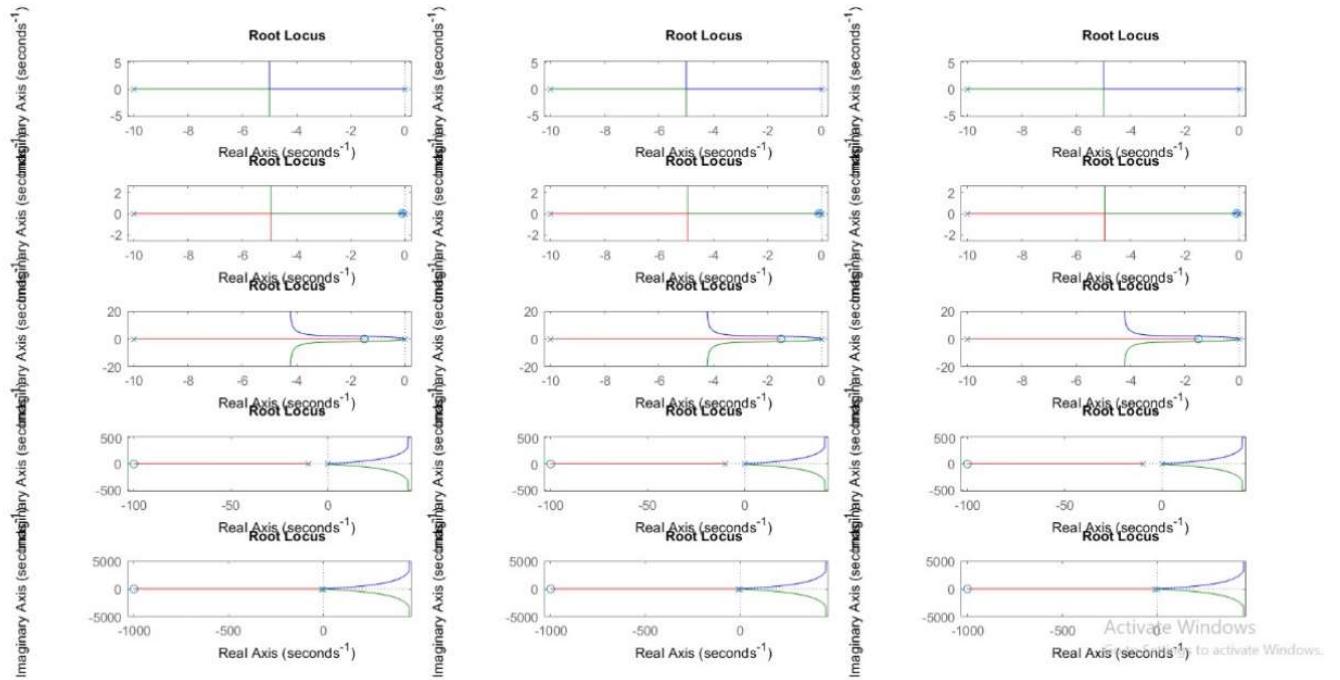
Continuous-time transfer function.
ans = struct with fields:
    RiseTime: 0.0366
    TransientTime: 0.9304
    SettlingTime: 0.9304
    SettlingMin: 0.5799
    SettlingMax: 1.6715
    Overshoot: 67.1547
    Undershoot: 0
    Peak: 1.6715
    PeakTime: 0.1000
y = 9
Tk =

    1e06 s + 1.5e06
-----
s^3 + 10 s^2 + 1e06 s + 1.5e06

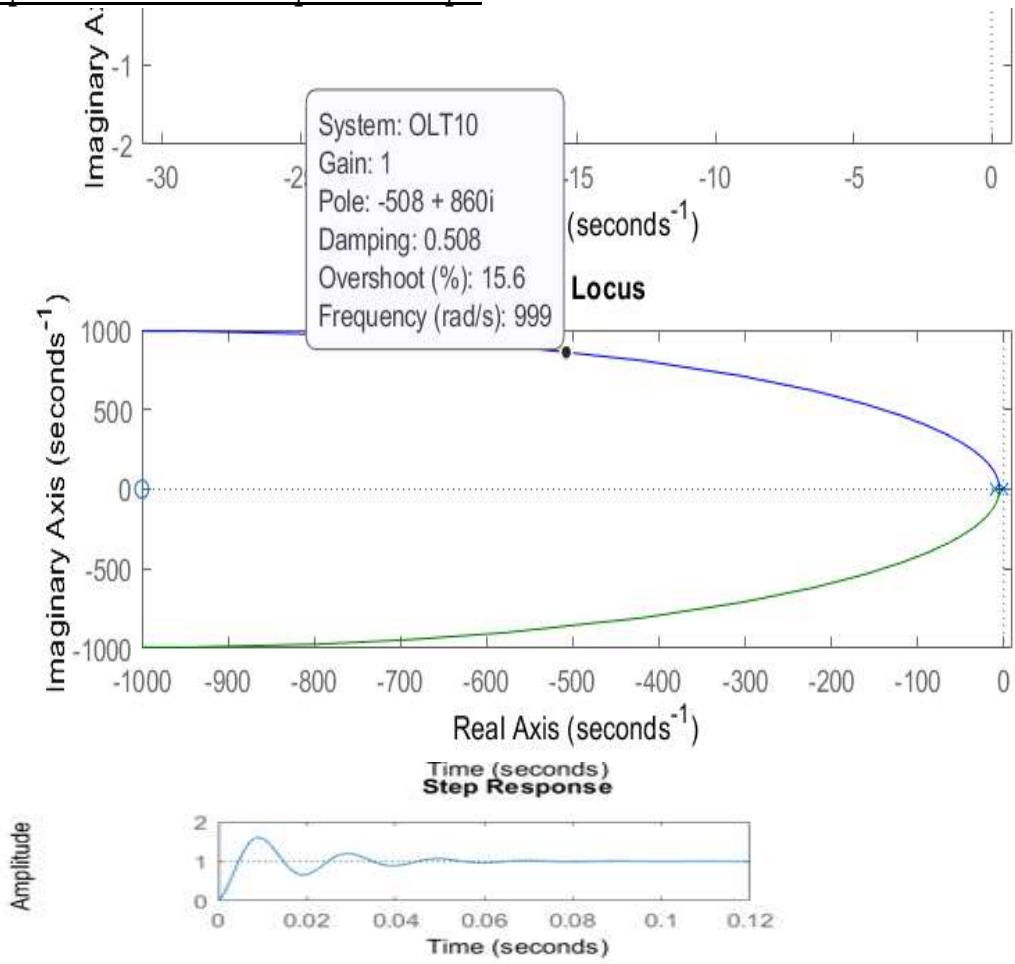
Continuous-time transfer function.
ans = struct with fields:

```

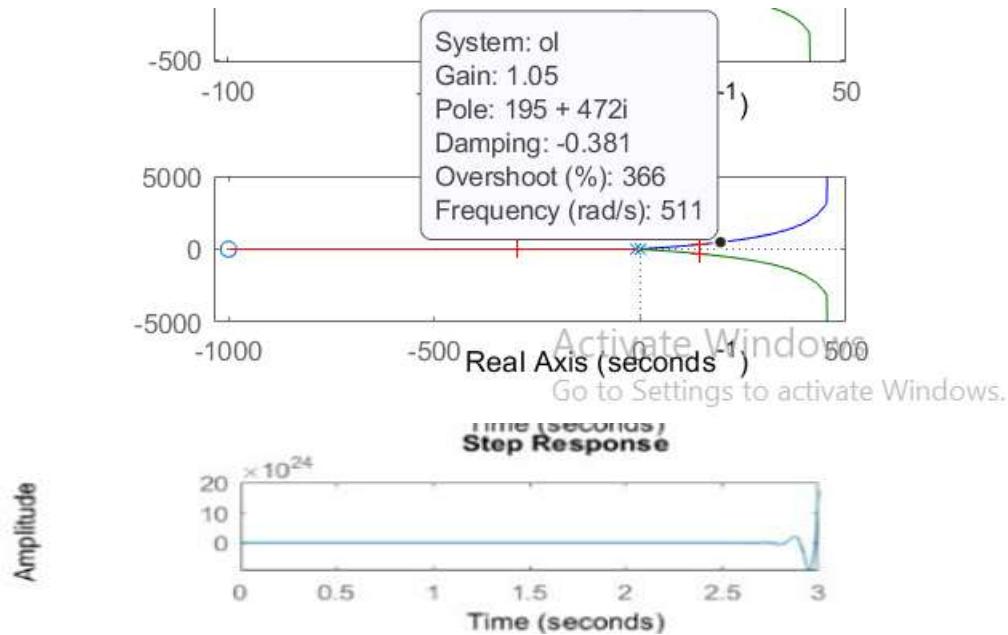
Root locus for PI controller*G(s):



Comparison of root loci pd versus pi:



Versus

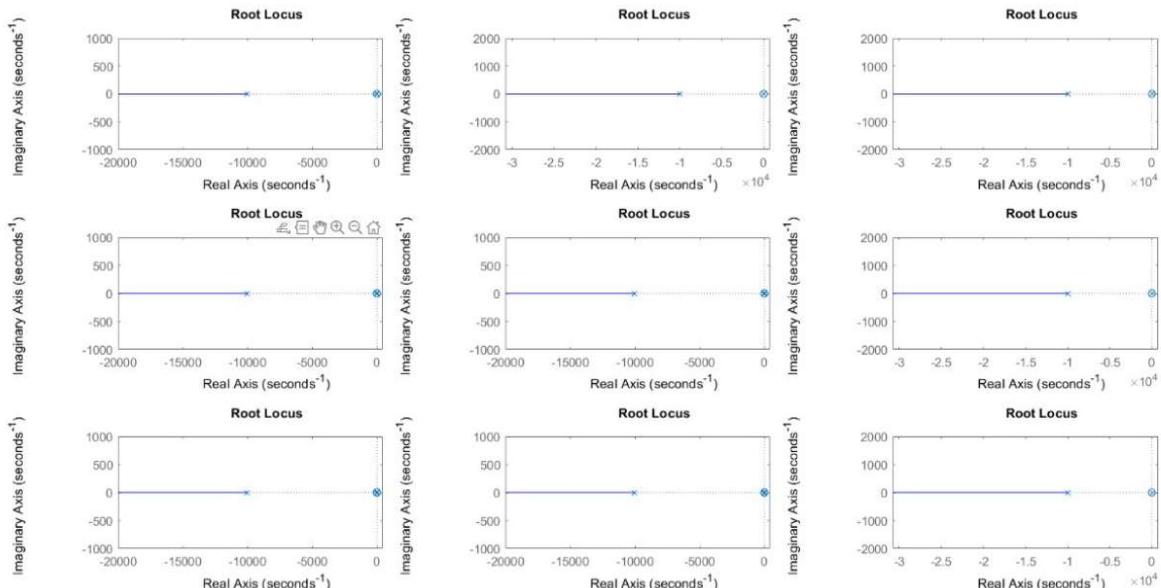


For same value of gain and $z(=1000)$ adding a pole to the origin shifted the root locus entirely into the right half.
Hence the step response became very unstable.

PID Controller:

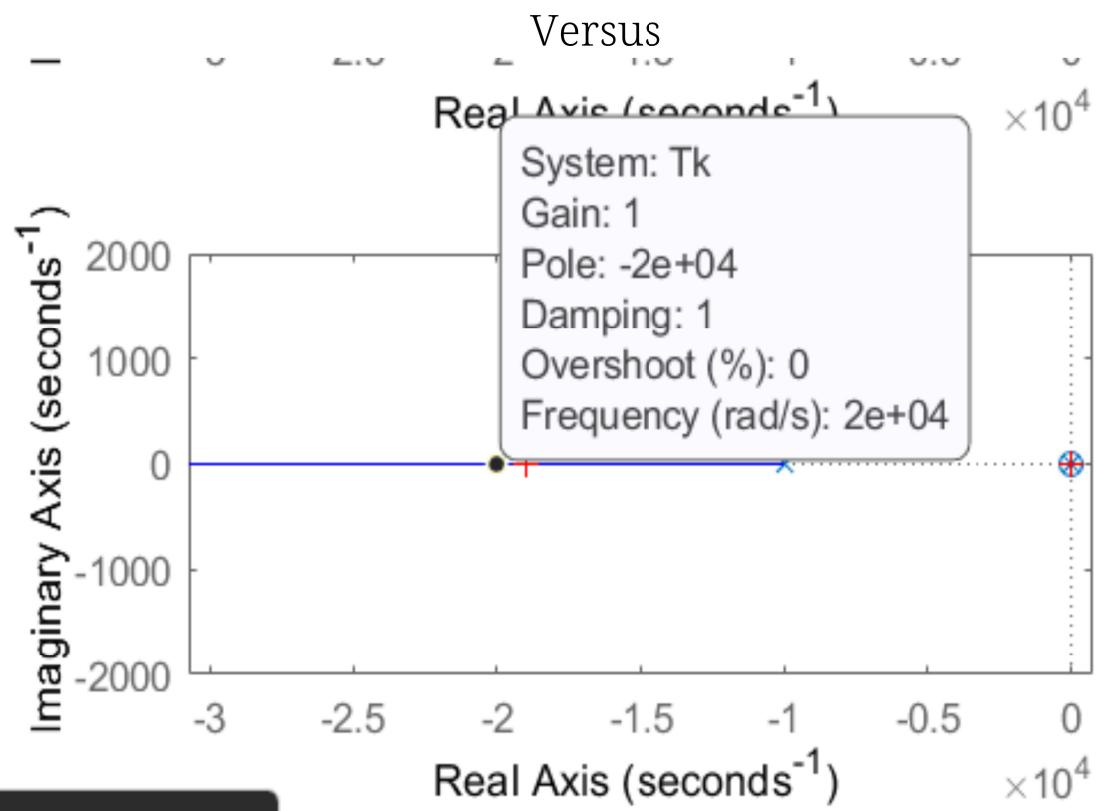
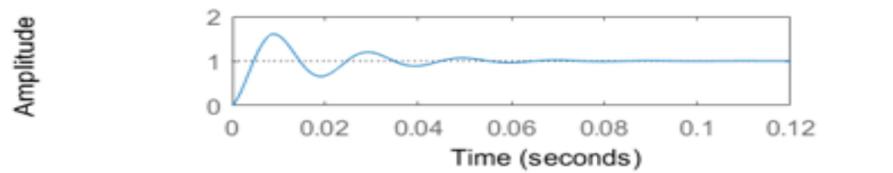
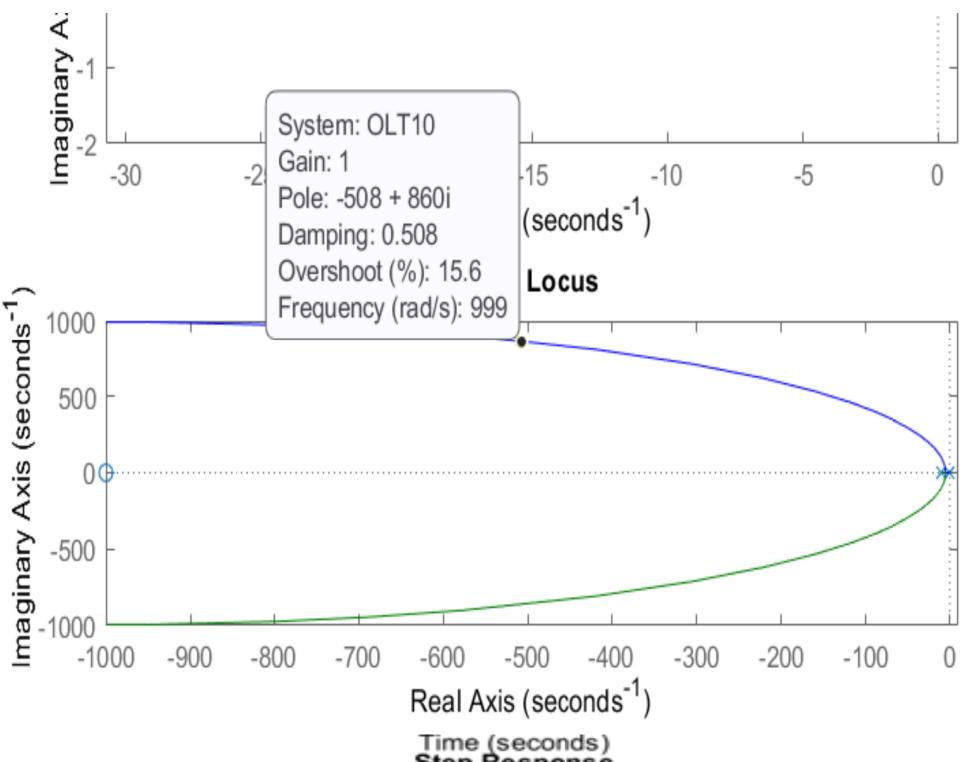
$K_3 = 100$ and $K_2 = 1,100, 1000$ and $K_1 = 1,100, 1000$.

Root locus for pid*g(s):



It's stable for all gain values.

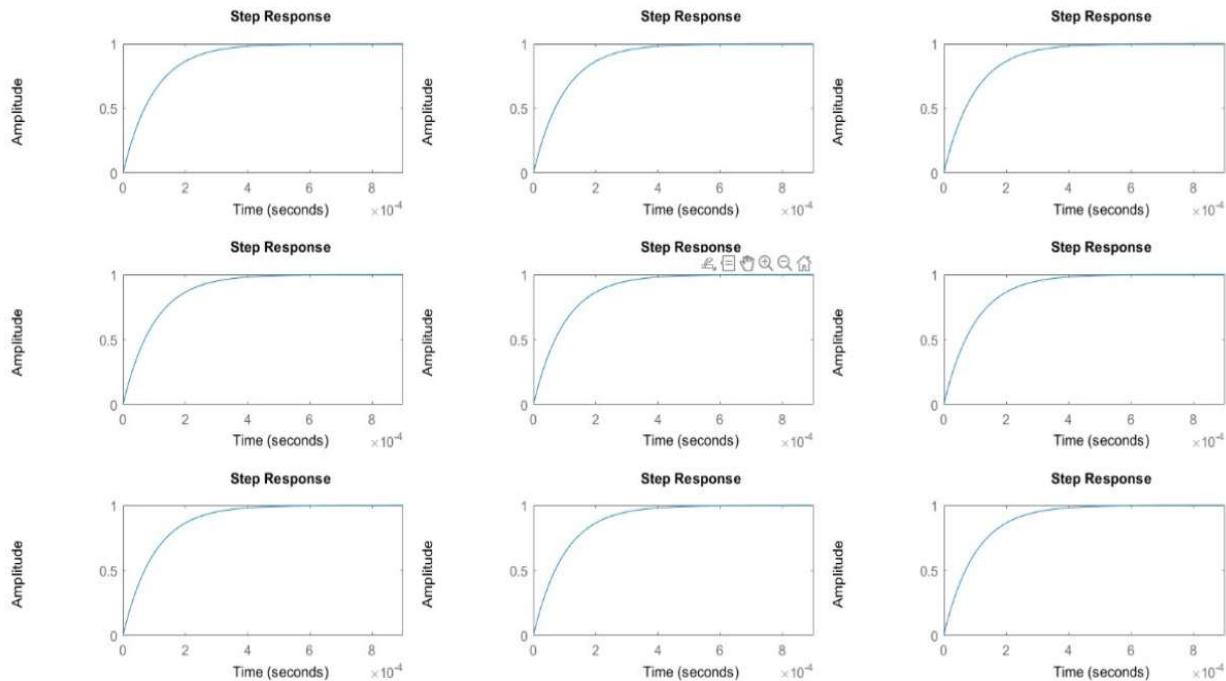
Root loci comparison for pd versus pid:





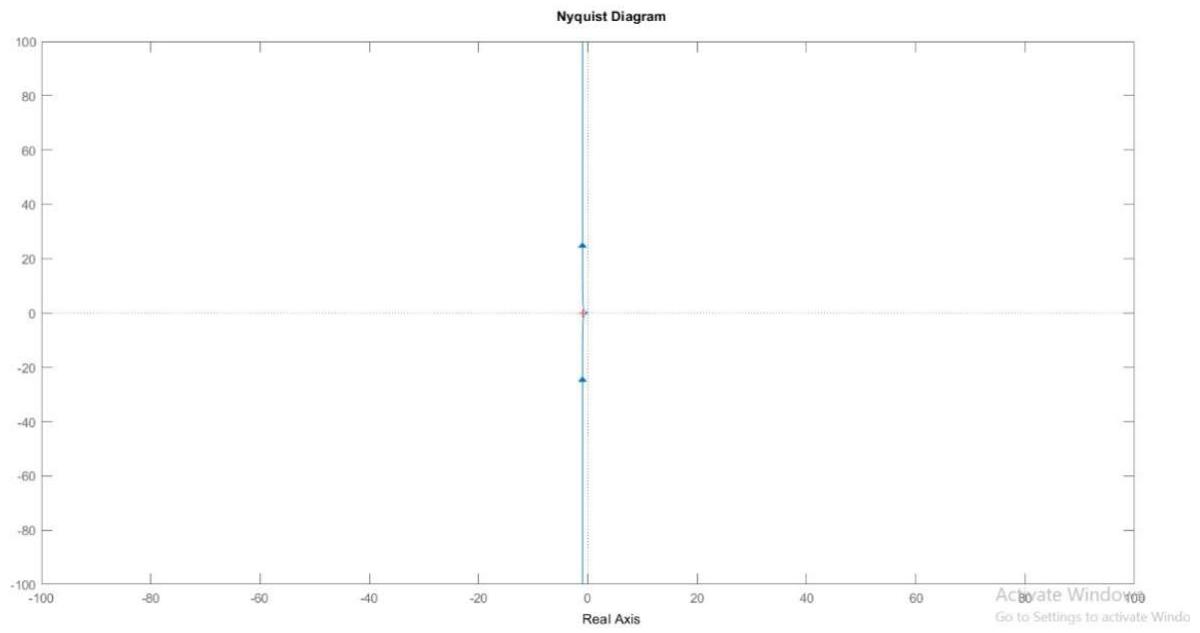
PID is faster as the frequency is higher. The damping is 1, thus it is critically damped.

PID controller:

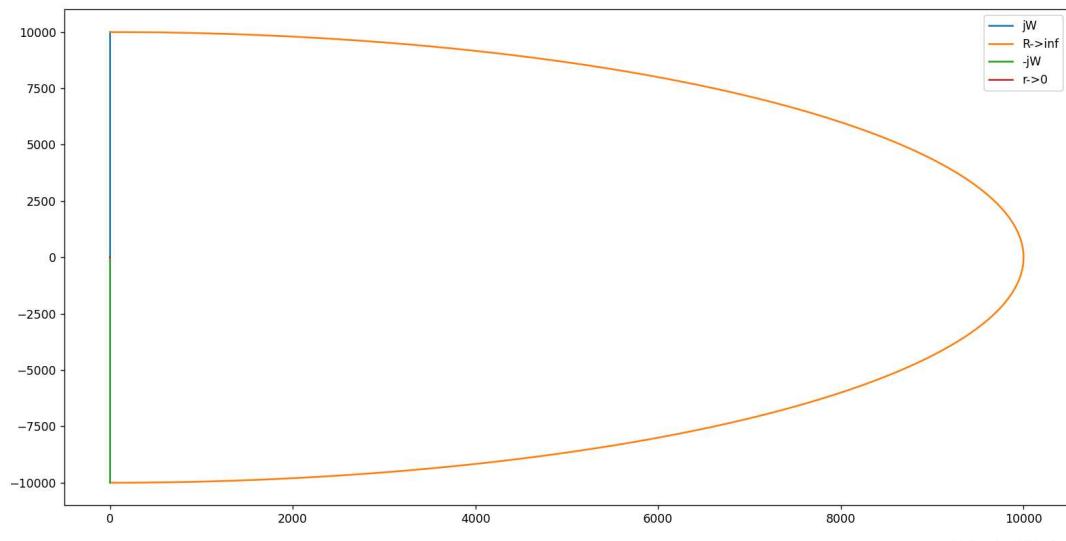


As K₁ increases settling time decreases.

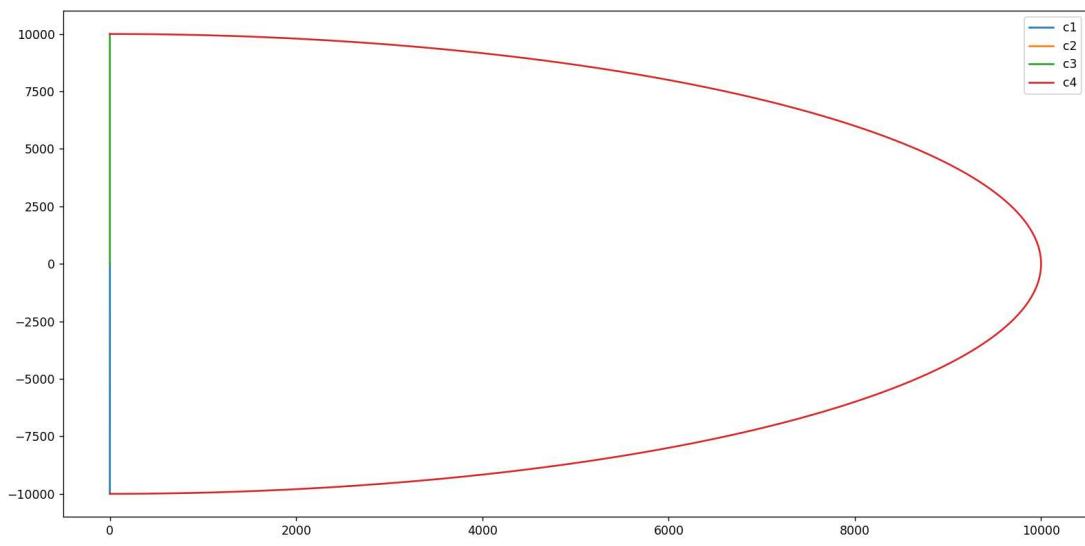
Nyquist:



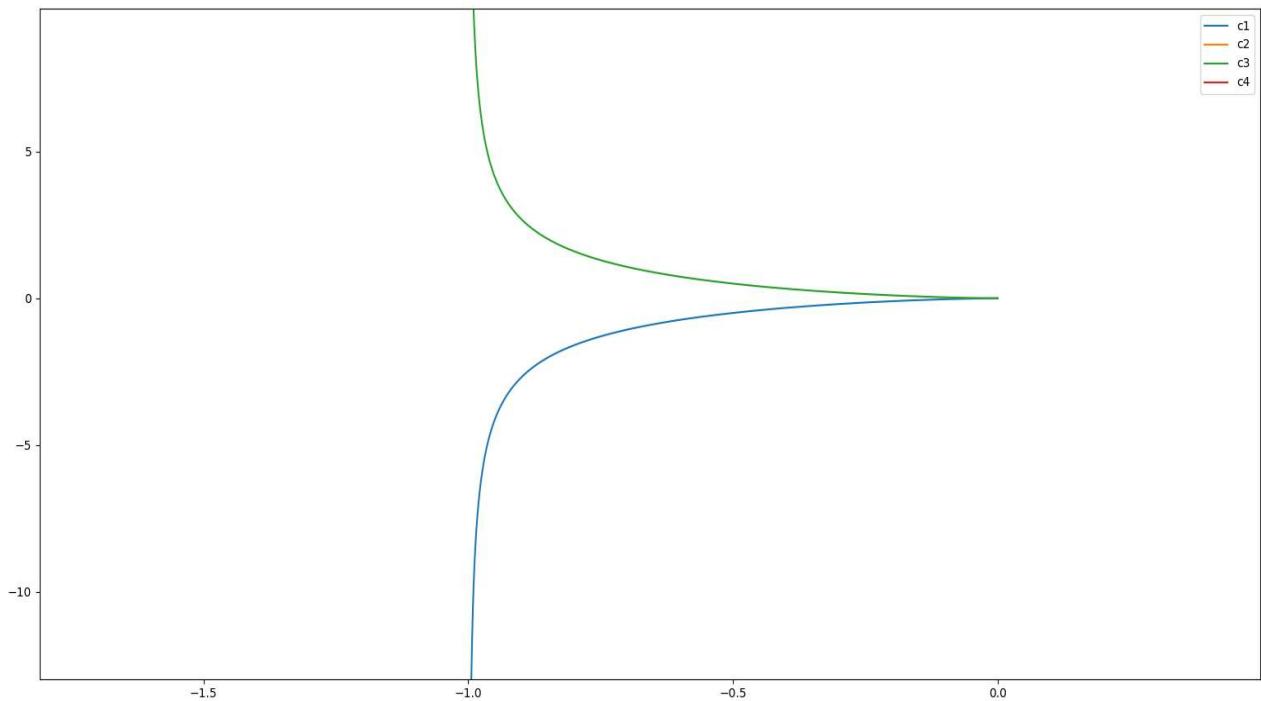
Contour:



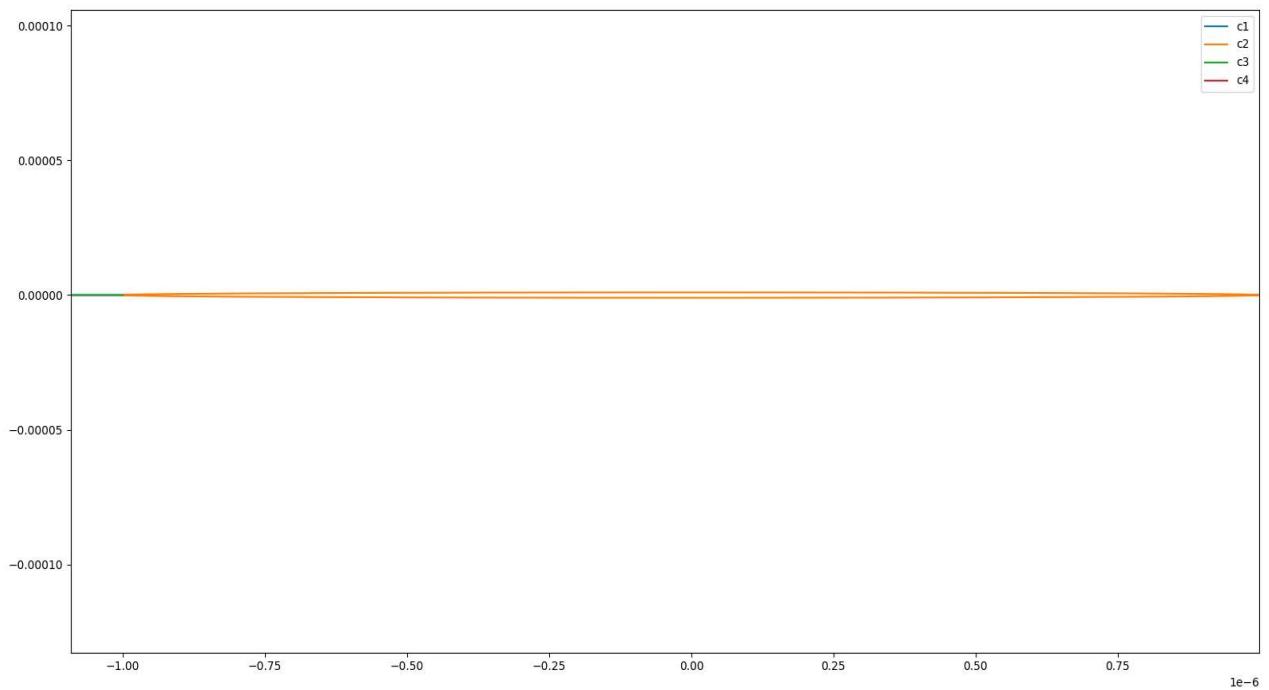
Nyquist Mapping:



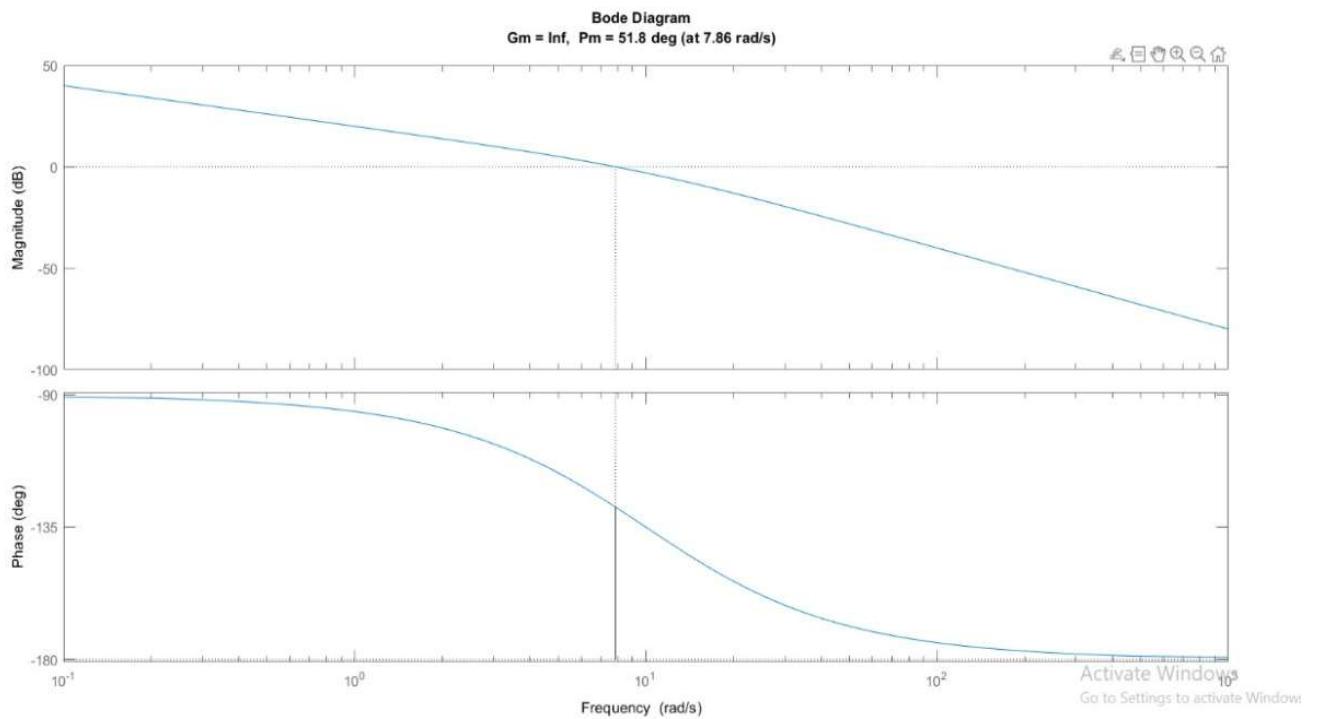
Let's Take a Closer Look:



As we Can see it goes to the right half and avoids -1:



System Bode Plot:



Conclusion for Question 5:

5.i) PI

- Increasing K and z to very high values make the system unstable due to addition of pole
- As K increases number of oscillations increases.

- As z increases the settling time decreases and the rise time decreases
- Overshoot increases as z increases
- Addition of pole makes the system sluggish and less stable

5.ii) PID

- As K_1 increases transients improves ie becomes faster
- Steady State Error is Zero unlike P controller
- No overshoot even for very large values of K_1, K_2 and K_3 .

5.b) FREQUENCY ANALYSIS:

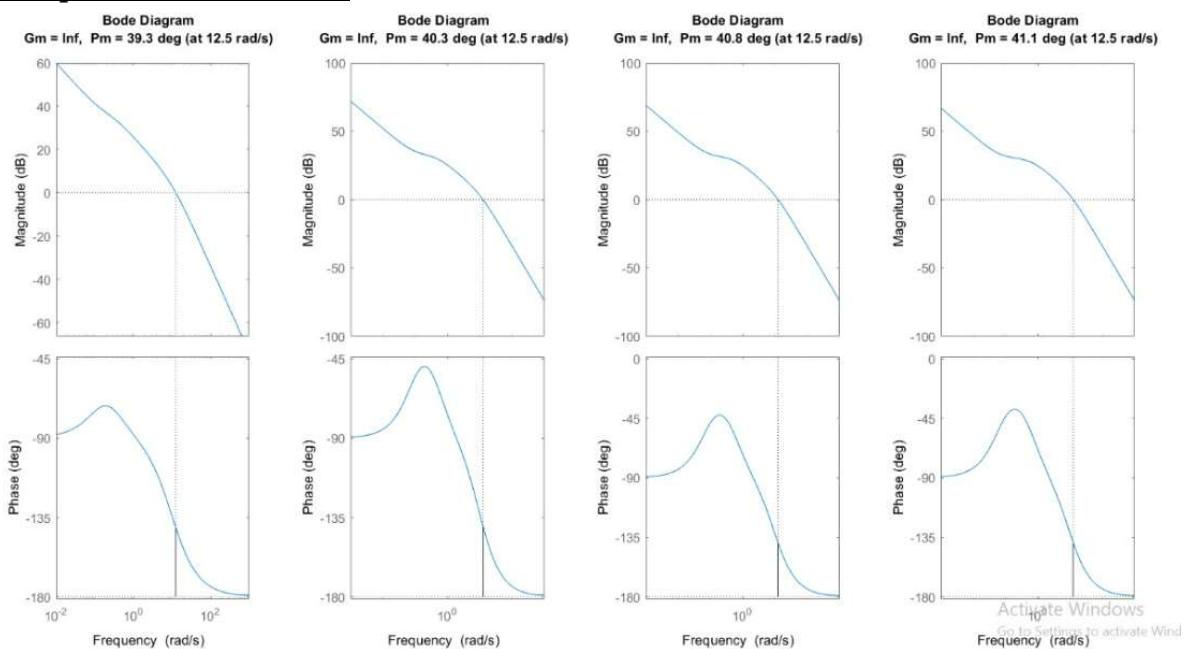
Nyquist Plot: There is no encirclement of -1 hence system has no right half poles hence CL is stable.

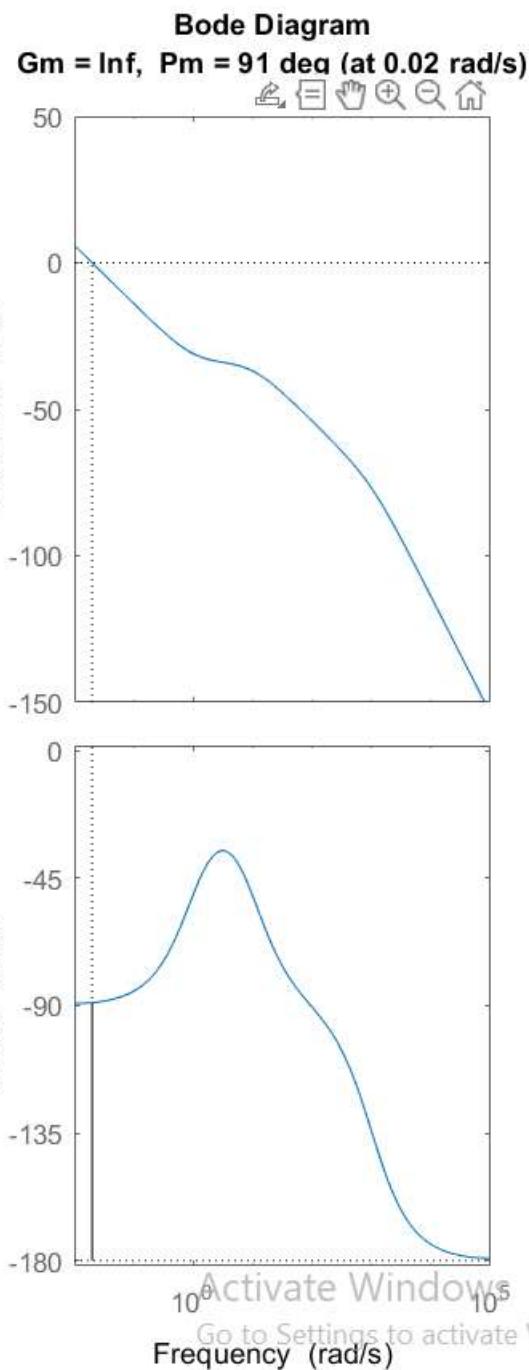
- Gain margin is infinity hence we can increase K indefinitely and this was confirmed in question 2.

Gain and phase margins are positive. Hence the closed loop system is stable.

Question 6 Solution:

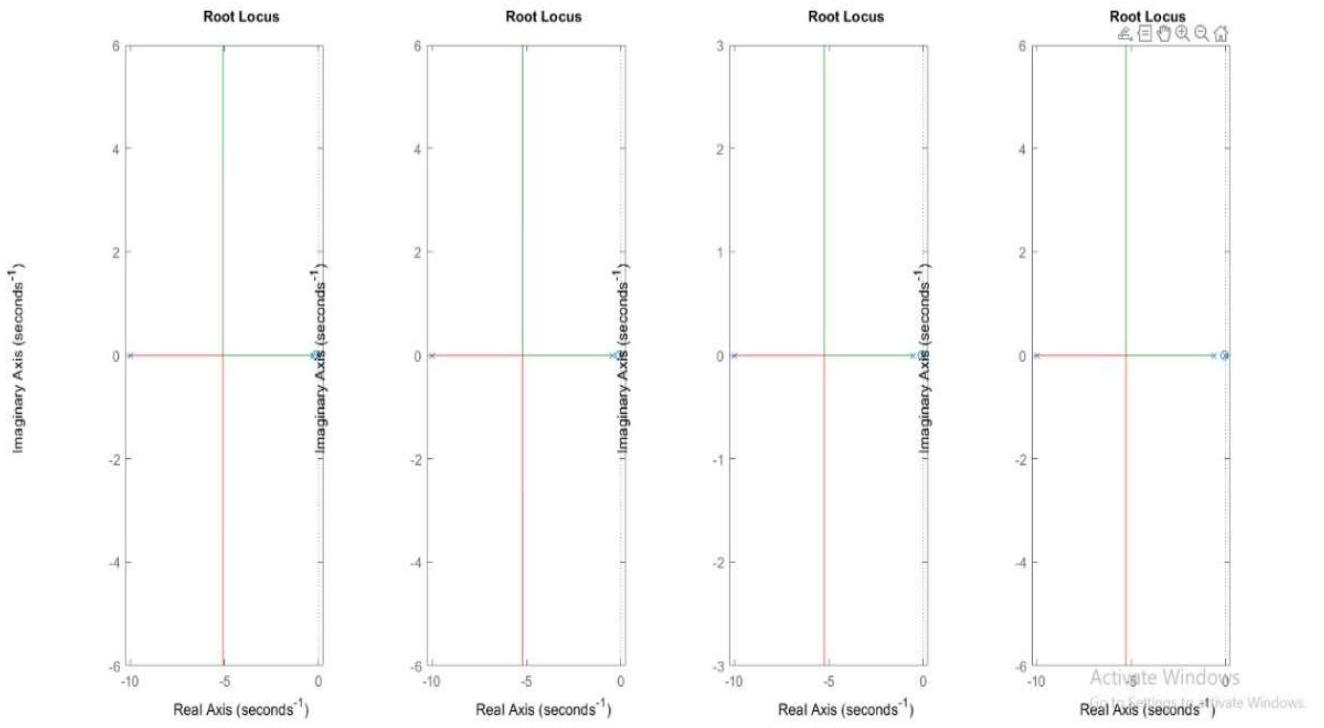
Bode plot for Phase Lead:



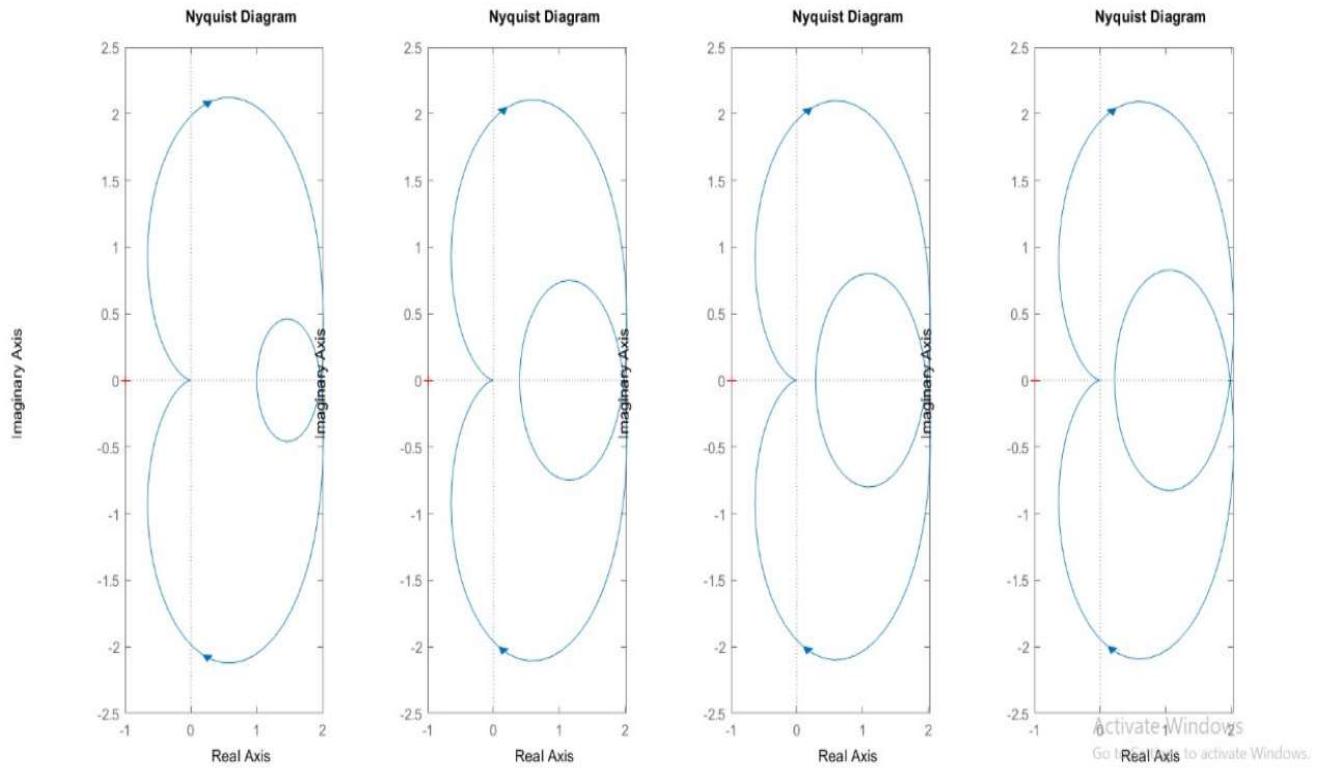


If we take tau as 0.001 and
Alpha as 1000 we can see that
We have successfully increased the phase margin to approximately 90.

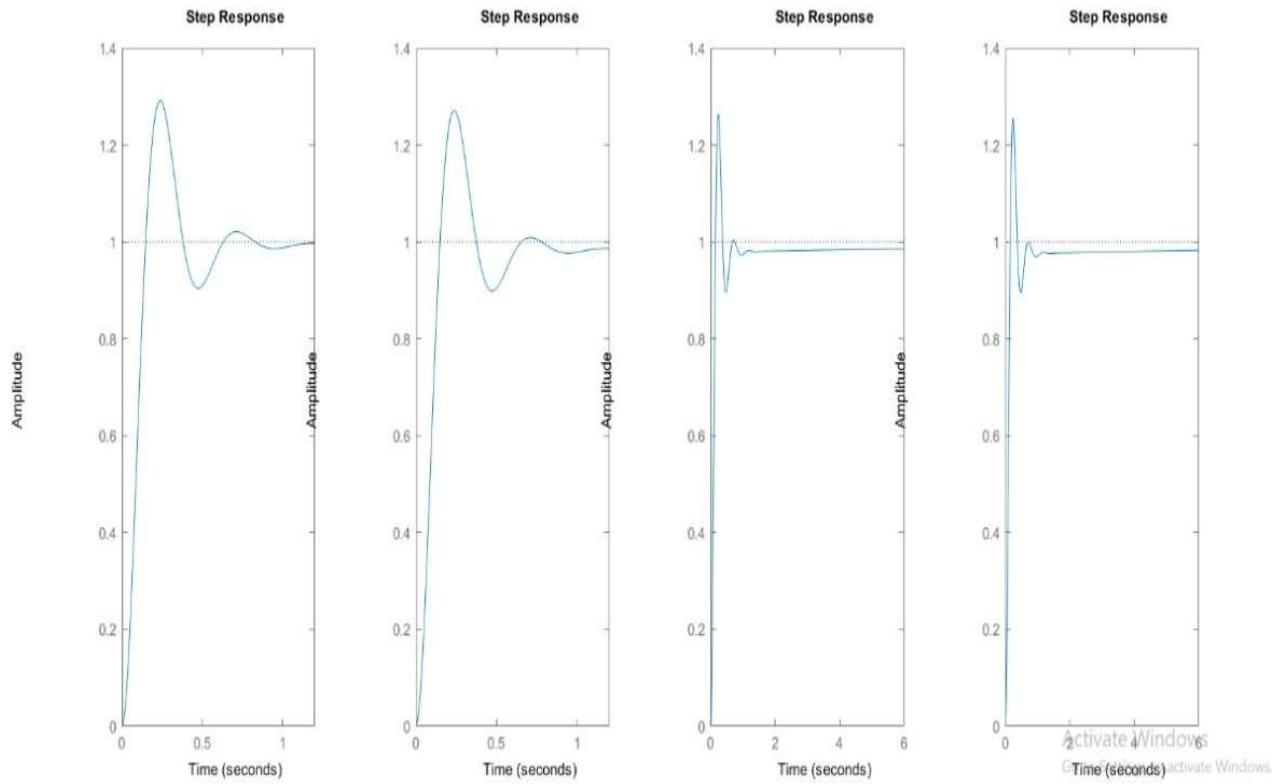
Root Locus for Phase lead:



Nyquist diagram for Phase lead:



Step response characteristics for phase lead:



- 1) Alpha = 2 and tau = 3.53
- 2) Alpha = 5 and tau = 2.23
- 3) Alpha = 7 and tau = 1.88
- 4) Alpha = 9 and tau = 1.66

Lead Compensator Root locus analysis:

We fixed K = 2

K=2;

We varied the value of z and p (added pole and zero) such that the distance between them was fixed.

We took the following set of values

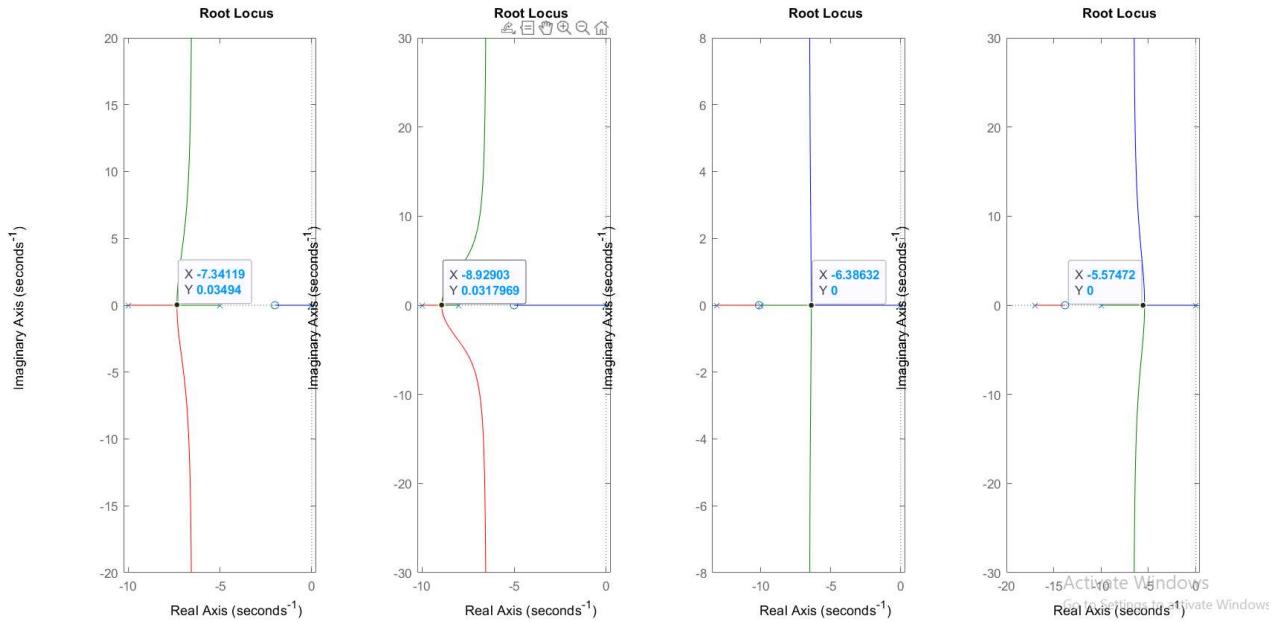
(MAGNITUDE ONLY WITHOUT SIGN)

$$(z,p) = [(2,5),(5,8),(10,13),(14,17)]$$

Hence these are the variations in alpha and Tau
 $\alpha_1 = [2.5 \ 1.6 \ 1.3 \ 1.231];$

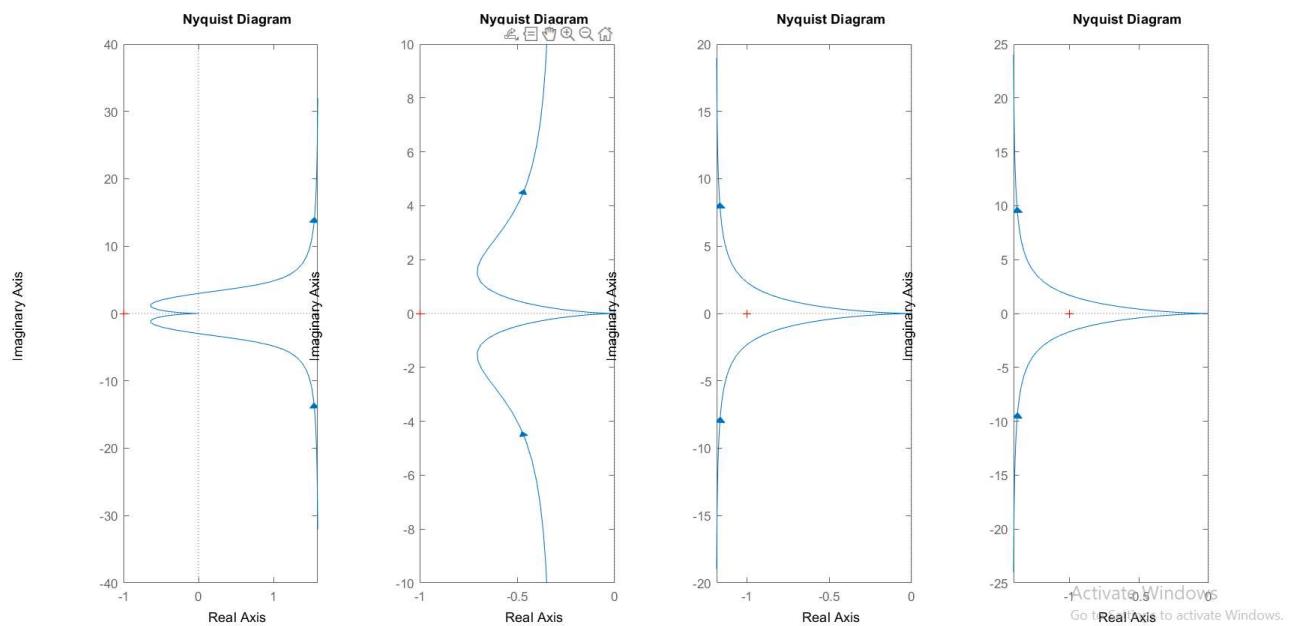
`tou = [0.2 0.125 0.076 0.0588];`

Root Locus:



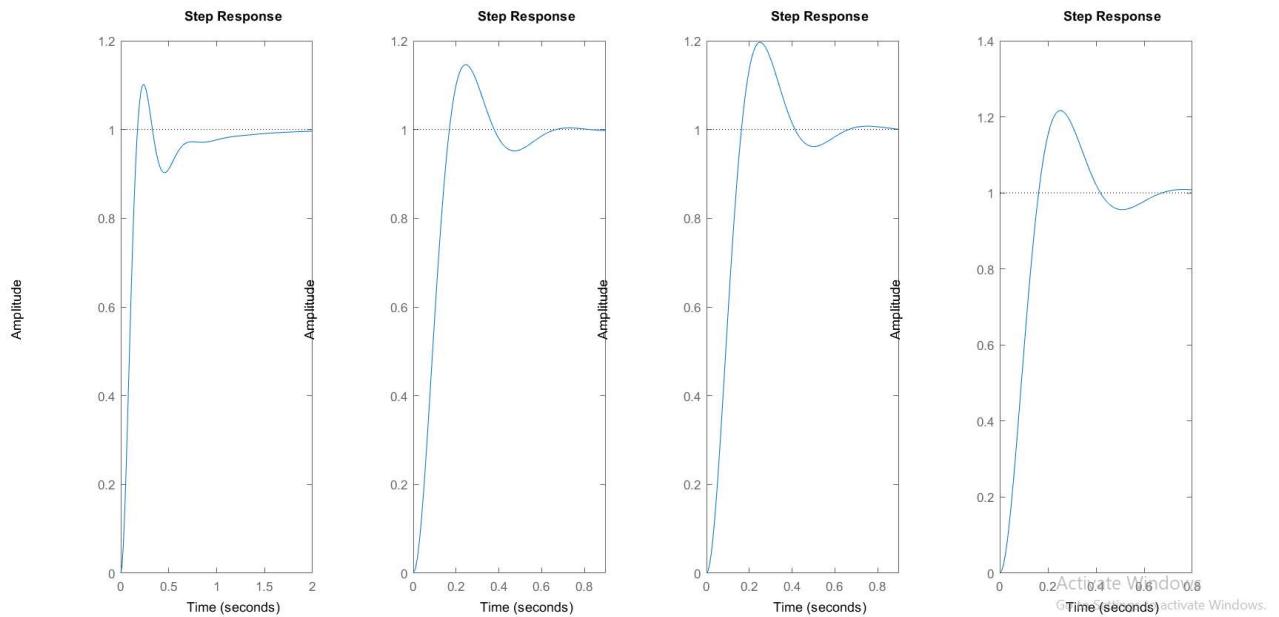
We can see the breakaway point starts shifting towards $-\infty$ but when the added zero crosses the -10 Open Loop Pole the breakaway point shifts towards positive side .

Nyquist Plot for above:



Nyquist doesn't encircle $(-1,0)$ so its stable.

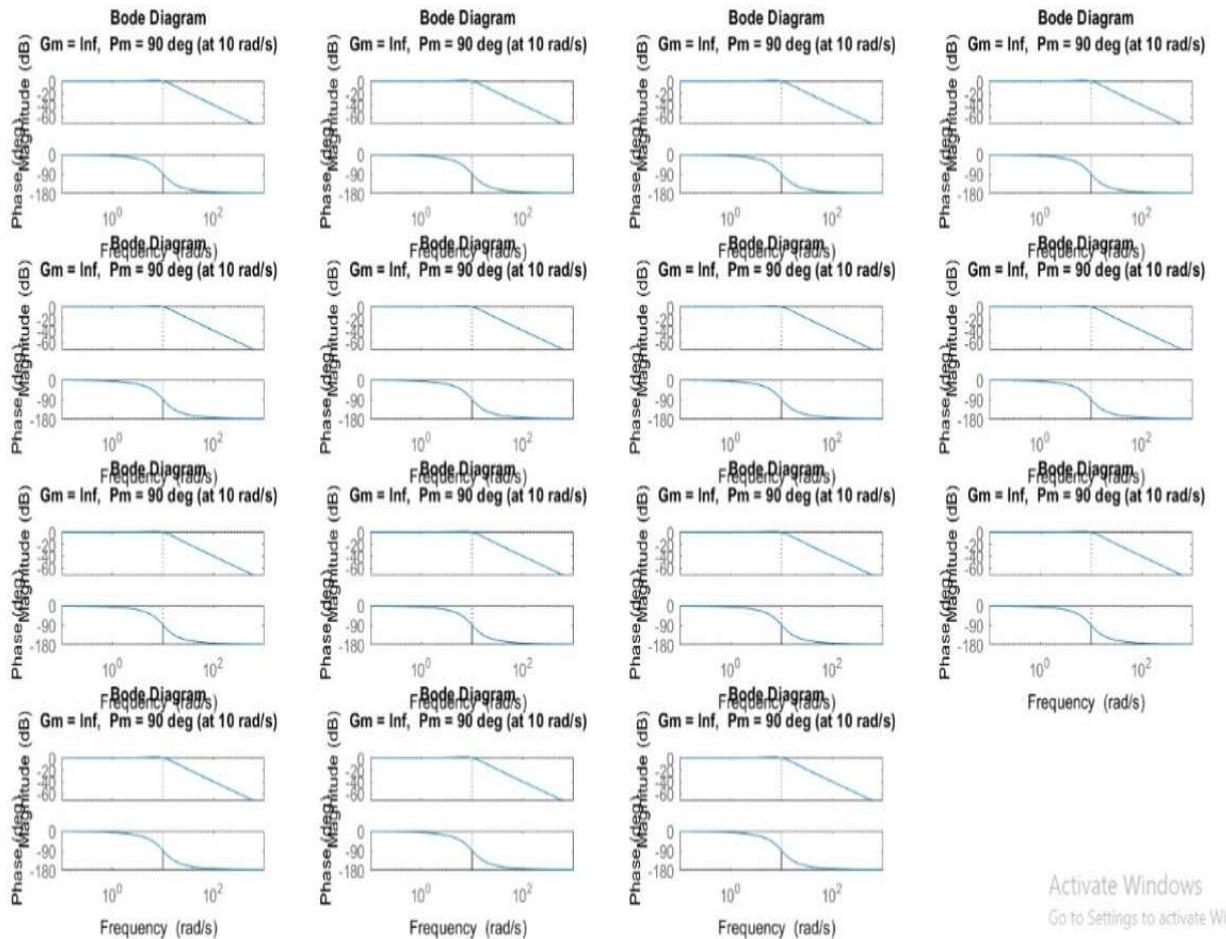
Step Response:



Overshoot is increasing in the step response.

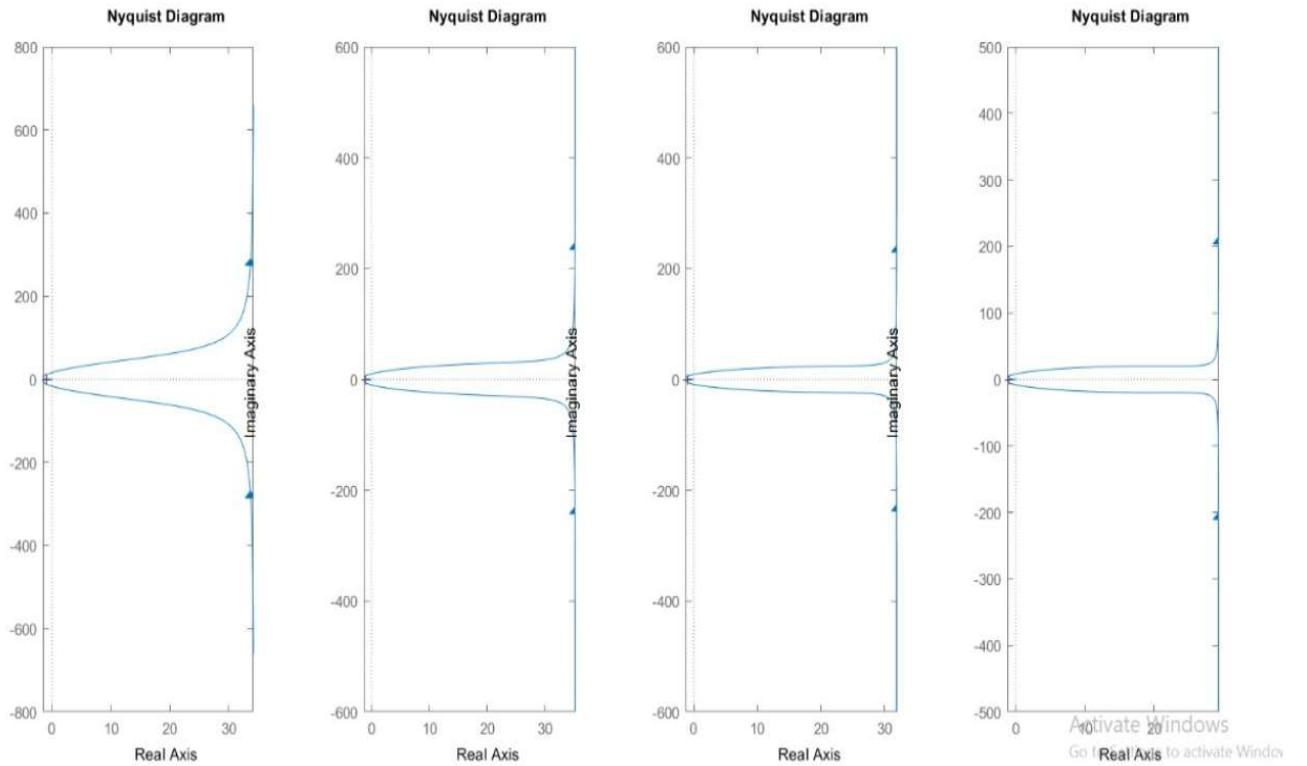
Lag Compensator:

Bode plot:

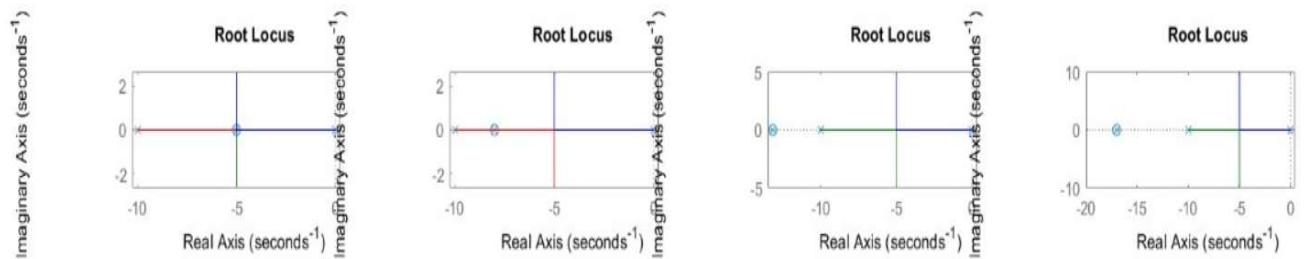


Activate Windows
Go to Settings to activate Windows

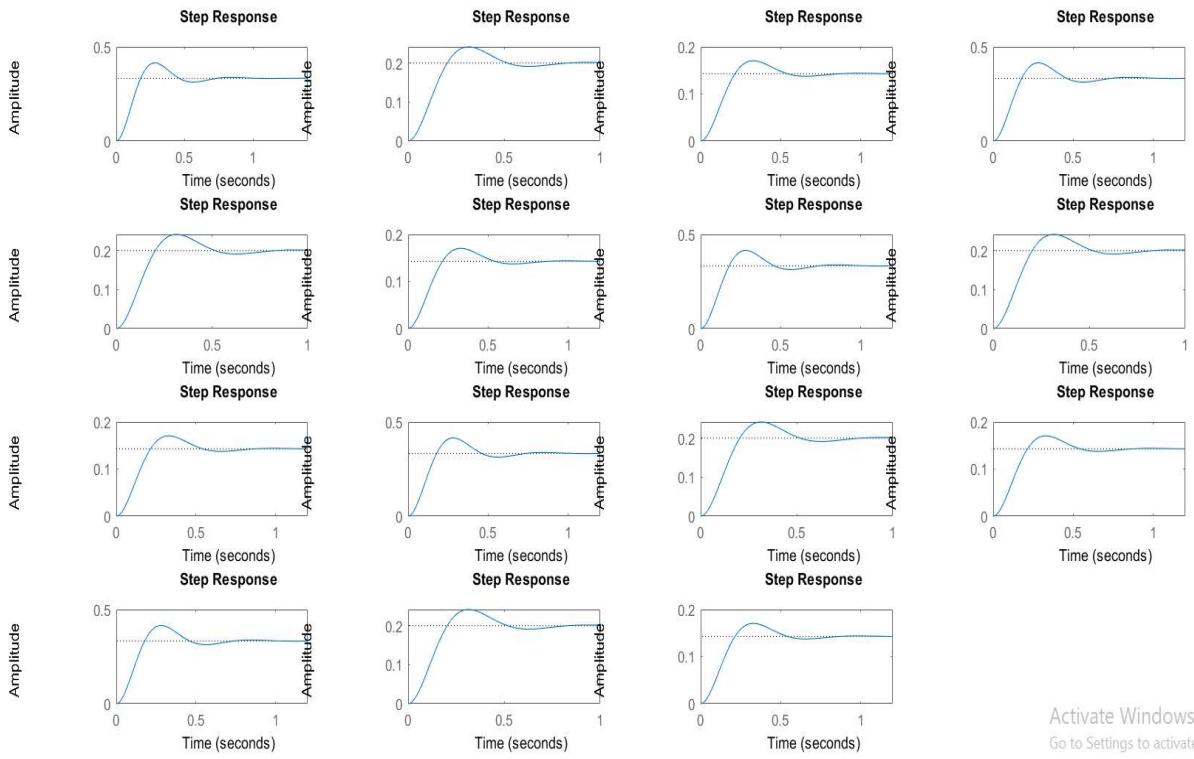
Nyquist plot for lag compensator:



Root locus for lag compensator:



Step response for lag compensator:

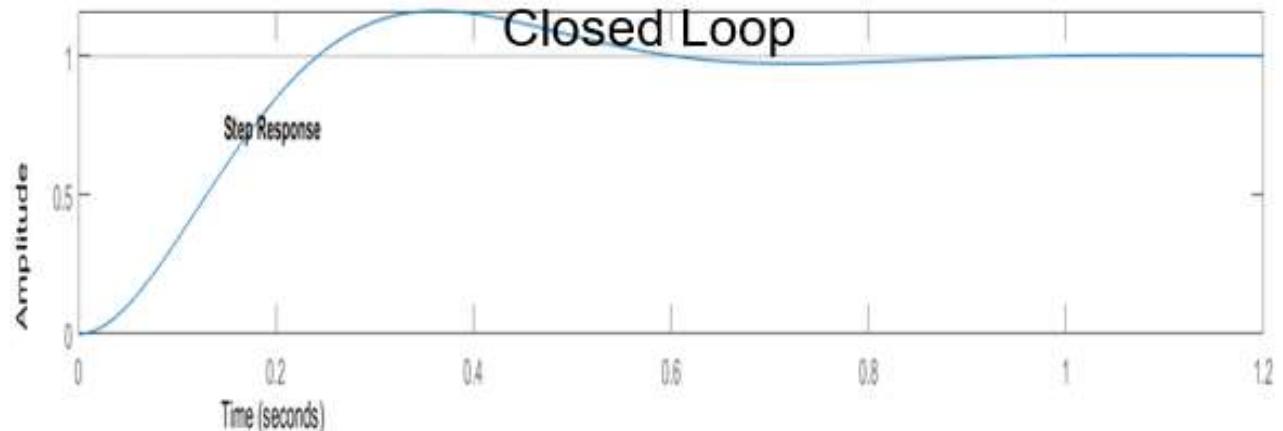


Activate Windows
Go to Settings to activate Windows.

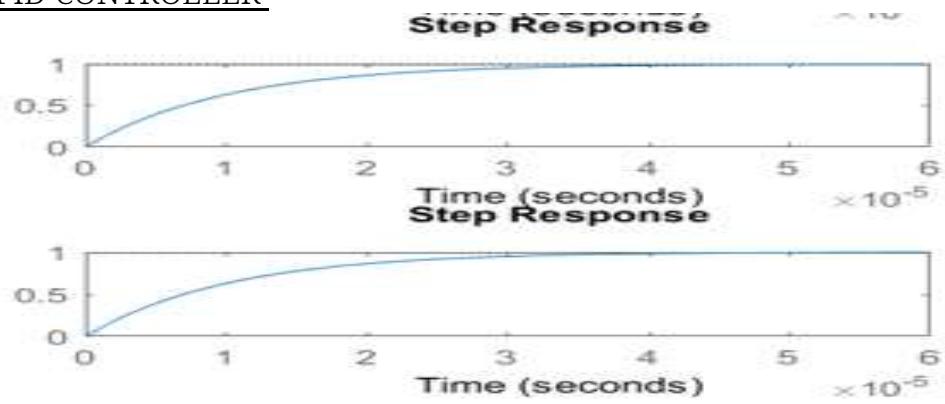
Conclusion for Question 6:

- Phase margin increases as alpha increases and tau decreases for phase lead compensator.
- The transience improves for the same.
- Steady state error is increasing.
- PHASE LAG:
 1. Phase margins and gain margins do not change as we vary alpha and tau.
 2. All phase margins and gain margins are positive and system is stable.

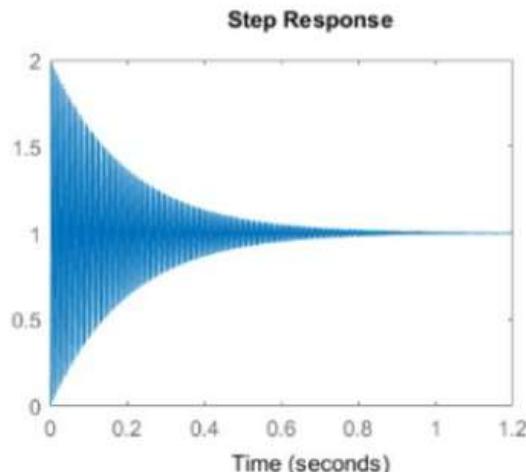
ALL Controllers STEP RESPONSE COMP: PID and PD
Both give good transient response, P and Pi were not so good:



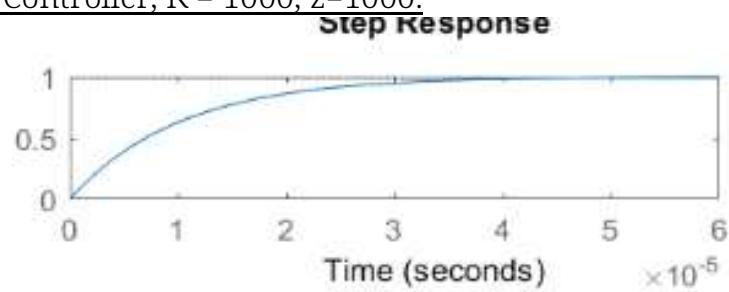
PID CONTROLLER



P Controller, K = 1000:



PD Controller, K = 1000, z=1000:



PI Controller:

