

NPTEL MOOC

PROGRAMMING, DATA STRUCTURES AND ALGORITHMS IN PYTHON

Week 6, Lecture 2

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Recall 8 queens

```
def placequeen(i,board): # Trying row i
    for each c such that (i,c) is available:
        place queen at (i,c) and update board
        if i == n-1:
            return(True) # Last queen has been placed
        else:
            extendsoln = placequeen(i+1,board)
            if extendsoln:
                return(True) # This solution extends fully
            else:
                undo this move and update board
    else:
        return(False) # Row i failed
```


Global variables

- * Can we avoid passing `board` explicitly to each function?
- * Can we have a single `global` copy of `board` that all functions can update?

Scope of name

- * Scope of name is the portion of code where it is available to read and update
- * By default, in Python, scope is local to functions
 - * But actually, only if we update the name inside the function

Two examples

```
def f():  
    y = x  
    print(y)
```

```
x = 7  
f()
```

Fine!



Two examples

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def f():  
    y = x  
    print(y)
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x = 7  
f()
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Fine!

```
def f():  
    y = x  
    print(y)  
    x = 22
```

```
x = 7  
f()
```

Error!



Two examples

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def f():  
    y = x  
    print(y)
```

```
x = 7  
f()
```

Fine!

```
def f():  
    y = x  
    print(y)  
    x = 22
```

```
x = 7  
f()
```

Error!

- * If `x` is not found in `f()`, Python looks at enclosing function for **global** `x`
- * If `x` is updated in `f()`, it becomes a **local** name!

Global variables

- * Actually, this applies only to immutable values
- * Global names that point to mutable values can be updated within a function

```
def f():  
    y = x[0]  
    print(y)  
    x[0] = 22
```

```
x = [7]  
f()
```

Fine!

Global immutable values

- * What if we want a global integer
- * Count the number of times a function is called
- * Declare a name to be `global`

```
def f():  
    global x  
    y = x  
    print(y)  
    x = 22  
  
x = 7  
f()  
print(x)
```


Global immutable values

- * What if we want a global integer
- * Count the number of times a function is called
- * Declare a name to be `global`

```
def f():  
    global x  
    y = x  
    print(y)  
    x = 22  
  
x = 7  
f()  
print(x)
```


Nest function definitions

- * Can define local “helper” functions
- * `g()` and `h()` are only visible to `f()`
- * Cannot be called directly from outside

```
def f():  
    def g(a):  
        return(a+1)  
  
    def h(b):  
        return(2*b)  
  
    global x  
    y = g(x) + h(x)  
    print(y)  
    x = 22  
  
x = 7  
f()
```


Nest function definitions

- * If we look up `x`, `y` inside `g()` or `h()` it will first look in `f()`, then outside

- * Can also declare names global inside `g()`, `h()`

- * Intermediate scope declaration: `nonlocal`

- * See Python documentation

```
def f():  
    def g(a):  
        return(a+1)
```

```
def h(b):  
    return(2*b)
```

```
global x  
y = g(x) + h(x)  
print(y)  
x = 22
```

```
x = 7  
f()
```


Summary

- * Python names are looked up inside-out from within functions
- * Updating a name with immutable value creates a local copy of that name
 - * Can update global names with mutable values
- * Use `global` definition to update immutable values
- * Can nest helper function — hidden to the outside