

NPTEL MOOC

PROGRAMMING, DATA STRUCTURES AND ALGORITHMS IN PYTHON

Week 7, Lecture 1

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Data structures

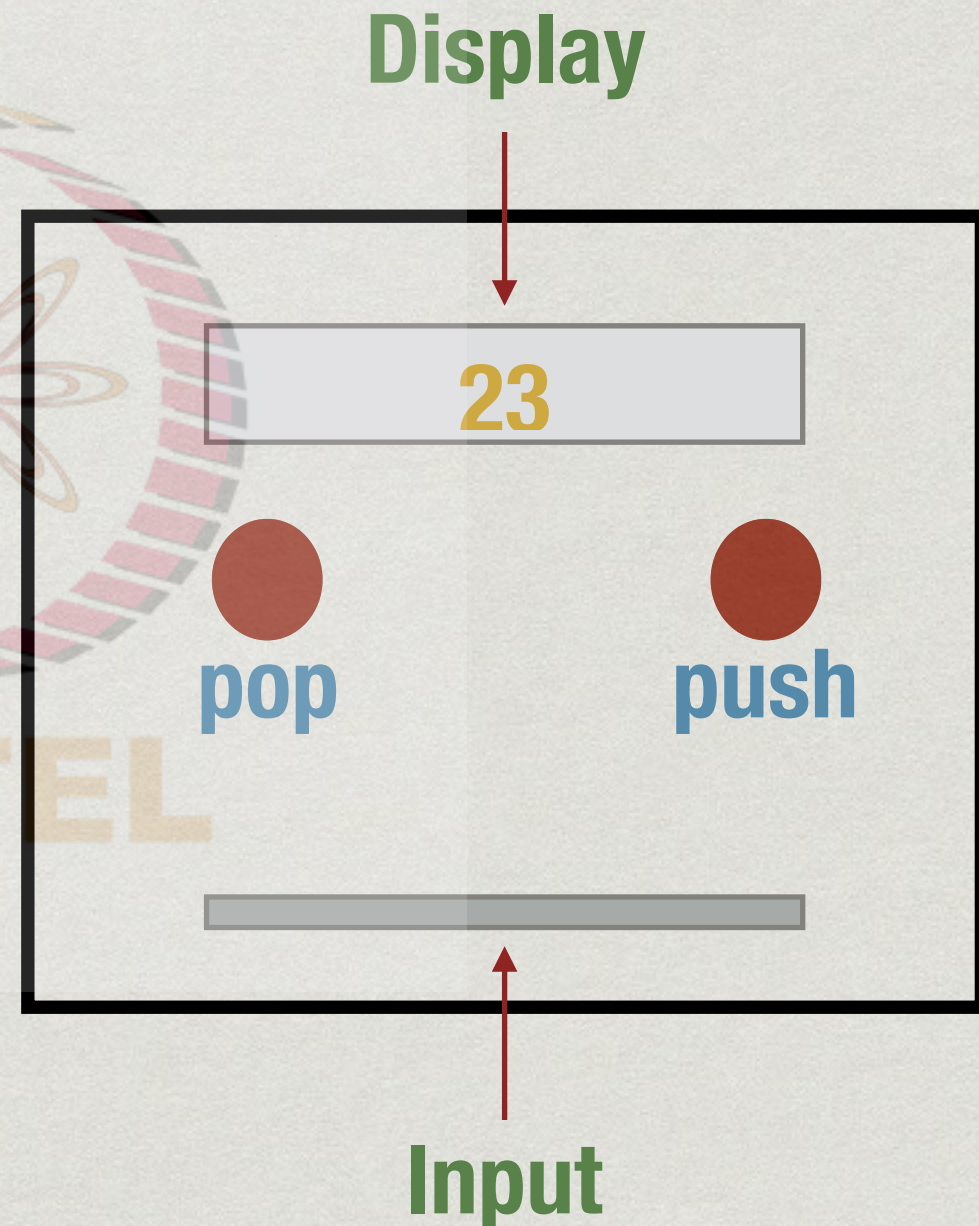
- * Behaviour defined through **interface**
 - * Allowed set of operations
- * Stack: `push()` and `pop()`
- * Queue: `addq()` and `removeq()`
- * Heap: `insert()` and `delete_max()`
 - * Heap implemented as a list `h`, does not mean `h.append(7)` is legal

Abstract datatype

- * Define behaviour in terms of operations
 - * $(s.push(v)).pop() == v$
 - * If $q.isempty()$ then
 $((q.addq(u)).addq(v)).removeq() == u$
- * No reference to implementation details
- * Implementation can be optimized without affecting functionality

Black box view

- * Imagine the data structure as a black box
- * Designated buttons to interact
- * Slot for input
- * Display for output
- * No other manipulation allowed



Built in datatypes

`l = []`

- * List operations `l.append()`, `l.extend()` permitted
 - * ... but not dictionary operations like `l.keys()`
- * Likewise, after `d = {}`, `d.values()` is OK
 - * ... but not `d.append()`
- * Can we do this for stacks, queues, heaps, ...?

Object Oriented programming

- * Data type definition with
 - * Public interface
 - * Operations allowed on the data
 - * Private implementation
 - * Match the specification of the interface

Classes and objects

- * **Class**

- * Template for a data type
 - * How data is stored
 - * How public functions manipulate data

- * **Object**

- * Concrete instance of template

Classes and objects

```
class Heap:                                # Create object,
    def __init__(self,l):                  # calls __init__()
        # Create heap                      l = [14,32,15]
        # from list l                     h = Heap(l)

    def insert(self,x):                     # Apply operation
        # insert x into heap              h.insert(17)

    def delete_max(self):                   h.insert(28)
        # return max element              v = h.delete_max()
```


Summary

- * An abstract data type is a black box description
 - * Public interface — update/query the data type
 - * Private implementation — change does not affect functionality
- * Classes and objects can be used for this
- * More details in the next lecture