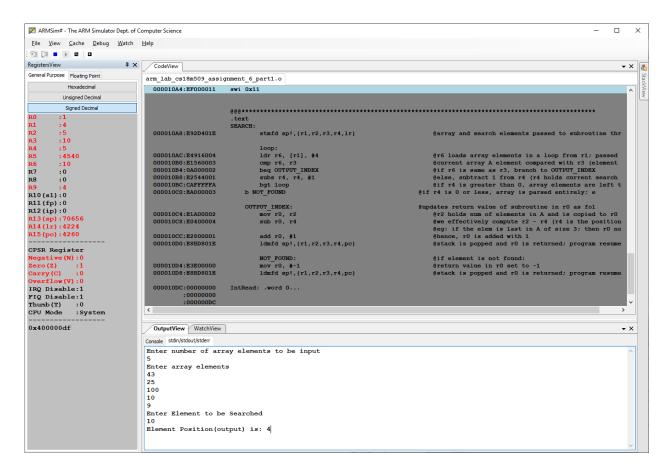
Name: DISHA DAS Roll No.: CS18M509

CS6620a : Advanced Computer Organization and Architecture with Lab Assignment 6

December 3, 2019

This document contains screenshots of the ARMSim outputs to provide basic explanations on how the code was run. Any test vector apart from the one specified in problem statement can be used:

PART 1:

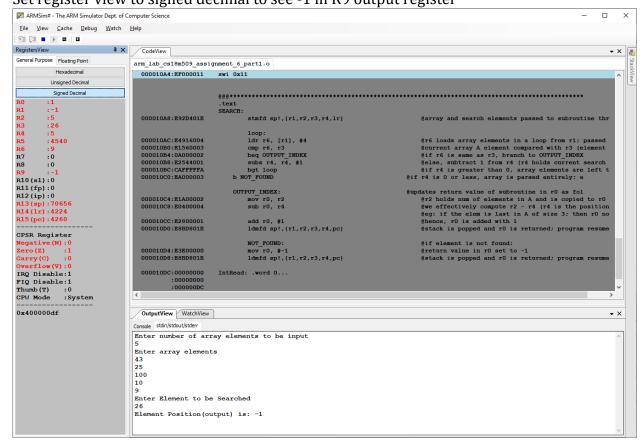


Inputs are given using swi for an integer input. Enter input using keyboard then, press enter.

The final output is stored in the R9 register and displayed as a print on console.

Above is a valid element example.

Following is the testcase to case to check the invalid case (output -1) Set register view to signed decimal to see -1 in R9 output register



The OUTPUT in R9 is also saved to the =OUTPUT addr

PART 2:

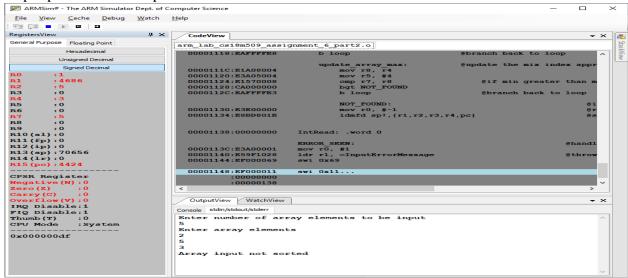
In part 2 for efficiency in searching based on the number of elements compared a binary search mechanism is used.

Also, it is assumed that the user will input an already sorted array.

If an unsorted array is being input, display message on console throws error and execution is halted.

The screenshots are as follows:

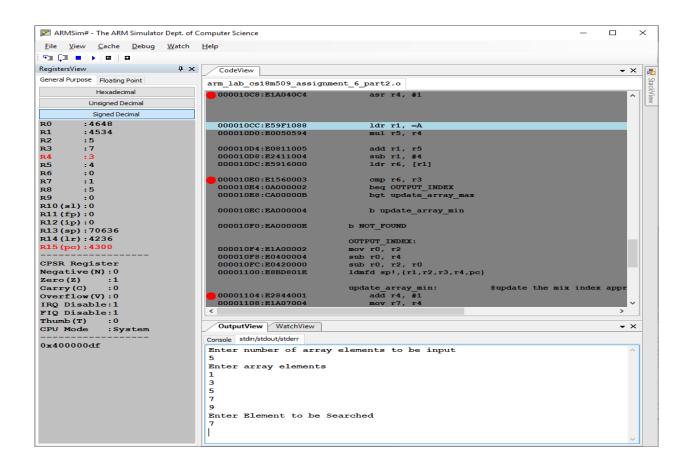
Improper unsorted input:



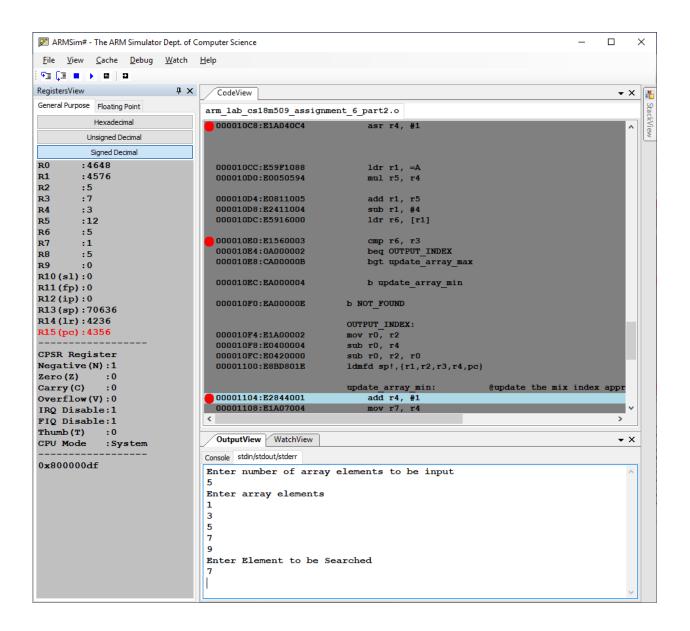
Now, for part two the outputs for part 1 test cases are the same.

The following screenshots for part 2 explain how the min max and middle element are being updated:

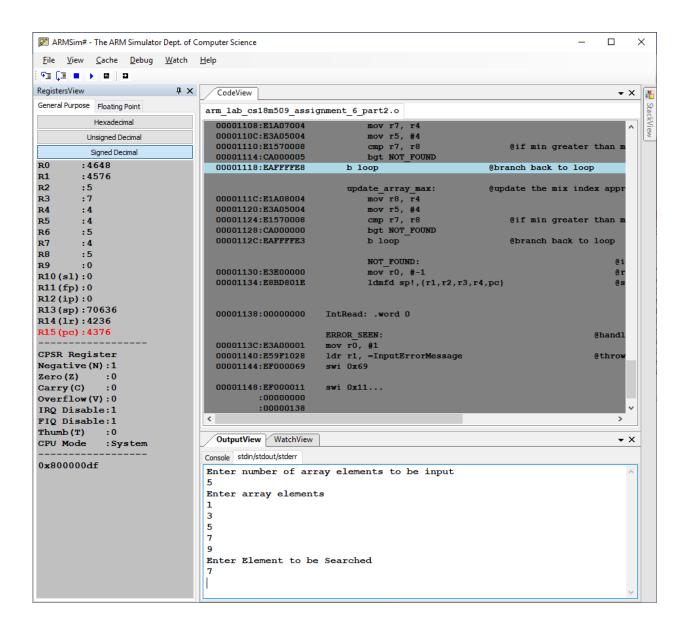
Below we see that r4 (middle index) is computed using (min(r7)+max(r8)) asr 1 Hence, for our input (5 elements) it is first equal to 3:(1+5)/2 (r4 is 3)



Now r6 holds the middle element and on comparison, with search element 7, we see that r6 is less than seven. Therefore, we need to move up, hence next, update array min is called:



Now, after execution of update array min, r7 and r8 are appropriately updated as 4 and 5 respectively. This is shown in the following screenshot:

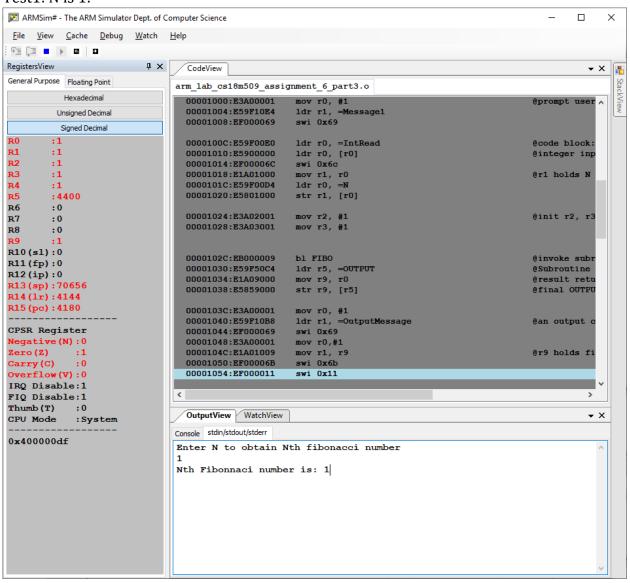


The similar can be seen for updation of max value as well by focusing on register r7 and r8

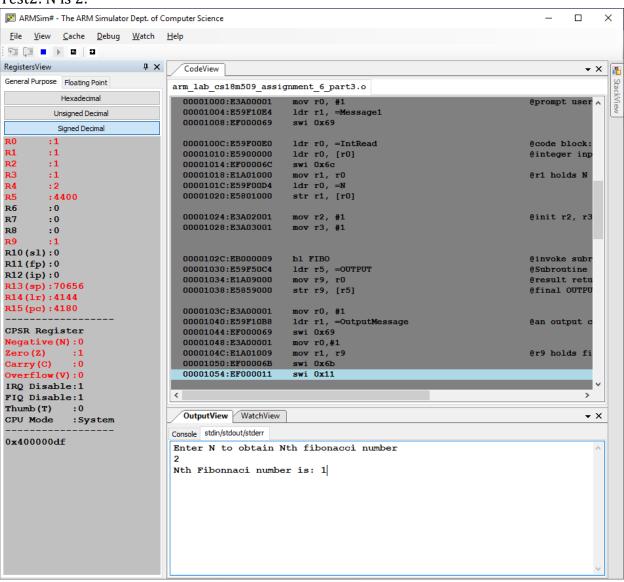
PART 3:

Recursive Fibonacci: (Set to unsigned int reg view and check register R9 for computed output) (Run step wise to see recursive stack updation)

Test1: N is 1:

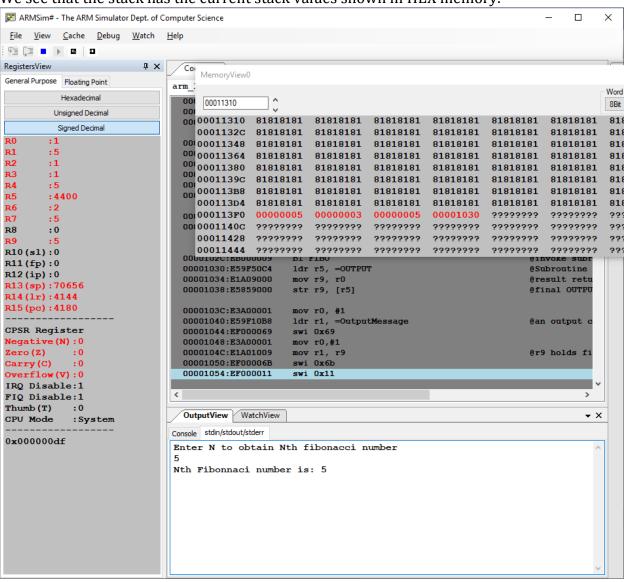


Test2: N is 2:



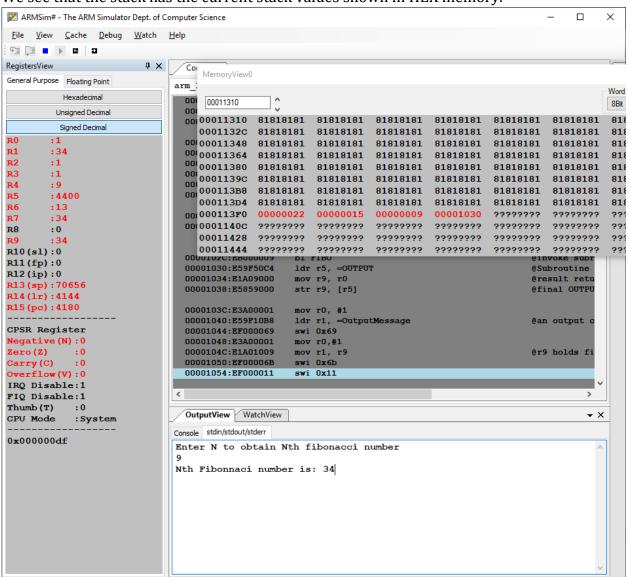
Test3: N is 5, cache mem shown:

We see that the stack has the current stack values shown in HEX memory.



Test4: N is 9, cache mem shown:

We see that the stack has the current stack values shown in HEX memory.



Test5: N is 11, cache mem shown:

We see that the stack has the current stack values shown in HEX memory.

