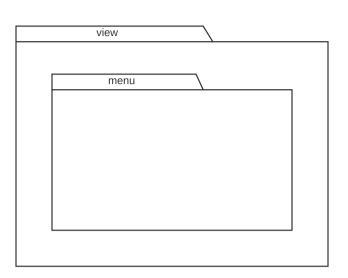
AP-Project-UML-View

Team-45 | April 16, 2021



ProfileMenu

ShopMenu

+Profile (user : User) : <<constructor>>

-SHOP_MENU_REGEX: String[]
-ListOfCards:ArrayList<Card>

+showAllCards(): Void

-changeNickname(matcher : Matcher) : void

-changePassword (matcher : Matcher) : void

+addCardToUserCards(card : Card): Void

-IMPORT_EXPORT_MENU_REGEX : String[]

-importCard(matcher : Matcher) : void

-exportCard(matcher : Matcher) : void

+setListOfCards(Cards: ArrayList<Card>): void

ImportExportMenu

+isMoneyEnough(card : Card): Boolean

