



GamblePal™

Violet Orange Inc.

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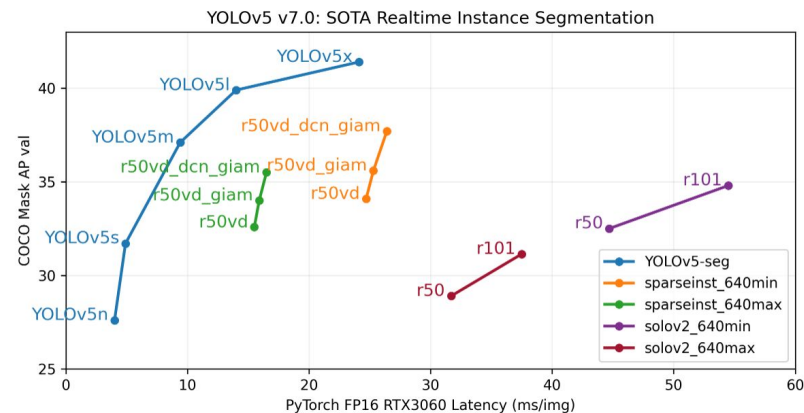
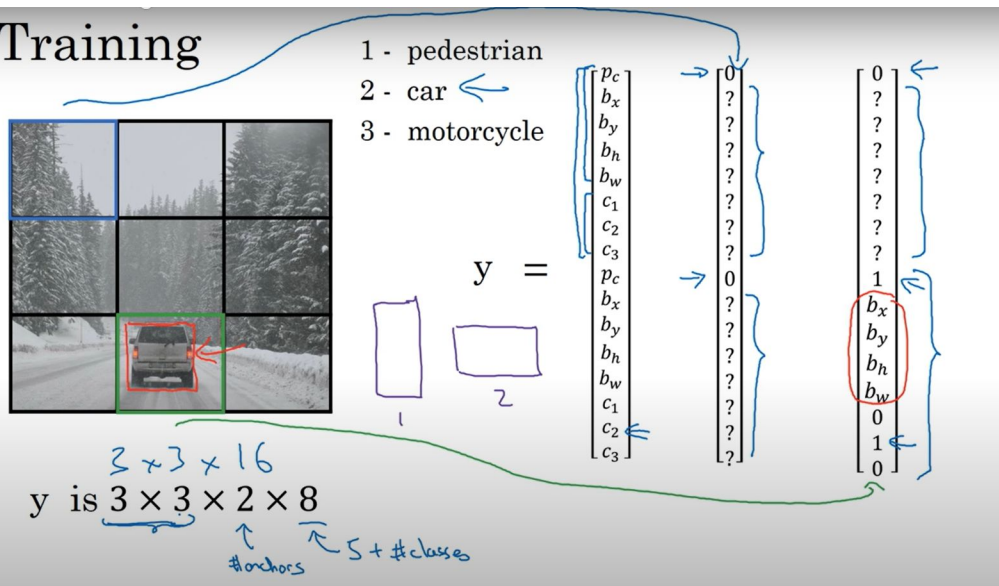
- Hand
- Opening the Pot
- Raise

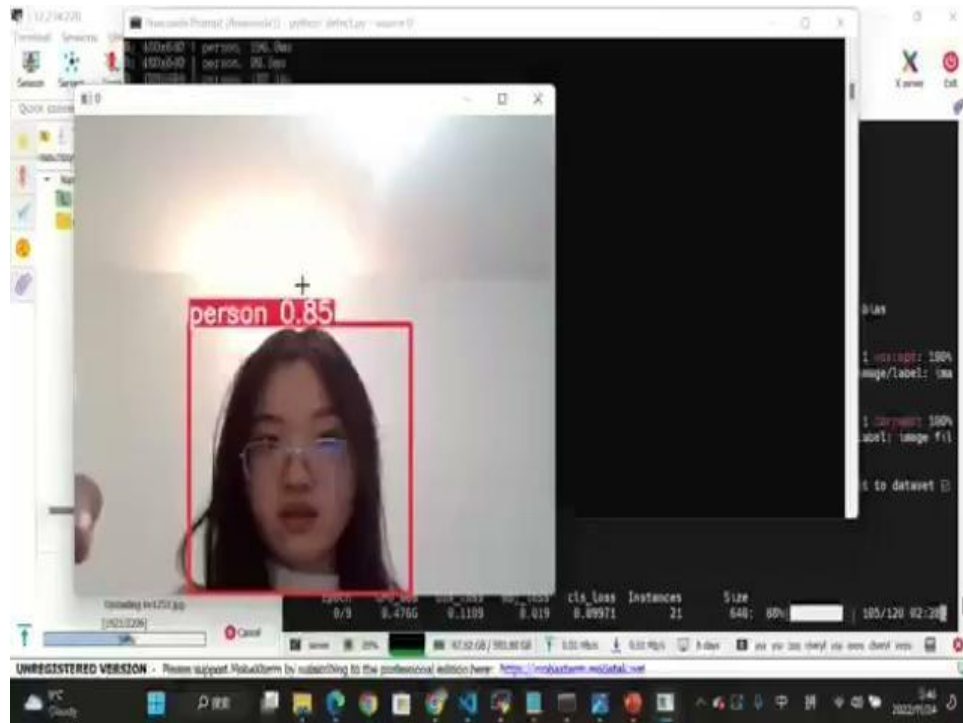
A grayscale image featuring a handgun as the central element, resting on a chaotic pile of playing cards and a US dollar bill. The handgun is a semi-automatic pistol, shown from a side profile. The background includes a \$100 bill with Benjamin Franklin's portrait, several playing cards (including the King of Hearts, King of Diamonds, and 5 of Clubs), and a 10 of Spades. The word "Hand" is superimposed in a large, bold, black sans-serif font over the center of the handgun.

Hand

Model

Training





YOLO training set doesn't contain cards. Need re-train or fine-tuning

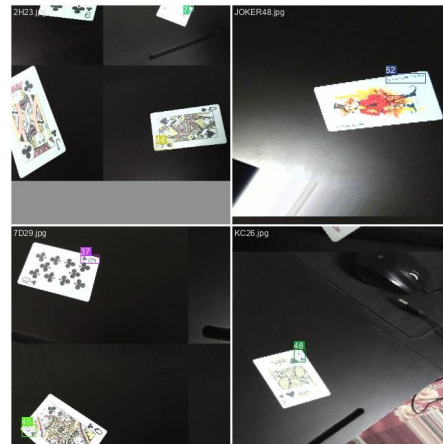
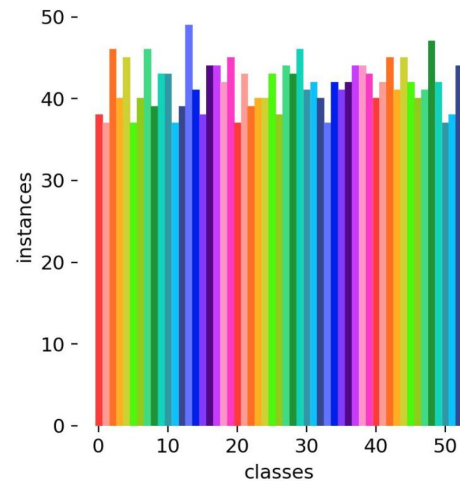
Dataset

- *The Complete Playing Card Dataset*
- 53 Classes
- ~40 Images per Class
- Fully annotated (YOLOv5 format)

10C0.txt (40 B)



37 0.325087 0.665365 0.083767 0.039641



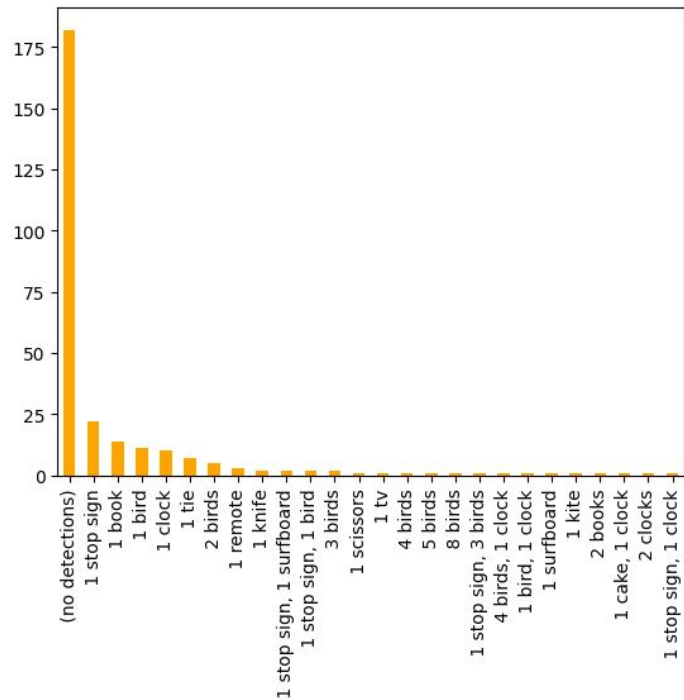


Some problems with annotation. How to solve?



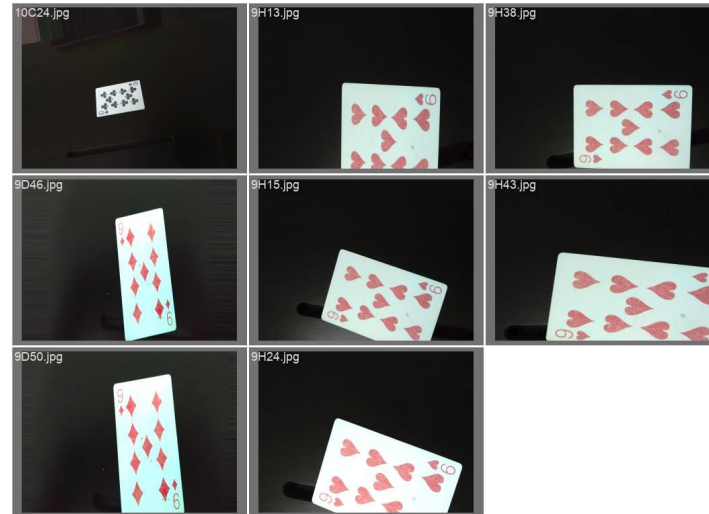
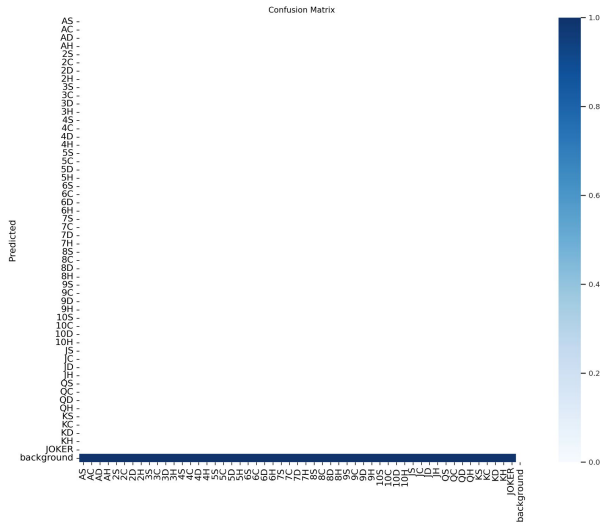
Opening the Pot

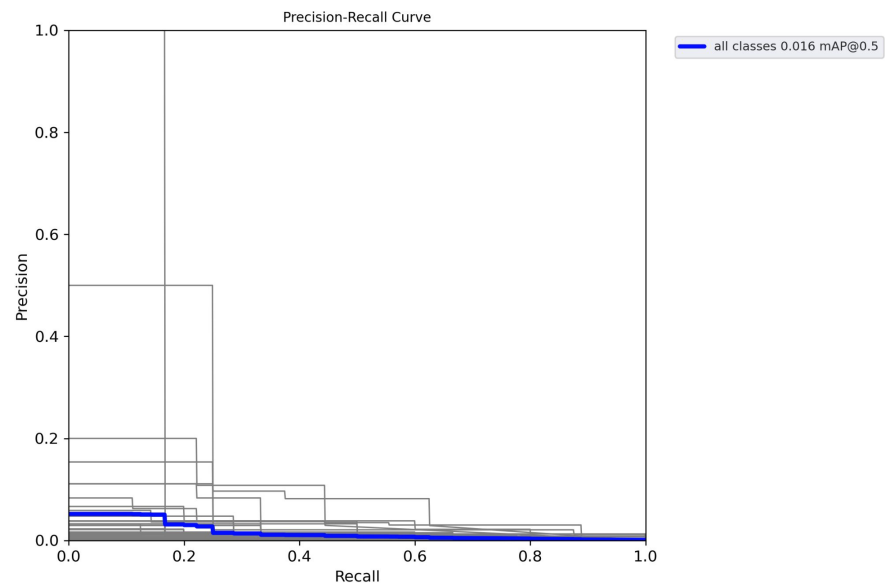
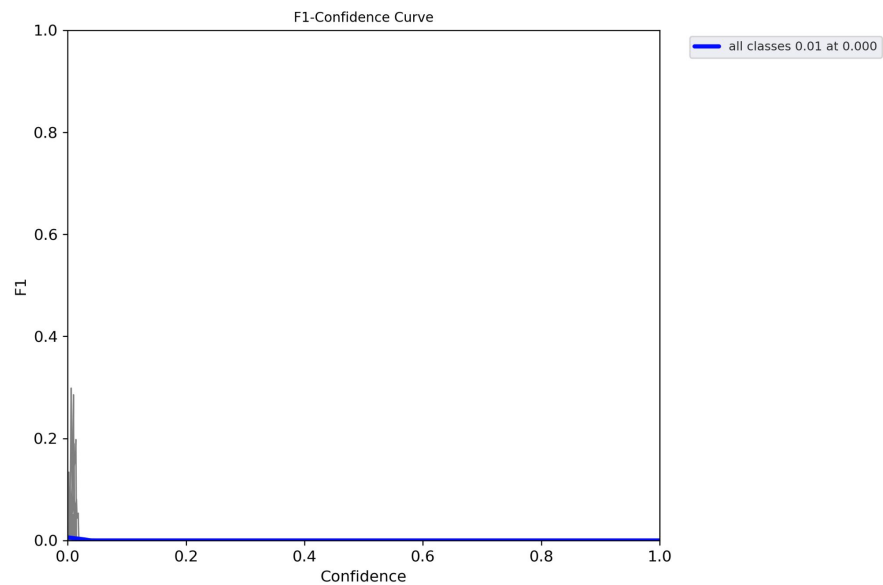
No Training



First Training

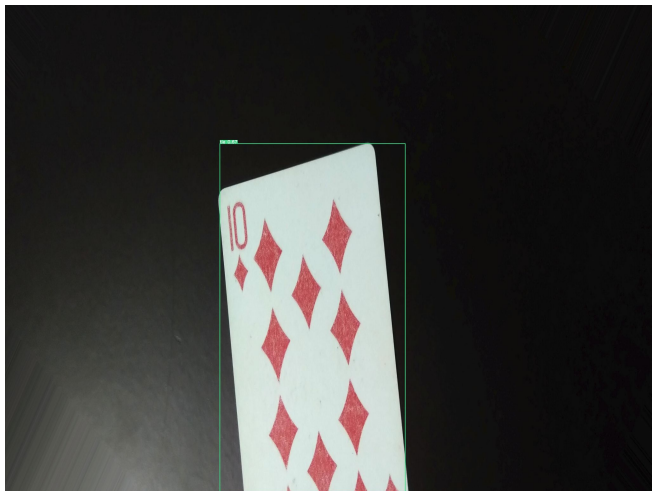
- 2 Epochs
- 0.8 Training, 0.1 Validation, 0.1 Test





But at least:

Before Training:



34.06% wrongly classified

After Training:

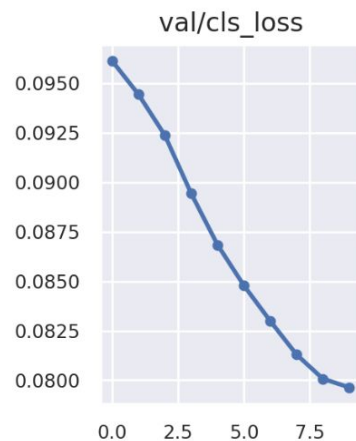
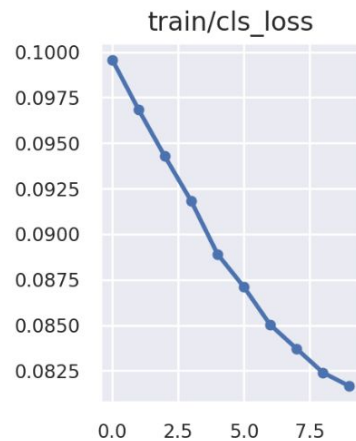
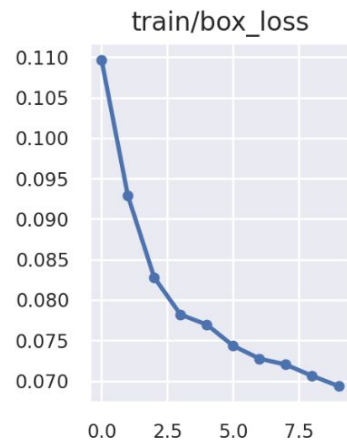


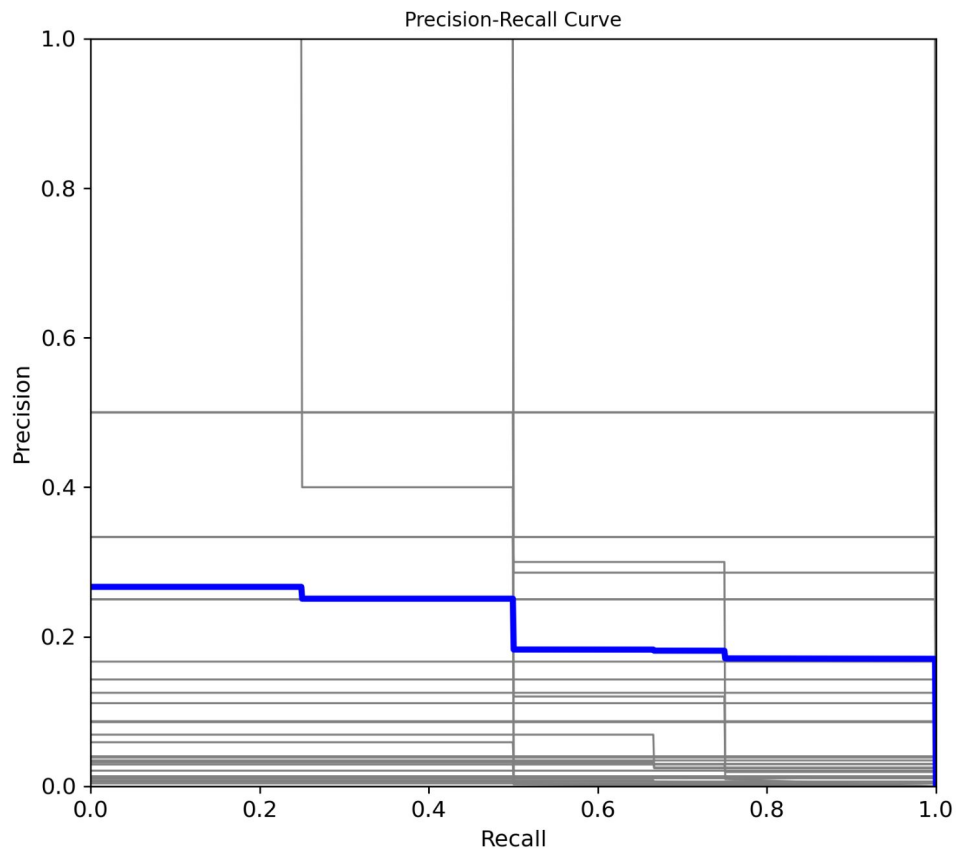
0% wrongly classified

→ no more false positives

Second Training

```
Transferred 343/349 items from yolov5s.pt
AMP: checks passed
optimizer: SGD(lr=0.01) with parameter groups 57 weight(decay=0.0), 60 weight(decay=0.0005), 60 bias
train: Scanning D:\Violet\2022Fall\AI\ObjectDetection\dataset\train\labels... 2205 images, 0 backgrounds, 0 corrupt: 10
train: New cache created: D:\Violet\2022Fall\AI\ObjectDetection\dataset\train\labels.cache
train: Caching images (1.9GB ram): 100%|██████████ 2205/2205 02:03
Traceback (most recent call last):
  File "<string>", line 1, in <module>
  File "E:\Anaconda3\envs\Object_Detection\lib\multiprocessing\spawn.py", line 116, in spawn_main
    exitcode = _main(fd, parent_sentinel)
  File "E:\Anaconda3\envs\Object_Detection\lib\multiprocessing\spawn.py", line 126, in _main
    self = reduction.pickle.load(from_parent)
MemoryError
```





Class	Images	Instances	P	R	mAP50
all	64	64	0.507	0.0706	0.216
AC	64	2	1	0	0.496
AD	64	3	1	0	0.0853
AH	64	1	0	0	0.249
2S	64	2	0.519	0.5	0.662
2D	64	2	1	0	0.00446
2H	64	1	1	0	0.0117
3S	64	1	0	0	0.0343
3H	64	1	0.295	1	0.497
4S	64	2	1	0	0.0865
4C	64	4	1	0	0.376
4D	64	3	0	0	0.0294
4H	64	1	0	0	0.332
5S	64	4	1	0	0.0265
5H	64	2	0	0	0.497
6C	64	1	0	0	0.0398
6D	64	1	1	0	0.0207
6H	64	1	0	0	0.111
7S	64	3	0	0	0.0541
7D	64	1	1	0	0.995
8S	64	2	0	0	0.166
8C	64	1	0	0	0.0106
8H	64	2	0	0	0.0168
9S	64	2	1	0	0.39
9C	64	1	0	0	0.124
9D	64	3	0	0	0.00626

A grayscale image of a handgun, likely a Glock, resting on a pile of playing cards and a US dollar bill. The cards include the Queen of Hearts, King of Hearts, and King of Diamonds. The dollar bill is a \$100 bill featuring Benjamin Franklin. The text "Can we do better?" is overlaid in the center.

Can we do better?

A grayscale image of a handgun, likely a Glock, resting on a surface covered with playing cards and a US dollar bill. The cards include the King of Hearts, King of Diamonds, and several spade cards. The dollar bill is a \$100 bill featuring Benjamin Franklin. The text "Not with this Model & Dataset!" is overlaid in the center.

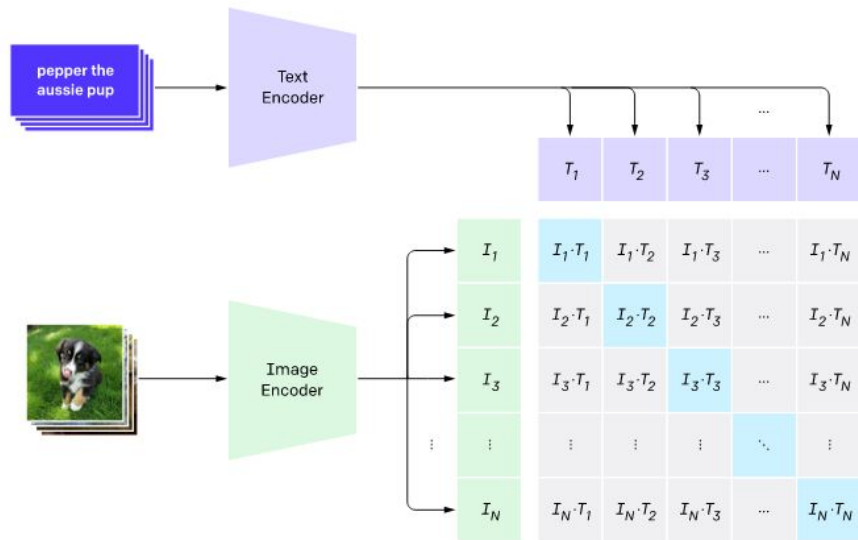
Not with this Model & Dataset!

A grayscale image featuring a handgun as the central element, positioned diagonally across the frame. The background is a collage of playing cards, including the King of Hearts, King of Diamonds, and 5 of Clubs, along with a US \$100 bill showing Benjamin Franklin. The word "Raise" is superimposed in the center in a bold, black, sans-serif font.

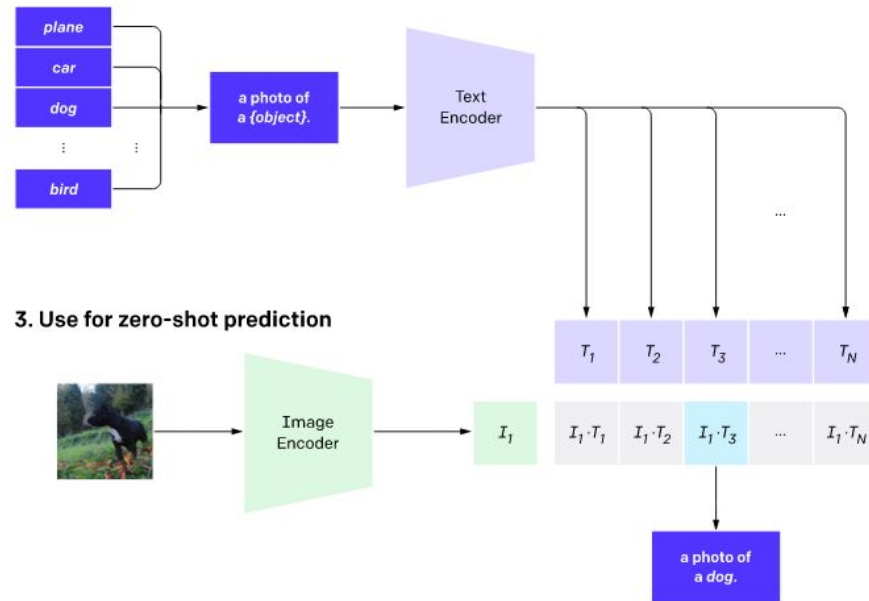
Raise

CLIP

1. Contrastive pre-training

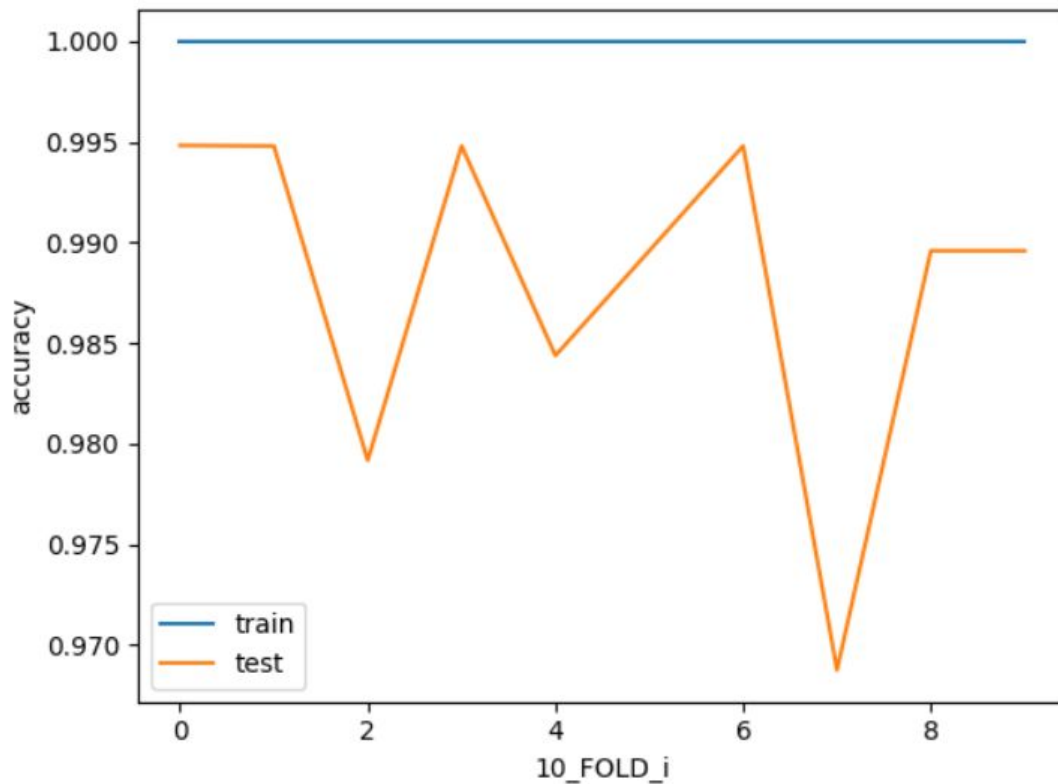


2. Create dataset classifier from label text



3. Use for zero-shot prediction

Classification using CLIP



Final Project Idea: Representation Learning Algorithms Evaluation

Methods

Method



ALIGN

Scaling Up Visual and Vision-Language Representation Learning With Noisy Text Supervision



CLIP

Learning Transferable Visual Models From Natural Language Supervision



LXMERT

LXMERT: Learning Cross-Modality Encoder Representations from Transformers



ViLBERT

ViLBERT: Pretraining Task-Agnostic Visiolinguistic Representations for Vision-and-Language Tasks



VisualBERT

VisualBERT: A Simple and Performant Baseline for Vision and Language



OSCAR

Oscar: Object-Semantics Aligned Pre-training for Vision-Language Tasks



VILT

VILT: Vision-and-Language Transformer Without Convolution or Region Supervision



OFA

OFA: Unifying Architectures, Tasks, and Modalities Through a Simple Sequence-to-Sequence Learning Framework



ALBEF

Align before Fuse: Vision and Language Representation Learning with Momentum Distillation

[Browse SoTA > Computer Vision](#)

Computer Vision

3396 benchmarks • 1080 tasks • 2290 datasets • 29384 papers with code

3D



Semantic Segmentation

tot. 177 benchmarks
3367 papers with code



Image Classification

tot. 389 benchmarks
2759 papers with code



3D Reconstruction

tot. 19 benchmarks
331 papers with code



Face Verification

tot. 23 benchmarks
104 papers with code



Neural Rendering

75 papers with code

[See all 35 tasks](#)

Image Classification



Image Classification

tot. 389 benchmarks
2759 papers with code



Knowledge Distillation

tot. 3 benchmarks
714 papers with code



OOD Detection

164 papers with code



Few-Shot Image Classification

tot. 95 benchmarks
155 papers with code



Fine-Grained Image Classification

tot. 35 benchmarks
128 papers with code

[See all 26 tasks](#)

Semantic Segmentation



Semantic Segmentation

tot. 177 benchmarks
3367 papers with code



Tumor Segmentation

tot. 1 benchmark
150 papers with code



Panoptic Segmentation

tot. 15 benchmarks
114 papers with code



3D Semantic Segmentation

tot. 11 benchmarks
109 papers with code



Weakly-Supervised Semantic Segmentation

tot. 3 benchmarks
92 papers with code

[See all 21 tasks](#)