Profile Summary

Generated 17-Sep-2017 15:03:52 using performance time.

<u>Function Name</u>	Calls	Total Time	Self Time*	Total Time Plot (dark band = self time)
loops	1	1117.228 s	1115.588 s	
legend	1	1.025 s	0.272 s	
legend>make_legend	1	0.752 s	0.015 s	
<u>Legend.Legend>Legend</u>	1	0.459 s	0.059 s	
<u>Legend.doSetup</u>	1	0.356 s	0.035 s	
<u>Legend.doMethod</u>	4	0.268 s	0.007 s	
<u>title</u>	3	0.259 s	0.130 s	
subplot	2	0.247 s	0.176 s	
<u>Legend.doMethod>set_contextmenu</u>	1	0.233 s	0.049 s	
<u>Legend.Legend>Legend.set.Axes</u>	1	0.194 s	0.002 s	
Legend.Legend>Legend.set.Axes_I	1	0.190 s	0.002 s	
graph2dhelper	10	0.187 s	0.057 s	
Legend.Legend>Legend.setAxesImpl	1	0.187 s	0.007 s	
legendcolorbarlayout	2	0.168 s	0.066 s	
Manager>AxesLayoutManager.doUpdate	1	0.122 s	0.035 s	
scribe/private/createScribeUIMenuEntry	9	0.104 s	0.018 s	
subplot>addAxesToGrid	2	0.066 s	0.042 s	
<u>hggetbehavior</u>	1	0.065 s	0.001 s	
hggetbehavior>localGet	1	0.064 s	0.016 s	
nager>AxesLayoutManager.getManager	2	0.063 s	0.006 s	
enuEntry>localCreateLineWidthEntry	1	0.056 s	0.001 s	
ibeUIMenuEntry>localCreateNumEntry	1	0.055 s	0.036 s	
newplot	4	0.054 s	0.009 s	
<u>Legend.getPreferredSize</u>	1	0.052 s	0.004 s	
newplot>ObserveAxesNextPlot	4	0.044 s	0.009 s	
<u>hgbehaviorfactory</u>	1	0.040 s	0.001 s	
hgbehaviorfactory>localCreate	1	0.039 s	0.016 s	

anager>AxesLayoutManager.addToTree	1	0.038 s	0.007 s	
>AxesLayoutManager.insertAboveAxes	1	0.036 s	0.013 s	
<u>cla</u>	3	0.035 s	0.013 s	
legend>getAutoChildren	1	0.030 s	0.001 s	
<u>Legend.doMethod>getsize</u>	1	0.029 s	0.005 s	
scribe/private/get_legendable_children	1	0.026 s	0.009 s	
esLayoutManager.updateInnerOuterLists	1	0.022 s	0.010 s	
<u>Legend.doMethod>getsizeinfo</u>	1	0.021 s	0.002 s	
num2str	25	0.021 s	0.017 s	
ubplotListenersManager.addToListeners	2	0.020 s	0.015 s	
<u>ismember</u>	4	0.020 s	0.004 s	
r>AxesLayoutManager.ValidateObject	1	0.019 s	0.006 s	
Legend.Legend>Legend.set.Location	1	0.019 s	0.002 s	
Legend.doMethod>getStringSizes	1	0.019 s	0.008 s	
hold	2	0.018 s	0.014 s	
findall	5	0.018 s	0.011 s	
t;AxesLayoutManager.AxesLayoutManager	1	0.018 s	0.013 s	
graphics/private/clo	3	0.018 s	0.018 s	
<u>updateFontProperties</u>	1	0.017 s	0.008 s	
xlabel	2	0.016 s	0.014 s	
beUIMenuEntry>localCreateEnumEntry	3	0.016 s	0.015 s	
ismember>ismemberR2012a	4	0.016 s	0.008 s	
<u>Legend.attachAxesListeners</u>	1	0.016 s	0.007 s	
Legend.Legend>Legend.set.Location_I	1	0.015 s	0.002 s	
hgbehaviorfactory>localGetBehaviorInfo	1	0.015 s	0.015 s	
legend>set_children_and_strings	1	0.012 s	0.004 s	
r.AxesLayoutManager>findTrueParent	1	0.012 s	0.005 s	
Legend.Legend>Legend.setLocationImpl	1	0.011 s	0.002 s	
flipud	7	0.011 s	0.007 s	
<u>ylabel</u>	2	0.011 s	0.010 s	
Legend.Legend>Legend.get.String	2	0.010 s	0.001 s	

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Legend.Legend>Legend.get.String_I	2	0.010 s	0.001 s	
nager>AxesLayoutManager.findMethod	4	0.009 s	0.009 s	
scribe/private/expandLegendChildren	1	0.009 s	0.009 s	
er>@(h,e)localReparentCB(h,e,hObj)	2	0.009 s	0.002 s	
Legend.Legend>Legend.getStringImpl	2	0.009 s	0.004 s	
ry>localCreateTextInterpreterEntry	1	0.009 s	0.003 s	
Legend.Legend>Legend.set.PlotChildren_I	1	0.009 s	0.002 s	
>PlotEditBehavior.PlotEditBehavior	1	0.009 s	0.007 s	
legend>process_inputs	1	0.008 s	0.008 s	
ismember>ismemberClassTypes	4	0.008 s	0.008 s	
Legend.Legend>Legend.setLayoutPosition	1	0.007 s	0.001 s	
<u>Legend.setupBoxEdge</u>	1	0.007 s	0.007 s	
scribe/private/islegendable	2	0.007 s	0.006 s	
ehavior>PlotEditBehavior.dosupport	1	0.007 s	0.007 s	
ager.addAxesListeners/localReparentCB	2	0.007 s	0.007 s	
tManager.removelnvalidLayoutListItems	1	0.007 s	0.002 s	
graph2d/private/labelcheck	7	0.007 s	0.006 s	
Legend.Legend>Legend.set.Position_I	1	0.006 s	0.003 s	
Legend>Legend.set.AxesListenerList	3	0.006 s	0.003 s	
Legend.Legend>Legend.set.DataSpace_I	1	0.005 s	0.005 s	
Legend>Legend.set.SelfListenerList	1	0.005 s	0.002 s	
Legend.Legend>Legend.set.ColorSpace_I	1	0.005 s	0.005 s	
Legend.Legend>Legend.setPlotChildrenImpl	1	0.005 s	0.004 s	
Manager>AxesLayoutManager.set.Axes	1	0.005 s	0.001 s	
egend>Legend.set.SelectionHandle_I	1	0.005 s	0.004 s	
graphics/private/claNotify	3	0.005 s	0.005 s	
Legend>Legend.set.EntryContainer_I	1	0.005 s	0.004 s	
flip	7	0.005 s	0.005 s	
ind2sub	1	0.004 s	0.004 s	
Legend.Legend>Legend.get.Position_I	2	0.004 s	0.002 s	
axescheck	2	0.004 s	0.004 s	
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gt;AxesLayoutManager.addAxesListeners	1	0.004 s	0.004 s	
UIMenuEntry>localCreateActionEntry	2	0.004 s	0.004 s	
Legend.Legend>Legend.setPositionImpl	1	0.004 s	0.004 s	
int2str	25	0.004 s	0.004 s	
Legend.Legend>Legend.get.PlotChildren_I	5	0.003 s	0.002 s	
eUIMenuEntry>localCreateColorEntry	2	0.003 s	0.003 s	
<u>Legend.doPostSetup</u>	1	0.003 s	0.001 s	
Legend.Legend>Legend.set.BoxFace_I	1	0.003 s	0.003 s	
ager>AxesLayoutManager.addToLayout	2	0.003 s	0.003 s	
is2D	1	0.003 s	0.003 s	
Legend.Legend>Legend.set.Camera_I	1	0.003 s	0.003 s	
Legend.Legend>Legend.get.Camera	9	0.003 s	0.003 s	
Legend.Legend>Legend.set.BoxEdge_I	1	0.003 s	0.003 s	
otListenersManager>find3emptycells	1	0.003 s	0.003 s	
Legend.Legend>Legend.get.Axes_I	6	0.003 s	0.002 s	
<u>Legend.addToLayout</u>	1	0.003 s	0.002 s	
>showHiddenHandlesToFindAllHandles	5	0.003 s	0.003 s	
Legend.Legend>Legend.get.PlotChildren	4	0.003 s	0.001 s	
ishold	4	0.003 s	0.003 s	
beUIMenuEntry>localCreateFontEntry	1	0.003 s	0.003 s	
Legend.Legend>Legend.get.Axes	5	0.003 s	0.001 s	
Legend.Legend>Legend.set.Color_I	1	0.003 s	0.003 s	
subplot>datasiblings	2	0.003 s	0.003 s	
Legend.Legend>Legend.set.PositionMode	1	0.003 s	0.002 s	
Legend.Legend>Legend.set.FontName_I	1	0.003 s	0.002 s	
Legend.Legend>Legend.set.version	1	0.003 s	0.002 s	
Legend.Legend>Legend.getPositionImpl	2	0.003 s	0.002 s	
onCleanup>onCleanup.onCleanup	5	0.002 s	0.002 s	
d>Legend.set.DecorationContainer_I	1	0.002 s	0.002 s	
Legend.Legend>Legend.get.Units	1	0.002 s	0.001 s	
Legend.Legend>Legend.set.TextColor_I	1	0.002 s	0.002 s	

<u>Legend.Legend>Legend.set.LocationMode</u>	1	0.002 s	0.002 s	
<u>Legend.Legend>Legend.set.AxesMode</u>	1	0.002 s	0.002 s	
Legend.Legend>Legend.set.FontSize_I	1	0.002 s	0.002 s	
Legend.Legend>Legend.get.Orientation_I	3	0.002 s	0.002 s	
linspace	1	0.002 s	0.002 s	
Legend>Legend.get.AxesListenerList	6	0.002 s	0.001 s	
Legend.Legend>Legend.get.Interpreter	2	0.002 s	0.001 s	
tenersManager.SubplotListenersManager	1	0.002 s	0.002 s	
Legend.Legend>Legend.getPlotChildrenImpl	5	0.002 s	0.002 s	
;@(o,e)subplotlayoutInvalid(ax,e,fig)	6	0.002 s	0.002 s	
graph2d/private/subplot_parseargs	2	0.002 s	0.002 s	
Legend.Legend>Legend.set.EdgeColor_I	1	0.002 s	0.002 s	
gend>Legend.set.AxesListenerList_l	3	0.002 s	0.002 s	
ayoutManager>setInstancePropOnAxes	1	0.002 s	0.002 s	
Legend.Legend>Legend.get.Units_I	1	0.002 s	0.001 s	
onCleanup>onCleanup.delete	5	0.002 s	0.001 s	
gend>Legend.set.SelfListenerList_l	1	0.002 s	0.002 s	
Legend.Legend>Legend.set.FontAngle_I	1	0.002 s	0.001 s	
nd>Legend.set.AxesListenerListMode	3	0.002 s	0.001 s	
Legend.Legend>Legend.set.FontWeight_I	1	0.002 s	0.001 s	
plotListenersManager>findemptycell	1	0.002 s	0.002 s	
Legend.Legend>Legend.get.Location_l	3	0.002 s	0.001 s	
utManager>AxesLayoutManager.is2Dim	1	0.002 s	0.002 s	
newplot>ObserveFigureNextPlot	4	0.001 s	0.001 s	
ponent>ListComponent.ListComponent	1	0.001 s	0.001 s	
Legend.Legend>Legend.set.PositionCache	1	0.001 s	0.001 s	
Legend.Legend>Legend.set.CLim_I	1	0.001 s	0.001 s	
nd>Legend.set.SelfListenerListMode	1	0.001 s	0.001 s	
<u>Legend.setParentImpl</u>	1	0.001 s	0.001 s	
egend>Legend.get.SelectionHandle_I	4	0.001 s	0.001 s	
Legend.Legend>Legend.getBackgroundColor	1	0.001 s	0.001 s	

<u>Legend.Legend>Legend.get.DataSpace</u>	4	0.001 s	0.001 s	
legend>find_legend	1	0.001 s	0.001 s	
<u>hasbehavior</u>	2	0.001 s	0.001 s	
HGBehavior>HGBehavior.HGBehavior	1	0.001 s	0.001 s	
DeleteListenersManager.addToListeners	2	0.001 s	0.001 s	
Legend.Legend>Legend.get.Color	2	0.001 s	0.001 s	
e(['MATLAB:uistring:scribemenu:',x]))	7	0.001 s	0.001 s	
hggetbehavior>localPeek	1	0.001 s	0.001 s	
Legend.Legend>Legend.get.Interpreter_I	2	0.001 s	0.001 s	
Legend.Legend>Legend.get.EdgeColor	2	0.001 s	0.001 s	
set(rootobj,'ShowHiddenHandles',Temp)	5	0.001 s	0.001 s	
Legend>Legend.get.SelfListenerList	2	0.001 s	0.001 s	
Legend.removeAllEntries	1	0.001 s	0.001 s	
ayoutManager>addInstancePropToAxes	1	0.001 s	0.001 s	
Legend.Legend>Legend.get.ItemTokenSize	1	0.001 s	0.001 s	
Legend.Legend>Legend.get.DataSpace_I	5	0.001 s	0.001 s	
Legend.Legend>Legend.get.Camera_I	10	0.001 s	0.001 s	
Legend.Legend>Legend.get.Orientation	2	0.001 s	0.001 s	
Legend.Legend>Legend.getUnitsImpl	1	0.001 s	0.001 s	
Legend.Legend>Legend.get.BoxEdge	16	0.001 s	0.001 s	
Legend>Legend.get.EntryContainer_I	6	0.001 s	0.001 s	
Legend.getPreferredLocation	1	0.001 s	0.001 s	
Legend.Legend>Legend.get.ColorSpace_I	6	0.001 s	0.001 s	
Legend.Legend>Legend.get.EntryContainer	5	0.001 s	0.001 s	
Legend.Legend>Legend.get.ColorSpace	5	0.001 s	0.001 s	
sLayoutManager.syncLayoutInfoFromAxes	1	0.001 s	0.001 s	
e(['MATLAB:uistring:scribemenu:',x]))	3	0.001 s	0.001 s	
r>AxesLayoutManager.hasValidParent	1	0.001 s	0.001 s	
gend>Legend.get.AxesListenerList_I	9	0.001 s	0.001 s	
Legend.Legend>Legend.getAxesImpl	6	0.001 s	0.001 s	
ate/labelcheck>local_validlabelobj	2	0.001 s	0.001 s	

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Legend.Legend>Legend.get.BoxEdge_I	17	0.001 s	0.001 s	
<u>Legend.Legend>Legend.get.BoxFace</u>	6	0.001 s	0.000 s	
Manager.SubplotDeleteListenersManager	2	0.001 s	0.001 s	
Legend.Legend>Legend.get.Location	2	0.001 s	0.000 s	
Legend.doMethod>setButtonDownFcn	1	0.001 s	0.001 s	
end>Legend.get.DecorationContainer	5	0.001 s	0.000 s	
teners>@(h,e)hObj.MarkDirty('all')	1	0.001 s	0.001 s	
Legend.Legend>Legend.get.SelectionHandle	3	0.001 s	0.000 s	
Legend.Legend>Legend.get.FontName_I	3	0.001 s	0.001 s	
Legend.Legend>Legend.get.BoxFace_I	7	0.000 s	0.000 s	
<u>Legend.Legend>Legend.get.AxesMode</u>	1	0.000 s	0.000 s	
Legend.Legend>Legend.get.version	2	0.000 s	0.000 s	
d>Legend.get.DecorationContainer_I	6	0.000 s	0.000 s	
Legend.Legend>Legend.get.PositionMode	2	0.000 s	0.000 s	
Legend.Legend>Legend.getOrientationImpl	3	0.000 s	0.000 s	
Legend.Legend>Legend.getLocationImpl	3	0.000 s	0.000 s	
legend>check_pv_args	1	0.000 s	0.000 s	
>@(obj,evd)(hObj.MarkDirty('all'))	1	0.000 s	0.000 s	
er>AxesLayoutManager.getParentImpl	4	0.000 s	0.000 s	
Legend.Legend>Legend.get.Color_I	4	0.000 s	0.000 s	
Legend.Legend>Legend.get.Box_I	3	0.000 s	0.000 s	
Legend.Legend>Legend.get.FontSize_I	3	0.000 s	0.000 s	
gend>Legend.get.SelfListenerList_l	3	0.000 s	0.000 s	
Legend.Legend>Legend.get.FontAngle_I	3	0.000 s	0.000 s	
Legend.Legend>Legend.get.FontNameMode	1	0.000 s	0.000 s	
nd>Legend.get.AxesListenerListMode	3	0.000 s	0.000 s	
Legend.Legend>Legend.get.PositionCache	1	0.000 s	0.000 s	
Legend.Legend>Legend.get.EdgeColor_I	3	0.000 s	0.000 s	
Legend.Legend>Legend.get.LocationMode	1	0.000 s	0.000 s	
Legend.Legend>Legend.get.LineWidth_I	2	0.000 s	0.000 s	
Legend.Legend>Legend.get.FontWeight_I	3	0.000 s	0.000 s	
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Legend.Legend>Legend.get.TextColor_I	2	0.000 s	0.000 s	
Legend.Legend>Legend.get.ItemTokenSize_I	1	0.000 s	0.000 s	
Legend.Legend>Legend.get.FontAngleMode	1	0.000 s	0.000 s	
Legend.Legend>Legend.get.FontWeightMode	1	0.000 s	0.000 s	
nd>Legend.get.SelfListenerListMode	1	0.000 s	0.000 s	
<u>Legend.Legend>Legend.get.FontSizeMode</u>	1	0.000 s	0.000 s	
ctorHelper	1	0.000 s	0.000 s	
<u>Legend.isStretchToFill</u>	1	0.000 s	0.000 s	

Self time is the time spent in a function excluding the time spent in its child functions. Self time also includes overhead resulting from the process of profiling.