Profile Summary

Generated 04-Nov-2017 20:53:56 using performance time.

Function Name	Calls	Total Time	Self Time*	Total Time Plot (dark band = self time)
VFI	1	4472.403 s	4471.682 s	███████████
legend	1	0.318 s	0.010 s	
legend>make_legend	1	0.308 s	0.009 s	
Legend.Legend>Legend.Legend	1	0.174 s	0.018 s	
gini	1	0.147 s	0.016 s	
Legend.doSetup	1	0.129 s	0.008 s	
Legend.doMethod	4	0.118 s	0.005 s	
title	4	0.116 s	0.016 s	
bar	1	0.109 s	0.015 s	
...Manager>AxesLayoutManager.doUpdate	1	0.091 s	0.026 s	
Legend.doMethod>set_contextmenu	1	0.090 s	0.029 s	
area	1	0.083 s	0.013 s	
Legend.Legend>Legend.set.Axes	1	0.068 s	0.001 s	
Legend.Legend>Legend.set.Axes_I	1	0.066 s	0.002 s	
graph2dhelper	10	0.063 s	0.004 s	
Legend.Legend>Legend.setAxesImpl	1	0.063 s	0.002 s	
legendcolorbarlayout	2	0.051 s	0.002 s	
tickCallback	1	0.045 s	0.001 s	
scribe/private/createScribeUIMenuEntry	9	0.044 s	0.010 s	
updateTicks	1	0.044 s	0.012 s	
Legend.getPreferredSize	1	0.039 s	0.001 s	
Area.Area>Area.Area	1	0.036 s	0.008 s	
Bar.getXYZDataExtents	3	0.032 s	0.003 s	
newplot	4	0.031 s	0.012 s	
...nager>AxesLayoutManager.getManager	2	0.029 s	0.004 s	
ctorHelper	3	0.029 s	0.005 s	
Bar.Bar>Bar.Bar	1	0.024 s	0.007 s	

Legend.doMethod>getsize	1	0.023 s	0.003 s	
...anager>AxesLayoutManager.addToTree	1	0.019 s	0.003 s	
Legend.doMethod>getsizeinfo	1	0.019 s	0.002 s	
...>AxesLayoutManager.insertAboveAxes	1	0.018 s	0.007 s	
...enuEntry>localCreateLineWidthEntry	1	0.017 s	0.001 s	
newplot>ObserveAxesNextPlot	4	0.016 s	0.003 s	
...ibeUIMenuEntry>localCreateNumEntry	1	0.016 s	0.010 s	
Bar.computeLayout	3	0.016 s	0.003 s	
...esLayoutManager.updateInnerOuterLists	1	0.016 s	0.006 s	
Legend.doMethod>getStringSizes	1	0.015 s	0.006 s	
legend>getAutoChildren	1	0.015 s	0.001 s	
ismember	4	0.015 s	0.003 s	
hggetbehavior	1	0.015 s	0.001 s	
TAUCHEN	1	0.015 s	0.009 s	
Area.getXYZDataExtents	5	0.015 s	0.006 s	
hggetbehavior>localGet	1	0.014 s	0.004 s	
scribe/private/get_legendable_children	1	0.014 s	0.003 s	
cla	3	0.014 s	0.004 s	
Legend.Legend>Legend.set.Location	1	0.014 s	0.001 s	
updateFontProperties	1	0.013 s	0.006 s	
ismember>ismemberR2012a	4	0.013 s	0.006 s	
Legend.attachAxesListeners	1	0.012 s	0.005 s	
num2str	27	0.011 s	0.006 s	
Legend.Legend>Legend.set.Location_I	1	0.011 s	0.002 s	
...beUIMenuEntry>localCreateEnumEntry	3	0.011 s	0.010 s	
Bar.getSingleBarExtentsArray	3	0.010 s	0.006 s	
findall	5	0.009 s	0.005 s	
hgbehaviorfactory	1	0.009 s	0.000 s	
legend>set_children_and_strings	1	0.009 s	0.004 s	
hgbehaviorfactory>localCreate	1	0.009 s	0.003 s	
Legend.Legend>Legend.get.String	2	0.008 s	0.001 s	

[Legend.Legend>Legend.setLocationImpl](#)	1	0.008 s	0.002 s	
[...r>AxesLayoutManager.ValidateObject](#)	1	0.008 s	0.002 s	
[graphics/private/clo](#)	3	0.008 s	0.008 s	
[Legend.Legend>Legend.get.String_I](#)	2	0.008 s	0.001 s	
[arraytolimits](#)	24	0.008 s	0.008 s	
[xlabel](#)	1	0.007 s	0.006 s	
[Legend.Legend>Legend.getStringImpl](#)	2	0.007 s	0.003 s	
[flipud](#)	8	0.007 s	0.003 s	
[parseplotapi](#)	2	0.007 s	0.002 s	
[ylabel](#)	1	0.007 s	0.006 s	
[...ry>localCreateTextInterpreterEntry](#)	1	0.007 s	0.002 s	
[scribe/private/expandLegendChildren](#)	1	0.007 s	0.007 s	
[normcdf](#)	40	0.007 s	0.002 s	
[...tManager.removeInvalidLayoutListItems](#)	1	0.007 s	0.001 s	
[ismember>ismemberClassTypes](#)	4	0.006 s	0.006 s	
[legend>process_inputs](#)	1	0.006 s	0.006 s	
[Bar.Bar>Bar.doPostSetup](#)	1	0.006 s	0.001 s	
[axis](#)	2	0.006 s	0.005 s	
[...r.AxesLayoutManager>findTrueParent](#)	1	0.006 s	0.001 s	
[Area.doPostSetup](#)	1	0.005 s	0.001 s	
[specgraph/private/areaHelper](#)	2	0.005 s	0.003 s	
[Legend.Legend>Legend.set.PlotChildren_I](#)	1	0.005 s	0.002 s	
[...t;AxesLayoutManager.AxesLayoutManager](#)	1	0.005 s	0.001 s	
[view](#)	1	0.005 s	0.003 s	
[...Legend>Legend.set.AxesListenerList](#)	3	0.005 s	0.002 s	
[hold](#)	1	0.005 s	0.003 s	
[Legend.setupBoxEdge](#)	1	0.005 s	0.004 s	
[Bar.Bar>Bar.set.XOffset](#)	3	0.005 s	0.001 s	
[...nager>AxesLayoutManager.findMethod](#)	4	0.004 s	0.004 s	
[Bar.Bar>Bar.set.WidthScaleFactor](#)	3	0.004 s	0.001 s	
[Bar.Bar>Bar.set.YOffset](#)	3	0.004 s	0.001 s	

hgbehaviorfactory>localGetBehaviorInfo	1	0.004 s	0.004 s	
Area.Area>Area.set.CCoords	1	0.004 s	0.001 s	
...er>@(h,e)localReparentCB(h,e,hObj)	2	0.004 s	0.001 s	
normcdf>localnormcdf	40	0.004 s	0.004 s	
xychk	1	0.004 s	0.004 s	
...Manager>AxesLayoutManager.set.Axes	1	0.004 s	0.001 s	
Bar.Bar>Bar.set.EdgeColor	1	0.004 s	0.001 s	
Area.Area>Area.set.YCoords	1	0.004 s	0.001 s	
Area.Area>Area.set.FaceColor	1	0.004 s	0.001 s	
flip	7	0.004 s	0.004 s	
Bar.Bar>Bar.set.FaceColorIndex	1	0.004 s	0.001 s	
Legend.Legend>Legend.setLayoutPosition	1	0.004 s	0.001 s	
Bar.Bar>Bar.addBarListeners	1	0.004 s	0.004 s	
area>parseargs	1	0.004 s	0.001 s	
Bar.Bar>Bar.set.NumPeers	1	0.004 s	0.001 s	
Area.Area>Area.set.XCoords	1	0.004 s	0.001 s	
...gt;AxesLayoutManager.addAxesListeners	1	0.004 s	0.004 s	
is2D	1	0.004 s	0.004 s	
repmat	2	0.003 s	0.003 s	
...Legend>Legend.set.SelfListenerList	1	0.003 s	0.001 s	
...ager.addAxesListeners/localReparentCB	2	0.003 s	0.003 s	
Legend.Legend>Legend.set.Position_I	1	0.003 s	0.001 s	
scribe/private/islegendable	5	0.003 s	0.002 s	
usev6plotapi	2	0.003 s	0.003 s	
axescheck	3	0.003 s	0.003 s	
specgraphhelper	1	0.003 s	0.001 s	
Legend.Legend>Legend.get.PlotChildren_I	5	0.003 s	0.001 s	
Legend.addToLayout	1	0.003 s	0.002 s	
preprocessextents	5	0.003 s	0.003 s	
...Legend>Legend.set.EntryContainer_I	1	0.003 s	0.002 s	
num2str>handleNumericPrecision	2	0.003 s	0.001 s	

Legend.Legend>Legend.set.BoxFace_I	1	0.003 s	0.002 s	
...egend>Legend.set.SelectionHandle_I	1	0.003 s	0.002 s	
int2str	25	0.003 s	0.003 s	
Legend.Legend>Legend.set.BoxEdge_I	1	0.003 s	0.002 s	
Legend.Legend>Legend.set.ColorSpace_I	1	0.003 s	0.002 s	
Legend.Legend>Legend.set.DataSpace_I	1	0.002 s	0.002 s	
Legend.Legend>Legend.get.Axes_I	6	0.002 s	0.002 s	
Legend.Legend>Legend.get.Axes	5	0.002 s	0.001 s	
Legend.Legend>Legend.set.Camera_I	1	0.002 s	0.002 s	
Area.getColorAlphaDataExtents	5	0.002 s	0.002 s	
...d>Legend.set.DecorationContainer_I	1	0.002 s	0.002 s	
newplot>ObserveFigureNextPlot	4	0.002 s	0.002 s	
Legend.doPostSetup	1	0.002 s	0.001 s	
Bar.Bar>Bar.set.Face_I	1	0.002 s	0.002 s	
Legend.Legend>Legend.get.Units	1	0.002 s	0.001 s	
Bar.getColorAlphaDataExtents	3	0.002 s	0.002 s	
Area.Area>Area.set.Face_I	1	0.002 s	0.002 s	
Bar.Bar>Bar.set.Edge_I	1	0.002 s	0.002 s	
graphics/private/claNotify	3	0.002 s	0.002 s	
Area.Area>Area.set.Edge_I	1	0.002 s	0.002 s	
Legend.Legend>Legend.set.Color_I	1	0.002 s	0.002 s	
Legend.Legend>Legend.get.PlotChildren	4	0.002 s	0.001 s	
Legend.Legend>Legend.setPlotChildrenImpl	1	0.002 s	0.002 s	
ishold	5	0.002 s	0.002 s	
...eUIMenuEntry>localCreateColorEntry	2	0.002 s	0.002 s	
parseparams	1	0.002 s	0.002 s	
view>ViewCore	1	0.002 s	0.002 s	
graph2d/private/labelcheck	6	0.002 s	0.002 s	
Legend.Legend>Legend.set.EdgeColor_I	1	0.002 s	0.002 s	
num2str>convertUsingRecycledSprintf	2	0.002 s	0.002 s	
...>showHiddenHandlesToFindAllHandles	5	0.002 s	0.002 s	

specgraph/private/getRealData	2	0.002 s	0.002 s	
Legend.Legend>Legend.set.PositionMode	1	0.002 s	0.001 s	
...vate/areaHelper>localComputeCoords	1	0.002 s	0.002 s	
Legend.Legend>Legend.get.Position_I	2	0.002 s	0.001 s	
onCleanup>onCleanup.delete	5	0.002 s	0.001 s	
Bar.Bar>Bar.get.Horizontal	10	0.002 s	0.001 s	
...Legend>Legend.get.AxesListenerList	6	0.002 s	0.001 s	
...ager>AxesLayoutManager.addToLayout	2	0.002 s	0.002 s	
Legend.Legend>Legend.set.version	1	0.002 s	0.001 s	
Area.Area>Area.set.CCoords_I	1	0.002 s	0.001 s	
Bar.Bar>Bar.set.XOffset_I	3	0.002 s	0.001 s	
Legend.Legend>Legend.setPositionImpl	1	0.002 s	0.002 s	
...gend>Legend.set.AxesListenerList_I	3	0.002 s	0.002 s	
Bar.Bar>Bar.set.WidthScaleFactor_I	3	0.002 s	0.001 s	
Bar.Bar>Bar.set.EdgeColor_I	1	0.002 s	0.001 s	
Legend.Legend>Legend.get.Units_I	1	0.002 s	0.001 s	
Legend.Legend>Legend.set.TextColor_I	1	0.002 s	0.001 s	
grid	1	0.002 s	0.002 s	
Legend.Legend>Legend.set.FontName_I	1	0.002 s	0.001 s	
Bar.Bar>Bar.set.YOffset_I	3	0.002 s	0.001 s	
...UIMenuEntry>localCreateActionEntry	2	0.002 s	0.002 s	
Legend.Legend>Legend.set.FontWeight_I	1	0.002 s	0.001 s	
Bar.Bar>Bar.set.XOffsetMode	3	0.002 s	0.001 s	
Bar.Bar>Bar.set.FaceColorIndex_I	1	0.002 s	0.001 s	
Area.Area>Area.set.YCoords_I	1	0.002 s	0.001 s	
Legend.Legend>Legend.get.ItemTokenSize	1	0.002 s	0.001 s	
linspace	1	0.002 s	0.002 s	
Area.Area>Area.set.BaseArea	1	0.002 s	0.001 s	
Legend.Legend>Legend.set.FontSize_I	1	0.002 s	0.001 s	
Legend.Legend>Legend.getPlotChildrenImpl	5	0.002 s	0.002 s	
Area.Area>Area.set.FaceColor_I	1	0.001 s	0.001 s	

Legend.Legend>Legend.set.FontAngle_I	1	0.001 s	0.001 s	
...utManager>AxesLayoutManager.is2Dim	1	0.001 s	0.001 s	
Bar.Bar>Bar.set.WidthScaleFactorMode	3	0.001 s	0.001 s	
...nd>Legend.set.AxesListenerListMode	3	0.001 s	0.001 s	
Area.Area>Area.doSetup	1	0.001 s	0.001 s	
Bar.Bar>Bar.set.NumPeers_I	1	0.001 s	0.001 s	
Legend.Legend>Legend.set.LocationMode	1	0.001 s	0.001 s	
Area.Area>Area.set.YCoordsMode	1	0.001 s	0.001 s	
Bar.Bar>Bar.set.YOffsetMode	3	0.001 s	0.001 s	
Legend.Legend>Legend.set.PositionCache	1	0.001 s	0.001 s	
Area.Area>Area.set.CCoordsMode	1	0.001 s	0.001 s	
Bar.Bar>Bar.set.BarPeerID	1	0.001 s	0.001 s	
Area.Area>Area.set.XCoords_I	1	0.001 s	0.001 s	
Area.Area>Area.set.FaceColorMode	1	0.001 s	0.001 s	
...>PlotEditBehavior.PlotEditBehavior	1	0.001 s	0.001 s	
...nd>Legend.set.SelfListenerListMode	1	0.001 s	0.001 s	
Legend.setParentImpl	1	0.001 s	0.001 s	
Legend.Legend>Legend.get.Interpreter	5	0.001 s	0.001 s	
Bar.Bar>Bar.set.EdgeColorMode	1	0.001 s	0.001 s	
...beUIMenuEntry>localCreateFontEntry	1	0.001 s	0.001 s	
Legend.Legend>Legend.set.AxesMode	1	0.001 s	0.001 s	
Bar.Bar>Bar.set.FaceColorIndexMode	1	0.001 s	0.001 s	
Area.Area>Area.set.XCoordsMode	1	0.001 s	0.001 s	
Bar.Bar>Bar.set.NumPeersMode	1	0.001 s	0.001 s	
Legend.Legend>Legend.get.Orientation_I	3	0.001 s	0.001 s	
...Legend>Legend.get.SelfListenerList	2	0.001 s	0.001 s	
Legend.Legend>Legend.get.Location_I	3	0.001 s	0.001 s	
Legend.Legend>Legend.getPositionImpl	2	0.001 s	0.001 s	
hasbehavior	5	0.001 s	0.001 s	
Legend.Legend>Legend.set.CLim_I	1	0.001 s	0.001 s	
Area.Area>Area.get.XCoords	5	0.001 s	0.001 s	

Legend.Legend>Legend.get.Color	2	0.001 s	0.001 s	
Bar.Bar>Bar.get.FaceColor	1	0.001 s	0.001 s	
...e(['MATLAB:uistring:scribemenu:',x]))	7	0.001 s	0.001 s	
Legend.Legend>Legend.get.EdgeColor	2	0.001 s	0.001 s	
...gend>Legend.set.SelfListenerList_I	1	0.001 s	0.001 s	
Bar.Bar>Bar.get.BarWidth	3	0.001 s	0.001 s	
onCleanup>onCleanup.onCleanup	5	0.001 s	0.001 s	
...ayoutManager>setInstancePropOnAxes	1	0.001 s	0.001 s	
...ehavior>PlotEditBehavior.dosupport	1	0.001 s	0.001 s	
legend>find_legend	1	0.001 s	0.001 s	
axis>LocSetTight	1	0.001 s	0.001 s	
Bar.Bar>Bar.doGetBaselineAxis	3	0.001 s	0.001 s	
Area.Area>Area.get.YCoords	5	0.001 s	0.001 s	
...ayoutManager>addInstancePropToAxes	1	0.001 s	0.001 s	
Legend.Legend>Legend.getUnitsImpl	1	0.001 s	0.001 s	
Area.Area>Area.get.CCoords	5	0.001 s	0.001 s	
hggetbehavior>localPeek	1	0.001 s	0.001 s	
...set(rootobj,'ShowHiddenHandles',Temp)	5	0.001 s	0.001 s	
...r>AxesLayoutManager.hasValidParent	1	0.001 s	0.001 s	
view>isAxesHandle	1	0.001 s	0.001 s	
Area.Area>Area.get.LineStyle	1	0.001 s	0.001 s	
...ivate/areaHelper>localAddListeners	1	0.001 s	0.001 s	
Bar.Bar>Bar.get.LineStyle	1	0.001 s	0.001 s	
...ponent>ListComponent.ListComponent	1	0.001 s	0.001 s	
Legend.Legend>Legend.getBackgroundColor	1	0.001 s	0.001 s	
Bar.Bar>Bar.get.NumPeers	6	0.001 s	0.001 s	
Legend.getPreferredLocation	1	0.001 s	0.001 s	
Legend.Legend>Legend.get.BoxEdge	16	0.001 s	0.000 s	
...e(['MATLAB:uistring:scribemenu:',x]))	3	0.001 s	0.001 s	
Legend.Legend>Legend.getAxesImpl	6	0.001 s	0.001 s	
...sLayoutManager.syncLayoutInfoFromAxes	1	0.001 s	0.001 s	

Legend.Legend>Legend.get.Camera	9	0.001 s	0.000 s	
Legend.Legend>Legend.get.Orientation	2	0.001 s	0.000 s	
Legend.Legend>Legend.get.Location	2	0.001 s	0.000 s	
...gend>Legend.get.AxesListenerList_I	9	0.001 s	0.001 s	
Legend.removeAllEntries	1	0.001 s	0.001 s	
HGBehavior>HGBehavior.HGBehavior	1	0.001 s	0.001 s	
Legend.Legend>Legend.get.EntryContainer	5	0.001 s	0.000 s	
Bar.Bar>Bar.IncrementBarPeerID	1	0.001 s	0.001 s	
Legend.Legend>Legend.get.BoxFace	6	0.001 s	0.000 s	
Legend.Legend>Legend.get.ColorSpace	5	0.001 s	0.000 s	
Legend.Legend>Legend.get.DataSpace	4	0.001 s	0.000 s	
...end>Legend.get.DecorationContainer	5	0.001 s	0.000 s	
Area.Area>Area.get.Edge	6	0.001 s	0.000 s	
Bar.Bar>Bar.get.Edge	5	0.001 s	0.000 s	
Legend.Legend>Legend.get.BoxEdge_I	17	0.001 s	0.001 s	
Legend.Legend>Legend.get.PositionMode	2	0.001 s	0.001 s	
...teners>@(h,e)hObj.MarkDirty('all')	1	0.001 s	0.001 s	
Bar.Bar>Bar.get.FaceColorIndex	3	0.000 s	0.000 s	
Legend.Legend>Legend.get.SelectionHandle	3	0.000 s	0.000 s	
Area.Area>Area.get.Face	3	0.000 s	0.000 s	
Bar.Bar>Bar.get.WidthScaleFactor	3	0.000 s	0.000 s	
Bar.Bar>Bar.get.Face	3	0.000 s	0.000 s	
specgraph/private/checkpvpairs	1	0.000 s	0.000 s	
Bar.Bar>Bar.doSetup	1	0.000 s	0.000 s	
Legend.Legend>Legend.get.ItemTokenSize_I	1	0.000 s	0.000 s	
Area.Area>Area.get.BaseArea	2	0.000 s	0.000 s	
Legend.Legend>Legend.get.Camera_I	10	0.000 s	0.000 s	
Area.Area>Area.get.CCoords_I	6	0.000 s	0.000 s	
...@(obj,evd)(hObj.sendDataChangedEvent)	4	0.000 s	0.000 s	
Bar.Bar>Bar.get.YOffset	3	0.000 s	0.000 s	
...Legend>Legend.get.EntryContainer_I	6	0.000 s	0.000 s	

Area.Area>Area.get.XCoords_I	6	0.000 s	0.000 s	
Legend.Legend>Legend.get.ColorSpace_I	6	0.000 s	0.000 s	
Bar.Bar>Bar.get.Horizontal_I	10	0.000 s	0.000 s	
Bar.Bar>Bar.get.XOffset	3	0.000 s	0.000 s	
Area.Area>Area.get.YCoords_I	6	0.000 s	0.000 s	
Legend.Legend>Legend.get.BoxFace_I	7	0.000 s	0.000 s	
Legend.Legend>Legend.get.DataSpace_I	5	0.000 s	0.000 s	
...d>Legend.get.DecorationContainer_I	6	0.000 s	0.000 s	
Area.Area>Area.get.Edge_I	7	0.000 s	0.000 s	
Bar.Bar>Bar.get.Face_I	4	0.000 s	0.000 s	
...egend>Legend.get.SelectionHandle_I	4	0.000 s	0.000 s	
Bar.Bar>Bar.get.XOffset_I	9	0.000 s	0.000 s	
Bar.Bar>Bar.get.Edge_I	6	0.000 s	0.000 s	
Legend.Legend>Legend.getOrientationImpl	3	0.000 s	0.000 s	
Area.Area>Area.get.Face_I	4	0.000 s	0.000 s	
...>@(obj,evd)(hObj.MarkDirty('all'))	1	0.000 s	0.000 s	
specgraph/private/datachk	2	0.000 s	0.000 s	
legend>check_pv_args	1	0.000 s	0.000 s	
Legend.doMethod>setButtonDownFcn	1	0.000 s	0.000 s	
axis>allAxes	2	0.000 s	0.000 s	
Legend.Legend>Legend.get.Interpreter_I	5	0.000 s	0.000 s	
Bar.Bar>Bar.get.YOffset_I	9	0.000 s	0.000 s	
repmat>@(x)double(full(x))	4	0.000 s	0.000 s	
Bar.Bar>Bar.get.NumPeers_I	8	0.000 s	0.000 s	
Bar.Bar>Bar.get.WidthScaleFactor_I	9	0.000 s	0.000 s	
Legend.Legend>Legend.get.Color_I	4	0.000 s	0.000 s	
Bar.Bar>Bar.get.FaceColorIndex_I	5	0.000 s	0.000 s	
...gend>Legend.get.SelfListenerList_I	3	0.000 s	0.000 s	
Legend.Legend>Legend.get.EdgeColor_I	3	0.000 s	0.000 s	
Legend.Legend>Legend.get.FontName_I	3	0.000 s	0.000 s	
Bar.Bar>Bar.get.XOffsetMode	3	0.000 s	0.000 s	

Legend.Legend>Legend.get.FontSize_I	3	0.000 s	0.000 s	
Legend.Legend>Legend.getLocationImpl	3	0.000 s	0.000 s	
Legend.Legend>Legend.get.Box_I	3	0.000 s	0.000 s	
Legend.Legend>Legend.get.PositionCache	1	0.000 s	0.000 s	
...nd>Legend.get.AxesListenerListMode	3	0.000 s	0.000 s	
...er>AxesLayoutManager.getParentImpl	4	0.000 s	0.000 s	
Legend.Legend>Legend.get.FontWeight_I	3	0.000 s	0.000 s	
Area.Area>Area.get.YCoordsMode	1	0.000 s	0.000 s	
Bar.Bar>Bar.get.FaceColor_I	1	0.000 s	0.000 s	
Legend.Legend>Legend.get.FontAngle_I	3	0.000 s	0.000 s	
Area.Area>Area.get.Clipping_I	2	0.000 s	0.000 s	
Bar.Bar>Bar.get.WidthScaleFactorMode	3	0.000 s	0.000 s	
Legend.Legend>Legend.get.version	2	0.000 s	0.000 s	
Legend.Legend>Legend.get.FontSizeMode	1	0.000 s	0.000 s	
Legend.Legend>Legend.get.LineWidth_I	2	0.000 s	0.000 s	
Legend.Legend>Legend.get.LocationMode	1	0.000 s	0.000 s	
Bar.Bar>Bar.get.YOffsetMode	3	0.000 s	0.000 s	
Bar.Bar>Bar.get.BarWidth_I	3	0.000 s	0.000 s	
Area.Area>Area.get.CCoordsMode	1	0.000 s	0.000 s	
Legend.Legend>Legend.get.TextColor_I	2	0.000 s	0.000 s	
Bar.Bar>Bar.get.Clipping_I	2	0.000 s	0.000 s	
Legend.Legend>Legend.get.FontNameMode	1	0.000 s	0.000 s	
Area.Area>Area.get.FaceColor_I	1	0.000 s	0.000 s	
Bar.Bar>Bar.get.EdgeColor_I	1	0.000 s	0.000 s	
Area.Area>Area.get.FaceColorMode	1	0.000 s	0.000 s	
...nd>Legend.get.SelfListenerListMode	1	0.000 s	0.000 s	
Area.Area>Area.doGetBaselineAxis	5	0.000 s	0.000 s	
Bar.Bar>Bar.get.EdgeColorMode	1	0.000 s	0.000 s	
Legend.Legend>Legend.get.AxesMode	1	0.000 s	0.000 s	
Legend.Legend>Legend.get.FontWeightMode	1	0.000 s	0.000 s	
Bar.Bar>Bar.get.BarPeerID	1	0.000 s	0.000 s	

[Area.Area>Area.get.AlignVertexCenters_I](#)	1	0.000 s	0.000 s	
[Bar.Bar>Bar.get.FaceColorIndexMode](#)	1	0.000 s	0.000 s	
[Area.Area>Area.get.LineStyle_I](#)	1	0.000 s	0.000 s	
[Bar.Bar>Bar.get.NumPeersMode](#)	1	0.000 s	0.000 s	
[Area.Area>Area.get.XCoordsMode](#)	1	0.000 s	0.000 s	
[Area.Area>Area.get.LineWidth_I](#)	1	0.000 s	0.000 s	
[Bar.Bar>Bar.get.LineStyle_I](#)	1	0.000 s	0.000 s	
[Bar.Bar>Bar.get.LineWidth_I](#)	1	0.000 s	0.000 s	
[Legend.Legend>Legend.get.FontAngleMode](#)	1	0.000 s	0.000 s	
[Legend.isStretchToFill](#)	1	0.000 s	0.000 s	

Self time is the time spent in a function excluding the time spent in its child functions. Self time also includes overhead resulting from the process of profiling.