



BOOSTING CULTURE & TOURISM THROUGH TECHNOLOGY

TEAM : LITTLE WINGS

PROBLEM STATEMENT :

- LACK OF DIGITAL ACCESS TO LOCAL CULTURAL HERITAGE, many cultural sites, artifacts, and traditions are either poorly documented or not digitally accessible to the public especially for international audiences . How can technology be used to digitize and promote local culture to a global audience?

Example: A remote heritage village lacks mobile internet access, making digital guide app or AR experiences unusable.

- DATA PRIVACY & SECURITY : Tourism technologies often collect personal data from users. Without proper safeguards, this can lead to privacy breaches and mistrust.

Example: A tourism app tracks user locations but fails to inform users properly.

- LANGUAGE BARRIERS : Tourists may not speak the local language, making it difficult to navigate and understand cultural nuances.

Example: A heritage site app only supports English, including many visitors.

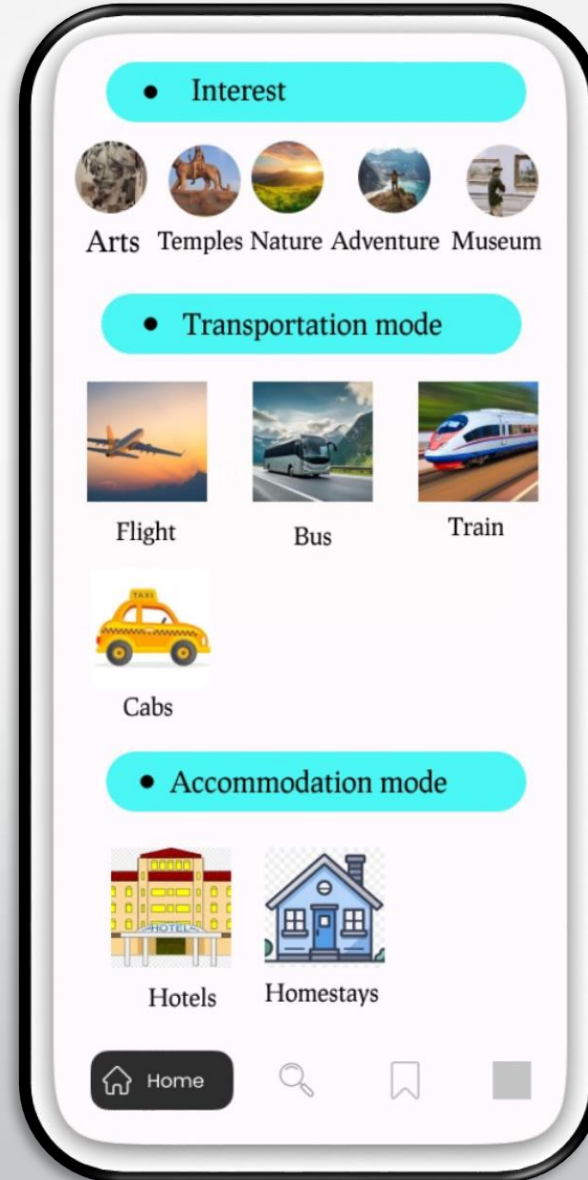
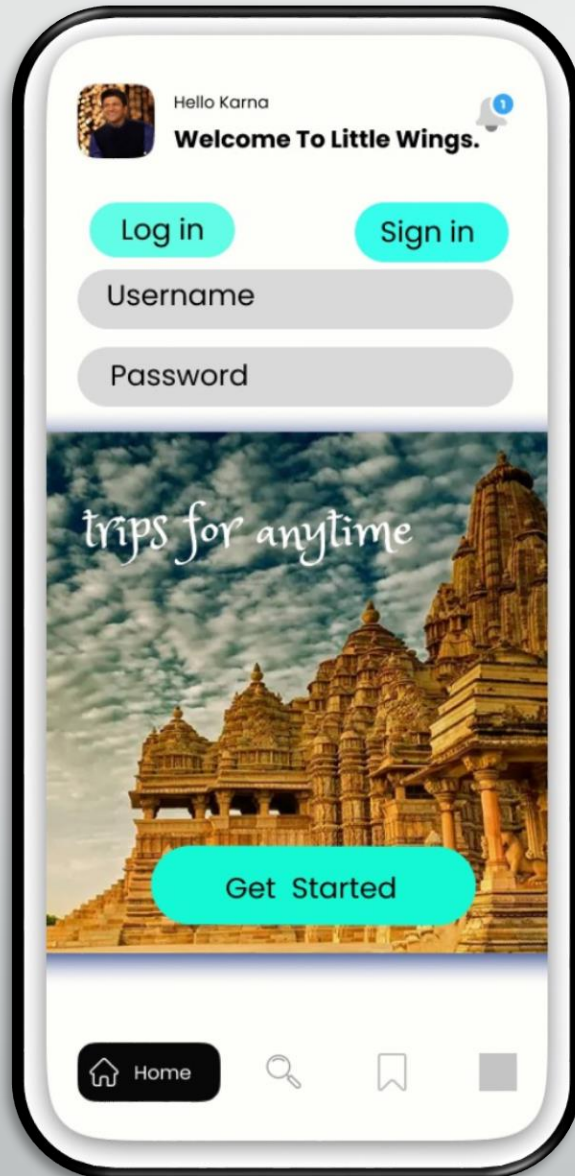
- MAINTENANCE & UPDATES : Cultural tech solutions like museum apps or AR exhibits require regular updates and maintenance, which can be costly and technically demanding

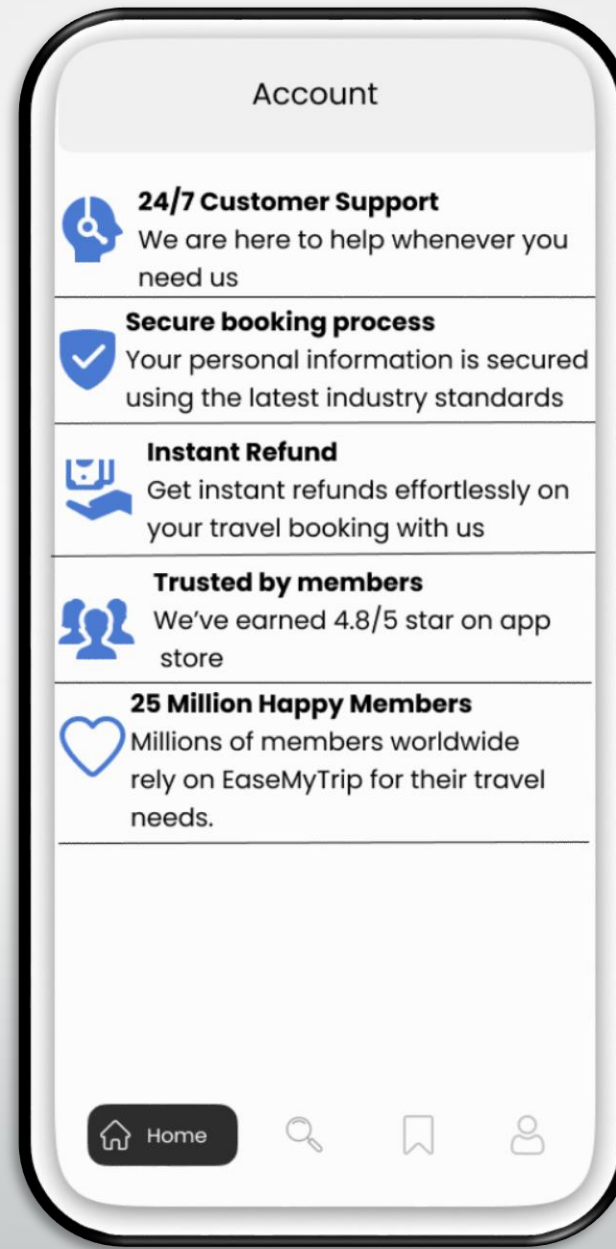
Example : An AR museum guide app becomes buggy and outdated, frustrating users

- NON AVAILABILITY OF ACCOMMODATION : A lack of available hotel rooms or suitable lodging options can severely limit the success of tourism initiatives , especially when cultural sites or events attract large numbers of visitors

Example : During a cultural festival in a historic town, tourists struggle to find accommodation, forcing many to cancel or shorten their stay, resulting in lost revenue and a poor visitor experience

THE OVERVIEW / SKELETON







THANK YOU