Zoe Bingham

Education

ROCHESTER INSTITUTE OF TECHNOLOGY

BA IN SOFTWARE ENGINEERING # Aug 2023 - Present | Sep 2022 - Jan 2023 ₩ May 2025 **♀** Rochester, NY

- Presidential Scholar
- Third Year Student

Links

GitHub zmb6893 in Linkedin zoe-bingham Website zoe-bingham.com

Coursework

- Engineering of Software Subsystems
- Software Process and Project Management
- Web Engineering
- Software Development and Problem Solving I & II
- Personal Software Engineering
- Intro to Software Engineering
- Critical Thinking
- Computational Problem Solving

Skills

PROGRAMMING

Java • Python • C • Visual Basic • Javascript • ReactNative • ReactJS mySQL • postgreSQL • Spring • Angular • Vue • MongoDB • GraphQL • InfluxDB • C++

MISCELLANEOUS

Git • Trello • VSCode • AWS • Postman • pgAdmin • vim • VirtualBox • Arduino • VirtualBox • Unity

Extracurriculars MANAGER. **VEGAN CLUB**

AUG 2021 - DEC 2022

- Organize events and activities for the club.
- Outline requirements and goals for campaign and events
- Collaborated with board members to come up with events. COMS

JANUARY 2023 - PRESENT

- Engage in weekly meetings.
- Provide guidance to help underclassmen navigate academic and personal challenges.

Experience

SOFTWARE/WEB DEVELOPER

Poseidon Systems

- **♀** Victor, New York
 - Utilized browser debugger and inspector tools for effective troubleshooting and issue resolution.
 - Implemented organizational strategies to enhance work focus and efficiency.
 - Partnered with the product manager to address challenges and enhance features in the real-time condition monitoring system.

SOFTWARE ENGINEER

CARRIER-LENELS2

₩ Jan 2023 - Aug 2023

- **♀** Pittsford, New York
- Engineered user interfaces in Vue.js, Angular, ASP.NET, and JavaScript to access functionality implemented in the backend.
- Actively participated in code reviews, stand ups, and iteration planning meetings to ensure the delivery of high-quality code.
- Enriched application functionality by adding API endpoints using Spring in the Java layer of the application to access the state of the application. SUPPLEMENTAL INSTRUCTION LEADER

ROCHESTER INSTITUTE OF TECHNOLOGY

Aug 2021 - May 2022

- **♀** Rochester, New York
- Organized and facilitated one-hour group study sessions for students enrolled in RIT's most challenging courses.
- Took comprehensive notes and prepared study materials for students.
- Shared experiences and insights with fellow supplemental instruction leaders during weekly training sessions.

Competitions

WiCHacks

₩ March 2023

♀ Rochester, New York

- Awarded first place in the Best Script track.
- Collaborated with 2 other members for a 24-hour effort on "Inventori," a grocery management system that tracks quantities, updates statuses, and generates optimal shopping lists.
- Implemented using Arduino, Angular, and NodeJS.

BRICKHACKS

February 2023

♀ Rochester, New York

- Awarded first place in the Best Use of Google Cloud track as part of our team's achievement.
- Collaborated with 3 team members on a 24-hour project to develop a mood-detecting app using the user's recently played Spotify songs.
- Implemented using JavaScript, NodeJS, Spotify API, OpenAi API, and Twilio API.

Recent Projects.

COMIX, ACADEMIC TEAM PROJECT

ROCHESTER INSTITUTE OF TECHNOLOGY

Jan 2022 - May 2022

- Rochester, New York
- Allows users to store, favorite, and sort a library of comics.
- Practiced strong use of object oriented design patterns and principles.
- Implemented using ReactJS, PostgreSQL, Spring, and Java.

TIME AVAILABILITY GRAPH, PERSONAL PROJECT

ROCHESTER INSTITUTE OF TECHNOLOGY

m Dec 2021 - March 2022

- Rochester, New York
- Developed a solution that transcribes time availability data from a Google Form into a calendar view grid, intelligently suggesting optimal meeting times by factoring in role priority and response quantity.
- Implemented using Python, ReactJS, and D3.js.