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## Reflection

[1]In this project, I was engaged in collecting data in the form of interviews, as well as creating the basic concept of this project, as well as creating presentations of this project.

[2]In this project, I collected data through Google surveys, and also worked on creating the main idea with an order for a loan through the application of this project, as well as creating presentations of this project, preparing documentation and analyzing all the collected data.

[3]In this project, I was again collecting data through Google surveys, through screen time, and also working on my friend's idea in the team, although this time we thought everything through carefully, but we could not figure out how to analyze it and take interviews on this basis, because half of my friends suffer from because of the problems with lack of sleep, I am one of them, and the rest simply refused to give any rebuttal, answers or advice. Yes, in this project, the documentation was completely in my hands, and the video recording was also made by me.

[1]At the end of this project work, I learned how to ask questions correctly after listening to my own interviews, and how much time I wasted doing this... Eventually, I started collecting information in subsequent projects through Google surveys.

[2]At the end of this project work, I learned how to correctly analyze the answers to questions, and of course, after the unsuccessful integration of the AI-generated picture, I stopped using them as the main picture, but just as a framework or sketch for my new work, although by the end of this project we realized all the mistakes we had made, it did not cause problems to stumble upon the same rake in 3 projects...

[3]At the end of this project work, I decided not to collaborate with some people in the group because of their lack of reliability and despair when more than half of the project is hanging on your shoulder and they at least don't care...

During the entire course, I started drawing pixels on my laptop and started adding these images to presentations of various subjects, starting with the stories of Kazakhstan and ending with this course, but I did not have time to fully prepare the presentation for the 2nd and 3rd projects in a presentable way and was forced to use early presentations to protect these projects. I can't answer this question in an unambiguous way, because apart from the hand-drawn style, I don't consider myself to have mastered the basics of this field, sometimes I myself notice the differences between my approaches and others, sometimes I pass late, sometimes I don't pass at all...

What comes to my mind when someone mentions UX and user interface? First of all, I would describe it as opening Adobe After Effects for the first time without any instructional videos and information, it is very confusing, perhaps this is due to the fact that I open and interact with the program often through the terminal rather than the interface. But sometimes I also understand that what I do is directly difficult for others to perceive, and at times I realize that the user experience is like a guideline that you first pay attention to in a critical situation, just the guideline that you previously met and remembered from your experience what it means...