



Technische
Universität
Braunschweig



Dynamic parallelism using CUDA

Example by shallow water equation

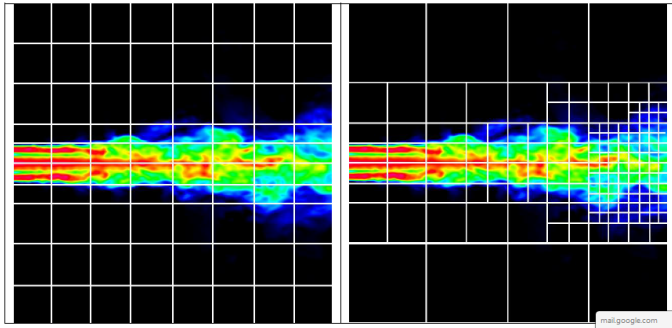
Marc Kassubeck, Torsten Thoben, 18. März 2015

Inhalt

- **The task**
- **Dynamic parallelism using CUDA**
 - Implementation DP with CUDA
 - DP and Synchronisation
 - Recursion Depth and Device Limits
- **The Problem**
 - First try
 - Back to Arrays

Explaining the Task

- extend an existing shallow water solver
- with dynamic parallelism (DP)



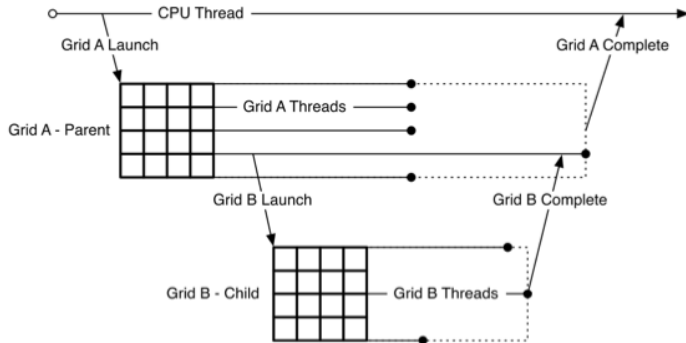
Implementation DP with CUDA

- DP in CUDA means calling a Kernel in a Kernel
- so every thread calls a new grid

```
main(){  
    ...  
    <<< g,b >>> func(depth)  
}  
  
__global__ void func(int depth)  
{  
    if(depth<2)  
        func <<< g, b >>> (depth+1)  
}
```

DP and Synchronisation

- One Kernel finished if his subkernel finished but it can work on after the supkernel call.
- To synchronize between one thread and his subkernels use `cudaDeviceSynchronize()` (this will not synchronize between threads)



Recursion Depth and Device Limits

- nesting depth, limit to 24
 - need to reserver buffer for running/suspended or launching kernels
 - `cudaDeviceSetLimit(cudaLimitDevRuntimePendingLaunchCount, x);`
 - default is set to 2048
- synchronization depth
 - `cudaDeviceLimit(cudaLimitDevRuntimeSyncDepth, x)`
 - standart is 2

Problem: Implementing of the datastructure

- Datastructure: Forest (many Trees)
- Limit to getting coarse is the Forestsize (number of Trees)
- Limit to getting fine end up to the maximum recursions
- Trees: eg Quadtrees, Octrees...

With Pointer

```
class LeafElem : public TreeElem
{
public:
    float value;
    __device__ __host__ LeafElem();
    virtual __device__ __host__ ~LeafElem(){};
    virtual __device__ __host__ bool isLeaf()
    {
        return true;
    }
};
```


With Pointer

```
class BranchElem : public TreeElem
{
public:
    int nx;
    int ny;
    int depth;
    TreeElem** children;
    __device__ __host__ BranchElem(int nx, int ny, int depth)
    virtual __device__ __host__ ~BranchElem();
    virtual __device__ __host__ bool isLeaf()
    {
        return false;
    }
};
```

But this dont work

Storing the Tree-Structure in an Array

0	0	0	0	1	1	2	2
0	0	0	0	1	1	2	2
0	0	0	0	1	1	1	1
0	0	0	0	1	1	1	1
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0

Profiling

