Aekarin Ongart

Computer Engineer (Student)

Aekarin.Ongart@gmail.com

© 099-0123434

aekarinongart.github.io

github.com/AekarinOngart

</> Front-End Developer

Project Experience

Food Ordering System @ Web-Application-Development

Aug - Nov 2022 // KMITL

- Open source can be developed further Not subject to copyright in various designs, the system will be like Grab Food, Line Man, Food Panda, Uber with food delivery. By using this application or website as an intermediary.
- This website I do both front and back. The front end is coded in HTML, CSS, Javascript and the back end is coded in C# and the framework is ASP.NET.

Hospital Network Design @ Internetworking-Standards-and-Technologies

Aug - Nov 2022 // KMITL

Design a network system of a hospital. with the following conditions Implement router, switch, pc devices and design topology within the network such as use Dynamic RoutingProtocols, Static Routing, Routing, VLAN, VTP, etc. have economical network numbering and use Subnet Zero, All One Subnet.

InternetCafe Simulation @ Object-Oriented-Programming

Jan - April 2022 // KMITL

- InternetCafe shop program used to count the time of the machine that actually works Can be used temporarily (Offline) or can be used to continue studying Coded with OOP structure, developed GUI with CustomTkinter, which allows design to be more beautiful than the original Tkinter.
- The program is coded in Python, which is coded in OOP structure to make it easy to call recursive functions on each computer. Used for storing data such as usage period, various status of the computer.

Social Networking service @Introduction-to-Cloud-Architecture

Jan - April 2022 // KMITL

- It is a social media website similar to facebook, Instagram, pantip that can post various messages. Let everyone see, respond to comments, like and talk.
- ▶ In this section I coded the front end. and code with HTML, CSS, Javascript, and design UX/ UI with Figma and Canva.

Build a game with Pygame @ Programming-Fundamentals

Aug - Nov 2021 // KMITL

▷ It's a base defense game similar to a line ranger where you have to defend against enemies attacking the base. In which we play a defensive role by shooting enemies before attacking by clicking the mouse on the enemy. And we can upgrade the health of our base. There is a difficulty system - easy. The longer you play, the stronger the enemy that comes out to attack. get stronger It's harder to attack our base. and has a point accumulation system Makes it challenging to break the highest score we've ever played.

Hackintosh @ Dortania's-OpenCore

2016 - 2019 // LBTECH

built a hackintosh for Asus zenbook ux333 and other similar specs. Using data from Dortania's Opencore and Olarila, I'm happy for anyone to use or build on it. But nowadays, the opencore version has gone a long way, so it might be difficult to upgrade from this version to the new version.

Skills

Programming Languages

HTML5, CSS3, JavaScript(ES6), Python 3, C#

Libraries & Frameworks

React.js, Gatsby.js, JQuery, ASP.NET Core MVC (.NET7)

Tools & Platforms

MySQL, SQL Server 2022, GitHub, Netlify, Visual Studio, Visual Basic, Visual Studio Code

Design

Adobe Photoshop, Canva

Education

Computer Engineering @KMITL

2021 - Present // Bangkok, TH Bachelor of Engineering work with a variety of different languages, platforms, frameworks

Computer Software @LBTECH

2017 - 2021 // Lopburi, TH Learn about programming-related technologies and software

Projects

Online Food Ordering System

Open source can be developed further Not subject to copyright in various designs, the system will be like food delivery. By using this application or website as an intermediary

InternetCafe Simulation

internetCafe shop program used to count the time of the machine that actually works Can be used temporarily (Offline) or can be used to continue studying, developed GUI with CustomTkinter, which allows design to be more beautiful than the original Tkinter