Mobile and Cloud Computing #3

Containers Services

Overview

Background

Running containers on VMs

Running containers on App Engine and

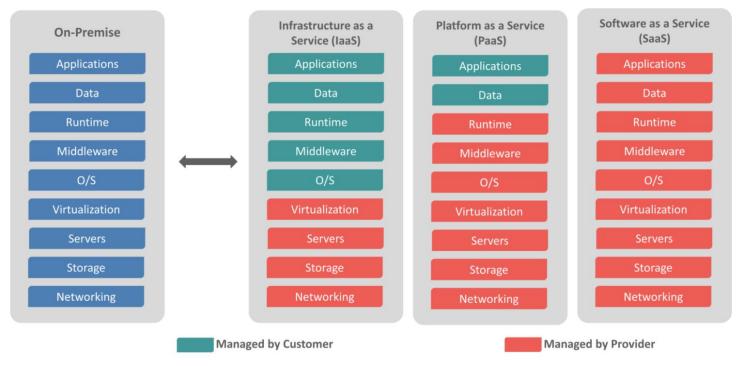
Running containers on Kubernetes Engine

Cloud Run

What are containers?

Containers are a **method of packaging** an application executable and its dependencies (runtime, system tools, system libraries, configuration), and running the package as a set of resource-isolated processes

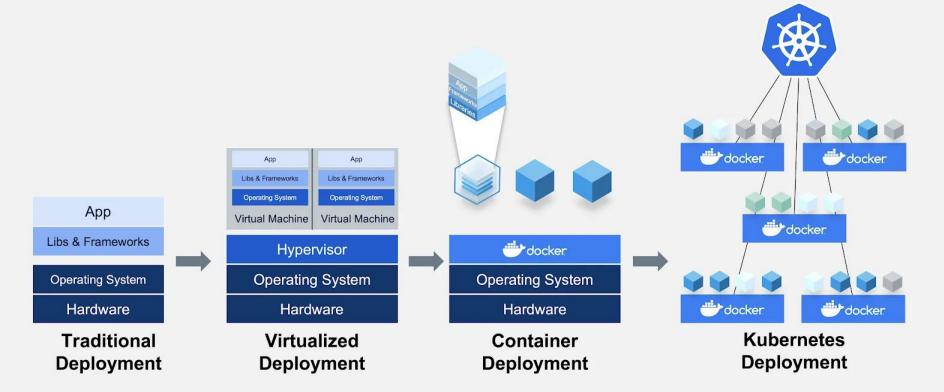
Type of Service on Cloud



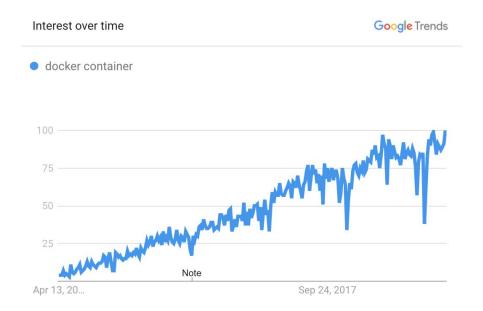


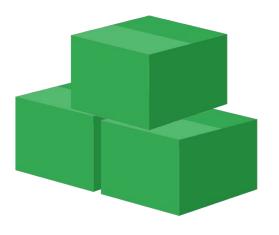


Kubernetes & Docker work together to build & run containerized applications



The growth of containers







Complexity and control



laaS PaaS SaaS

Servers, VM instances

Clusters, cluster management

Serverless, autoscaling







Kubernetes Engine



App Engine flexible environment



App Engine



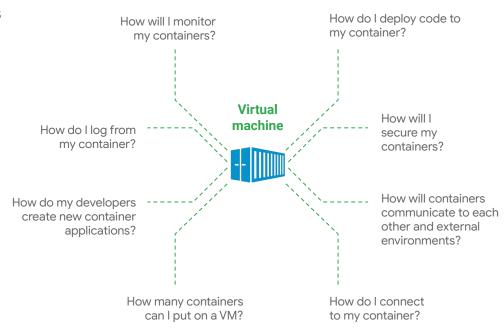
Cloud Run

Running containers on VMs

Working with containers on VMs

As you start to consider what running containers on VMs might look like, you quickly realize there is a lot to think about ...

- Container availability and fault tolerance
- Logging and monitoring
- Security and networking
- Development and deployment
- Performance and scalability
- Available resources and skill sets





Infrastructure considerations

How do you support all these considerations when running your infrastructure on VMs?

- Container availability and fault tolerance
- Logging and monitoring
- Security and networking
- Development and deployment
- Performance and scalability
- Available resources and skill sets

Build or modify applications to Code support these concerns? Are the resources and skill sets **Staff** available to tackle these challenges? Impact to VM management and **VMs** infrastructure? Buy container-specific software tools **Tools** to address these concerns?



Getting help from the cloud

The major players in the cloud platform space all have container services that come with orchestration tools already integrated to work in a VM environment and have tackled some of these more difficult issues, like

- Elasticity of the container infrastructure is in sync with the elasticity of the VMs
- Managing state by offering mechanisms to persist data in external storage
- Communication between the container and the VM using software-defined networking









Pros and cons



- Custom control of your container infrastructure
- No vendor lock-in
- Optimization of the infrastructure for you specific requirements and constraints
- Easier to meet compliance requirements as container infrastructures could be privately hosted



- Increased complexity that needs to be addressed
- Time and effort to keep the infrastructure up and running efficiently
- Timeliness of implementing changes
- Level of expertise in running container infrastructures
- Managing staff retention of highly skilled resources



Q GSP282

A Tour to QWIKLABS and Google Cloud

45 minutes

Free

★★★★★ Rate Lab





Lab: Docker

1. Go to Cloud Console https://console.cloud.google.com/



2. Check current directory

~\$ pwd





Lab: Docker play with Docker

3. Check Docker version with this command:

~\$ docker --version

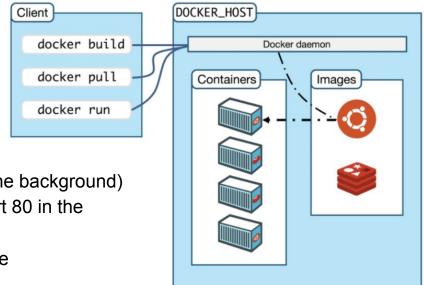
4. Run Docker container with this command:

~\$ docker run -dp 8080:80 docker/getting-started

• -d - run the container in detached mode (in the background)

 p 8080:80 - map port 8080 of the host to port 80 in the container

dockersamples/101-tutorial - the image to use







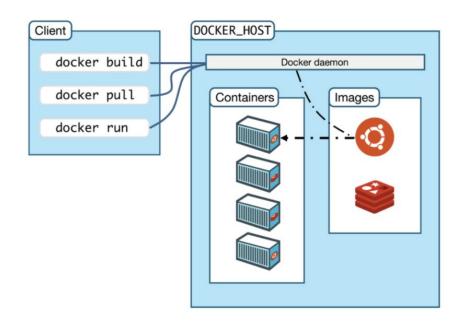
Lab: Docker play with Docker

5. Check Docker container with this command:

~\$ docker ps

6. Check Docker images with this command:

~\$ docker images



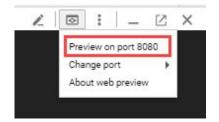




Lab: Play with Docker

Clone Source Repository

```
    git clone https://github.com/googlecodelabs/monolith-to-microservices.git
    cd ~/monolith-to-microservices
    ./setup.sh
    cd ~/monolith-to-microservices/monolith
    npm start
```

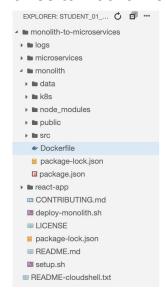






Lab: Dockerfile

- Open Editor
- 2. Browse to Dockerfile



```
✓ Open Editor
☑ ♦ ✓ ✓ ✓ ✓ ✓ ✓
```

```
# Copyright 2019 Google LLC
# Licensed under the Apache License, Version 2.0 (the "License");
# you may not use this file except in compliance with the License.
# You may obtain a copy of the License at
      https://www.apache.org/licenses/LICENSE-2.0
# Unless required by applicable law or agreed to in writing, software
# distributed under the License is distributed on an "AS IS" BASIS,
# WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
# See the License for the specific language governing permissions and
# limitations under the License.
FROM node:10
# Create app directory
WORKDIR /usr/src/app
# Install app dependencies
# A wildcard is used to ensure both package.json AND package-lock.json are copied
# where available (npm@5+)
COPY package*.json ./
RUN npm install
# If you are building your code for production
# RUN npm ci --only=production
# Bundle app source
COPY . .
CMD [ "node", "src/server.js" ]
```

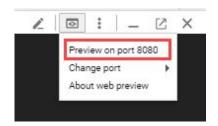




Lab: Docker Build and Docker Run

```
    docker ps
    docker images
    docker build -t monolith:v1 .
    docker ps
    docker images
    docker run -d -it --name monolith -p 8080:8080 monolith:v1
    docker ps
    docker ps
    docker logs [container id]
```

10. Goto Preview on port 8080 then capture screen for submit quiz







Break

5 mins

https://www.youtube.com/watch?v=iDnkegx5EBg





Running containers on App Engine



What is App Engine?

An app-centric view of the world

- You want to focus on writing code and never touch a server, cluster, or infrastructure
- Building quickly and time to market are highly valued
- You want to sleep at night and not worry about a pager going off, or 5xx errors
- You expect your app to have high availability without a complex architecture
- You can perform no downtime upgrades and A/B test via split traffic feature

Note: This presentation will focus solely on the App Engine flexible environment option, as it is the recommended approach



App Engine

A flexible, **zero ops** platform for building highly available apps



What is App Engine flexible environment?

Based on <u>Google Compute Engine</u>, the App Engine flexible environment automatically scales your app up and down while balancing the load. Microservices, authorization, SQL and NoSQL databases, traffic splitting, logging, versioning, security scanning, and content delivery networks are all supported natively. In addition, the App Engine flexible environment allows you to customize the runtime and even the operating system of your virtual machine using Dockerfiles.

It mixes the best of App Engine-managed platform with the flexibility of containers, enabling mix-and-match different versions for various programming languages.



What workloads are ideal?

App Engine's benefits make it ideally suited for building

Mobile backends, especially social and casual games

Software as a Service (SaaS) applications that can disrupt stagnant industries Internal IT apps that improve productivity and revenue (think Googelplex)

Internet of Things (IoT)
front end and back end
workloads.

Any web front end (Are you running Tomcat or nginx? Stop.)



What if I might have to run Swift, Perl, or .NET Core?

"We don't need to replatform!

- App Engine flexible environment offers the flexibility we need
- We can add other Cloud Platform products to our architecture"

Total control and power

- Use any language, framework, or library, even SWIFT, Perl,
 .NET Core Runtime via custom runtime on App Engine flexible environment
- Can write to local disks
- SSH into VM for diagnostics
- Configure lower-level infrastructure services as necessary: Cloud Load Balancer, Cloud Autoscaler, IAM

One network

- Single, secure network
- VPN, direct connect, carrier peering options

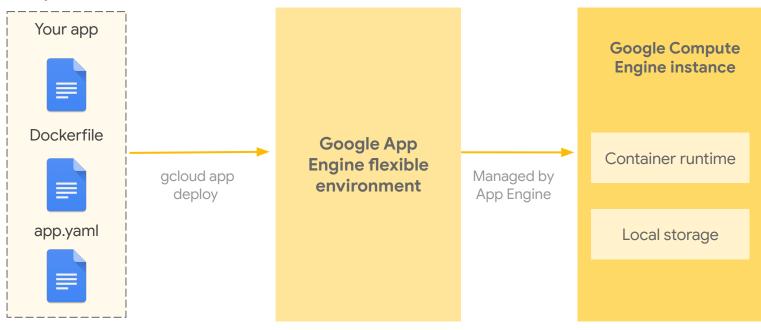
Big data

 Pipeline your logs and events to Google's leading data services



Containers in App Engine flexible environment

All you need





Building containers in App Engine flexible environment





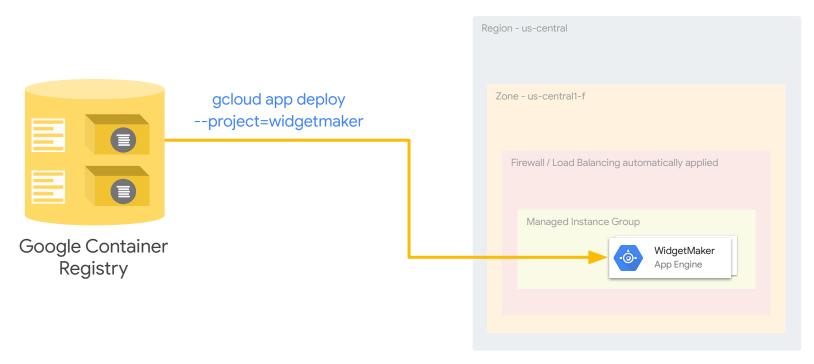
gcloud app deploy --project=widgetmaker



Google Container Registry



Using Containers in App Engine flexible environment





Key decisions

- How much control do I need over my container environment?
- 2 Do I have complex security, networking, or management requirements?
- Is the language and runtime for my application supported in App Engine flexible environment? Do I want to maintain a custom runtime?
- Do I need to control how containers are deployed in relationship to either nodes or other containers?
- 5 Do I need more fine-grained security or network management?



GSP172

App Dev - Deploying the Application into App Engine Flexible Environment - Java

1 hour 5 Credits *** Rate La

GSP172





Cloud Run

Serverless but with Containers





Cloud Run



Container to production in seconds



Natively Serverless



One experience, where you want it



ONE

Container to production in seconds



Containers

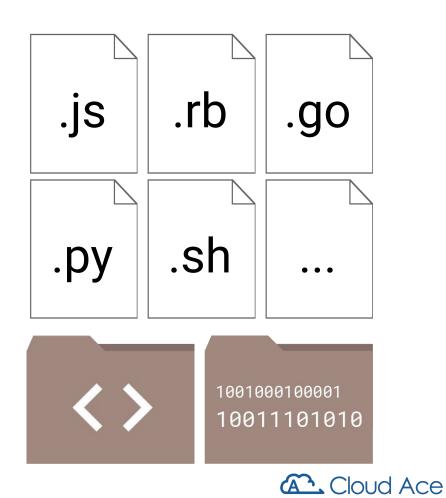
Any language

Any library

Any binary

Ecosystem of base images

Industry standard





Steps







Container runtime contract

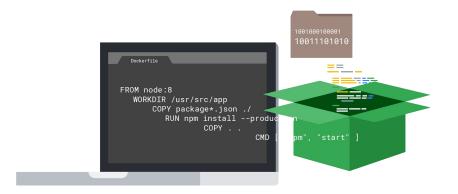
HTTP







Build



Docker



Cloud Build

CI/CD





Run



https://yourservice.run.app







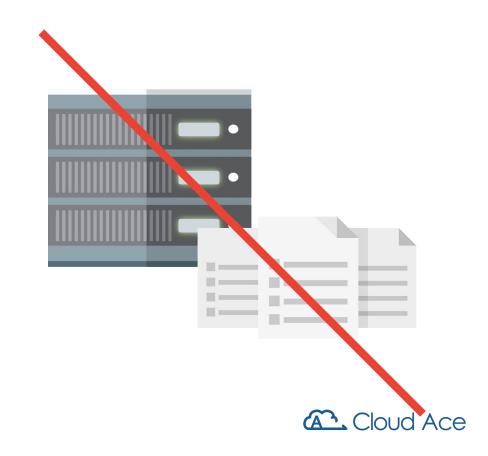
TWO

Natively Serverless



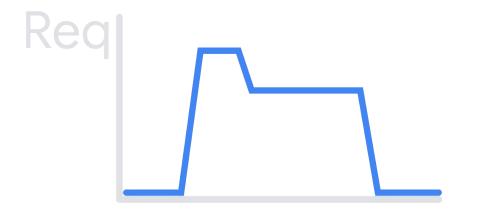
Cloud Run is Serverless

- Focus on your code
- No infrastructure to manage
- Managed URLs and TLS certificates
- Redundant, automatic failover
- Simple developer experience
- Scales with you
- Pay per use





Automatically scaled for requests



Scales up fast

Scales down to zero





Cloud Run: Pay-per-use







THREE

One experience, where you want it



Introducing Cloud Run on GKE

Same great Cloud Run, but on Kubernetes

More flexibility and control, operator required.

Integrates with k8s-based policy, control & mgmt

Custom nodes, hardware accelerators, VPC

Build on your existing investment in Kubernetes







Serverless containers, where you want them



Cloud Run

Fully serverless

No cluster to manage

Pay for what you use



Cloud Run on GKE

Serverless developer experience Runs in your GKE cluster





Choose the platform for you

Cloud Run

Cloud Run on GKE

Fully managed, no cluster
Pay-per-use
Minimal operations
Limited instance size

Runs in your GKE cluster
Provisioned resources
Kubernetes operations
Custom machine types
Hardware accelerators (GPUs)

Autoscaling

Stackdriver

UI & CLI

Custom URLs

Knative





Hello Cloud Run

45 minutes

5 Credits

** * * Rate Lab

GSP492



Google Cloud Self-Paced Labs







Break

5 mins

https://www.youtube.com/watch?v=I0vvfEwI2Oq





Running containers on Kubernetes Engine

Using orchestration

Container orchestration tools provide a rich set of features for a container infrastructure

Orchestration tools can manage how multiple containers get created and updated, and provide high availability, networking, fault tolerance, and more

Orchestration tools can take you a long way but there are still some bridges to cross with regard to integration of the VM and the container environment



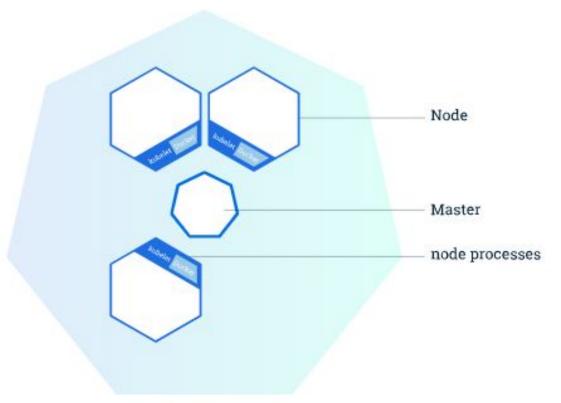








Kubernetes Cluster





Kubernetes cluster

Kubernetes Cluster Lab

https://kubernetes.io/docs/tutorials/kubernetes-basics/create-cluster/cluster-interactive/

Welcome!

Module 1 - Create a Kubernetes cluster

★ Difficulty: Beginner

© Estimated Time: 10 minutes

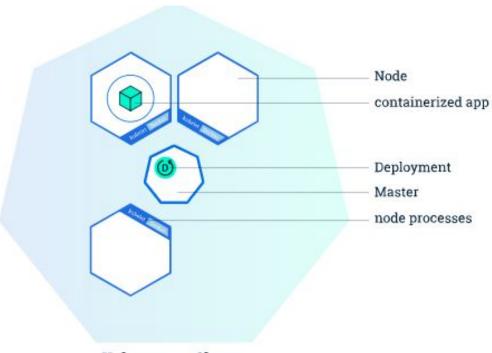
The goal of this interactive scenario is to deploy a local development Kubernetes cluster using minikube

The online terminal is a pre-configured Linux environment that can be used as a regular console (you can type commands). Clicking on the blocks of code followed by the ENTER sign will execute that command in the terminal.

START SCENARIO



Deploy app to Kubernetes





Kubernetes Cluster

Kubernetes Deployment Lab

https://kubernetes.io/docs/tutorials/kubernetes-basics/deploy-app/deploy-interactive/

Welcome!

Module 2 - Deploy an app

* Difficulty: Beginner

© Estimated Time: 10 minutes

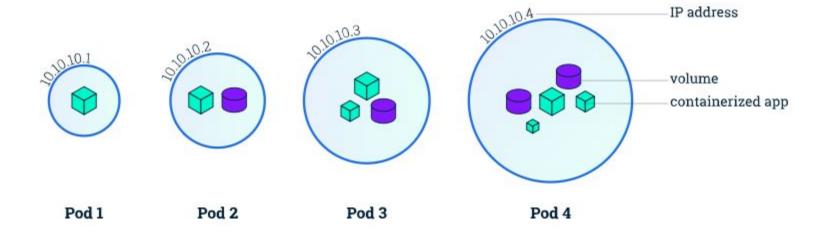
The goal of this scenario is to help you deploy your first app on Kubernetes using kubectl. You will learn the basics about kubectl cli and how to interact with your application.

The online terminal is a pre-configured Linux environment that can be used as a regular console (you can type commands). Clicking on the blocks of code followed by the ENTER sign will execute that command in the terminal.

START SCENARIO

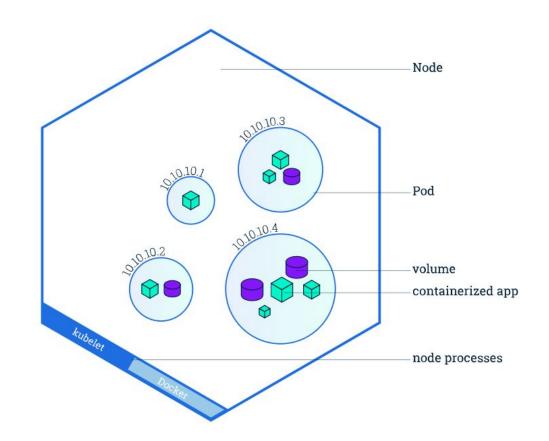


Kubernetes Pods





Kubernetes Node





Explore app Lab

https://kubernetes.io/docs/tutorials/kubernetes-basics/explore/explore-interactive/

Welcome!

Module 3 - Explore your app

* Difficulty: Beginner

© Estimated Time: 10 minutes

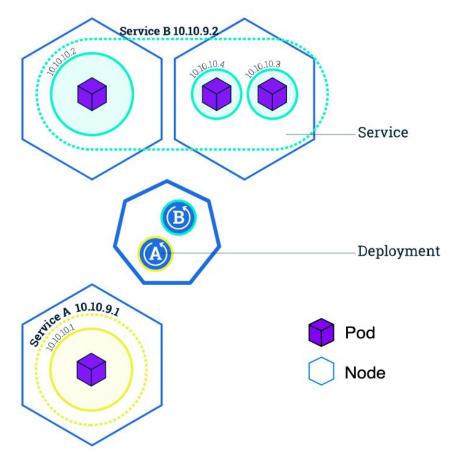
In this scenario you will learn how to troubleshoot Kubernetes applications using the kubectl get, describe, logs and exec commands.

The online terminal is a pre-configured Linux environment that can be used as a regular console (you can type commands). Clicking on the blocks of code followed by the ENTER sign will execute that command in the terminal.

START SCENARIO

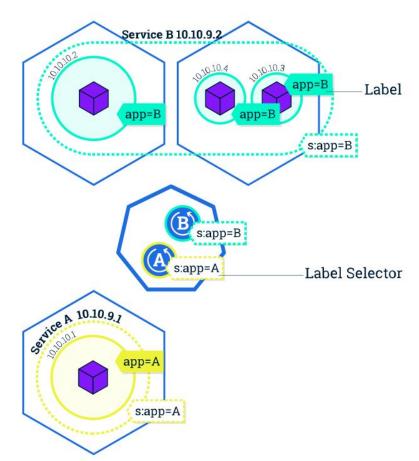


Kubernetes Services





Kubernetes Labels





Explore app Lab

https://kubernetes.io/docs/tutorials/kubernetes-basics/expose/expose-interactive/

Welcome!

Module 4 - Expose your app publicly

* Difficulty: Beginner

© Estimated Time: 10 minutes

In this scenario you will learn how to expose Kubernetes applications outside the cluster using the kubectl expose command. You will also learn how to view and apply labels to objects with the kubectl label command.

The online terminal is a pre-configured Linux environment that can be used as a regular console (you can type commands). Clicking on the blocks of code followed by the ENTER sign will execute that command in the terminal.

START SCENARIO



What is Kubernetes Engine?

Google Kubernetes Engine is managed Kubernetes hosted on Google Cloud.

It's built upon open-source Kubernetes.

Backed by Google Cloud infrastructure, it's secure, reliable, and scalable to handle massive workloads quickly and efficiently.

Kubernetes Engine manages time-consuming operational tasks for you such as:

- Implementing and configuring cluster networking
- Provisioning, maintaining, upgrading VMs
- Container logging, monitoring, replication, autoscaling

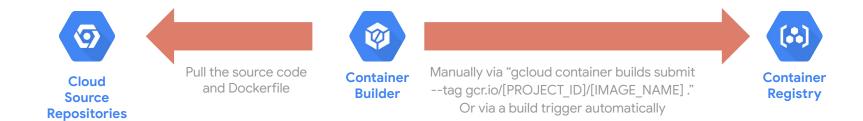
https://kubernetes.io/docs/tutorials/kubernetes-basics/





Building containers in Kubernetes Engine

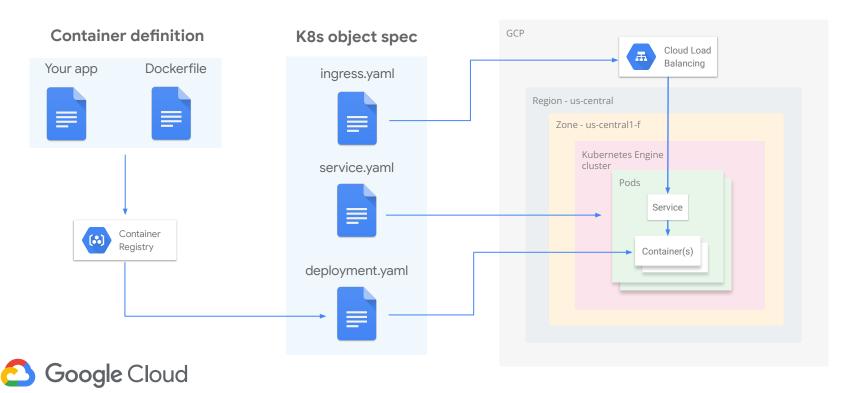
While building containers in Kubernetes Engine, consider the following process flow:





Using containers in Kubernetes Engine

While running containers in Kubernetes Engine, consider the following process flow:



Kubernetes Engine pros and cons



Pros

- More control over infrastructure and architecture compared to App Engine
- Reduced operational overhead compared to running Kubernetes yourself or containers on VMs
- Workload mobility, no vendor lock-in
- Optimized resource utilization
- Access controls with GCP IAM



Cons

- Opinionated configuration and workflow
- No control over master node and control plane — managed by GCP
- Very few customization options for worker nodes
- Cannot run Windows containers



Key decisions

- 1 How much control do I need over my containers? Do I need orchestration?
- 2 How do I expose my service(s)? Load Balancer? Ingress? or NodePort?
- 3 How do I handle persistent data?
- 4 What back end should I use for logging and monitoring?
- 5 How do I secure my cluster? Who needs access to what?
- 6 What is my CI/CD strategy?



AK8S-03 Creating a GKE Cluster via GCP Console

1 hour

5 Credits



Overview

In this lab, you use the GCP Console to build GKE clusters and deploy a sample Pod.



Google Cloud Fundamentals: Getting Started with GKE

35 minutes

5 Credits

Overview

In this lab, you create a Google Kubernetes Engine cluster containing several containers, each containing a web server. You place a load balancer in front of the cluster and view its contents.



Kubernetes Engine: Qwik Start

ตัวอย่าง yaml file https://github.com/arun-gupta/dock er-kubernetes-hello-world/blob/ma ster/deployment.yaml

30 minutes 1 Credit ★★★★

** * * * Rate Lab

GSP100



Managing Deployments Using Kubernetes Engine

1 hour

7 Credits



https://www.gwiklabs.com/focuses/639?parent=c atalog

GSP053



Google Cloud Self-Paced Labs



Homework

Managing Deployments Using Kubernetes Engine

1 hour 7 Credits ★★★☆ Rate Lab

GSP053



Rolling update

