#### **Minutes for CSC2058**

## Group 1 Date of this minute 31/10/2024 Location (Room No. and/or Teams): Library Room 9 and Teams

The following team members were present (in the same meeting room or on Teams) when these minutes were discussed:

Name (printed/typed) In room (R); On teams (T). Signature (agreed bitmap or initials)

Ahmed	R	а
Ignacio	R	i
Htoo Myat Naing	R	h
Aleeya	Т	а
Serafy	R	s
Sebastian	R	S

Task Reporting (Briefly list what each team member did in the last week/since the last meeting if < 1 week.\*)

#### Name (1): Ahmed

- Explained the email with the professor and explained our core requirements more in depth.
- Was very on point on the downsides of each idea, making questions and trying to find solutions to every aspect
- Delegated the jobs efficiently.

# Name (2): Ignacio

- Brought up an almost complete version of the game with a Ludo-like version with a shared fund of money and energy from the players, instead of individual funds.
- Brought information on the research part of the project, what would all of the roles do for research purposes.
- Illustrated on the whiteboard a rough sketch of the game.

### Name (3): Htoo Myat Naing

- Brought up an almost complete version of a made up board game with an entire presentation to back
- Stated the importance of a continuously collaborative game and showed the benefits this might bring
- Effectively demonstrated how a monopoly-like game would be a good implementation according to our core requirements.

### Name (4): Aleeya

- Gave an entire presentation on how do each of the roles would implement a marketing aspect
- Stated that we need to delegate on the UML, Use cases and the introduction presentation
- Gave several ideas for the name of the game, including the elected game anaeroSync

#### Name (5): Serafy

•

# Name (6): Sebastian

- Discussed on depth the problems of scalability
- Focussed on the problems of location of the factory or the machines

\*Printouts giving an overview of interim deliverables may be added as a supplement to these minutes.

Actions Planned (Briefly list what each team member will do this week/until the next meeting if < 1week.)

Name (1): Ahmed

- Meet with everybody separately to reach a decision on the board.
- Design a full set of different tasks to be done under the different areas of preparation and organization before completing the objectives.

Name (2): Ignacio

Design a virtual demo of the game board

Name (3): Htoo Myat Naing

- Start developing the UML and use cases
- Keep thinking on appropriate game board designs

Name (4): Aleeya

Start developing the UML and use cases diagram

Name (5): Serafy

 Design a full set of different tasks to be done under the different areas of preparation and organization before completing the objectives.

Name (6): Sebastian

Start developing the UML and use cases diagram

Obstacles (List briefly anything that may be blocking your progress and the possible solutions you need to investigate. Indicate 'O.K.' if there are no obstacles you are aware of.)

Name (1): Ahmed

OK

Name (2): Ignacio

• Implement ALL of the core requirements from the handbook in his version of the game.

Name (3): Htoo Myat Naing

Implement ALL of the core requirements from the handbook in his version of the game.

Name (4): Aleeya

•	OK
Name	(6): Sebastian
•	Study more in depth the use case and UML diagrams
	Date of next minutes meeting: 03/11/2024
	Location of next minutes meeting: (Room No. and/or Teams):McClay Library

Study more in depth the use case and UML diagrams

Name (5): Serafy