Config4

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Namespace Index

1.1 Namespace List

Here is a list of all namespaces with brief descriptions:

camera_capture		 														 		ç
object_detection_c4		 																10
object detection v1																		11

2 Namespace Index

Hierarchical Index

2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

No	ode	
	camera_capture.CameraCapture	7
	object detection c4.ObjectDetection	ç

4 Hierarchical Index

Class Index

3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

camera_capture.CameraCapture	
A class to capture frames from a camera and publish them as ROS messages	17
object_detection_c4.ObjectDetection	
A class to detect objects in an image and publish their locations as ROS messages	19

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File Index

4.1 File List

Here is a list of all files with brief descriptions:

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Namespace Documentation

5.1 camera_capture Namespace Reference

Classes

class CameraCapture

A class to capture frames from a camera and publish them as ROS messages.

Functions

• def main (args=None)

Main function which initializes the ROS client library, creates a CameraCapture node, and spins.

Variables

Users C :\Users\sin_p\OneDrive - USN\Dokumenter\Bachelor\Doxygen\Dokumentasjon\Doxygen\
Config4>doxypypy -a -c "C:/Users/sin_p/OneDrive - USN/Dokumenter/Bachelor/Doxygen/Dokumentasjon/Doxygen/Config4/ca_capture.py"

5.1.1 Function Documentation

5.1.1.1 main()

Main function which initializes the ROS client library, creates a CameraCapture node, and spins.

Parameters

args | Arguments passed to rclpy.init. Defaults to None.

5.1.2 Variable Documentation

5.1.2.1 C

Users camera_capture.C :\Users\sin_p\OneDrive - USN\Dokumenter\Bachelor\Doxygen\Dokumentasjon\↔

Doxygen\Config4>doxypypy -a -c "C:/Users/sin_p/OneDrive - USN/Dokumenter/Bachelor/Doxygen/Dokumentasjon/Doxyg_capture.py"

5.2 object_detection_c4 Namespace Reference

Classes

· class ObjectDetection

A class to detect objects in an image and publish their locations as ROS messages.

Functions

def main (args=None)

Main function which initializes the ROS client library, creates an ObjectDetection node, and spins.

Variables

Users C :\Users\sin_p\OneDrive - USN\Dokumenter\Bachelor\Doxygen\Dokumentasjon\Doxygen\\
Config4>doxypypy -a -c "C:/Users/sin_p/OneDrive - USN/Dokumenter/Bachelor/Doxygen/Dokumentasjon/Doxygen/Config4/ob_detection_c4.py"

5.2.1 Function Documentation

5.2.1.1 main()

Main function which initializes the ROS client library, creates an ObjectDetection node, and spins.

Parameters

args | Arguments passed to rclpy.init. Defaults to None.

5.2.2 Variable Documentation

5.2.2.1 C

Users object_detection_c4.C :\Users\sin_p\OneDrive - USN\Dokumenter\Bachelor\Doxygen\Dokumentasjon\

Doxygen\Config4>doxypypy -a -c "C:/Users/sin_p/OneDrive - USN/Dokumenter/Bachelor/Doxygen/Dokumentasjon/Doxyg-detection_c4.py"

5.3 object_detection_v1 Namespace Reference

Functions

- def calculateDistance (ballRadius px)
 - Calculate the distance from the camera to the object based on its radius in pixels.
- def detect_colored_object (colorLower, colorUpper, min_radius, max_radius)
 - Detect a colored object within a given color range and size.
- def display_object_info (frame, x, y, radius, distance, color, text_offset)
 - Display information about the detected object on the frame.

Variables

- Users C :\Users\sin_p\OneDrive USN\Dokumenter\Bachelor\Doxygen\Dokumentasjon\Doxygen\←
 Config4>doxypypy -a -c "C:/Users/sin_p/OneDrive USN/Dokumenter/Bachelor/Doxygen/Dokumentasjon/Doxygen/Config4/ob_detection_v1.py"
- float ballRadius = 3.25
- float cameraFOV = 62.2
- tuple faktor = (1280 / 2) * (ballRadius / math.tan(math.radians(cameraFOV / 2)))
- · dict colors
- FPS fpsreader = FPS()
- cv videoCap = cv.VideoCapture(0)
- grabbed
- frame = imutils.resize(frame, width=1280)
- fps
- img
- color
- cv hsv = cv.cvtColor(frame, cv.COLOR BGR2HSV)
- def obj
- X
- y
- ballRadius_px
- def distance = calculateDistance(ballRadius_px)
- cv key = cv.waitKey(1)

5.3.1 Function Documentation

5.3.1.1 calculateDistance()

```
\label{lem:condition} \mbox{def object\_detection\_v1.calculateDistance (} \\ \mbox{\it ballRadius\_px )}
```

Calculate the distance from the camera to the object based on its radius in pixels.

Parameters

ballRadius_px	The radius of the ball in pixels.
---------------	-----------------------------------

Returns

The calculated distance in cm.

5.3.1.2 detect_colored_object()

Detect a colored object within a given color range and size.

Parameters

colorLower	The lower boundary of the color range in HSV format.
colorUpper	The upper boundary of the color range in HSV format.
min_radius	The minimum radius of the object to detect.
max_radius	The maximum radius of the object to detect.

Returns

The (x, y) coordinates and radius of the detected object, or None if no object is detected.

5.3.1.3 display_object_info()

Display information about the detected object on the frame.

Parameters

frame	The frame on which to display the information.
X	The x-coordinate of the object.

Parameters

У	The y-coordinate of the object.					
radius	The radius of the object.					
distance The distance to the object.						
color	The color of the circle to be drawn around the object.					
text_offset	The offset of the distance text under the FPS indicator.					

5.3.2 Variable Documentation

5.3.2.1 ballRadius

float object_detection_v1.ballRadius = 3.25

5.3.2.2 ballRadius_px

object_detection_v1.ballRadius_px

5.3.2.3 C

Users object_detection_v1.C :\Users\sin_p\OneDrive - USN\Dokumenter\Bachelor\Doxygen\Dokumentasjon\

Doxygen\Config4>doxypypy -a -c "C:/Users/sin_p/OneDrive - USN/Dokumenter/Bachelor/Doxygen/Dokumentasjon/Doxyg_detection_v1.py"

5.3.2.4 cameraFOV

float object_detection_v1.cameraFOV = 62.2

5.3.2.5 color

object_detection_v1.color

5.3.2.6 colors

dict object_detection_v1.colors

Initial value:

```
'color': (0, 255, 0), # Color of the circle around object 'text_offset': 0, # Distance text position under FPS
80000
            },
'orange': {
00009
00010
                 'lower': (0, 115, 99), #(L-H, L-S, L-V)
'upper': (18, 255, 255), #(U-H, U-S, U-V)
'min_radius': 0,
00011
00012
00013
00014
                 'max_radius': 0,
                 'color': (0, 102, 255), # Color of the circle around object 'text_offset': 20, # Distance text position under FPS
00015
00016
00017
            00018
00019
00020
00021
                 'min_radius': 0,
                 'max_radius': 0,
'color': (0, 0, 255), # Color of the circle around object
'text_offset': 40, # Distance text position under FPS
00022
00023
00024
00025
            },
00026 }
```

5.3.2.7 distance

def object_detection_v1.distance = calculateDistance(ballRadius_px)

5.3.2.8 faktor

tuple object_detection_v1.faktor = (1280 / 2) * (ballRadius / math.tan(math.radians(cameraFOV / 2)))

5.3.2.9 fps

object_detection_v1.fps

5.3.2.10 fpsreader

```
FPS object_detection_v1.fpsreader = FPS()
```

5.3.2.11 frame

```
imutils object_detection_v1.frame = imutils.resize(frame, width=1280)
```

5.3.2.12 grabbed

object_detection_v1.grabbed

5.3.2.13 hsv

```
cv object_detection_v1.hsv = cv.cvtColor(frame, cv.COLOR_BGR2HSV)
```

5.3.2.14 img

object_detection_v1.img

5.3.2.15 key

```
cv object_detection_v1.key = cv.waitKey(1)
```

5.3.2.16 obj

def object_detection_v1.obj

Initial value:

```
00001 = detect_colored_object(color_info['lower'], color_info['upper'], color_info['min_radius'], 00002 color_info['max_radius'])
```

5.3.2.17 videoCap

```
cv object_detection_v1.videoCap = cv.VideoCapture(0)
```

5.3.2.18 x

object_detection_v1.x

5.3.2.19 y

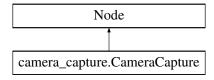
object_detection_v1.y

Class Documentation

6.1 camera_capture.CameraCapture Class Reference

A class to capture frames from a camera and publish them as ROS messages.

Inheritance diagram for camera_capture.CameraCapture:



Public Member Functions

- def __init__ (self)
 - Initializes CameraCapture with a publisher, timer, video capture, and bridge.
- def publish_image_data (self)

Publishes image data.

Public Attributes

- publisher_
- timer
- opencv_video
- bridge

6.1.1 Detailed Description

A class to capture frames from a camera and publish them as ROS messages.

This class is a Node in ROS that uses the Picamera2 library for capturing video data, and CvBridge for converting between ROS and OpenCV image formats.

18 Class Documentation

6.1.2 Constructor & Destructor Documentation

Initializes CameraCapture with a publisher, timer, video capture, and bridge.

6.1.3 Member Function Documentation

6.1.3.1 publish_image_data()

```
\label{lem:cameraCapture.publish_image_data} \mbox{ (} \\ self \mbox{ )}
```

Publishes image data.

Captures a frame from the video capture device, converts the image to a ROS message, and publishes the mess

6.1.4 Member Data Documentation

6.1.4.1 bridge

camera_capture.CameraCapture.bridge

6.1.4.2 opencv_video

camera_capture.CameraCapture.opencv_video

6.1.4.3 publisher_

camera_capture.CameraCapture.publisher_

6.1.4.4 timer

```
camera_capture.CameraCapture.timer
```

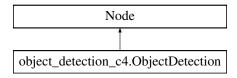
The documentation for this class was generated from the following file:

camera_capture.py

6.2 object_detection_c4.ObjectDetection Class Reference

A class to detect objects in an image and publish their locations as ROS messages.

Inheritance diagram for object detection c4.ObjectDetection:



Public Member Functions

def __init__ (self)

Initializes ObjectDetection with a subscriber, bridge, FPS reader, and publisher.

• def is_circle (self, cnt, threshold=0.7)

Determines if a contour is a circle.

• def process_image (self, msg)

Processes image data and publishes object locations.

• def publish_dist_and_pos (self, x, y, distance)

Publishes the distance and position of an object.

Public Attributes

- · subscription
- bridge
- · fpsreader
- · distance_and_position_publisher

6.2.1 Detailed Description

A class to detect objects in an image and publish their locations as ROS messages.

This class is a Node in ROS that subscribes to image data, processes it to find objects, and publishes the locations of these objects.

20 Class Documentation

6.2.2 Constructor & Destructor Documentation

Initializes ObjectDetection with a subscriber, bridge, FPS reader, and publisher.

6.2.3 Member Function Documentation

6.2.3.1 is_circle()

Determines if a contour is a circle.

Parameters

cnt	The contour to evaluate.
threshold	The circularity threshold. Defaults to 0.7.

Returns

bool True if the contour is a circle, False otherwise.

6.2.3.2 process_image()

```
def object_detection_c4.ObjectDetection.process_image ( self, \\ msg )
```

Processes image data and publishes object locations.

```
This function converts the ROS image message to an OpenCV format, finds objects in the image, and publishes their locations.
```

Parameters

msg The ROS image message to process.

6.2.3.3 publish_dist_and_pos()

Publishes the distance and position of an object.

This function creates and publishes a ROS message containing the x, y position and distance of an object.

Parameters

X	The x position of the object.
У	The y position of the object.
distance	The distance to the object.

6.2.4 Member Data Documentation

6.2.4.1 bridge

 $\verb|object_detection_c4.ObjectDetection.bridge|\\$

6.2.4.2 distance_and_position_publisher

 $\verb|object_detection_c4.ObjectDetection.distance_and_position_publisher|\\$

6.2.4.3 fpsreader

 $\verb|object_detection_c4.ObjectDetection.fpsreader|\\$

22 Class Documentation

6.2.4.4 subscription

 $\verb|object_detection_c4.0bjectDetection.subscription|\\$

The documentation for this class was generated from the following file:

• object_detection_c4.py

File Documentation

7.1 camera_capture.py File Reference

Classes

· class camera_capture.CameraCapture

A class to capture frames from a camera and publish them as ROS messages.

Namespaces

• namespace camera_capture

Functions

• def camera_capture.main (args=None)

Main function which initializes the ROS client library, creates a CameraCapture node, and spins.

Variables

Users camera_capture.C :\Users\sin_p\OneDrive - USN\Dokumenter\Bachelor\Doxygen\Dokumentasjon\
 Doxygen\Config4>doxypypy -a -c "C:/Users/sin_p/OneDrive - USN/Dokumenter/Bachelor/Doxygen/Dokumentasjon/Doxygen/C _capture.py"

7.2 object_detection_c4.py File Reference

Classes

• class object_detection_c4.ObjectDetection

A class to detect objects in an image and publish their locations as ROS messages.

24 File Documentation

Namespaces

· namespace object detection c4

Functions

• def object detection c4.main (args=None)

Main function which initializes the ROS client library, creates an ObjectDetection node, and spins.

Variables

Users object_detection_c4.C :\Users\sin_p\OneDrive - USN\Dokumenter\Bachelor\Doxygen\Dokumentasjon\
 — Doxygen\Config4>doxypypy -a -c "C:/Users/sin_p/OneDrive - USN/Dokumenter/Bachelor/Doxygen/Dokumentasjon/Doxygen/C _detection_c4.py"

7.3 object_detection_v1.py File Reference

Namespaces

namespace object_detection_v1

Functions

- def object detection v1.calculateDistance (ballRadius px)
 - Calculate the distance from the camera to the object based on its radius in pixels.
- def object_detection_v1.detect_colored_object (colorLower, colorUpper, min_radius, max_radius)
 - Detect a colored object within a given color range and size.
- def object_detection_v1.display_object_info (frame, x, y, radius, distance, color, text_offset)

Display information about the detected object on the frame.

Variables

- Users object_detection_v1.C :\Users\sin_p\OneDrive USN\Dokumenter\Bachelor\Doxygen\Dokumentasjon\\
 Doxygen\Config4>doxypypy -a -c "C:/Users/sin_p/OneDrive USN/Dokumenter/Bachelor/Doxygen/Dokumentasjon/Doxygen/C_detection_v1.py"
- float object_detection_v1.ballRadius = 3.25
- float object detection v1.cameraFOV = 62.2
- tuple object_detection_v1.faktor = (1280 / 2) * (ballRadius / math.tan(math.radians(cameraFOV / 2)))
- · dict object detection v1.colors
- FPS object_detection_v1.fpsreader = FPS()
- cv object detection v1.videoCap = cv.VideoCapture(0)
- · object detection v1.grabbed
- object_detection_v1.frame = imutils.resize(frame, width=1280)
- object_detection_v1.fps
- · object detection v1.img
- · object detection v1.color
- cv object detection v1.hsv = cv.cvtColor(frame, cv.COLOR BGR2HSV)
- def object_detection_v1.obj
- object_detection_v1.x
- · object_detection_v1.y
- object_detection_v1.ballRadius_px
- def object_detection_v1.distance = calculateDistance(ballRadius_px)
- cv object detection v1.key = cv.waitKey(1)

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