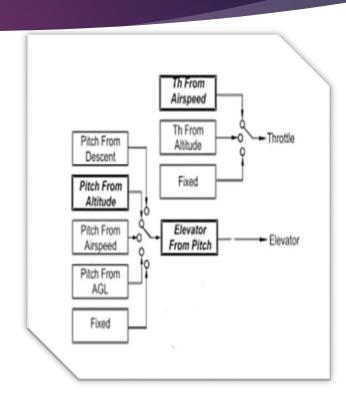
# Auto Pilot Task 5

# Team 4

Name	Sec	B.N.
Mohammed Ahmed Hassan Ahmed	2	37
Ibrahim Thabet Allam	1	1
Mohammed Hatem Mohammed Saee d	2	39
Mohamed Hassan Gad Ali	2	41
Mohammed Abd El MawgoudGhonea m	2	43

# Introduction:

- In order to Design a controller first of all we should get the transfer functions of all full longitudinal dynamics model.
- Our methodology is to using inner loops architecture.
- Then using SISO tool to design the controller.
- Finally we use SIMULINK to check the performance of our design.

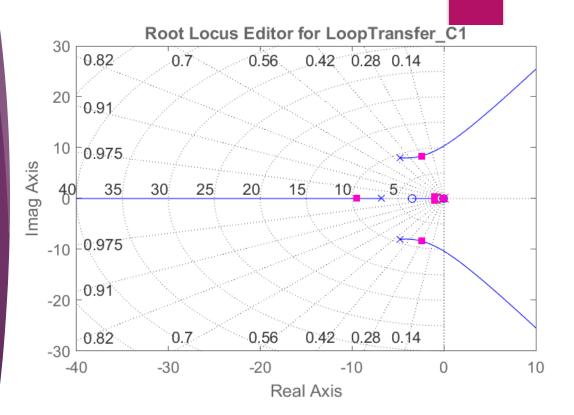


# Design Pitch Controller With Pitch Rate Feedback

The open loop transfer function is:

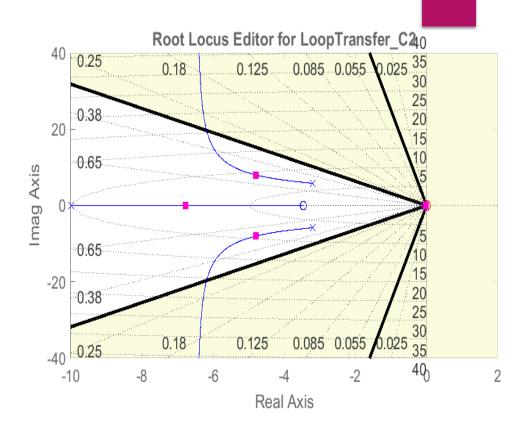
# SISO Tool Design

Root locus



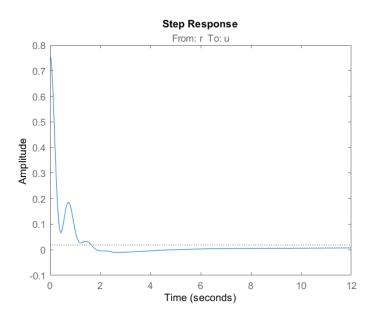
# SISO Tool Design

Root locus

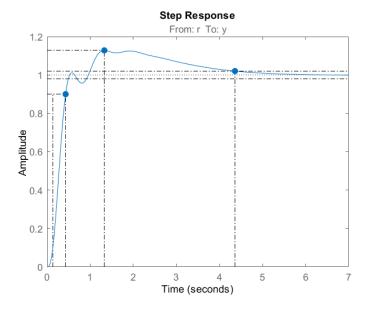


# Step response

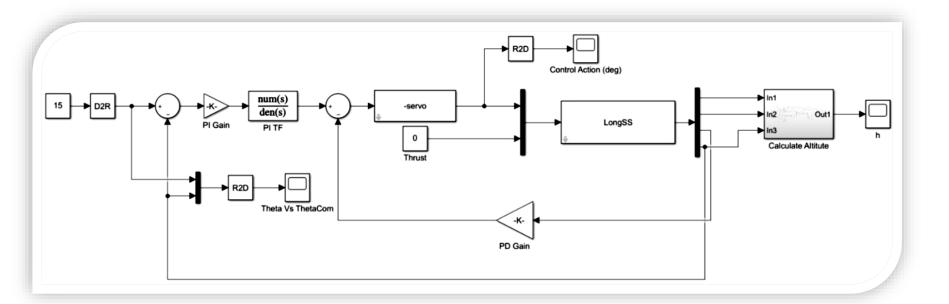
### Control action



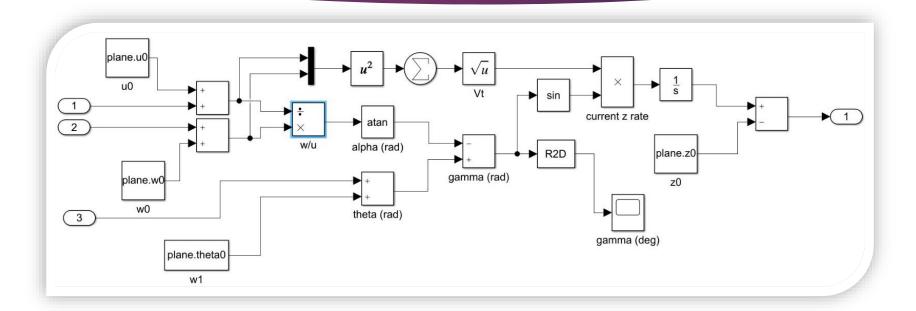
### System Response



# Simulink test

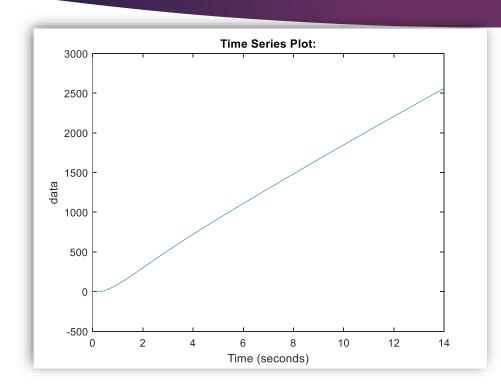


# Simulink test





▶ when we input positive pitch angle, the action depends on the thrust if the thrust is big enough to climb upward the airplane will climb upward if the thrust is not enough the airplane would dive downward but logically, when the pilot input a positive pitch the airplane should climb upward



$$\because \dot{h} = V_{to} * Sin(\gamma)$$

Our plane climbs upward because it has enough thrust to accomplish this. But this not meaning that we control altitude because the airplane will climb to specific height that its thrust enough to reach, then the airplane would dive downward. And this specific height may be before or after that height we need to reach, so we need to control the velocity to reach to required altitude by change thrust  $(\delta_{th})$ 

# NT-33A engine

- Our aircraft 'NT-33A' was a training aircraft that was developed from the Lockheed martin.
- ► The Powerplant installed is 1 × Allison J33-A-35 centrifugal flow turbojet engine, with 5,400 lbf (24 kN) thrust for take-off with water injection
- 4,600 lbf (20,461.82 N) maximum continuous thrust.



# Velocity Controller

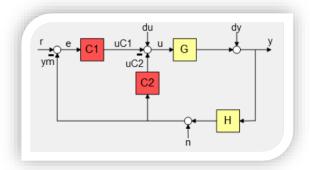
Then the open loop transfer function is

```
Ol_u_ucom =

0.00235 s^3 + 0.015 s^2 + 0.1027 s - 5.831e-05

s^6 + 16.53 s^5 + 110 s^4 + 452.7 s^3 + 62.76 s^2 + 3.234 s + 0.1377

Continuous-time transfer function.
```



# Velocity Controller

```
velocity_Cl_tf =
   32.915 (s+0.03648)
   -----s
```

```
velocity_C2_tf =

15.095 (s+0.1)
-----
(s+0.109)
```

# Step response & Control action

# Step response

200

400

# Step Response From: r To: y System: CL\_ucom\_tf I/O: r to y Peak amplitude: 7.12 Overshoot (%): 13.7 At time (seconds): 150 System: CL\_ucom\_tf I/O: r to y Settling time (seconds): 436

600

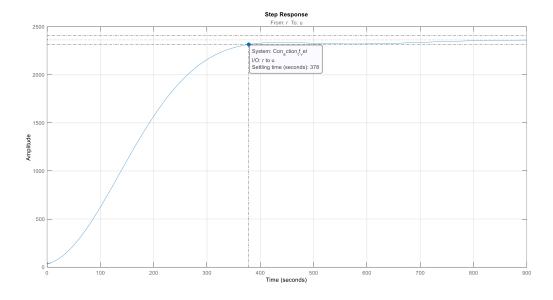
Time (seconds)

800

1000

1200

### Control action



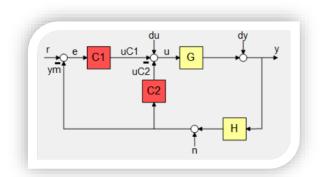
# Altitude controller

```
OL_h_thetacom =

From input to output "y":

-1145 s^4 - 4001 s^3 + 1.073e06 s^2 + 7.461e05 s + 2.728e04
```

 $s^7 + 16.43 \ s^6 + 153.4 \ s^5 + 996.9 \ s^4 + 1678 \ s^3 + 970 \ s^2 + 36.61 \ s$ 



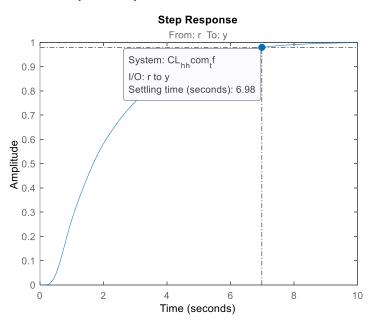
# Altitude Controller

```
altitude_Cl_tf =
0.00067403 (s+1.784)
-----s
```

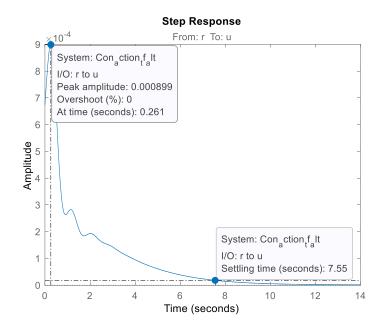
```
altitude_C2_tf =
  0.0014691 (s+1.799)
```

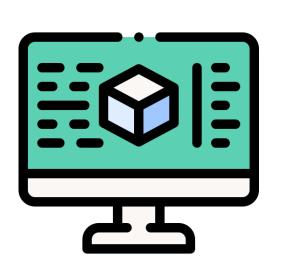
# Step response & Control action

### Step response



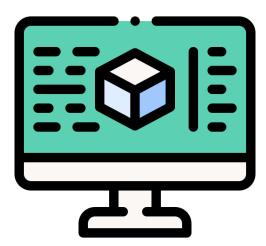
### Control action

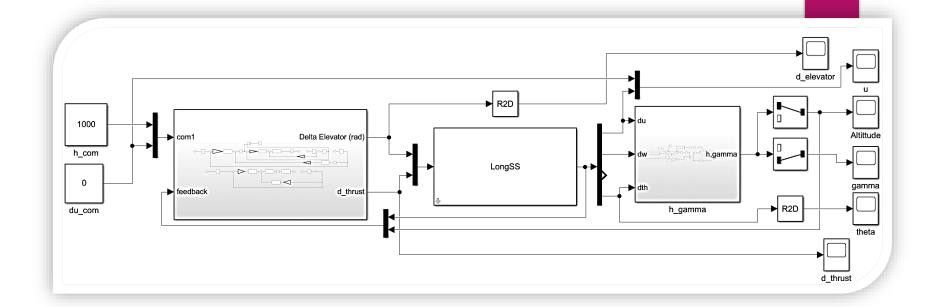




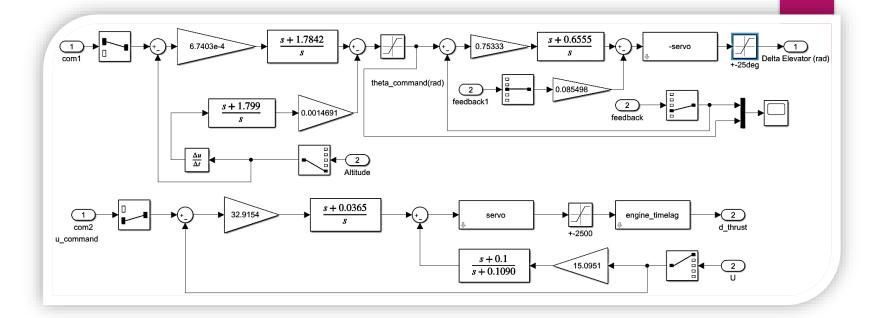


**Results** 



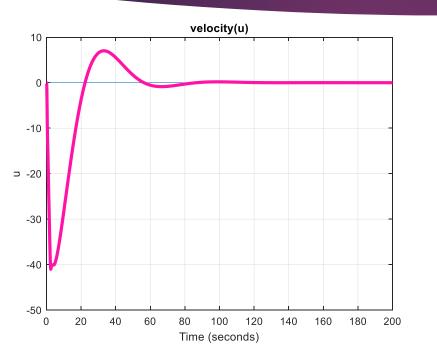


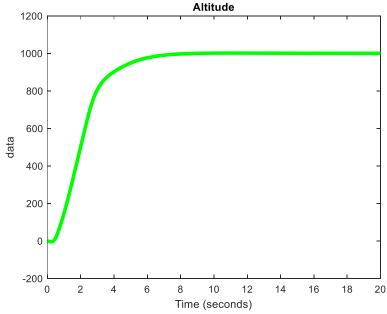
# Simulation Blocks



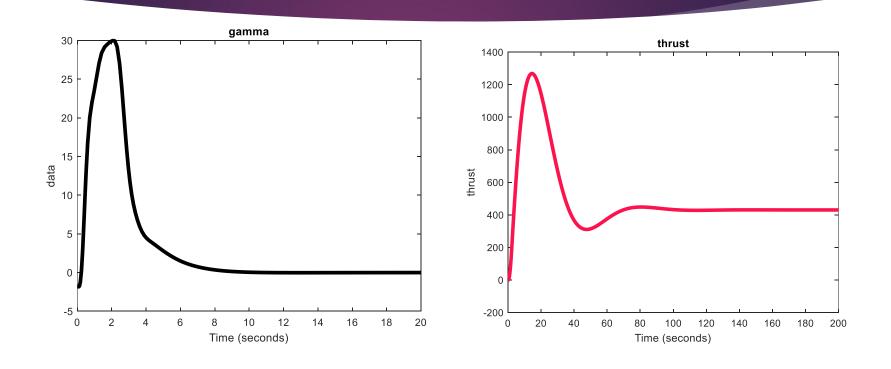
# Simulation Blocks

# Simulink Results of 1000ft Command

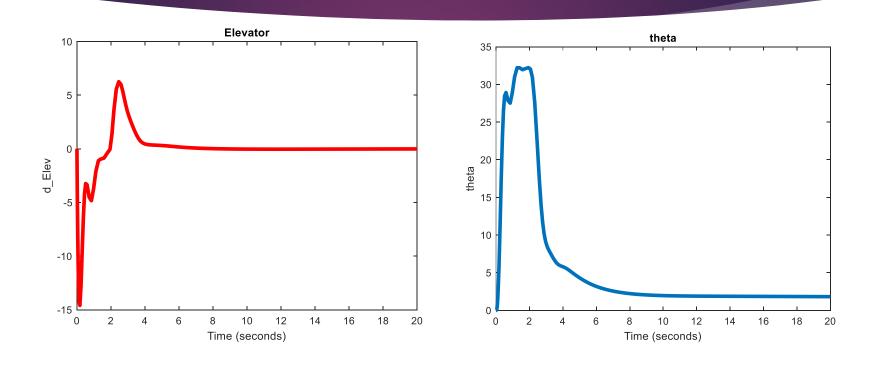




# Simulink Results of 1000ft Command



# Simulink Results of 1000ft Command



# Auto Pilot

Task 6

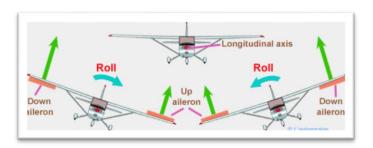
# Lateral Control



& aileron to achieve a coordinated turn



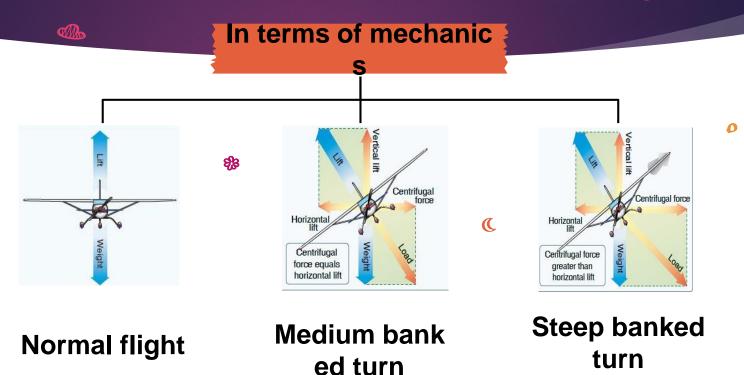
What is coordinated turn??





# coordinated turn

We may call it "zero-lateral acceleration turn"



# coordinated turn

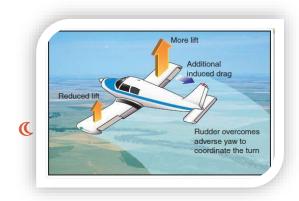


In terms of aerodyna mics

When lift increases in one of the wings the drag also increases

On that wing resulting in "adverse yaw phenomenon"

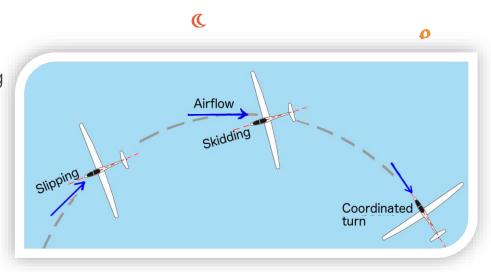
To overcome this phenomenon we need rudder input



# coordinated turn



The coordinated turn is a maneuver in which the airplane's heading angle is changed (airplane turns) without "slipping or skidding", i.e. the side slip angle ( $\beta = 0$ ). note: skidding is having +ve sideslip angle ( $\beta > 0$ ) while slipping is having -ve sideslip angel ( $\beta < 0$ )



# "Yaw damper" for the Dutch roll mode

### Design

```
Closed Loop transfer function:
CL r rcom tf =
  From input "r" to output "y":
              -126 \text{ s}^4 - 783.7 \text{ s}^3 - 1046 \text{ s}^2 - 314.8 \text{ s} - 98.98
  s^6 + 16.87 \ s^5 + 107.3 \ s^4 + 375.6 \ s^3 + 807.1 \ s^2 + 732.1 \ s + 3.371
```





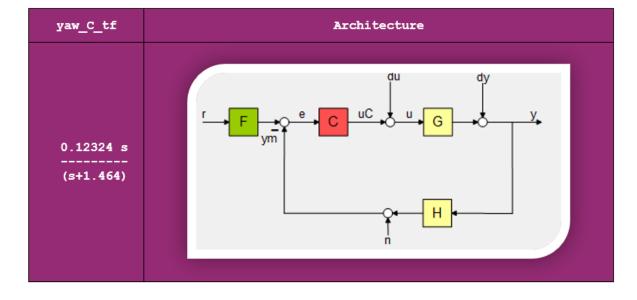


# "Yaw damper" for the Dutch roll mode

Design

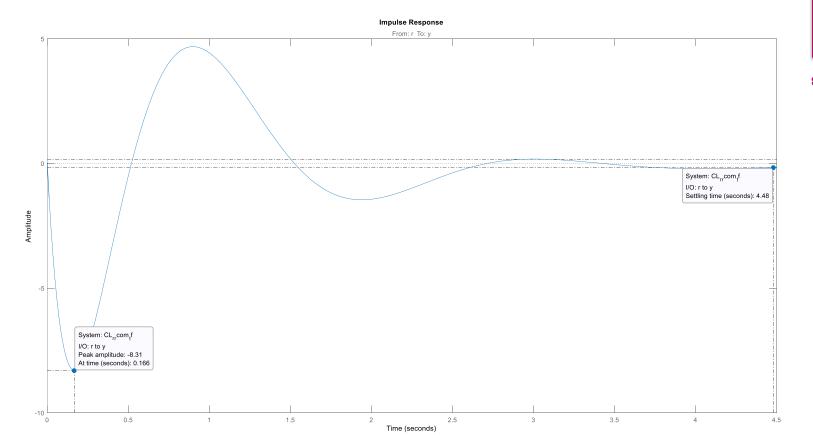
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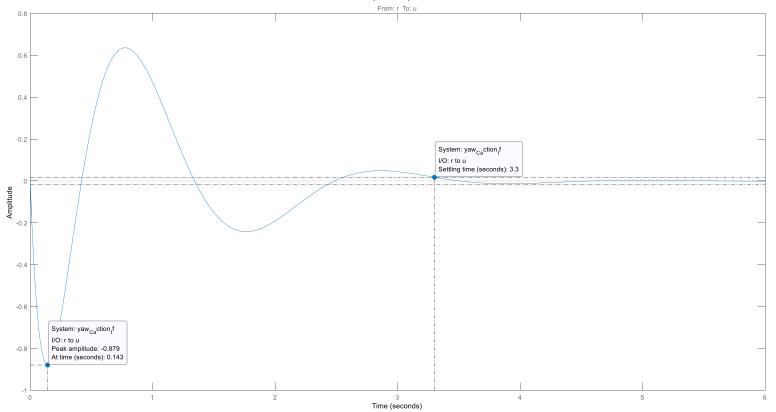


















# Test The "Yaw damper" controllers on t he full state space model

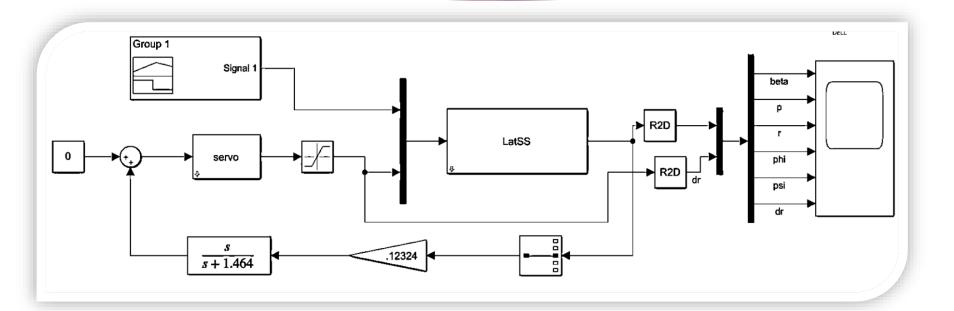




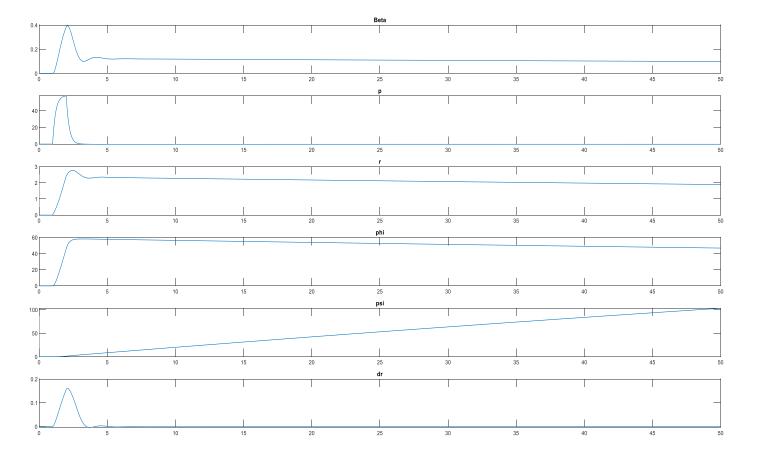


0









# Roll Controller

### Closed Loop transfer function:

```
CL_roll_tf =
```

From input "r" to output "y":

```
36.72 \text{ s}^5 + 454.8 \text{ s}^4 + 1898 \text{ s}^3 + 5252 \text{ s}^2 + 5966 \text{ s} + 128.9
```

\_\_\_\_\_

$$s^9 + 36.87$$
  $s^8 + 544.7$   $s^7 + 4209$   $s^6 + 1.908e04$   $s^5 + 5.489e04$   $s^4 + 9.725e04$   $s^3 + 7.853e04$   $s^2 + 6303$   $s + 128.9$ 

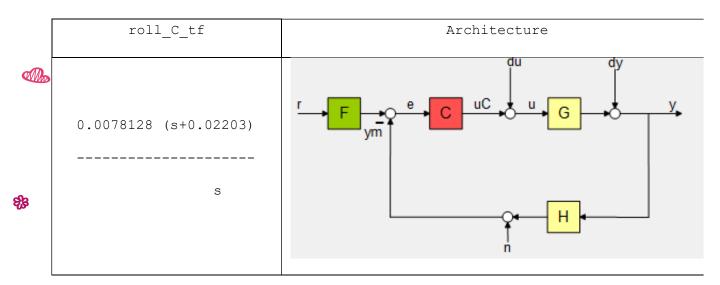


(



# Roll Controller

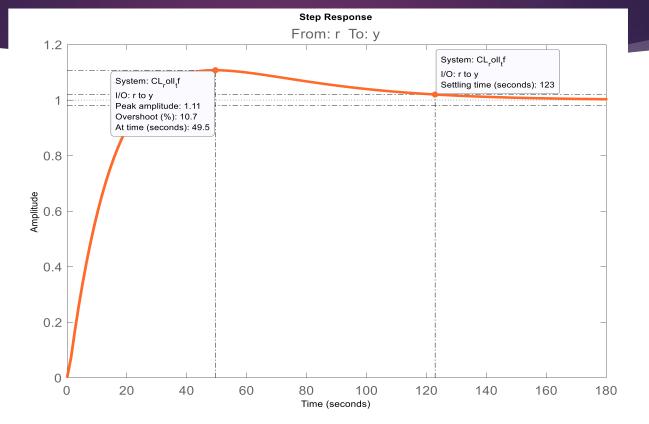
## Design



(

# Response

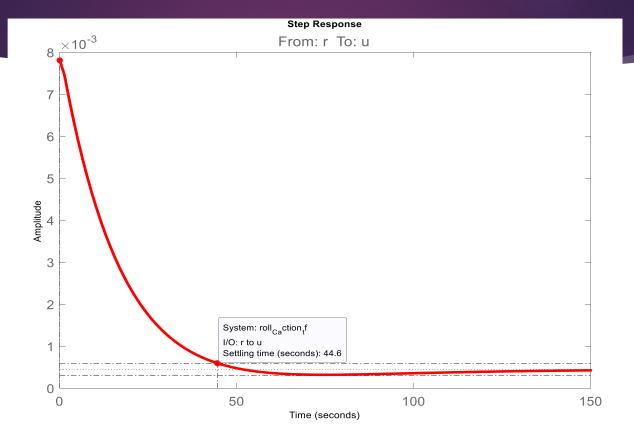








# **Control Action**







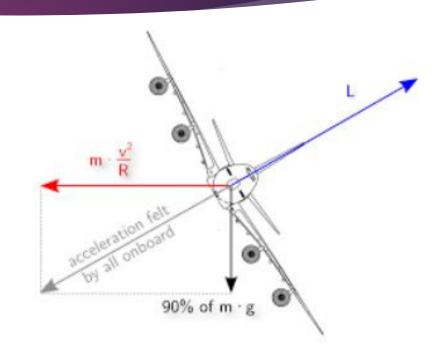


# Coordination

$$\therefore \boldsymbol{\phi} \simeq \frac{\boldsymbol{U}_o \dot{\boldsymbol{\psi}}}{\boldsymbol{g}}$$

$$\psi/\psi_d = \frac{1/\tau}{s+1/\tau}$$
 ,  $15 \le \tau \le 20$ 

$$\therefore \boldsymbol{\phi} = \frac{\boldsymbol{U_o}}{\tau \, \boldsymbol{g}} \, (\boldsymbol{\psi_{desired}} - \boldsymbol{\psi})$$



# Lateral controller Test with Simulink

 ${\Bbb C}$ 



