The 3D Hysing benchmark

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1 Introduction

This case is a reference test case for VoF simulations. It is an elementary quantitative benchmark configuration that was originally established in 2D by Hysing et al. [1]. Adelsberger et al. [2] have published a 3D equivalent of the same benchmark. The case consists in a single rising bubble in a quiescent liquid. The test case number 2 as described by Hysing et al. [1] is modeled here.

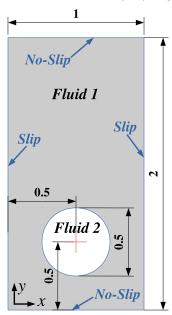


Figure 1: Configuration and boundary conditions for 3D bubble benchmark.

The 3D case setup is schematized in Figure 1. First phase (liquid) properties are $\rho_1 = 1000 \text{ kg/m}^3$, $\mu_1 = 10 \text{ kg/(ms)}$, while second phase (gas) takes $\rho_2 = 1 \text{ kg/m}^3$, $\mu_2 = 0.1 \text{ kg/(ms)}$ as physical parameters. The surface tension is $\sigma = 1.96 \text{ kg/s}^2$. Gravity is taken as $g = 0.98 \text{ m/s}^2$. The chosen values are not representative of existing fluids. This test case has originally been designed for

comparison purposes between CFD solvers. The domain is of size $1 \times 2 \times 1$ in the x, y and z directions.

2 Setting up the test case in OpenFOAM

This test case uses incompressible VoF solvers in OpenFOAM, namely interFoam or interIsoFoam solvers.

A uniform Cartesian grid built with blockMesh is used for 3D simulations. The default grid size is $20 \times 40 \times 20$. When running the grid sensitivity script (see section 3), finer grid levels will be used. The bubble is initialized as a sphere in 3D using the setAlphaField utility.

NB: setAlphaField.C needs to be patched so that it generates a bubble of gas instead of a drop of liquid. This can be done by adding the line alpha1 = 1.0 - alpha1; in the source code:

\$FOAM_APP/utilities/preProcessing/setAlphaField/setAlphaField.C:

```
[...]
    // Calculating alpha1 volScalarField from f = f0 isosurface
    isoCutCell icc(mesh, f);
    icc.volumeOfFluid(alpha1, f0);
+ alpha1 = 1.0 - alpha1;

    // Writing volScalarField alpha1
    ISstream::defaultPrecision(18);
[...]
```

In the fvSchemes file, a Crank-Nicolson second order time scheme with blending coefficient 0.9 is chosen. Gauss limitedLinearV 1 is used to treat the convective term, and Gauss vanLeer is used for the α convective term for MULES simulations. The Gauss linear scheme is used by default for all gradient terms.

In the fvSolution file, the GAMG implicit solver is used for pressure terms, while the smooth solver is used for the velocity. The PIMPLE algorithm uses 3 nOuterCorrectors and 3 PISO correctors (nCorrectors=3). It was found that momentumPredictor needed to be set to true to get a correct solution in terms of rising velocity and bubble sphericity, in particular with isoAdvector. Both isoAdvector and MULES numerical parameters are present and appear separately in fvSolution, so that bot interFoam and interIsoFoam can be run from the same input files.

A constant time step is used, starting at $\Delta t = 0.002$ s for the 20×40 coarsest level and reduced for finer grids to keep the maximum CFL number below 0.05. Computations are run up to time t = 3.5 s in 3D.

Post-processing quantities of interest are described in details in [1, 2]. These are the vertical position of the bubble centroid, the bubble rise velocity, the bubble sphericity, bubble volume and area. All these quantities are computed

through a coded functionObject inlined in the controlDict file. The results appear in the log file of the solver. We use a sampledIsoSurfaceCell object, defined as the isosurface $\alpha=0.5$, to compute the bubble area. We also use volume integrals of the gas fraction overall the computational domain to compute the bubble volume, centroid and velocity. A bubble equivalent diameter named D_A is computed from the bubble volume. A bubble equivalent diameter named D_B is computed from the bubble area. The sphericity is defined in 3D as the ratio D_A^2/D_B^2 . This number takes the value 1 at t=0 as the bubble is initialized as a perfect sphere, and then decreases with time as the bubble rises and deforms.

Finally, the bubble shape is output at writeTime frequency through a surfaces sampling functionObject, based upon an isosurface $\alpha = 0.5$. Both interpolated and constant iso bubble shapes are output.

3 Running the case

The Allrun script will run the default grid size at $20 \times 40 \times 20$. The grid is first constructed by running blockMesh. Then the setAlphaField utility is run to initialize the bubble as a sphere. Finally, the application (default to interFoam) is run. Post-processing quantities of interest (bubble volume, area, centroid, velocity and sphericity) are extracted from the solver log file through a grep command.

The Allrun_sensitivity is a script at a level above Allrun. It is used to run a grid sensitivity for both solvers interFoam and interIsoFoam with a number of cells 20, 40, 80, 160 and 320. As the test case generates large grids, the automatic running has been commented in the sensitivity script. The sensitivity script will thus only generate running directories that you can execute manually later, or on another computer.

For comparisons, reference 3D data can be found at the bibliography link.

References

- [1] S. Hysing, S. Turek, D. Kuzmin, Parolini, E. Bur-S. and L. Tobiska, "Quantitative benchmark Ganesan, of two-dimensional bubble dynamics." I.J.N.M.F..computations 2009.no. 11, pp. 1259-1288,[Online]. Available: http://www.featflow.de/en/benchmarks/cfdbenchmarking/bubble.html
- [2] J. Adelsberger, P. Esser, M. Griebel, S. Groß, M. Klitz, and A. Rüttgers, "3D incompressible two-phase flow benchmark computations for rising droplets," 2014, proceedings of the 11th World Congress on Computational Mechanics (WCCM XI), Barcelona, Spain, also available as INS Preprint No. 1401 and as IGPM Preprint No. 393. [Online]. Available: http://wissrech.ins.uni-bonn.de/research/projects/risingbubblebenchmark/