

# Learning Objectives

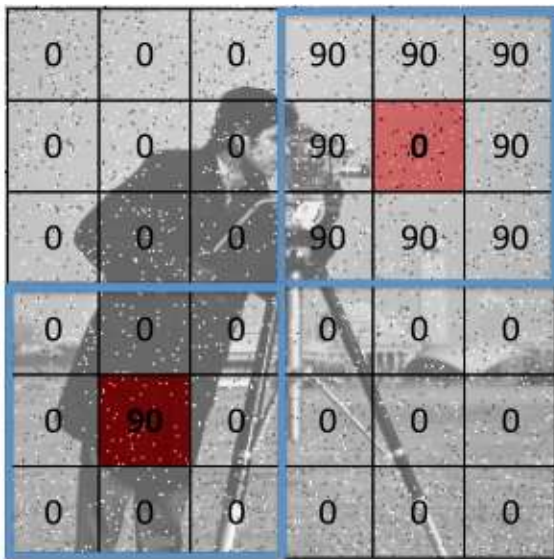
- Learn to perform image filtering through cross-correlation and convolution operations
- Learn some uses for these operations in context of image understanding

# Image Filtering



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# Image Filtering



$$G[u, v] = \frac{1}{(2k + 1)^2} \sum_{i=-k}^k \sum_{j=-k}^k I[u - i, v - j]$$

$$G = \frac{1}{(2 \times 1 + 1)^2} [8 \times 90 + 0] = 80$$

$$G = \frac{1}{(2 \times 1 + 1)^2} [8 \times 0 + 90] = 10$$

**(2k+1):** Filter size

**(u, v):** Center pixel coordinates

# Cross-Correlation

$$G[u, v] = \sum_{i=-k}^k \sum_{j=-k}^k H[i, j] I[u - i, v - j]$$

Mean Filter

$$H = 1/9$$

1	1	1
1	1	1
1	1	1

Gaussian Filter

$$H = 1/16$$

1	2	1
2	4	2
1	2	1

# Cross-Correlation

**Mean Filter**



**Gaussian Filter**



# Convolution

- A convolution is a cross-correlation where the filter is **flipped both horizontally and vertically** before being applied to the image

$$G[u, v] = \sum_{i=-k}^k \sum_{j=-k}^k H[i, j] I[u-i, v-j]$$

$H$  = 
 

a	b	c
d	e	f
g	h	i

i	h	g
f	e	d
c	b	a

# Convolution

- Unlike Cross-Correlation, Convolution is associative.  
If  $H$  and  $F$  are filter kernels then:

$$H * (F * I) = (H * F) * I$$

- Precompute filter convolutions  $(H * F)$  then apply it once to the image to reduce runtime!

# Applications: Template Matching

- **Cross-correlation** is useful for template matching
- The pixel with the **highest response** from Cross-correlation is the location of the template in an **image**

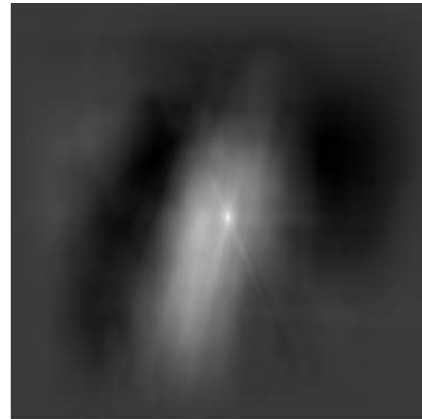


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Template

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# Applications: Gradient Computation

- **Convolution** can be used for Image gradient computation
- Define a finite difference kernel, and apply it to the image to get the image gradient



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1	2	1
0	0	0
-1	-2	-1

Horizontal  
Sobel Kernel

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# Summary

- Cross-Correlation and Convolution are two operations that can be used to apply a filter to an image
- Cross-Correlation can be used to match image regions, while convolutions can be used for edge detection
- **Next: Image Features**

# Module Summary

You learned...

- How to represent a digital image,
- How points in 3D relate to pixels in an image
- To compute 3D point coordinates from a pair images,
- To process images using cross-correlation and convolution operations.

**This week's assignment:** Stereo-based distance to impact