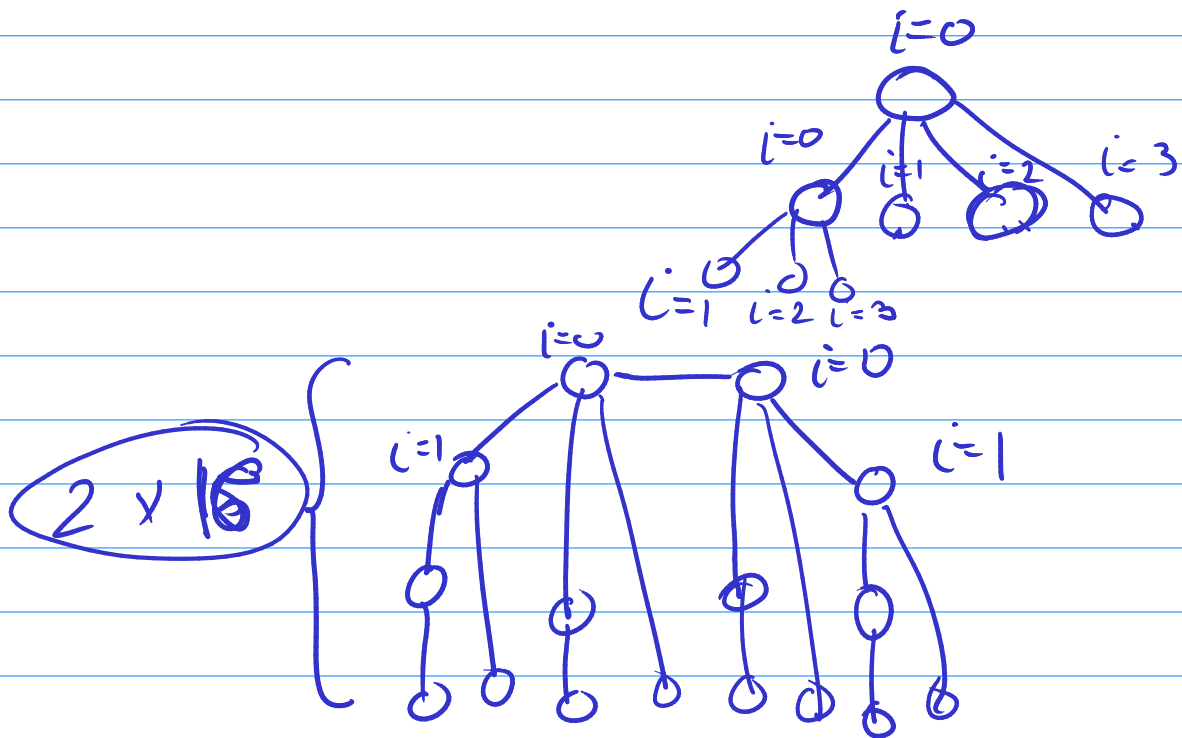


\int_{2048}

\Rightarrow page offset = 11 bits \rightarrow

32 pages \Rightarrow 5 ~~pages~~ bits \rightarrow



Hello $\times 32$

$$32 \times 4 = 128$$

$$t_0 = 6$$

$$b_1 = 8$$

$$t_2 = 10$$

$$t_3 = 4$$

$$(0.5) 6 + (0.5) 10$$

$$\begin{array}{ccccc} & & 8 & & 8 \\ & & \downarrow & & \downarrow \\ & 8 & & 10 & 8 \\ 4 & 9 & & 6.5 & \end{array}$$



bash: /home/bansha/Documents/a.out: No such file or directory
127

⑫

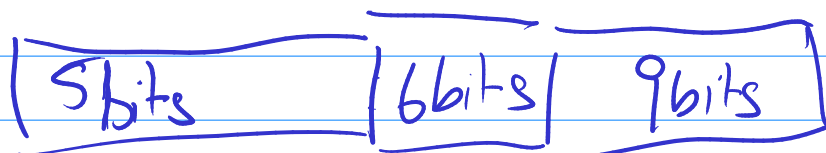
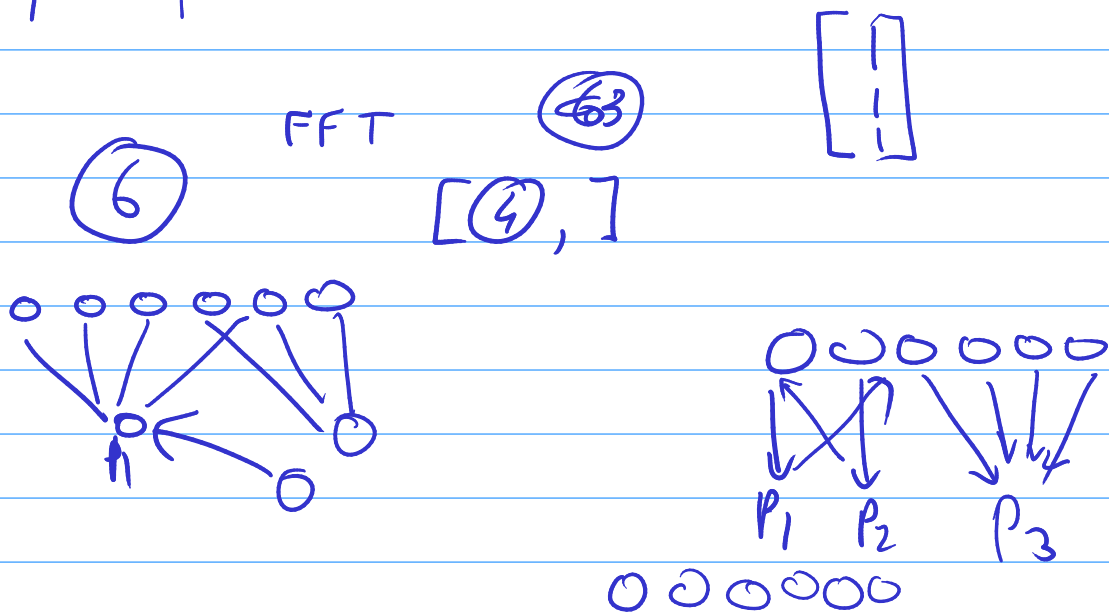
Work = m
finish = f f f

	R	m
P ₁	3	1
P ₂	4	2
P ₃	6	6

⑬

⑭ 5

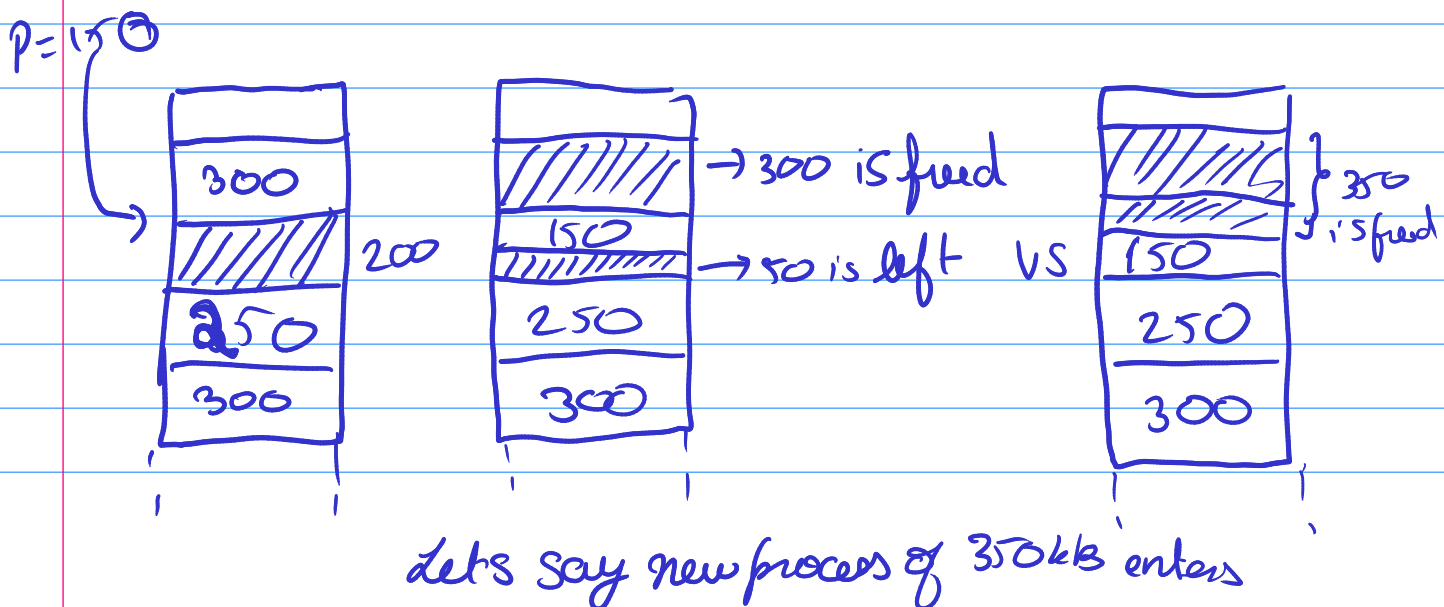
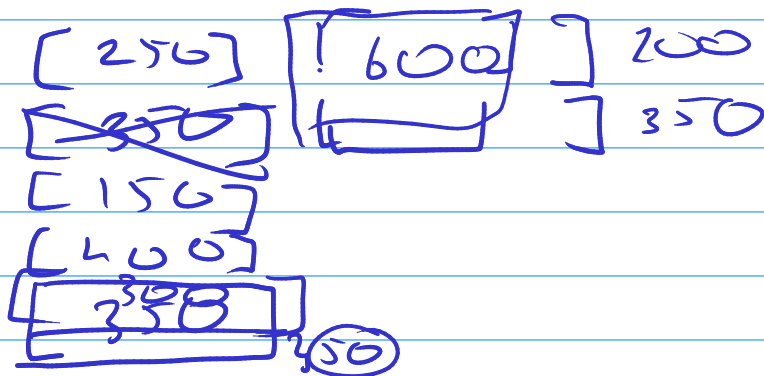
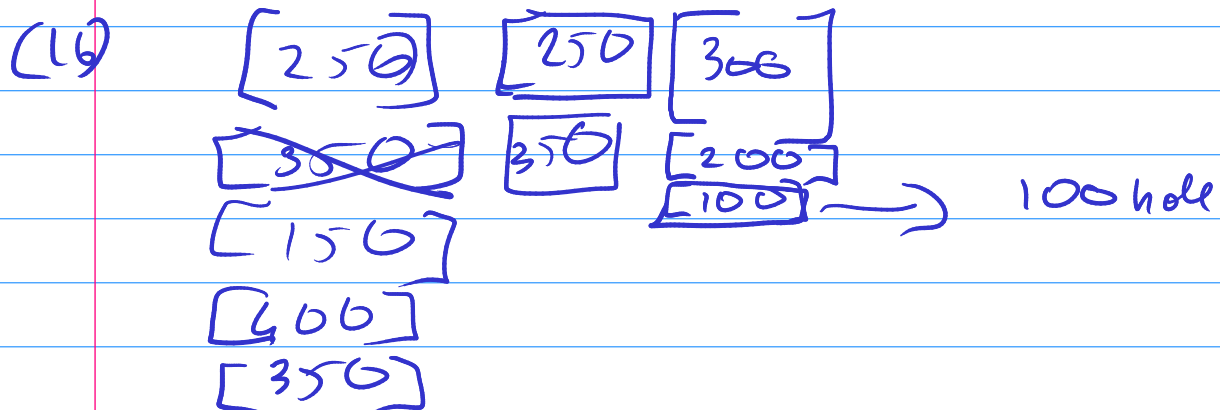
Work = 6



$\frac{500}{2500} \times 150 = 30$
 $\frac{4}{25} \times 150 = 24$

900	500	(30)
1750	850	(31)
1800	400	(24)
2500	700	(42)
	50	(3)

150KB



```

#include<unistd.h>
#include<errno.h>
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<pthread.h>
#include<sys/wait.h>
void* thread_func(void* a){
    int flag = *(int*)a, i = 1;
    if(flag){
        i+=5;
    }
    for(int count = 0; count < 5; i++,count++){
        printf("%d ",i);
        sleep(1);
    }
}
int main(void){
    int pfds[2];
    char buf[30];
    if(pipe(pfds) == -1)
    {
        perror("No u");
    }
    if(fork())
    {
        close(pfds[0]);
        strcpy(buf,"Please no u");
        write(pfds[1],buf,30);
        wait(NULL);
        if(fork() == 0){
            pthread_t t1,t2;
            int flag = 0,flag2=1;
            pthread_create(&t1,NULL,thread_func,(void*)&flag);
            pthread_create(&t2,NULL,thread_func,(void*)&flag2);
            pthread_join(t1,NULL);
            pthread_join(t2,NULL);
        }
        else{
            wait(NULL);
            printf("Parent process exiting\n");
            exit(0);
        }
    }
    else{
        close(pfds[1]);
        read(pfds[0],buf,30);
        printf("%s\n",buf);
    }
}

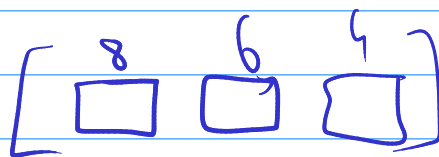
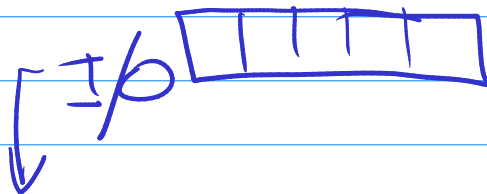
```

{DMA gotta reuse

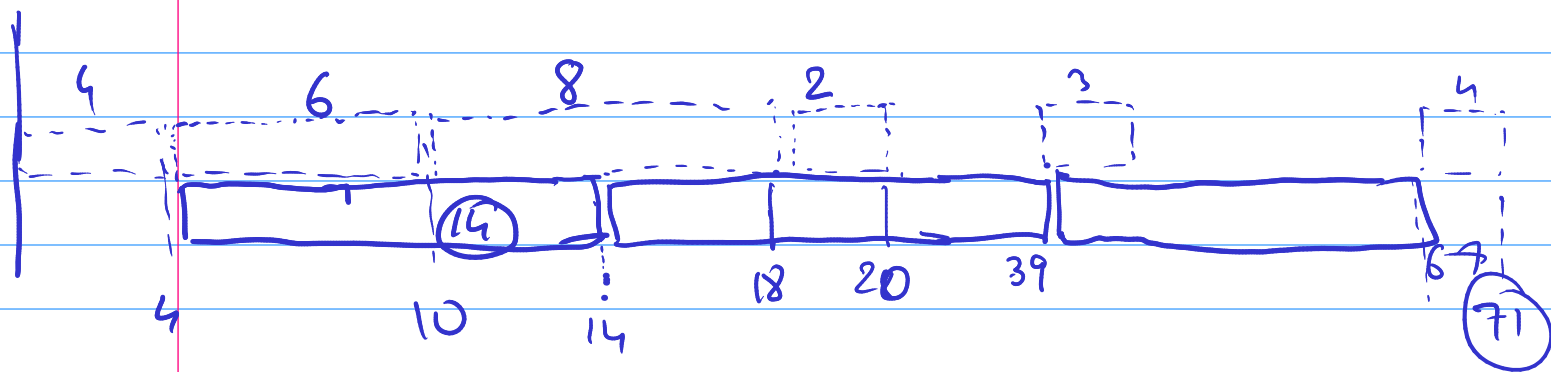
first 3 page faults then 6

P_1 20 20% IO 70% CPU 10% IO
 P_2 30
 P_3 40

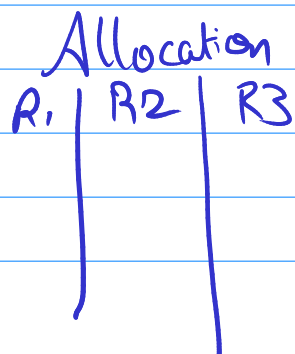
2/



$39 + 28$



$\approx 11.26\%$ CPU IDLE



2.d)

work: 2 1 3

Need:
$$\begin{bmatrix} 1 & 0 & 3 \\ 3 & 3 & 4 \\ 1 & 3 & 0 \\ 3 & 6 & 3 \end{bmatrix}$$

4 3 3

Fin: [F F F F]

Process:	Allocation		
	R ₁	R ₂	R ₃
P ₁			
P ₂			
P ₃			
P ₄			