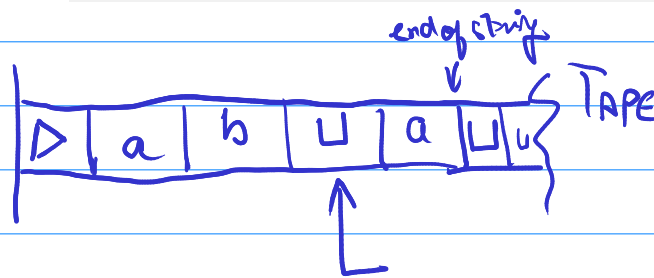
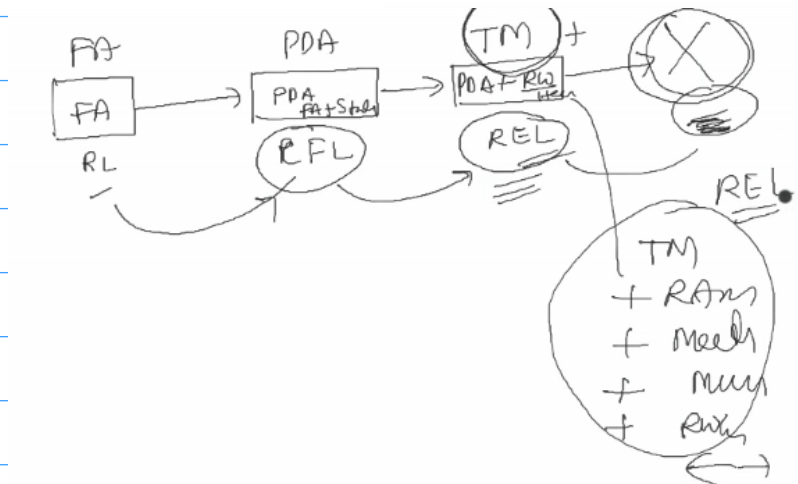


FA : $a^n b^n$
PDA : $a^n b^n c^n$

The formal definition of a TM and their operations are in the same mathematical style as those used for FA and PDA.

TM is not simply one more class of automata to be replaced by a more powerful type.

We see that as primitive as TM seem to be, attempts to strengthen them do not have any effect.



1. Put the Finite Control in a new state.
2. Either
 - (a) Write a symbol in the tape square currently scanned, i.e., replacing the one that is already there.
 - Or
 - (b) Move the head one tape square to the left or right.

Note: The tape has a left end but no right end (extends infinitely).

To prevent the machine moving its head off the left end, we assume that the left most end/cell of the tape is marked with a special symbol. ▷

- ❑ All the TMs are so designed that, when the head reads ▷ it immediately moves to the right.
- ❑ We use distinct symbols → , and ← to denote head movements. We also assume that the two symbols are not part of any alphabet.
- ❑ We give input to the TM by inscribing the string on the tape.
- ❑ The rest of the tape is initially contains blanks denoted by □

Formal definition:

Formal definition:

A Turing Machine is a quintuple- $(K, \Sigma, \delta, s, H)$

- K is a finite set of states

- Σ is an alphabet (containing blank symbol and left end marker but not → and ←.

- $s \in K$ is the initial state H subset of K is the set of halting states

- δ is the transition function from-
 $(K-H) \times \Sigma \rightarrow K \times (\Sigma \cup \{\rightarrow, \leftarrow\})$

→ not final state

⇒ no transition on halt states

(2) $\forall q \in K - H$ if $\delta(q, \triangleright) = (p, b)$ then $b = \rightarrow$

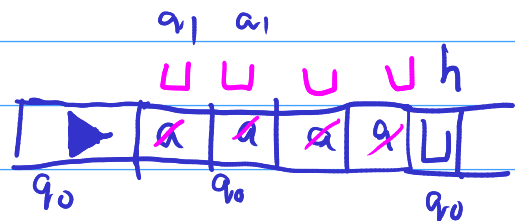
$\forall q \in K - H \quad a \in \Sigma$ if $\delta(q, a) = (p, b)$ then $b \neq \triangleright$

$$M = (K, \Sigma, \delta, s, \{h\})$$

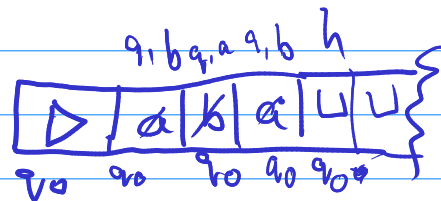
$$K = \{q_0, q_1, \triangleright\}$$

$$\Sigma = \{a, \sqcup, \triangleright\}$$

δ	q	σ	$\delta(q, \sigma)$
	q_0	a	(q_1, \sqcup)
	q_0	\sqcup	(h, \sqcup)
	q_0	\triangleright	(q_0, \rightarrow)
	q_1	a	(q_0, a)
	q_1	\sqcup	$q_0 \rightarrow$
	q_1	\triangleright	$q_1 \rightarrow$



This is not a finite automata diagram



$$\Sigma = \sqcup \triangleright a b$$

$$\begin{aligned} & (q_0, a) \quad (q_1, b) \\ & (q_0, b) \quad (q_1, a) \\ & (q_0, \sqcup) \quad (h, \sqcup) \\ & (q_0, \triangleright) \quad (q_0, \rightarrow) \\ & (q_1, a) \quad (q_0, \rightarrow) \\ & (q_1, b) \quad (q_0, \rightarrow) \\ & (q_1, \sqcup) \quad (q_1, \sqcup) \end{aligned}$$

$(q_1, \triangleright) (q_1, \rightarrow)$ \rightarrow to make it deterministic