# Algorithms

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### Abstract

A collection of algorithms typed in  $\LaTeX$  .

# Contents

1 Topological Sort

 $\mathbf{2}$ 

## 1 Topological Sort

We can get topological ordering of a DAG using DFS or BFS.

#### Algorithm 1 DFS for topological sort 1: **procedure** DFS-LOOP(Graph G) mark all nodes unexplored $\texttt{current\_label} \leftarrow n$ ▶ To keep track of ordering 3: for each vertex $v \in G$ do 4: if v is not explored then ▷ in some previous DFS call 5: DFS(G,v)6: 7: **procedure** DFS(Graph G, Start vertex s) 8: ${\rm mark}\ s\ {\rm explored}$ 9: 10: for every edge (s, v) do if v not yet explored then 11: DFS(G,v)12:

### Algorithm 2 BFS for topological sort

 $\operatorname{set} f(s) = \operatorname{current\_label}$ 

current\_label--

13:

14:

```
1: procedure BFS(Graph G)
2:
       counter \leftarrow 0
3:
       create a queue box
       for each vertex v \in G do
4:
          if the indegree of v == 0 then
5:
              put v into the box
6:
7:
       while box is not empty do
          pop a vertex v out of box
8:
          increment counter
9:
          set f(v) = \text{counter}
10:
          for each (u, v) do
11:
              decrement the indegree of u
12:
13:
              if the indegree of u == 0 then
                  put u into the box
14:
       if counter \neq number of vertices in G then
15:
           exception(the graph has cycle)
16:
```