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Education

Exp. 2024 Bachelor of Technology, Computer Science and Engineering, IIT Kanpur, India CPI: 9.83/10 Feb-Jun 2023 Semester Exchange, Computer Science, EPFL, Lausanne, Switzerland Grade: 5.4/6 Grade XII (CBSE), National Public School HSR, Bangalore Percentage: 97.8% May 2018 Grade X (CBSE), National Public School HSR, Bangalore Percentage: 95.4%

Research Interests

I am primarily interested in **Human-Computer Interaction**. Specifically, I am interested in exploring Human-AI interaction and inclusivity along with the learning sciences.

Publications: Papers

End-user programming is WEIRD: how, why and what to do about it

Full-Text Link

IEEE SYMPOSIUM ON VISUAL LANGUAGES AND HUMAN-CENTRIC COMPUTING (VL/HCC)

2023

- Presented the paper at VL/HCC 2023.
- Wrote code for and helped to write the paper highlighting the disproportionately high number of HCI publications from 'WEIRD' (Western, Educated, Industrialised, Rich, Democratic) regions

Evaluating Trust in Generative AI among students

ACM TECHNICAL SYMPOSIUM ON COMPUTER SCIENCE EDUCATION (SIGCSE), ACCEPTED

• Part of a collaboration of a team across CMU, UH, and IITK on understanding CS students' trust in Generative AI across the US and India.

Publications: Posters

End-user programming is WEIRD

Full-Text Link

IEEE SYMPOSIUM ON VISUAL LANGUAGES AND HUMAN-CENTRIC COMPUTING (VL/HCC)

2023

· Presented this poster at VL/HCC 2023.

Towards Characterizing Trust in Generative Artificial Intelligence among Students

Full-Text Link

ACM CONFERENCE ON INTERNATIONAL COMPUTING EDUCATION RESEARCH (ICER)

2023

• Part of the research with the multi-institutional team.

Skills

Research Skills Experiment Design, Survey Design, Qualitative Interviewing, Academic Writing, Data Analysis and Visualisation,

Literature Survey, Machine Learning

Programming Languages C/C++, Python, R, HTML, CSS, JavaScript, Ruby, TensorFlow, WebGL (GLSL), Java, Visual Basic, Verilog

Jupyter/Google Colab, MySQL, Qualtrics, Git, Bash, LaTeX

Design/Visualisation Tools Figma, Canva, Bootstrap, iMovie

Teaching Experience

Tutor, ESC111: Fundamentals of Computing

IIT Kanpur

July. 2023 - Nov. 2023

- Designed CS1-level coding questions as well as theoretical quiz questions on C syntax and logic.
- Conducted regular tutorials every week for freshmen and taught basic C syntax, methods and data structures.

Teaching Volunteer IIT Kanpur

Aug. 2022 - Jan. 2023 PRAYAS IITK

- Volunteered to **teach mathematics to underprivileged children of grade 12** at our campus student-run organisation.
- Created assignments and developed course management skills through teaching students.

Key Projects

CSE DEPARTMENT, IITK

Intersectionality in Oversampling on Social Attributes

Feb - June 2023

- Built on a recently published paper to analyse the impact of intersectionality on behavioural predictive models in education.
- Evaluated effects of oversampling on intersectional social groups through data analysis and visualisations.

Course Project (TEAM SIZE = 3) Feb - June, 2023

Designed an app that supports people struggling with binge eating, understanding user pain points to develop unique design insights.

Conducted qualitative user interviews to create a high-fidelity interactive prototype on Figma and a demonstrative video prototype.

Parallel Optimised View Synthesis

PrateekSogra/CS677

COURSE PROJECT (TEAM SIZE = 4)

Researched and applied zero-order methods to locally maximise entropy of 2D images (visualisations) of a 3D dataset

Feb - June, 2023

Developed ideas, wrote code, and created a presentation for methods to efficiently parallelise the visualisations

CoOpt: Comparing Optimisers

Aeyush10/CoOptPaper

Course Project (TEAM SIZE = 3)

Feb - June, 2023

- Co-wrote a research paper that compared different ML optimisers on image classification and regression tasks.
- · Worked on code for the Newton, Secant and damped Secant optimisers, and compared performance of Adam, SGD, Lion, and Sophia.

Scholastic Achievements

2021	Dr. Prateek Mishra Memorial Scholarship Awardee , for achieving 10.0 GPA in freshman year, IIT Kanpur	India
2020, 2021	Academic Excellence Awards, for achieving a GPA in the top 10 percentile, IIT Kanpur	India
2020	All India Rank 976, Joint Entrance Examination - Advanced - among 150,000 candidates	India
2020	All India Rank 4128, Joint Entrance Examination - Mains - among 870,000 candidates	India

Relevant Coursework

Design and Visualisation Interaction Design*, Software Development and Operations*, Introduction to Computer Graphics*,

Large Data Analysis and Visualisation*

Machine Learning Introduction to Machine Learning*, Optimisation for Machine Learning*

> Cognition Introduction to Cognitive Science*, Social Cognition*

Fundamentals of Computing*, Computer Organization*, Operating Systems, Introduction to Electronics*, **Computer Engineering**

Introduction to Database Systems*

Mathematics and Logic Data Structures and Algorithms*, Advanced Algorithms, Probability for Computer Science*,

Linear Algebra and Partial Differential Equations*, Theory of Computation*

Received A grade (or US equivalent of A grade) in courses marked with *

Other Projects

A Whole New World: Infinite Procedurally Generated Terrain

Aeyush10/CS341_Graphics_Project

Course Project (TEAM SIZE = 3)

Feb - June, 2023

- · Designed and created a randomly generated visualisation of mountainous terrain that extends infinitely utilising WebGL.
- Implemented dynamic reflections and aesthetic camera movement patterns in Javsascript to enhance user experience.

DigiCampus Aeyush10/CS253

COURSE PROJECT (TEAM SIZE = 10)

Jan-Apr., 2022

- Worked with a team on creation of a web application to simplify entry-exit logistics for students and faculty across college campus.
- Designed intuitive and easy-to-navigate webpages for the final website using Bootstrap and Jacscript.

SUTRA Jupyter Implementation

Aeyush10/SUTRA

May - Sep. 2022

SUMMER PROJECT

Editor, Video

· Worked on designing a web application for the SUTRA COVID predictive model with Dr. Manindra Agarwal.

Helped in translating the SUTRA Mathematical Model from Excel to Jupyter code with user inputs and parameters.

Bandersnatch: A C++ CUI Game

Aeyush10/Bandersnatch

SELF PROJECT Jan-May, 2021

- An interactive game made in C++ with a narrative that branches out based on user performance in implemented mini-games.
- Built unique mechanisms for graphics from CUI basics for games such as mazes and slot machines.

Leadership Experience

Vox Populi IITK (Student Journalism Body)

ENGLISH LITERARY SOCIETY IITK

IIT Kanpur

Jun. 2022 - May 2023

Jun. 2021 - May 2022

Developed and implemented skills in writing, interviewing and video production and taught these skills to junior members.

· Worked with a team to raise awareness on the important issues faced by our college campus, and created structured and attractive publications towards this cause.

Secretary, Writing IIT Kanpur

• Led and contributed to several informational pieces on relevant news, while also writing original fictional pieces.

Oversaw events for freshmen by creating and managing interactive events as well as supervising execution of these events

AAYUSH KUMAR · RÉSUMÉ **DECEMBER 7, 2023**