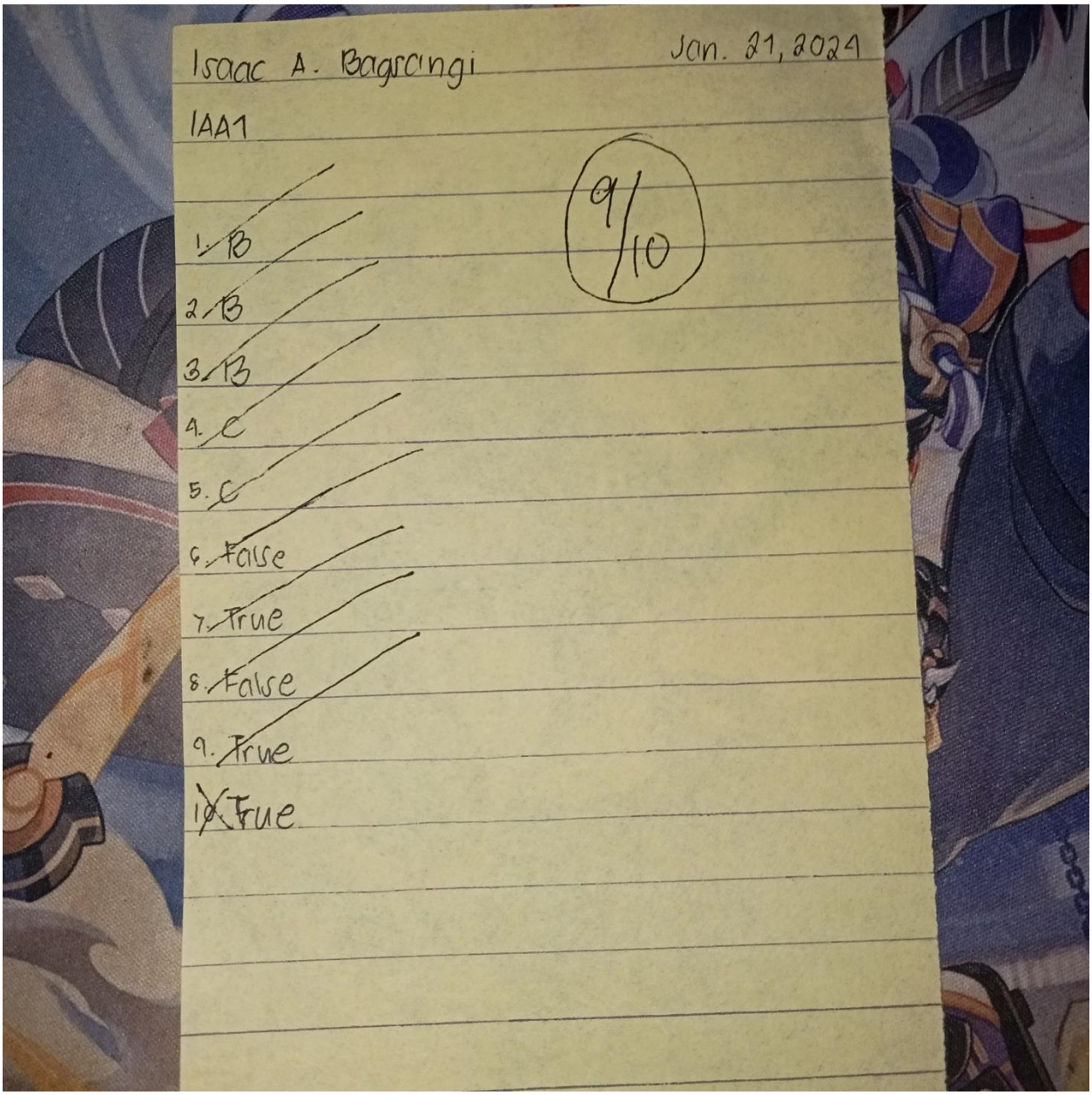
IAA-1
Isaac A. Bagsangi

23

Jan. 28, 2025

1. Hypertext Mark-up Language
2. <head>
3. <meta>
4. <import>
5. <script>
6. <style>
7. <body>
8. <nav>
9.
10. <!-- -->
11. <p>
12. <hr>
13. <b>
14. <sub>
15. <sup>
16. <code>
17. <pre>
18. <td>
19. <a>
20. <dt>
21-22.
23-24. <
25-26. >
27-28. &
29-30. "
31-32. '
33-34. £
35-36. ¥
37-38. ©
39-40. &regis;

X # 456
X # 669
X # 658
X # 968
X # 320
X # 120
X # 455
X # 451
X # 56
X # 82

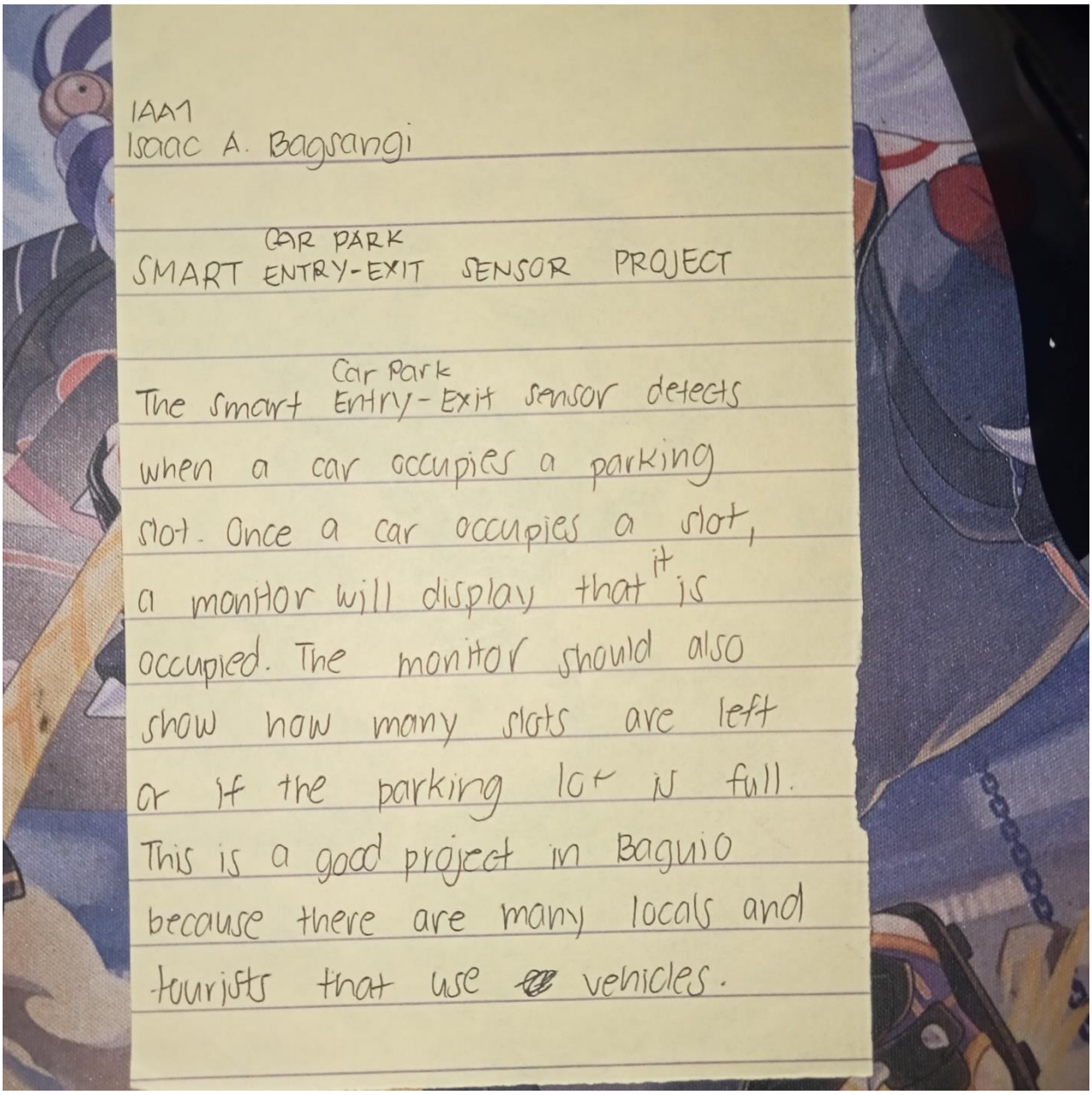


Isaac A. Bagrangi Jan. 21, 2024

1AA1

9/10

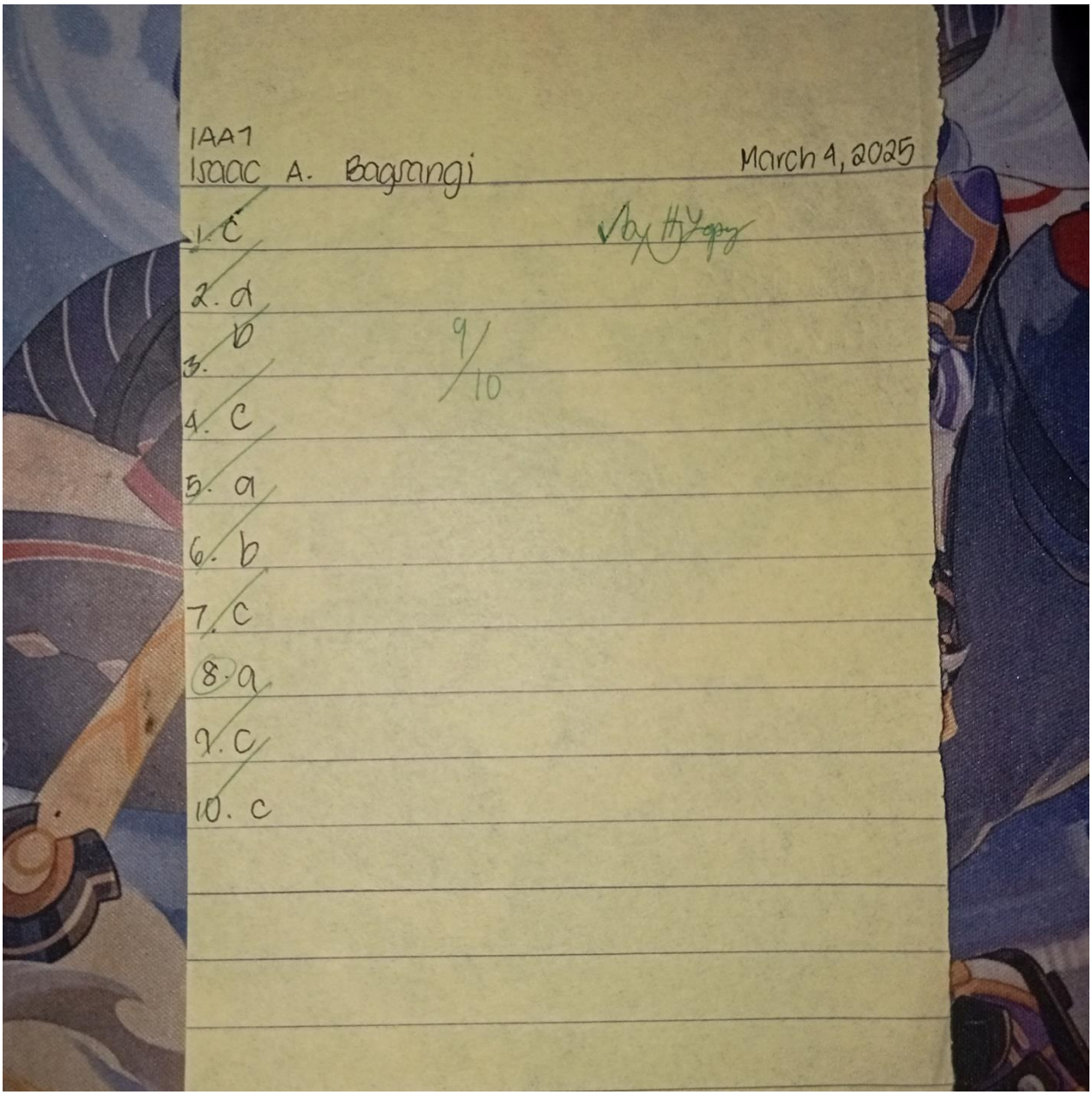
1. B
2. B
3. B
4. C
5. C
6. False
7. True
8. False
9. True
10. True



1AA1
Isaac A. Bagsangi

SMART CAR PARK ENTRY-EXIT SENSOR PROJECT

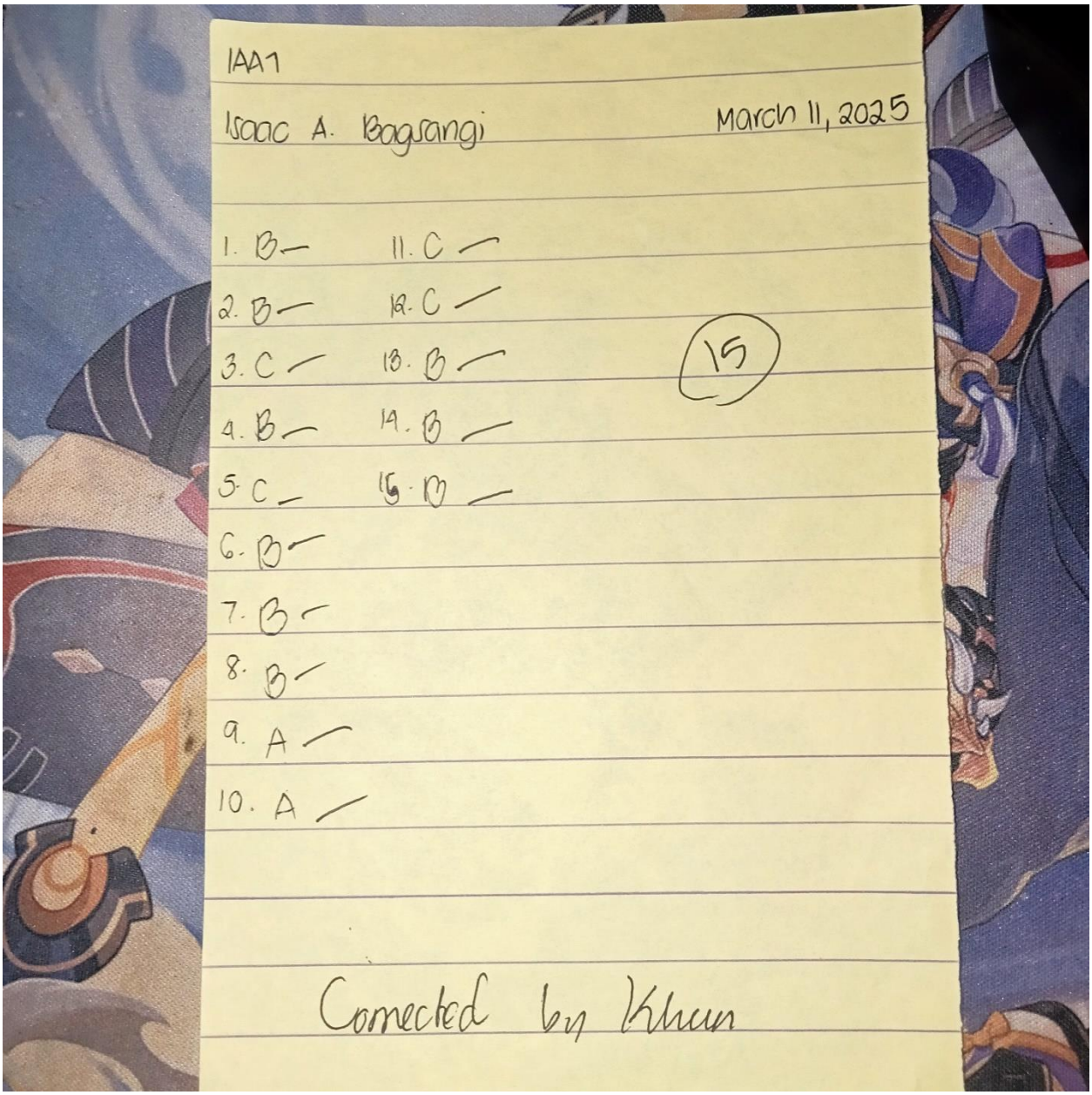
The smart Car Park Entry-Exit sensor detects when a car occupies a parking slot. Once a car occupies a slot, a monitor will display that it is occupied. The monitor should also show how many slots are left or if the parking lot is full. This is a good project in Baguio because there are many locals and tourists that use vehicles.



1AA1
Isaac A. Bagsangi March 4, 2025

1. C
2. d
3. b
4. C
5. a
6. b
7. C
8. a
9. C
10. C

9/10



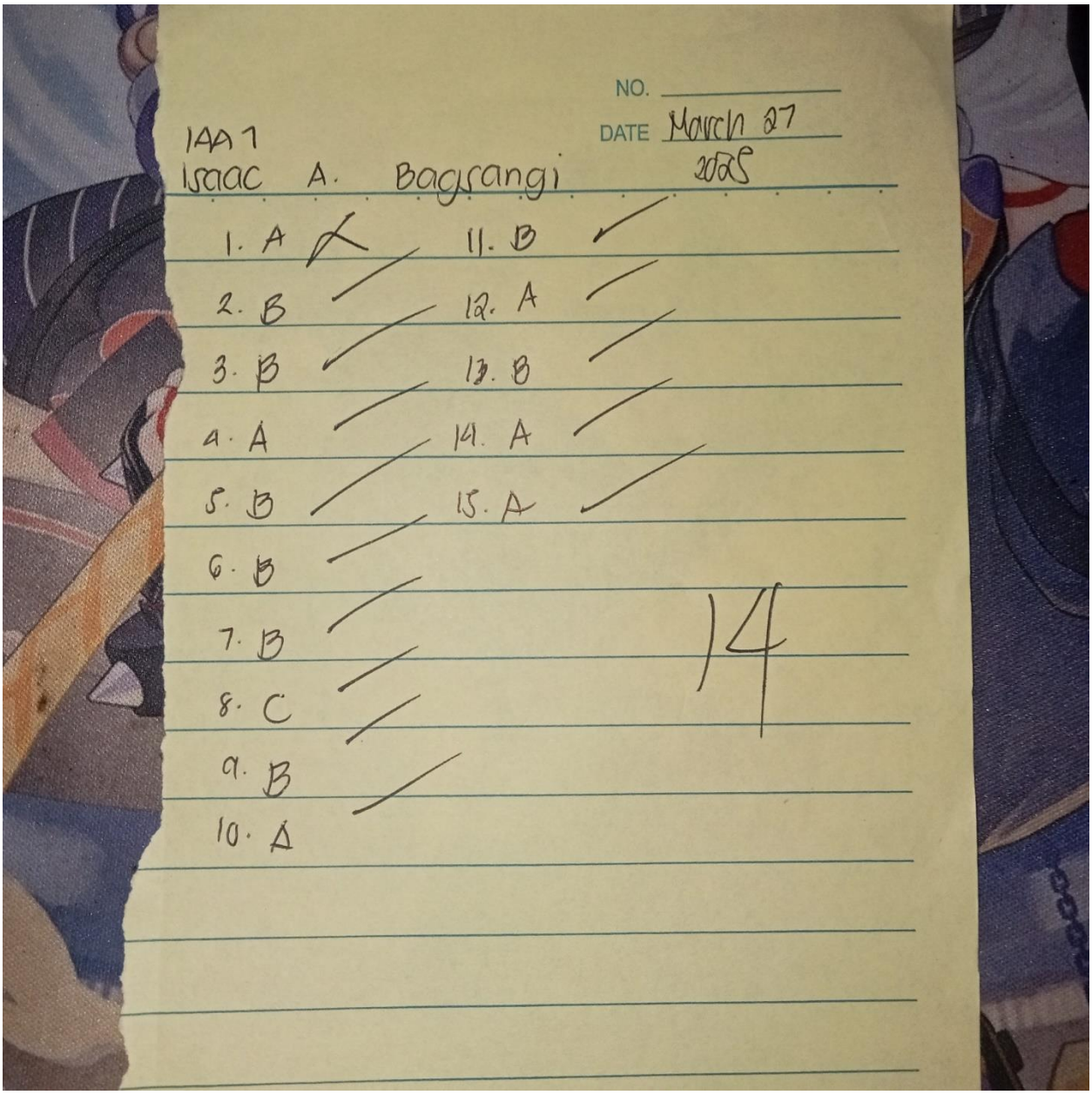
IAA1

Isaac A. Bagsangi March 11, 2025

1. B ✓ 11. C ✓
2. B ✓ 12. C ✓
3. C ✓ 13. B ✓
4. B ✓ 14. B ✓
5. C ✓ 15. B ✓
6. B ✓
7. B ✓
8. B ✓
9. A ✓
10. A ✓

15

Corrected by Khun



NO. _____

DATE March 27 2025

IAA 1

Isaac A. Bagsangi

1. A ✗
2. B ✓
3. B ✓
4. A ✓
5. B ✓
6. B ✓
7. B ✓
8. C ✓
9. B ✓
10. A ✓
11. B ✓
12. A ✓
13. B ✓
14. A ✓
15. A ✓

14

NO. _____

DATE April 29, 2025

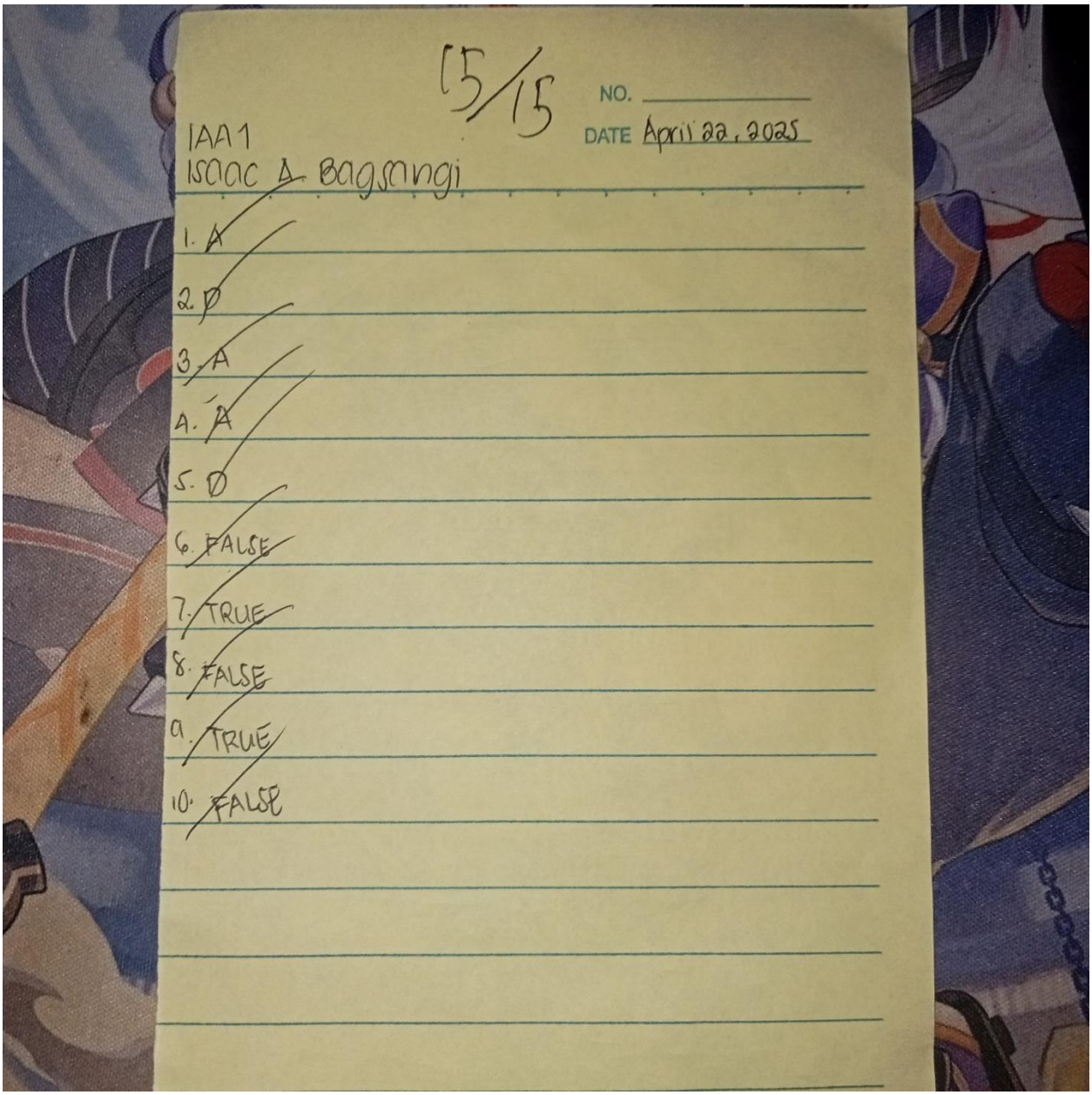
IAA1

Isaac A. Bagsangi

15

1. b
2. c
3. c
4. b
5. b
6. b
7. b
8. c
9. b
10. b

11. True
12. False
13. True
14. False
15. True



15/15

NO. _____

DATE April 22, 2025

IAA1
Isaac A. Bagsingi

1. A
2. D
3. A
4. A
5. D
6. FALSE
7. TRUE
8. FALSE
9. TRUE
10. FALSE

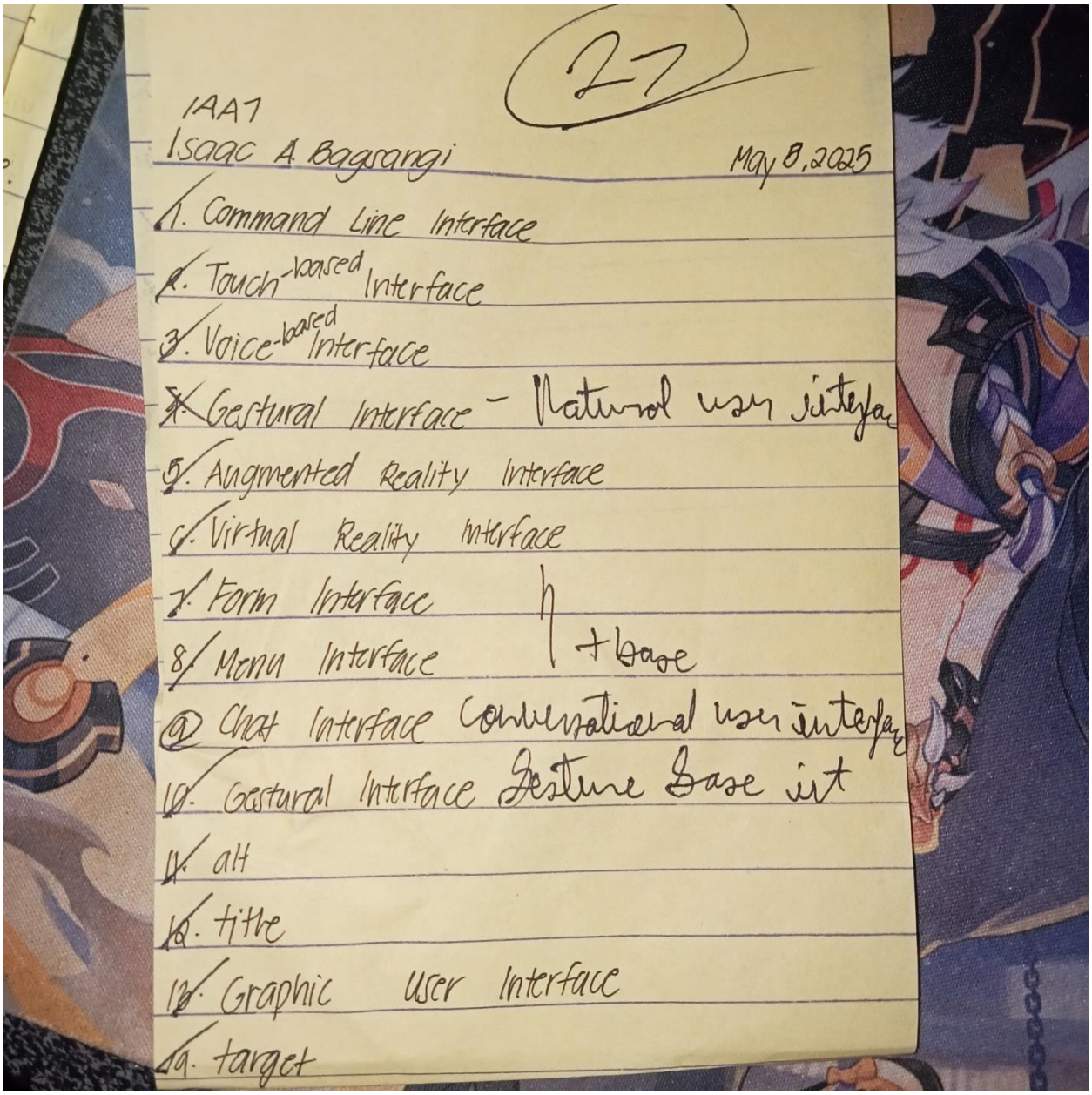
Isaac A. Bagsangi

1. Discuss ethical concerns about computers expressing emotions

Computers and humans are different in making decisions. Computers decide based on logic and computation. With machine learning, they are able to give us information, suggest tips, and generate images. However, in order for machines to learn in the first place, they need the ideas of humans. Humans decide and form ideas with not just logic, but also other factors like emotions, which I believe computers couldn't and shouldn't have.

Emotions are felt and expressed as a response to changes in our body, the actions of other beings, and the environment. Computers cannot really experience these factors like humans and they respond with these through pure logic and computation. Trying to make computers feel and experience emotions may yield to ethical concerns as well. Computers can't learn from information from selected people properly as it ignores the complexities of humans. Humans themselves are unique as they express emotions and respond to situations differently. Moreover, computers may also experience errors which can lead to serious impacts like that one instance where AI advised someone to commit suicide. Another issue is that computers may not just do this because of an error but also do it intentionally.

In summary, there are issues and ethical concerns regarding granting computers the ability to feel emotion. We have the issue regarding how computers can learn how to feel emotions effectively considering the complexities of emotion and the difference of humans and computers. Also, the possibility of computers to intentionally or unintentionally cause negative impacts to humans is also to be considered

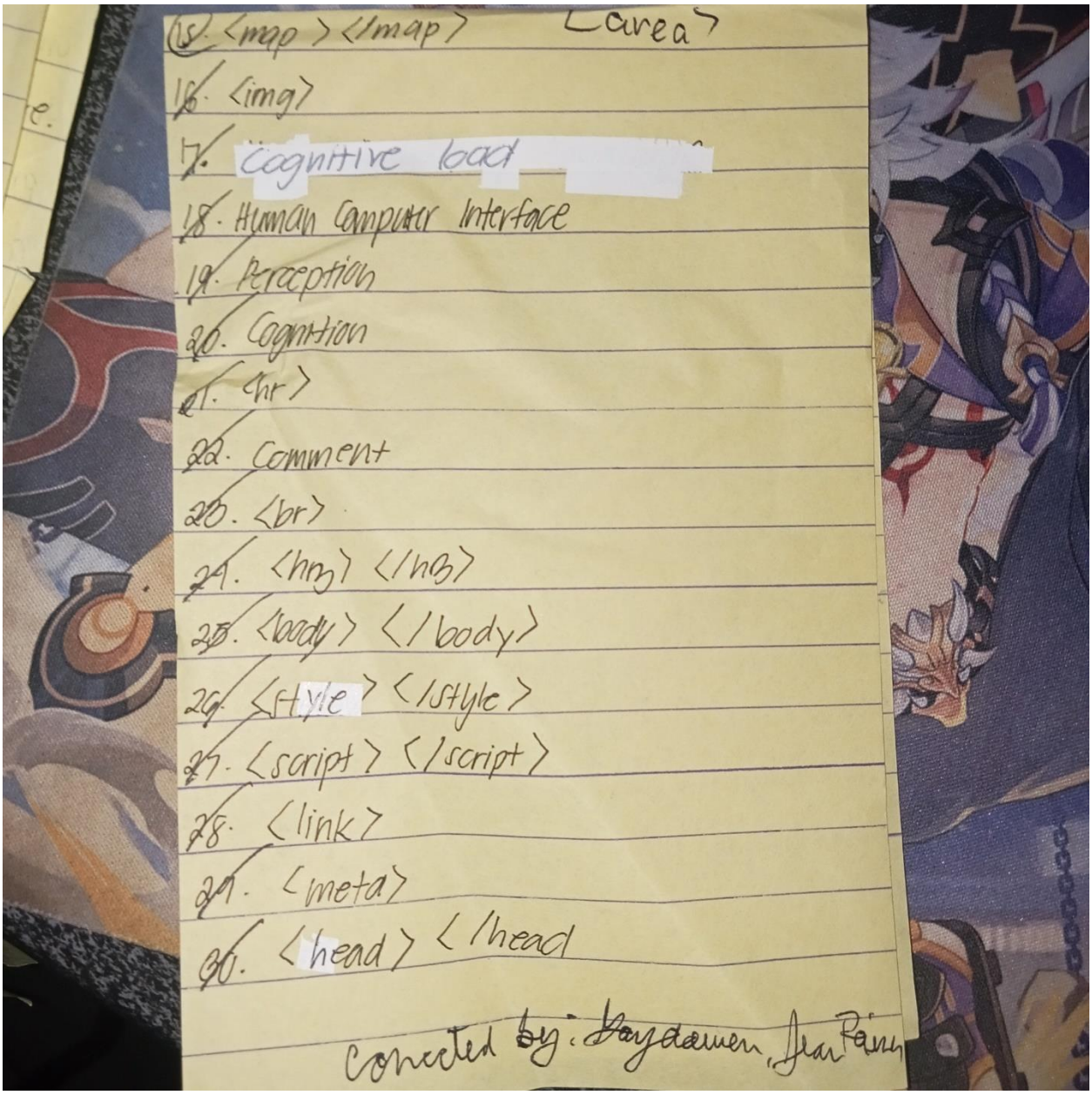


27

IAA1

Isaac A Bagsangi May 8, 2025

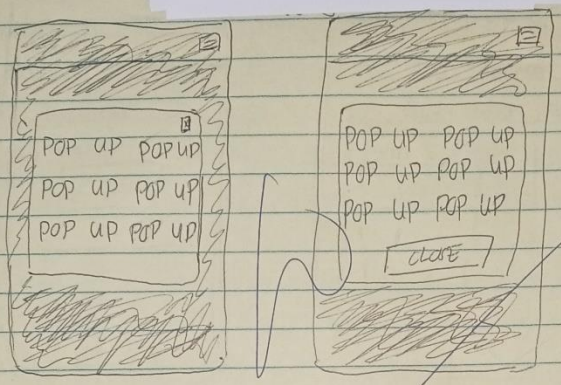
1. Command Line Interface
2. Touch-based Interface
3. Voice-based Interface
4. Gestural Interface - Natural user interface
5. Augmented Reality Interface
6. Virtual Reality Interface
7. Form Interface
8. Menu Interface + Base
9. Chat Interface Conversational user interface
10. Gestural Interface Gesture Base int
11. alt
12. title
13. Graphic User Interface
14. target


15. <map> </map> <area>
16. <img>
17. Cognitive load
18. Human Computer Interface
19. Perception
20. Cognition
21. <hr>
22. Comment
23.
24. <h3> </h3>
25. <body> </body>
26. <style> </style>
27. <script> </script>
28. <link>
29. <meta>
30. <head> </head
Corrected by: Daydreamer, Jean Pain

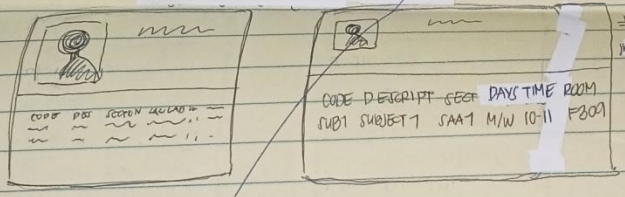
University of Baguio Portal using a mobile phone

BEFORE

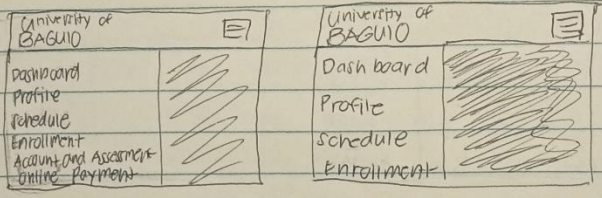
AFTER



#1 The close buttons for the pop ups are too small.



#2 The profile image is too big while the text is quite small in the schedule page



#3: The sidemenu needs more padding and a space as a different page can easily be clicked.