

# Day 2: Conditional Statements: Switch

## Objective

In this challenge, we learn about *switch statements*. Check out the attached tutorial for more details.

## Task

Complete the `getLetter(s)` function in the editor. It has one parameter: a string, `s`, consisting of lowercase English alphabetic letters (i.e., `a` through `z`). It must return `A`, `B`, `C`, or `D` depending on the following criteria:

- If the first character in string `s` is in the set  $\{a, e, i, o, u\}$ , then return `A`.
- If the first character in string `s` is in the set  $\{b, c, d, f, g\}$ , then return `B`.
- If the first character in string `s` is in the set  $\{h, j, k, l, m\}$ , then return `C`.
- If the first character in string `s` is in the set  $\{n, p, q, r, s, t, v, w, x, y, z\}$ , then return `D`.

**Hint:** You can get the letter at some index `i` in `s` using the syntax `s[i]` or `s.charAt(i)`.

## Input Format

Stub code in the editor reads a single string denoting `s` from stdin.

## Constraints

- $1 \leq |s| \leq 100$ , where  $|s|$  is the length of `s`.
- String `s` contains lowercase English alphabetic letters (i.e., `a` through `z`) only.

## Output Format

Return either `A`, `B`, `C`, or `D` according to the criteria given above.

## Sample Input 0

```
adfgt
```

## Sample Output 0

```
A
```

## Explanation 0

The first character of string `s = adfgt` is `a`. Because the given criteria stipulate that we print `A` any time the first character is in  $\{a, e, i, o, u\}$ , we return `A` as our answer.