Chapter 4: Linear Algebra

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1 Linear Algebra

1.1 Introduction and definition

Think of an individual who may or may not have a job at a particular moment in time. Next week, he or she may find a job and will be employed for a certain amount of time, or maybe (s)he will remain unemployed. Say that the individual is currently unemployed and with probability p, the individual will find a job and with probability (1-p) will remain unemployed. Assume now the individual is employed, with a probability q, the individual will remain employed and with probability (1-q) will become unemployed. Let us assume these probabilities do not change over time. Then, the random process of finding and losing jobs can be described as a *Markov process* with two states (employed/unemployed) and transition probabilities given by p and q.

Suppose we look at working age males. Those males who are currently working at time t are denoted by x_t , while those males who are unemployed at time t are denoted by y_t . Next period, the amount of males working will be given by those males who *remain* employed and those males who were unemployed in period t but found a job for period t + 1. Similarly, the amount of males unemployed in period t + 1 will be those males who remain unemployed from previous period and those who had a job but lost it. This can be all summarized in a *system of equations* shown below.

$$x_{t+1} = qx_t + py_t$$

 $y_{t+1} = (1-q)x_t + (1-p)y_t$

This system can also be written in **matrix form**. Matrices are nothing more but a set of real numbers ordered in rows and columns. Let us write the system in matrix form without worrying too much about the specific details of why we wrote it precisely like that and just have a grasp of what we will see below. This system can thus be written as follows

$$\begin{pmatrix} x_{t+1} \\ y_{t+1} \end{pmatrix} = \begin{pmatrix} q & p \\ 1-q & 1-p \end{pmatrix} \begin{pmatrix} x_t \\ y_t \end{pmatrix}$$

The term to the left of the equality is a *column vector* which is a particular case of a matrix with only one column. The coefficients of the transition probabilities have been grouped in

a matrix of two rows and two columns, in which each element corresponds to a particular transition probability. We have now enough intuition to define properly a matrix.

Definition 1. A matrix of real numbers of order $m \times n$ A is a set of $m \times n$ real numbers ordered in m rows and n columns. The element in the i-th row and j-th column is denoted by a_{ij} .

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \dots & \dots & \dots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix}$$

1.2 Special matrices

Definition 2. A matrix A is said to be a *square matrix* if it has the same number of rows and columns. Given a square matrix, the set of elements whose row is the same as its column (a_{ii}) is called **main diagonal**.

An example of square matrix is the one shown in the introduction for the transition probabilities.

Definition 3. The *trace* of an $n \times n$ square matrix A is defined as the sum of the elements of its main diagonal, i.e.,

$$tr(A) = \sum_{i=1}^{n} a_{ii} = a_{11} + a_{22} + \ldots + a_{nn}$$

Definition 4. An $n \times n$ square matrix A is said to be upper (lower) **triangular** if the elements below (above) the main diagonal are all equal to zero.

Definition 5. An $n \times n$ square matrix A is said to be **diagonal** if all the elements outside the main diagonal are equal to zero. An **identity** matrix I is a diagonal matrix whose elements in the main diagonal are all equal to 1, immediately, its trace is equal to n, i.e., $tr(I_n) = n$, where I_n denotes it is an identity matrix of order $n \times n$.

1.3 Operations with matrices

1.3.1 Addition

Matrix addition is defined only for matrices of the same size, i.e., two matrices *A* and *B* can only be added if they are of the same dimension.

$$\begin{pmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & a_{ij} & \vdots \\ a_{m1} & \cdots & a_{mn} \end{pmatrix} + \begin{pmatrix} b_{11} & \cdots & b_{1n} \\ \vdots & b_{ij} & \vdots \\ b_{m1} & \cdots & b_{mn} \end{pmatrix} = \begin{pmatrix} a_{11} + b_{11} & \cdots & a_{1n} + b_{1n} \\ \vdots & a_{ij} + b_{ij} & \vdots \\ a_{m1} + b_{m1} & \cdots & a_{mn} + b_{mn} \end{pmatrix}$$

For example

$$A = \begin{bmatrix} \begin{bmatrix} 3 & 4 & 1 \end{bmatrix} \\ & \begin{bmatrix} 6 & 7 & 0 \end{bmatrix} \\ & \begin{bmatrix} -1 & 3 & 8 \end{bmatrix} \end{bmatrix}$$

$$B = \begin{bmatrix} \begin{bmatrix} -1 & 0 & 7 \end{bmatrix} \\ & \begin{bmatrix} 6 & 5 & 1 \end{bmatrix} \\ & \begin{bmatrix} -1 & 7 & 0 \end{bmatrix} \end{bmatrix}$$

$$A + B = \begin{bmatrix} \begin{bmatrix} 2 & 4 & 8 \end{bmatrix} \\ & \begin{bmatrix} 12 & 12 & 1 \end{bmatrix} \\ & \begin{bmatrix} -2 & 10 & 8 \end{bmatrix} \end{bmatrix}$$

1.3.2 Scalar multiplication

A matrix can be multiplied by a scalar, i.e., any real number. Let $\lambda \in \mathbb{R}$ be any real number, and A be an $m \times n$ matrix. Then, the product λA results in each element of A multiplied by the scalar λ .

$$\lambda A = \begin{pmatrix} \lambda a_{11} & \cdots & \lambda a_{1n} \\ \vdots & \lambda a_{ij} & \vdots \\ \lambda a_{m1} & \cdots & \lambda a_{mn} \end{pmatrix}$$

Note that we have not explicitly defined subtraction, however, we can subtract A and B by computing A + (-1)B.

$$(-1)A = [[-3 -4 -1]$$

$$[-6 -7 0]$$

$$[1 -3 -8]]$$

1.3.3 Matrix multiplication

Two matrices can be multiplied, however, not all matrices can be multiplied and the order in which we multiply them **matters**. The matrix product AB is defined **if and only if** the number of columns of A is equal to the number of rows of B. That is, for the matrix product to exist, matrix A has to be of order $k \times m$ and matrix B of order $m \times n$.

The (i, j) entry of AB is defined as

$$\begin{pmatrix} a_{i1} & a_{i2} & \cdots & a_{im} \end{pmatrix} \begin{pmatrix} b_{1j} \\ b_{2j} \\ \vdots \\ b_{mj} \end{pmatrix} = a_{i1}b_{1j} + a_{i2}b_{2j} + \cdots + a_{im}b_{mj}$$

Thus, if *A* is $k \times m$ and *B* is $m \times n$, the resulting matrix from multiplying *AB* is of order $k \times n$.

Example: Take two matrices

$$A = \begin{pmatrix} 9 & 0 & 5 & -8 \\ 3 & 4 & 1 & 2 \\ -6 & -1 & 0 & 7 \end{pmatrix} ; B = \begin{pmatrix} 2 & 1 & -1 \\ -1 & 0 & 0 \\ 1 & 2 & -1 \\ 0 & 5 & 1 \end{pmatrix}$$

The product *AB* is thus given by

However, the product BA is given by

Note that the result differs not only in the elements, but also on the **dimension** of the matrix. This is a very important feature to keep always in mind, in fact, it might be that the product AB exists but BA does not. Suppose

$$\begin{pmatrix} a & b \\ c & d \\ e & f \end{pmatrix}_{3\times 2} \begin{pmatrix} A & B \\ C & D \end{pmatrix}_{2\times 2} = \begin{pmatrix} aA + bC & aB + bD \\ cA + dC & cB + dD \\ eA + fC & eB + fD \end{pmatrix}_{3\times 2}$$

However, the product in reverse order does not exist

$$\begin{pmatrix} A & B \\ C & D \end{pmatrix}_{2 \times 2} \begin{pmatrix} a & b \\ c & d \\ e & f \end{pmatrix}_{3 \times 2}$$

A useful property of the **identity matrix** of order n, (I_n) , is that for any $m \times n$ matrix A it is fulfilled that

$$AI = A$$

And for any $n \times l$ matrix B

$$IB = B$$

1.3.4 Laws of matrix algebra

Some properties that hold for regular scalar operations also hold for matrix operations. Addition, subtraction, and multiplication obey many of these laws.

Associative Laws:

$$(A+B) + C = A + (B+C)$$
$$(AB)C = A(BC)$$

Commutative Law for Addition:

$$A + B = B + A$$

Distributive Laws:

$$A(B+C) = AB + AC$$
$$(A+B)C = AC + BC$$

As has been mentioned before, the commutative law for multiplication **is not satisfied** for matrices, i.e., $AB \neq BA$ even when both products exist.

1.3.5 Transpose

The transpose of a $k \times n$ matrix A is the $n \times k$ matrix that results from interchanging the rows and columns of A. Typically denoted as A^T or A'. The (i,j)-th entry of matrix A becomes the (j,i)-th entry of matrix A'.

$$A = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{k1} & a_{k2} & \cdots & a_{kn} \end{pmatrix} \qquad A' = \begin{pmatrix} a_{11} & a_{21} & \cdots & a_{k1} \\ a_{12} & a_{22} & \cdots & a_{k2} \\ \vdots & \vdots & \ddots & \vdots \\ a_{1n} & a_{2n} & \cdots & a_{kn} \end{pmatrix}$$

Properties: Some straightforward properties to verify are

$$(A+B)' = A' + B'$$
$$(A')' = A$$
$$(rA)' = rA'$$

Theorem 1. Let A be a $k \times n$ matrix and B an $m \times n$ matrix. Then, (AB)' = B'A'.

Proof. Let C_{ij} denote the (i,j)—th entry of a matrix C. Let us start with the definition of the transpose:

$$((AB)')_{ij} = (AB)_{ji}$$
 (definition of transpose)
 $= \sum_{h} A_{jh} B_{hi}$ (definition of matrix product)
 $= \sum_{h} (A')_{hj} (B')_{ih}$ (definition of transpose, twice)
 $= \sum_{h} (B')_{ih} (A')_{hj}$ (for scalars, $a \cdot b = b \cdot a$)
 $= (B'A')_{ij}$ (definition of matrix product)

Thus,
$$(AB)' = B'A'$$
.

1.3.6 Inverse Matrix

Definition 6. Let A be a square matrix of order n, i.e. an $n \times n$ matrix. The $n \times n$ matrix B is an **inverse** for A if $AB = BA = I_n$. If matrix B exists, then A is said to be **invertible**. Typically, the inverse of A is denoted by A^{-1} .

Theorem 2. An $n \times n$ matrix A can have at most one inverse.

Proof. Suppose *B* and *C* are both inverses of *A*. Then:

$$C = CI = C(AB) = (CA)B = IB = B$$

Therefore,
$$C = B$$
.

Example 1. Compute the inverse of $\begin{pmatrix} 1 & 2 \\ 1 & -1 \end{pmatrix}$

We must find a matrix B such that $AB = I_2$, i.e.

$$AB = \begin{pmatrix} 1 & 2 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{pmatrix} = \begin{pmatrix} b_{11} + 2b_{21} & b_{12} + 2b_{22} \\ b_{11} - b_{21} & b_{12} - b_{22} \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

Thus, we get a system of equations with four equations and four unknowns. Solving this system we get:

$$A^{-1} = \begin{pmatrix} \frac{1}{3} & \frac{2}{3} \\ \frac{1}{3} & -\frac{1}{3} \end{pmatrix}$$

1.4 Determinant of a Square Matrix

The determinant of a matrix is a function that associates to *each square matrix* A a real number denoted by det(A). The definition of this function is *inductive* in the sense that it is defined first for 2×2 matrices and then for an $n \times n$ matrix, it is defined by reducing its computation to determinants of n square matrices of order $(n-1) \times (n-1)$.

Definition 7. Let
$$A = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}$$
, then its determinant is given by:

$$\det(A) = a_{11}a_{22} - a_{12}a_{21}$$

Definition 8. Let
$$A = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}$$
, then its determinant is given by:

$$\det(A) = (a_{11}a_{22}a_{33} + a_{13}a_{21}a_{32} + a_{31}a_{12}a_{23}) - (a_{13}a_{22}a_{31} + a_{11}a_{32}a_{23} + a_{12}a_{21}a_{33})$$

Note that we can extract common factors in the determinant for a 3×3 matrix:

$$\det(A_{3\times 3}) = a_{11}(a_{22}a_{33} - a_{32}a_{23}) + a_{12}(-a_{21}a_{33} + a_{31}a_{23}) + a_{13}(a_{21}a_{32} - a_{22}a_{31}) =$$

$$= a_{11}(-1)^{1+1} \det \begin{pmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{pmatrix} + a_{12}(-1)^{1+2} \det \begin{pmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{pmatrix} + a_{13}(-1)^{1+3} \det \begin{pmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{pmatrix}$$

This is called **cofactor expansion**. To understand properly what we have computed, let us give two definitions:

Definition 9. Given a square matrix $A_{n\times n}$, we call **complementary minor** of the a_{ij} element to the determinant of the square matrix of order (n-1) that results from eliminating from A row i and column j. It is denoted by the number M_{ij} .

Definition 10. We call **cofactor** of element a_{ij} too the number $A_{ij} = (-1)^{i+j} M_{ij}$, i.e., the complementary minor with the sign that corresponds to the position of the element. We call **adjugate matrix** of A to the matrix adj(A) formed by cofactors.

The determinant of a given $n \times n$ matrix A is given by:

$$det(A) = a_{i1}A_{i1} + a_{i2}A_{i2} + ... + a_{in}A_{in}$$
 or $det(A) = a_{1j}A_{1j} + a_{2j}A_{2j} + ... + a_{nj}A_{nj}$ for any row i , or any column j .

1.4.1 Properties of determinants

- 1. A given matrix and its transpose have the same determinant: det(A) = det(A').
- 2. If a row (or column) of a matrix is null, the determinant of the matrix is zero.
- 3. If a row (or column) of a matrix is multiplied by a number, the determinant is multiplied by that number.
- 4. The determinant of a diagonal matrix is equal to the product of the elements of the main diagonal.

- 5. If two rows (or columns) are interchanged in a given matrix A, the determinant changes in sign: det(B) = -det(A)
- 6. If two rows (or columns) of a given matrix are equal, the determinant of that matrix is zero.
- 7. If two rows (or columns) of a given matrix are proportional (one is equal to a scalar α multiplied by the other), the determinant of that matrix is zero.
- 8. If the elements of a row (or a column) of a matrix A are decomposed as the sum of two numbers $a_{ij} = b_{ij} + c_{ij} j = 1, 2, ..., n$ then:

$$\det(A) = \det\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ \dots & \dots & \dots & \dots \\ b_{i1} + c_{i1} & b_{i2} + c_{i2} & \dots & b_{in} + c_{in} \\ \dots & \dots & \dots & \dots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{pmatrix} =$$

$$= \det \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ \dots & \dots & \dots & \dots \\ b_{i1} & b_{i2} & \dots & b_{in} \\ \dots & \dots & \dots & \dots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{pmatrix} + \det \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ \dots & \dots & \dots & \dots \\ c_{i1} & c_{i2} & \dots & c_{in} \\ \dots & \dots & \dots & \dots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{pmatrix}$$

- 9. If to a row (or column) of A another row is added multiplied by a scalar α , the determinant of the new matrix coincides with the determinant of A.
- 10. The determinant of the product of two square matrices of the same order coincides with the product of the determinants of those two matrices..
- 11. The sum of the product of the elements of a row by the cofactor of another is equal to zero:

$$i \neq j \quad \Rightarrow \quad a_{i1}A_{j1} + a_{i2}A_{j2} + \ldots + a_{in}A_{jn} = 0$$

12. For any matrix $A_{n\times n}$

$$A \; (adj(A))' = \det(A)I_n = \begin{pmatrix} \det(A) & 0 & \dots & 0 \\ 0 & \det(A) & \dots & 0 \\ \dots & \dots & \dots & \dots \\ 0 & 0 & \dots & \det(A) \end{pmatrix}_{n \times n}$$

1.4.2 Back to the Inverse of a Matrix

We have already defined what an *inverse matrix* is and a way of computing it. However, the following theorem will tell us when the inverse **exists** and how to compute it.

Theorem 3. Given a square matrix A of order $n \times n$:

- 1. If A has an inverse, $det(A) \neq 0$.
- 2. If $det(A) \neq 0$, then A has an inverse and it is given by:

$$A^{-1} = \frac{1}{\det(A)} \left(adj(A) \right)'$$

- *Proof.* 1. If $A^{-1} \Rightarrow AA^{-1} = I_n$ exists, then by Property 10, $\det(AA^{-1}) = \det(I_n) = 1 = \det(A) \det(A^{-1})$. Thus, $\det(A) \neq 0$ and, furthermore, $\det(A^{-1}) = \frac{1}{\det(A)}$.
 - 2. Both matrices are multiplied and it can be checked that the result is the identity matrix. By Property 12.

$$A\frac{1}{\det(A)}(\operatorname{adj}(A))' = \frac{1}{\det(A)}\det(A)I_n = I_n$$

Properties of inverse matrices:

- $(AB)^{-1} = B^{-1}A^{-1}$
- $(A')^{-1} = (A^{-1})'$
- The *inverse of a lower (upper) triangular matrix*, if it exists, is also lower (upper) triangular.
- If *D* is a *diagonal matrix* that has an inverse, its inverse is given by:

$$D = \begin{pmatrix} d_{11} & 0 & \dots & 0 \\ 0 & d_{22} & \dots & 0 \\ \dots & \dots & \dots & \dots \\ 0 & 0 & \dots & d_{nn} \end{pmatrix} \qquad \Rightarrow \qquad D^{-1} = \begin{pmatrix} \frac{1}{d_{11}} & 0 & \dots & 0 \\ 0 & \frac{1}{d_{22}} & \dots & 0 \\ \dots & \dots & \dots & \dots \\ 0 & 0 & \dots & \frac{1}{d_{nn}} \end{pmatrix}$$

1.5 Linear Dependence

Definition 11. Two (column or row) vectors $\vec{\mathbf{u}}$, $\vec{\mathbf{v}}$ are said to be *linearly dependent* if one of them is proportional to the other, i.e. $\exists \beta \in \mathbb{R} : \vec{\mathbf{u}} = \beta \vec{\mathbf{v}}$. Otherwise, they are said to be *linearly independent*.

Theorem 4. Given two 2×2 vectors $\vec{\mathbf{u}} = (u_1, u_2)$, $\vec{\mathbf{v}} = (v_1, v_2)$, then:

- 1. If $\det \begin{pmatrix} u_1 & v_1 \\ u_2 & v_2 \end{pmatrix} = 0$ then they are linearly dependent.
- 2. If $\det \begin{pmatrix} u_1 & v_1 \\ u_2 & v_2 \end{pmatrix} \neq 0$ then they are linearly independent.

1.5.1 Linear dependence and independence of vectors

Let us now think of a case with a set of vectors $\mathbf{U} = \{\vec{\mathbf{u}}^1, \vec{\mathbf{u}}^2, \vec{\mathbf{u}}^3, \dots, \vec{\mathbf{u}}^k\} \in \mathbb{R}^n$, then the new vectors created using linear operations will be called *linear combinations* of \mathbf{U} . In particular, $\vec{\mathbf{v}} \in \mathbb{R}^n$ is a linear combination of \mathbf{U} if

$$\vec{\mathbf{v}} = \beta_1 \vec{\mathbf{u}}^1 + \beta_2 \vec{\mathbf{u}}^2 + \ldots + \beta_k \vec{\mathbf{u}}^k$$
 for some scalars β_1, \ldots, β_k

These β_1, \ldots, β_k are called the *coefficients* of the linear combination.

Definition 12. The set of linear combinations of **U** is called the *span* of **U**.

Example 2. Take the set of vectors $\mathbf{U} = \{\vec{\mathbf{u}}^1, \vec{\mathbf{u}}^2\} \in \mathbb{R}^3$. The span, will thus be a 2 dimensional plane passing through these two points and the origin.

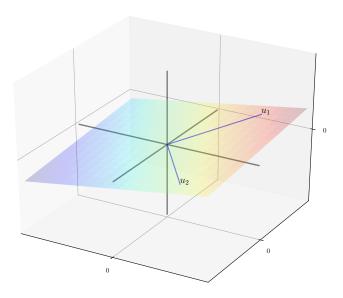


Figure 1: Graphical Representation of the Span of U

Let's take now however, the following set of vectors $\mathbf{U} = \{e_1, e_2, e_3\}$ (also called *canonical basis*) where

$$e_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$
 , $e_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$, $e_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$

The span of **U** is now all \mathbb{R}^3 . Why? Note that any $x = (x_1, x_2, x_3) \in \mathbb{R}^3$ can be written as

$$x = x_1e_1 + x_2e_2 + x_3e_3$$

However, if we take now $U_0 = \{e_1, e_2, e_1 + e_2\}$, if $y = (y_1, y_2, y_3)$ is any linear combination of these vectors, then, it must be $y_3 = 0$. Thus, the span of U_0 is no longer \mathbb{R}^3 but \mathbb{R}^2 . Why? Because the span will be the set of all three-dimensional vectors whose third coordinate is 0.

However, for the first two coordinates, any vector can be computed as a linear combination of them both.

To see this more clearly, note that what we are asked is to write any vector $y = (y_1, y_2, y_3)$ as a combination of the vectors $\mathbf{U}_0 = \{e_1, e_2, e_1 + e_2\}$, that is

$$(y_1, y_2, y_3) = \beta_1 \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + \beta_2 \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} + \beta_3 \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$$

This can be written as the following system of equations

$$\beta_1 + \beta_3 = y_1$$
$$\beta_2 + \beta_3 = y_2$$
$$0 = y_3$$

Thus, this imposes that $y_3 = 0$ if we want to create linear combinations from this vector space. Furthermore, whatever values $\{y_1, y_2\}$ take, we can find $\beta_1, \beta_2, \beta_3$ that satisfy these equations.

Definition 13. A collection of vectors $\mathbf{U} = \{\vec{\mathbf{u}}^1, \dots, \vec{\mathbf{u}}^k\} \in \mathbb{R}^n$ is said to be:

- *linearly dependent* if some *strict subset* of *A* has the same span as *A*.
- *linearly independent* if it is not linearly dependent.

This tells us that a set of vectors will be linearly independent if no vector is *redundant* to the span, linearly dependent otherwise. This is easier to see if we take a look at the figure for the span of vectors $\{\vec{\mathbf{u}}^1, \vec{\mathbf{u}}^2\} \in \mathbb{R}^3$ as a plane through the origin. Suppose we add a third vector to form the set $\{\vec{\mathbf{u}}^1, \vec{\mathbf{u}}^2, \vec{\mathbf{u}}^3\}$, this set will be

- linearly dependent if $\vec{\mathbf{u}}^3$ lies in the plane, because we could form it by using linear combinations of the other two vectors.
- linearly independent otherwise.

Theorem 5. n vectors of n coordinates are linearly dependent if and only if the determinant of the matrix they form is zero.

1.5.2 Rank

Definition 14. Given a set of vectors $\{\vec{\mathbf{u}}^1, \vec{\mathbf{u}}^2, \dots, \vec{\mathbf{u}}^n\}$, the **rank** of this set is the maximum number of vectors that are linearly independent among them.

Thus, the rank of a matrix *A* is simply the *dimension of its span*.

Theorem 6. Given a set of vectors $\{\vec{\mathbf{u}}^1, \vec{\mathbf{u}}^2, \dots, \vec{\mathbf{u}}^n\}$, and let A be the matrix formed with the columns of these vectors. Then, the rank of the vectors coincides with the order of the largest square submatrix of A with a determinant different from 0.

Note that, from the discussion above, since \mathbb{R}^n can be spanned by n vectors (take the example of the canonical basis), any set of m > n vectors in \mathbb{R}^n must be linearly dependent.

1.5.3 Rank of a matrix

Theorem 7. Given an $m \times n$ matrix A, the rank of its m row vectors coincides with the rank of its n column vectors. This number is called **rank of matrix** A and it is denoted by rk(A).

Example 3. Compute the rank of the following matrix

$$A = \begin{pmatrix} 0 & 1 & -1 & 0 & 1 \\ 2 & 1 & 1 & -1 & 0 \\ 2 & 1 & 1 & 1 & 1 \end{pmatrix}$$

Since the rank is the number of the linearly independent vectors in the matrix, using the determinant of submatrices is useful to compute it. Furthermore, there are more columns than rows, and there are 3 rows, so the maximum possible rank is 3 (since the other vectors will be linear combinations of the other three).

- 1. The matrix has non-zero elements, thus, $rk(A) \ge 1$. Let us start by choosing as non-zero element a_{12} .
- 2. Choose a 2 × 2 submatrix, i.e., $B = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 2 & 1 \end{pmatrix}$. Since det(B) = -2, $rk(A) \ge 2$.
- 3. Note that computing the determinant of $C = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}$ would give us 0. Does that mean that the rank is 2? Not necessarily, since we should test for **all possible** submatrices. However, we can take instead, the submatrix $D = \begin{pmatrix} a_{11} & a_{12} & a_{15} \\ a_{21} & a_{22} & a_{25} \\ a_{31} & a_{32} & a_{35} \end{pmatrix}$ which contains previous submatrices. Note further that $\det(D) = -2$ which implies that the rank of the matrix is rk = 3 since it cannot be greater than that.

Definition 15. A square matrix whose rank equals the number of its rows (or columns) is said to be a **nonsingular matrix**. Thus, if the determinant of the matrix is not zero, then the matrix is nonsingular, otherwise, it is said to be *singular*.

1.6 Systems of Equations

1.6.1 Matrices as maps

Each $n \times k$ matrix A can be identified with a function f(x) = Ax mapping $x \in \mathbb{R}^k$ into $y = Ax \in \mathbb{R}^n$. The property that characterizes these functions is that they are *linear*.

Definition 16. Definition: A function $f : \mathbb{R}^k \to \mathbb{R}^n$ is called *linear* if $\forall x, y \in \mathbb{R}^k$ and $\alpha, \beta \in \mathbb{R}$ we have

$$f(\alpha x + \beta y) = \alpha f(x) + \beta f(y)$$

This holds for the function f(x) = Ax + b when b is the zero vector, and fails when b is non-zero. Actually, f will be linear if and only if there exists a matrix A such that $f(x) = Ax \, \forall x$.

1.6.2 Systems of Equations

We introduced systems of equations in the Introduction and we also introduced the idea that linear systems can be represented by matrices. It should be apparent now that we know matrix operations why the system of the introduction could be written as

$$\begin{pmatrix} x_{t+1} \\ y_{t+1} \end{pmatrix} = \begin{pmatrix} q & p \\ 1-q & 1-p \end{pmatrix} \begin{pmatrix} x_t \\ y_t \end{pmatrix}$$

Generally, we can write any linear system as

$$y = Ax$$

Where y is an $n \times 1$ vector, A is an $n \times k$ matrix, and x is a $k \times 1$ vector. The problem is to find a vector $x \in \mathbb{R}^k$ that solves the equation taking A and y as given. What are the conditions on A such that a solution exists and it is unique?

First of all, we should note that Ax is a linear combination of the columns of A, hence, the range of the function f(x) = Ax is precisely the span of the columns of A. The larger the span of A the more likely it will be that it contains an arbitrary y. Therefore, the ideal is that the columns of A are **linearly independent**. In fact, if the column vectors forming A are linearly independent and $y = Ax = x_1a_1 + \ldots + x_ka_k$, then there is no $z \neq x$ such that y = Az, therefore, linearly independent column vectors will give us a unique solution.

A system of linear equations written in matrix form can also be represented by an **augmented** matrix with the vector of independent terms (y) included as a column in matrix A, i.e.,

$$[A,y] = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1k} & y_1 \\ a_{21} & a_{22} & \dots & a_{2k} & y_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nk} & y_n \end{pmatrix}$$

Definition 17. A system of equations y = Ax is said to be **homogeneous** if all the vector of independent terms is the zero vector, i.e., $y = \mathbf{0}$.

Definition 18. A system of equations y = Ax is said to be **incompatible** if it has no solution. If any solution exists, then it is called **compatible**. Depending on the number of solutions, a system can be:

- **Determinate compatible** if it only has one solution.
- Indeterminate compatible if it has infinite solutions.

The $n \times n$ Case Let us have an $n \times n$ matrix A, then if the columns of A are linearly independent then, their span is \mathbb{R}^n , and thus, the range of f(x) = Ax is \mathbb{R}^n as well. Therefore, we can always find an x such that the equation y = Ax is satisfied. Furthermore, this solution is **unique**. The property of having linearly independent columns is called *having full column rank*.

However, even if we know the solution exists and it is unique, how do we compute it? Suppose that y and A are scalars, then the equation y = Ax is solved by $x = A^{-1}y$ as long as $A \neq 0$. For matrices, a similar solution exists if the **inverse** of A exists. Then, if the inverse of A exists, the solution to the system is given by

$$x = A^{-1}y$$

Note that the multiplication order **matters** for this operation.

More rows than columns Suppose we have now an $n \times k$ matrix A for which n > k, this is the typical case of linear regression when the number of observations is larger than the number of explanatory variables). Given a particular vector $y \in \mathbb{R}^n$ we are looking for a certain $x \in \mathbb{R}^k$ such that the equation y = Ax is satisfied. The existence of a solution is highly unlikely in this case, however, let us further assume that the columns of A are linearly independent, thus, the span of A is a k-dimensional subspace of \mathbb{R}^n . Therefore, it will be very unlikely if any arbitrary $y \in \mathbb{R}^n$ is contained in that subspace. It is useful again to revisit previous figure and think how likely it would be for an arbitrary vector $y \in \mathbb{R}^3$ to lie exactly somewhere in the span of $\{\vec{\mathbf{u}}^1, \vec{\mathbf{u}}^2\}$, furthermore taking into account that this plane has zero "thickness".

Since, in linear regression, this is the usual context the approach is to find a "best approximation" to the solution, typically making the distance ||y - Ax|| as small as possible. You will see more on this topic further on.

More columns than rows Take now an $n \times k$ matrix A for which n < k. In this case, we have less equations than unknowns. In this case, we will have either no solutions or infinitely many. Take for example a matrix 2×3 , thus the set can never be linearly independent since the matrix is composed by 3 vectors in \mathbb{R}^2 which implies that it is always possible to find two vectors that span \mathbb{R}^2 .

1.6.3 Rouché-Frobenius Theorem

It is important to rationalize all these ideas in one single theorem to analyse systems of equations.

Theorem 8. Given a system of equations Ax = y with n equations and k unknowns, i.e. A is of order $n \times k$, y is an $n \times 1$ vector, and x is a $k \times 1$ vector, then:

- 1. If $rk(A) \neq rk([A, y])$ the system is **incompatible**.
- 2. If rk(A) = rk([A, y]) the system is **compatible**.
- 3. If rk(A) = rk([A, y]) = n the system is determinate compatible.
- 4. If rk(A) = rk([A, y]) < n the system is indeterminate compatible.

Let's build up on intuition, if we have a system Ax = y, the rank of matrix A will always be smaller or equal to the rank of the augmented matrix since the latter has **all columns** of A and an additional one, and recall that the rank of a matrix is just the **dimension of its span**. If the system does have a solution, it means that vector y is **linearly dependent** on the columns of matrix A which would tell us that the rank of the augmented matrix is the same as the rank of matrix A. If the system does not have a solution, it means that the rank of the augmented matrix will be larger than that of matrix A which implies that vector y is **not linearly dependent** on the columns of A.

Conditioning on having at least one solution, i.e. both ranks are equal, the possibility of having a unique solution arises when there are the same number of rows and columns because the columns of A span all \mathbb{R}^n so it is always possible to find a solution satisfying the equation.

Note: The solution of systems of equations is indeed a very important and interesting subject, however, it is a topic that should be familiar to all of you by now. The two basic procedures through which systems are typically analysed are *Gauss and Gauss-Jordan Elimination* and *Cramer systems*. The first one is based on transforming the matrix into a simpler one, typically a lower triangular matrix or transform it into a *row echelon form*. Cramer systems are based on properties of the determinants of the so called *Cramer's rule* which is based on the computation of determinants by substituting vector *y* column by column. You can read on this in any textbook, for Gauss-Jordan elimination, I like the exposition in Simon, C. P., & Blume, L. (1994). Mathematics for economists (Ch. 7). The same reference also explains Cramer's rule in Ch.9.

2 Eigenvalues and Eigenvectors

In economic theory, constantly appear dynamic models (think of the Solow growth model, for example). In the context of linear dynamic models, the eigenvalues are the components of the explicit solutions, while in nonlinear dynamic models, the signs of the eigenvalues determine the stability of equilibria. Over the year you will see more on this.

Essentially, the eigenvalues of a given $n \times n$ matrix are the n numbers that summarize the most important properties of that matrix that is why they are also called *characteristic values*. In this section, we will mostly learn what these eigenvalues really are, how to compute them, and some properties of these objects.

2.1 Definition and Intuition

Definition 19. Let A be a square matrix. An **eigenvalue** of A is a number λ which, when subtracted from each of the diagonal entries of A, converts A into a singular matrix. Thus, λ is an eigenvalue of A if and only if $A - \lambda I$ is a singular matrix.

Example 4. Let's look for the eigenvalues of the *diagonal matrix* $\begin{pmatrix} 2 & 0 \\ 0 & 3 \end{pmatrix}$.

- Subtracting 2 from the main diagonal yields $\begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$.
- Subtracting 3 from the main diagonal yields $\begin{pmatrix} -1 & 0 \\ 0 & 0 \end{pmatrix}$.

Thus, 2 and 3 are eigenvalues of $\begin{pmatrix} 2 & 0 \\ 0 & 3 \end{pmatrix}$. In fact, this is a general property of diagonal matrices.

Theorem 9. The diagonal entries of a diagonal matrix \mathcal{D} are eigenvalues of \mathcal{D} .

Theorem 10. A square matrix A is singular if and only if 0 is an eigenvalue of A.

Proof. These two theorems are straightforward consequences of the definition of eigenvalue.

2.2 Finding the Eigenvalues

Since it is difficult to try matrices to find the eigenvalues, it is useful to find a systematic way of finding them. The key of the definition of the eigenvalue is that the matrix resulting from subtracting to the elements of the main diagonal a particular value is singular. A matrix is singular if and only if its determinant is 0. Therefore, λ is an eigenvalue of A if and only if

$$det(A - \lambda I) = 0$$

For an $n \times n$ matrix A, the left-hand side of the equation is a polynomial of n—th degree in the variable λ (which is what we are looking for). This polynomial is called **characteristic polynomial** of A. Then, λ will be an eigenvalue if and only if it is a root of the characteristic polynomial of A.

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Example 5. Take a 2×2 matrix, its characteristic polynomial will be

$$det(A - \lambda I) = det \begin{pmatrix} a_{11} - \lambda & a_{12} \\ a_{21} & a_{22} - \lambda \end{pmatrix} = \lambda^2 - (a_{11} + a_{22})\lambda + (a_{11}a_{22} - a_{12}a_{21})$$

Which is a second order polynomial

Note that an n-th order polynomial has at most n roots (exactly n if one counts roots with their multiplicity and counts complex roots). Thus, an $n \times n$ matrix has at most n eigenvalues.

Theorem 11. A square matrix B is nonsingular if and only if the only solution of $B\mathbf{x} = \mathbf{0}$ is $\mathbf{x} = \mathbf{0}$.

Proof. 1. *B* is nonsingular \rightarrow only solution is $\mathbf{x} = 0$.

$$B\mathbf{x} = \mathbf{0}$$
$$B^{-1}B\mathbf{x} = \mathbf{0}$$
$$\mathbf{x} = \mathbf{0}$$

2. The only solution is $\mathbf{x} = 0 \rightarrow B$ is nonsingular.

If **x** is not the trivial solution, then the columns of *B* are linearly dependent (recall the definition of a set of vectors that are linearly dependent). Then, $det(B) = 0 \Rightarrow B$ is singular. Thus, if the only solution is $\mathbf{x} = \mathbf{0}$, then *B* is nonsingular.

The fact that $A - \lambda I$ is singular when λ is an eigenvalue of A means that the system of equations $(A - \lambda I)\mathbf{v} = \mathbf{0}$ has a solution different than $\mathbf{v} = \mathbf{0}$. Therefore, we have the following definition.

Definition 20. When λ is an eigenvalue of A, a *nonzero* vector \mathbf{v} such that

$$(A - \lambda I)\mathbf{v} = \mathbf{0}$$

is called **eigenvector** of A corresponding to eigenvalue λ . In turn, this implies that

$$A\mathbf{v} = \lambda \mathbf{v}$$

What this in turn tells us is that an eigenvector of A is a vector such that when the map $f(\mathbf{x}) = A\mathbf{x}$ is applied, \mathbf{v} is simply scaled. The next figure shows two eigenvectors (in blue) and their images under A (in red).

2.3 Diagonalization

Note that from the equation A**v** = **v** λ every λ determines an $n \times 1$ column vector (since A is $n \times n$, **v** is $n \times 1$, and λ is a scalar). Therefore, we can rewrite the equation in matrix form as

$$AV = VD$$

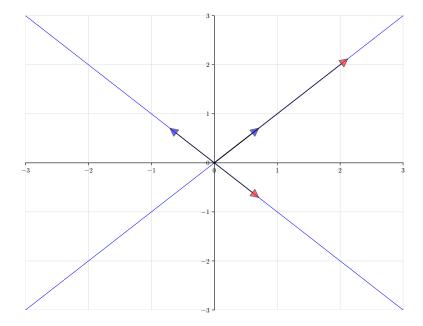


Figure 2: Eigenvectors and their Images under A

Where V is the $n \times n$ matrix formed by the eigenvectors of A, and D is an $n \times n$ diagonal matrix with the eigenvalues of A in the main diagonal. If the eigenvectors of A are linearly independent then, $det(V) \neq 0$, and V can be inverted yielding:

$$V^{-1}AV = D$$

Which tells us that if we pre-multiply A with the inverse of V and post-multiply with V, we get a diagonal matrix with its eigenvalues as diagonal elements. This is called *diagonalization* of matrix A.

Theorem 12. Let A be an $n \times n$ matrix. If A has n distinct eigenvalues A is diagonalizable.

Example 6. Take a matrix $A = \begin{pmatrix} 0.06 & -1 \\ -0.004 & 0 \end{pmatrix}$. Let's compute the eigenvalues, eigenvectors, and the diagonal matrix associated to A.

• Let us start by declaring the system of equations

$$(A - \lambda I)\mathbf{v} = \begin{pmatrix} 0.06 - \lambda & -1 \\ -0.004 & 0 - \lambda \end{pmatrix} \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} = 0$$

• We need to get a *non trivial solution* in which $\mathbf{v} \neq 0$. To get that, we need that $\det(A - \lambda I) = 0$.

$$\lambda^2 - 0.06\lambda - 0.004 = 0$$

Which is satisfied for $\lambda_1=0.1$ and $\lambda_2=-0.04$. The diagonal matrix associated to A is thus

$$D = \begin{pmatrix} 0.1 & 0 \\ 0 & -0.04 \end{pmatrix}$$

To find the eigenvector associated with the eigenvalue $\lambda_1=0.1$, substitute it in matrix $A-\lambda_1 I$ and compute

$$\begin{pmatrix} 0.06 - 0.1 & -1 \\ -0.004 & 0 - 0.1 \end{pmatrix} \begin{pmatrix} v_{11} \\ v_{21} \end{pmatrix} = 0$$

This is a system of equations with two unknowns and the equations are

$$-0.04v_{11} - v_{21} = 0$$
$$-0.004v_{11} - 0.1v_{21} = 0$$

Note that the second equation is a linear combination of the first one, thus can be ignored. The solution for v_{11} and v_{21} will be unique only up to an arbitrary scalar multiple of each value. We can *normalize* $v_{11} = 1$ and thus obtain $v_{21} = -0.04$, and we get the first eigenvector.

Repeating the process for $\lambda_2 = -0.04$, yields the system

$$0.1v_{12} - v_{22} = 0$$
$$-0.004v_{12} + 0.04v_{22} = 0$$

Note again that the second equation is $(-0.04) \times$ first equation. Again, normalizing $v_{12} = 1$ yields $v_{22} = 0.1$. Therefore, the matrix of normalized eigenvectors is given by

$$V = \begin{pmatrix} 1 & 1 \\ -0.04 & 0.1 \end{pmatrix}$$

It is easy to verify that now $V^{-1}AV = D$.

3 Quadratic Forms

The original purpose of economics is the study of how economic agents behave in economically relevant areas. For example, in microeconomics we focus on the analysis of individuals and markets, while macroeconomics analyses the aggregate economy, a set of individuals. To do so, one of the cornerstone ideas is that of **optimization**, which is basically try to maximize or minimize some outcome with certain restrictions. The simplest form of optimization problems is the optimization of *quadratic forms*. They are the simplest and they have matrix representations.

3.1 Introduction and Definition

A quadratic function in one variable can be described by $f(x) = ax^2$, while the natural generalization of a quadratic to two variables is the quadratic form

$$Q(x_1, x_2) = a_{11}x_1^2 + a_{12}x_1x_2 + a_{22}x_2^2$$

Note that the sum of exponents in each of the terms is two. In three variables, we could generalize it to be

$$Q(x_1, x_2, x_3) = a_{11}x_1^2 + a_{12}x_1x_2 + a_{13}x_1x_3 + a_{22}x_2^2 + a_{23}x_2x_3 + a_{33}x_3^2$$

To generalize for k variables, we have the following definition.

Definition 21. A quadratic form on \mathbb{R}^k is a real-valued function of the form

$$Q(x_1,\ldots,x_k)=\sum_{i,j=1}^k a_{ij}x_ix_j$$

3.2 Matrix representation

Let us start by taking again a linear function on k variables i.e., $f(x) = a_1x_1 + \cdots + a_kx_k$.

Theorem 13. Let $f: \mathbb{R}^k \to \mathbb{R}$ be a linear function. Then, there exists a vector $\mathbf{a} \in \mathbb{R}^k$ such that $f(\mathbf{x}) = \mathbf{a} \cdot \mathbf{x}$ for all $\mathbf{x} \in \mathbb{R}^k$.

Proof. For simplicity, let k = 3 and recall the discussion on the canonical basis. Then,

$$\mathbf{x} = x_1 \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + x_2 \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} + x_3 \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

Since $f(\cdot)$ is linear, and let

$$\mathbf{e}_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \qquad \mathbf{e}_2 \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \qquad \mathbf{e}_3 \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

then

$$f(\mathbf{x}) = x_1 f(\mathbf{e}_1) + x_2 f(\mathbf{e}_2) + x_3 f(\mathbf{e}_3)$$

$$= x_1 a_1 + x_2 a_2 + x_3 a_3$$

$$= \mathbf{a} \cdot \mathbf{x}$$

$$= \begin{pmatrix} a_1 & \cdots & a_k \end{pmatrix} \begin{pmatrix} x_1 \\ \vdots \\ x_k \end{pmatrix}$$

Just as this representation holds for linear functions, quadratic forms also have matrix representations. Before going to the general theorem discussing the matrix representation of quadratic forms, let's think of the quadratic form in \mathbb{R}^2 .

$$Q(x_1, x_2) = a_{11}x_1^2 + a_{12}x_1x_2 + a_{22}x_2^2 = \begin{pmatrix} x_1 & x_2 \end{pmatrix} \begin{pmatrix} a_{11} & a_{12} \\ 0 & a_{22} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

Note that an equivalent representation of that quadratic form is

$$Q(x_1, x_2) = \begin{pmatrix} x_1 & x_2 \end{pmatrix} \begin{pmatrix} a_{11} & \frac{1}{2}a_{12} \\ \frac{1}{2}a_{12} & a_{22} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

Analogously, in \mathbb{R}^3

$$Q(x_1, x_2) = \begin{pmatrix} x_1 & x_2 & x_3 \end{pmatrix} \begin{pmatrix} a_{11} & \frac{1}{2}a_{12} & \frac{1}{2}a_{13} \\ \frac{1}{2}a_{12} & a_{22} & \frac{1}{2}a_{23} \\ \frac{1}{2}a_{13} & \frac{1}{2}a_{23} & a_{33} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$$

Through this procedure, we can prove the following theorem about quadratic forms as matrix forms.

Theorem 14. The general quadratic form

$$Q(x_1,\ldots,x_n)=\sum_{i\leq j}a_{ij}x_ix_j$$

Can be written as

$$Q(x_{1},...,x_{n}) = \begin{pmatrix} x_{1} & x_{2} & \cdots & x_{n} \end{pmatrix} \begin{pmatrix} a_{11} & \frac{1}{2}a_{12} & \cdots & \frac{1}{2}a_{1n} \\ \frac{1}{2}a_{12} & a_{22} & \cdots & \frac{1}{2}a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{1}{2}a_{1n} & \frac{1}{2}a_{2n} & \cdots & a_{nn} \end{pmatrix} \begin{pmatrix} x_{1} \\ x_{2} \\ \cdots \\ x_{n} \end{pmatrix}$$

Which is equivalent to

$$Q(\mathbf{x}) = \mathbf{x}' A \mathbf{x}$$

Where A is a unique symmetric matrix. Conversely, if A is a symmetric matrix, then the real-valued function $Q(\mathbf{x}) = \mathbf{x}' A \mathbf{x}$ is a quadratic form.

3.3 Definiteness of Quadratic Forms

Note that a particular property of quadratic forms is that when $\mathbf{x} = \mathbf{0}$ the quadratic form also takes value zero. In one variable, the quadratic form $f(x) = ax^2$ takes always non-negative values if a > 0. Such a form is called **positive definite**; and zero is its *global minimizer*.

Conversely, if a < 0 the function always takes non-positive values, thus it takes the name **negative definite**; and zero is its *global maximizer*.

Similarly, in two dimensions, the quadratic form $Q(x_1, x_2) = x_1^2 + x_2^2$ is always greater than zero at any $(x_1, x_2) \neq (0, 0)$, thus it is also called **positive definite**. The quadratic form $Q(x_1, x_2) = -x_1^2 - x_2^2$ is called **negative definite**. Those forms that take on negative and positive values are called **indefinite**, an example $Q(x_1, x_2) = x_1^2 - x_2^2$.

There are although two intermediate cases:

1. A quadratic form which is always ≥ 0 but might be equal to zero at some $\mathbf{x} \neq \mathbf{0}$. In this case, we call them **positive semidefinite**. An example is

$$Q(x_1, x_2) = (x_1 + x_2)^2 = x_1^2 + 2x_1x_2 + x_2^2$$

Note that at (1, -1) or (-2, 2) the quadratic function takes value zero.

2. A quadratic form which is always ≤ 0 but might be equal to zero at some $\mathbf{x} \neq \mathbf{0}$. In this case, we call them **negative semidefinite**. An example is

$$Q(x_1, x_2) = -(x_1 + x_2)^2$$

The following figure represents these cases.

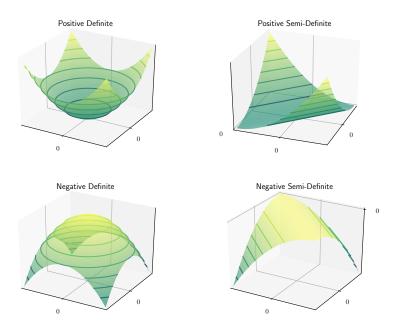


Figure 3: Graphs of Quadratic Froms

3.3.1 Definite Symmetric Matrices

A symmetric matrix is called positive (negative) (semi)definite according to the definiteness of the corresponding quadratic form $Q(\mathbf{x}) = \mathbf{x}' A \mathbf{x}$.

Definition 22. Let *A* be an $n \times n$ symmetric matrix, then *A* is:

- Positive definite if $\mathbf{x}' A \mathbf{x} > 0 \ \forall \ \mathbf{x} \neq \mathbf{0} \in \mathbb{R}^n$,
- Positive semidefinite if $\mathbf{x}' A \mathbf{x} \ge 0 \ \forall \ \mathbf{x} \ne \mathbf{0} \in \mathbb{R}^n$,
- Negative definite if $\mathbf{x}' A \mathbf{x} < 0 \ \forall \ \mathbf{x} \neq \mathbf{0} \in \mathbb{R}^n$,
- Negative semidefinite if $\mathbf{x}' A \mathbf{x} \leq 0 \ \forall \ \mathbf{x} \neq \mathbf{0} \in \mathbb{R}^n$,
- **Indefinite** if $\mathbf{x}'A\mathbf{x} > 0$ for some $\mathbf{x} \neq \mathbf{0} \in \mathbb{R}^n$ and, $\mathbf{x}'A\mathbf{x} < 0$ for other $\mathbf{x} \in \mathbb{R}^n$

Application: The same as for one variable functions, the sign of the second derivative of a function at a critical point gives a necessary and a sufficient condition for determining whether that critical point is a maximum, a minimum, or neither. The generalization of this to a multivariate case, involves checking whether the Hessian (matrix of second derivatives) is positive definite, negative definite, or indefinite at a critical point. Furthermore, a function is concave in a certain region if the Hessian is *negative semidefinite* for all **x** in that region.