

SCHOOL OF INFORMATION SCIENCE, COLLEGE OF COMPUTING INFORMATICS AND MEDIA, UNIVERSITI TEKNOLOGI MARA MERBOK, KEDAH

DIPLOMA IN LIBRARY INFORMATICS
(CDIM144)

PROGRAMMING FOR LIBRARY
(IML208)

"INDIVIDUAL ASSIGNMENT"

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PREPARED FOR:

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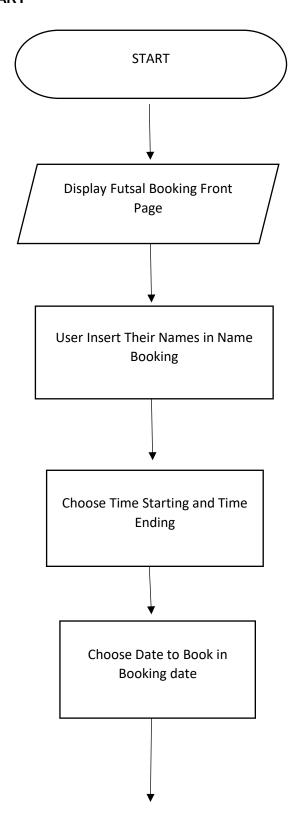
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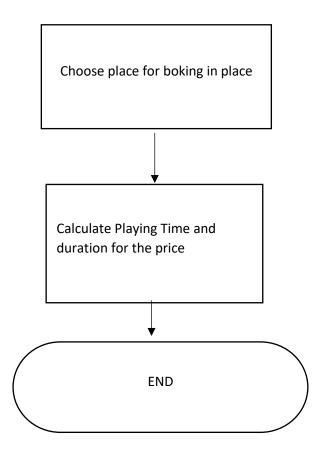
1.0 INTRODUCTION

This project focuses on booking futsal in peace so that consumers can book within the time frame specified. This can simplify the user's duty because the user just needs to fill in and continue to be entered into the database to order. The user only needs to enter the name, start time, finish time, duration, place, and hour, and then compute the hour and fee based on the duration.

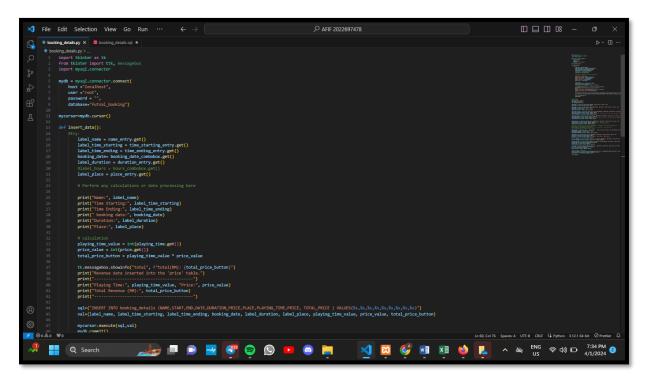
Filling out all of the terms for participation is more productive for users. This is convenient for them because they can choose the date and location they choose, and it will be simple for people who want to book futsal quickly.

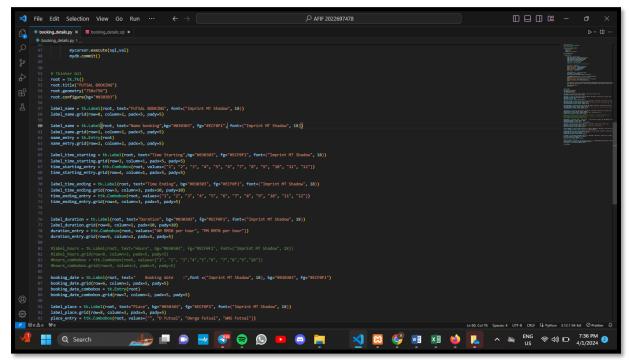
2.0 FLOWCHART





3.0 SNAPSHOT OF CODE







4.0 SNAPSHOT OF GUI

		- 0 X
	FUTSAL BOOKING	
	Name booking	
Time Starting		Time Ending
V		~
	Booking date :	
Duration		Place
~		\ \ \
	Price for Booking	
	Playing Time	
	Price:	
	Total price	

5.0 SNAPSHOT OF DATABASE

