ER Diagrams Pt 1

Data models
- means of describing the structure of data
- a set of operations that manipulate the data
- types: conceptual data model, logical data model - relational, network, hierarchical, inverted list, object-oriented

Conceptual Data models
- shows the structure of the data and how things are related
- communication tool
- independent of commercial DBMSes
- easy to learn and use
- helps show semantics/meaning of data
- graphical representation
- Entity-Relationship Model common

Logical Data Models - Relational, Network, Hierarchical, Inverted List,
- Relational Data model
  - data is stored in tables. Tables have one value per cell
  - based on mathematical model
- Network
  - data is stored in records(vertices) & association (edges)
  - complex model
- Hierarchical
  - data is stored in a tree structure with parent/child relationships
- Inverted List
  - tabular representation of data using indices to access the tables
  - almost relational, but it allows for non-atomic data values
- Object-Oriented
  - data stored as objects which contain identifier, name, lifetime, structure

Entity-Relationship Model
easy, simple to read

Entities
principle objects about which info is kept
are nouns, person, place, thing, event
shown as rectangles w/ name inside

Relationships
connect one or more entities together to show association
cannot exist without at least one entity
shown as diamond with name inside or just beside

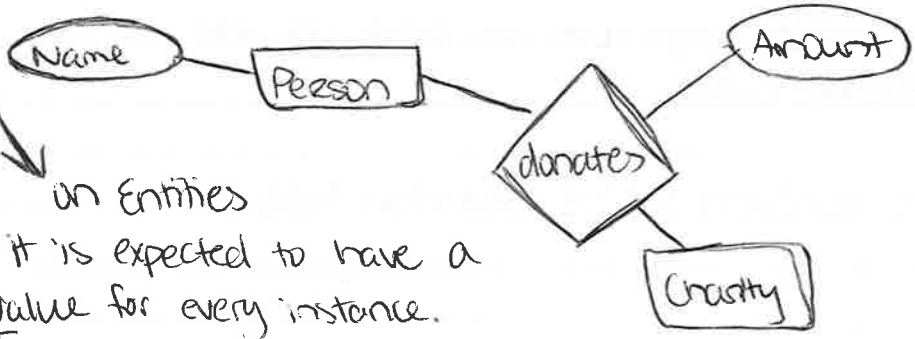
Or

"Enrolled In"

Attributes

on Entities
it is expected to have a value for every instance.

on Relationships
only expected to have a value when the entities come together. referred to as 'intersection data'



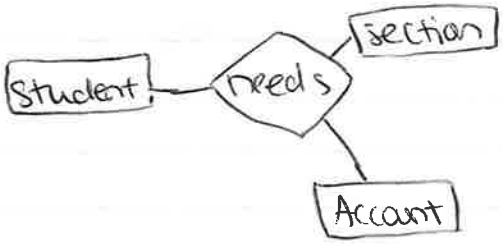
Types of Attributes
identifier (key) — ID
descriptor — Name
multivalued descriptor — Majors
composite attribute — address

Degree of a Relationship

number of entities associated with it

binary

ternary



no limit to how many entities there can be in a relationship. we call them n-ary, where n is the degree

Connectivity of a Relationship

written as (minimum, maximum)

- maximum → commonly 1 or a letter denoting many
- minimum → usually 0 or 1

Actual number is the cardinality

one-to-one

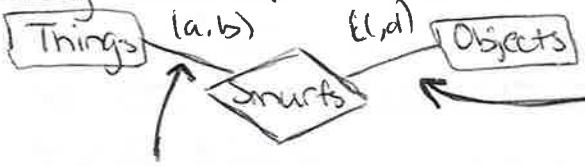
one-to-many

mandatory many-to-many

optional many-to-many

Reading Cardinalities

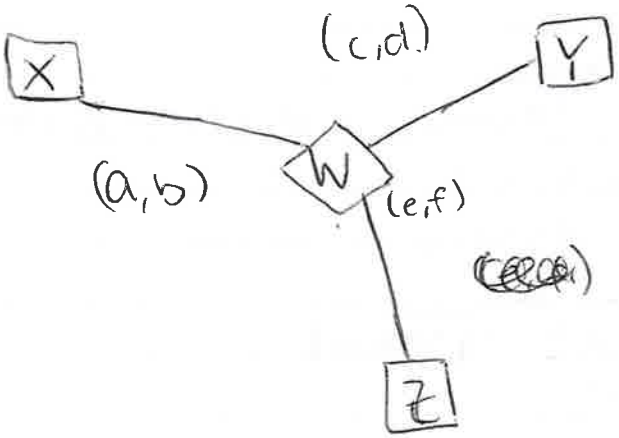
for binary relationships



for each Object that snurfs, there is a min of a and a max of c

for each Thing that snurfs, there are a min of c, and a max of d Objects

for higher degree relationships

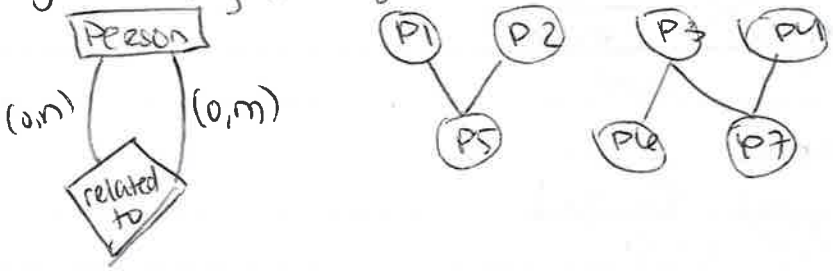


X+Y in relationship W, (min of e, max of f Z)
X+Z in relationship W, (min of c, max of d Y)
Y+Z in relationship W (min of a, max of b X)

Recursive Relationships

entity that has a relationship with itself

Many-to-many (arranged in network structure



one-to-many (arranged in tree structure)

ER Diagrams Pt 2

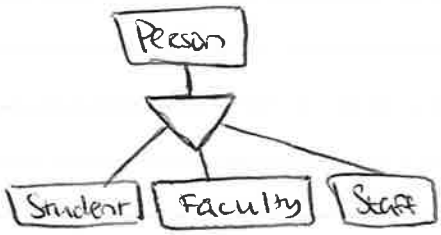
Inheritance

"IS a" - shows subtype IS a member of the supertype

"is part of" - shows that the supertype contains, or is made up of members of the subtypes

IS A Inheritance

happens when you have a supertype and one or more subtypes that are members of the supertype



Defining IS-A Inheritance

mutually exclusive. pick 1 — Generalization vs Specialization: supertype union of all subtypes and cannot exist without belonging to at least one subtype VS subtype entities specialize the supertype and can exist without being related to the subtypes

mutually exclusive. Pick 1 - Overlapped vs disjoint subtypes - instance of the supertype to be related to more than one subtype vs subtype entities are mutually exclusive and it is not possible ~~to~~ for an instance of the supertype to be related to more than one subtype