BAR TAL

PRODUCT DESIGNER

ABOUT ME

- Results-driven UX/UI Designer with a **proven history of delivering high-quality designs** that exceed client expectations, even under tight deadlines.
- Designed impactful solutions that **directly contributed to multiple client contract renewals or extensions,** showcasing a **deep understanding of client needs and business goals**.
- Collaborative team player with a proactive mindset, strong initiative, and a commitment to accountability.

EXPERIENCE

July 2023 UX / UI Designer

- present Abra, R&D Department

- Design and deliver user-centric interfaces for a diverse range of projects across multiple industries, including
 cybersecurity, engineering, and corporate enterprise solutions, focusing on creating intuitive, aesthetically
 pleasing, and functional systems.
- Led the design and UI/UX overhaul of **complex systems**, integrating user feedback and advanced UX solutions to improve usability, navigation, and overall user satisfaction.
- **Collaborated closely with stakeholders**, including CEOs, project managers, and developers, to understand business needs and create actionable design solutions.
- Manage and execute **design projects end-to-end**, from **user research** and **prototyping** to high-fidelity designs, ensuring a seamless user experience across both **web and mobile platforms**.
- Utilized tools such as Figma, Photoshop, and Illustrator to create responsive designs.
- Played a key role in **managing multiple concurrent projects**, maintaining a high standard of **work under tight deadlines**, and balancing diverse client needs and business goals.
- Successfully contributed to client satisfaction, leading to long-term relationships and contract renewals, by consistently delivering designs that met both functional and aesthetic expectations.
- Key Projects
 - **CyberInt**: Led the design of the complex system UI for a cybersecurity platform, delivering a modern and user-friendly interface under tight deadlines.
 - **Israel Electric Corporation**: Designed a sandbox workspace for engineers, overcoming challenges to create an intuitive and efficient tool that streamlined their workflows.
 - **Bulwarx**: Worked on the design of the internal portal to enhance user experience and support secure, efficient workflows for a leading cybersecurity integrator.

Sep 2022 – UX / UI Designer

July 2023 Weirdoz (a subsidiary of Emalogic Software)

- Designed product features using Figma and Adobe Creative Suite.
- Collaborated with teams as the sole designer to ensure product excellence.

Mar-Sep UX / UI Designer - Internship 2022 Emalogic Software

- Contributed to multiple Agile projects, delivering pixel-perfect UX/UI designs.
- Consistently met project deadlines with high design standards.

EDUCATION SKILLS

Media Design Practical Engineering Sapir College

- Graduated with honors.
- Specialized in UX/UI design, including hands-on training in target audience research, persona development, wireframing, and userscenario creation.
- Proficient in video and animation creation and editing.
- Skilled in creating visually appealing, user-friendly interfaces with a strong understanding of design and branding principles.
- Complex Systems
- Figma

Illustrator

- UX Research
- Photoshop

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