# Build an EF and ASP.NET Core App HOL

Welcome to the Build an Entity Framework Core and ASP.NET Core Application in a Day Hands On Lab. This lab walks you through creating the repositories and their interfaces for the data access library.

Prior to starting this lab, you must have completed Lab 2 Part 1.

All labs and files are available at https://github.com/skimedic/dotnetcore\_hol.

# **Part 1: Creating the Repositories**

### **Step 1: Create the Base Repository Interface**

While the DbContext can be considered an implementation of the repository pattern, it's better to create specific repositories for the models. These will be leveraged by ASP.NET Core in a later module.

- 1) Create a new folder in the SpyStore\_HOL.DAL project named Repos. Create a subfolder under that named Base.
- 2) Add a new interface to the Base folder named IRepo.cs
- 3) Add the following using statements to the interface:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Linq.Expressions;
using SpyStore_HOL.Models.Entities.Base;
```

4) Update the code for the IRepo.cs class to the following:

```
public interface IRepo<T> where T : EntityBase
 int Count { get; }
 bool HasChanges { get; }
 bool Any();
 bool Any(Expression<Func<T, bool>> where);
 IEnumerable<T> GetAll();
 IEnumerable<T> GetAll<TIncludeField>(Expression<Func<T, TIncludeField>> include);
 IEnumerable<T> GetAll<TSortField>(Expression<Func<T, TSortField>> orderBy, bool ascending);
 IEnumerable<T> GetAll<TIncludeField, TSortField>(
  Expression<Func<T, TIncludeField>> include,
  Expression<Func<T, TSortField>> orderBy, bool ascending);
 T First();
 T First(Expression<Func<T, bool>> where);
 T First<TIncludeField>(Expression<Func<T, bool>> where, Expression<Func<T, TIncludeField>> include);
 T Find(int id);
 T Find(Expression<Func<T, bool>> where);
 T Find<TIncludeField>(Expression<Func<T, bool>> where, Expression<Func<T, TIncludeField>> include);
 IEnumerable<T> GetSome(Expression<Func<T, bool>> where);
 IEnumerable<T> GetSome<TIncludeField>(
```

```
Expression<Func<T, bool>> where, Expression<Func<T, TIncludeField>> include);
IEnumerable<T> GetSome<TSortField>(
 Expression<Func<T, bool>> where, Expression<Func<T, TSortField>> orderBy, bool ascending);
IEnumerable<T> GetSome<TIncludeField, TSortField>(
 Expression<Func<T, bool>> where, Expression<Func<T, TIncludeField>> include,
 Expression<Func<T, TSortField>> orderBy, bool ascending = true);
IEnumerable<T> FromSql(string sqlString);
IEnumerable<T> GetRange(int skip, int take);
IEnumerable<T> GetRange(IQueryable<T> query, int skip, int take);
int Add(T entity, bool persist = true);
int AddRange(IEnumerable<T> entities, bool persist = true);
int Update(T entity, bool persist = true);
int UpdateRange(IEnumerable<T> entities, bool persist = true);
int Delete(T entity, bool persist = true);
int DeleteRange(IEnumerable<T> entities, bool persist = true);
int Delete(int id, byte[] timeStamp, bool persist = true);
int SaveChanges();
void BeginTransaction();
void CommitTransaction();
void RollbackTransaction();
```

### **Step 2: Create the Base Repository**

- 1) Add a new class to the Repos/Base folder named RepoBase.cs
- 2) Add the following using statements to the class:

```
using System;
using System.Collections.Generic;
using System.Data;
using System.Linq;
using System.Linq.Expressions;
using Microsoft.EntityFrameworkCore;
using Microsoft.EntityFrameworkCore.ChangeTracking;
using Microsoft.EntityFrameworkCore.Storage;
using SpyStore_HOL.DAL.EF;
using SpyStore_HOL.Models.Entities.Base;
```

3) Update the code for the RepoBase.cs class to the following (or add the class from the Code\Assets folder from the GitHub repo):

```
public abstract class RepoBase<T>: IDisposable, IRepo<T> where T : EntityBase, new()
{
    protected readonly StoreContext Db;
    private readonly bool _disposeContext;
    private IDbContextTransaction _transaction;
    protected DbSet<T> Table;
    public StoreContext Context => Db;

    protected RepoBase() : this(new StoreContext())
    {
        _disposeContext = true;
        All files copyright Phil Japikse (http://www.skimedic.com/blog)
```

```
}
protected RepoBase(DbContextOptions<StoreContext> options)
 : this(new StoreContext(options))
 _disposeContext = true;
protected RepoBase(StoreContext context)
 Db = context;
 Table = Db.Set < T > ();
public int Count => Table.Count();
public bool HasChanges => Db.ChangeTracker.HasChanges();
public bool Any() => Table.Any();
public bool Any(Expression<Func<T, bool>> where) => Table.Any(@where);
public virtual IEnumerable<T> GetAll() => Table;
public IEnumerable<T> GetAll<TIncludeField>(Expression<Func<T, TIncludeField>> include)
 => Table.Include(include);
public IEnumerable<T> GetAll<TSortField>(Expression<Func<T, TSortField>> orderBy, bool ascending)
 => ascending ? Table.OrderBy(orderBy) : Table.OrderByDescending(orderBy);
public IEnumerable<T> GetAll<TIncludeField, TSortField>(
 Expression<Func<T, TIncludeField>> include, Expression<Func<T, TSortField>> orderBy, bool ascending)
 => ascending ? Table.Include(include).OrderBy(orderBy) : Table.Include(include).OrderByDescending(orderBy);
public T First() => Table.FirstOrDefault();
public T First(Expression<Func<T, bool>> where) => Table.FirstOrDefault(where);
public T First<TIncludeField>(Expression<Func<T, bool>> where, Expression<Func<T, TIncludeField>> include)
 => Table.Where(where).Include(include).FirstOrDefault();
//return Table.SingleOrDefault(x => x.Id == id) mixed mode evaluation;
public T Find(int id) => Table.Find(id);
public T Find(Expression<Func<T, bool>> where)
 => Table.Where(where).FirstOrDefault();
public T Find<TIncludeField>(Expression<Func<T, bool>> where,
 Expression<Func<T, TIncludeField>> include)
 => Table.Where(@where).Include(include).FirstOrDefault();
public IEnumerable<T> GetSome(Expression<Func<T, bool>> where)
 => Table. Where(where);
public IEnumerable<T> GetSome<TIncludeField>(Expression<Func<T, bool>> where,
      All files copyright Phil Japikse (http://www.skimedic.com/blog)
```

```
Expression<Func<T, TIncludeField>> include)
 => Table.Where(where).Include(include);
public IEnumerable<T> GetSome<TSortField>(
 Expression<Func<T, bool>> where, Expression<Func<T, TSortField>> orderBy, bool ascending)
 => ascending ? Table.Where(where).OrderBy(orderBy) : Table.Where(where).OrderByDescending(orderBy);
public IEnumerable<T> GetSome<TIncludeField, TSortField>(
 Expression<Func<T, bool>> where, Expression<Func<T, TIncludeField>> include,
 Expression<Func<T, TSortField>> orderBy, bool ascending)
 => ascending
  ? Table. Where (where). Order By (order By). Include (include)
  : Table.Where(where).OrderByDescending(orderBy).Include(include);
public IEnumerable<T> FromSql(string sqlString)
 => Table.FromSql(sqlString);
public virtual IEnumerable<T> GetRange(int skip, int take)
 => GetRange(Table, skip, take);
public IEnumerable<T> GetRange(IQueryable<T> query, int skip, int take)
 => query.Skip(skip).Take(take);
public virtual int Add(T entity, bool persist = true)
 Table.Add(entity);
 return persist ? SaveChanges(): 0;
public virtual int AddRange(IEnumerable<T> entities, bool persist = true)
 Table.AddRange(entities);
 return persist ? SaveChanges(): 0;
public virtual int Update(T entity, bool persist = true)
 Table.Update(entity);
 return persist ? SaveChanges(): 0;
public virtual int UpdateRange(IEnumerable<T> entities, bool persist = true)
 Table.UpdateRange(entities);
 return persist ? SaveChanges(): 0;
public virtual int Delete(T entity, bool persist = true)
 Table.Remove(entity);
 return persist ? SaveChanges(): 0;
```

```
public virtual int DeleteRange(IEnumerable<T> entities, bool persist = true)
 Table.RemoveRange(entities);
 return persist ? SaveChanges(): 0;
internal T GetEntryFromChangeTracker(int? id)
 return Db.ChangeTracker.Entries<T>()
  .Select((EntityEntry e) \Rightarrow (T) e.Entity)
  . FirstOrDefault(x => x.Id == id);
}
//TODO: Check For Cascade Delete
public int Delete(int id, byte[] timeStamp, bool persist = true)
 var entry = GetEntryFromChangeTracker(id);
 if (entry != null)
  if (timeStamp != null && entry.TimeStamp.SequenceEqual(timeStamp))
   return Delete(entry, persist);
  throw new Exception("Unable to delete due to concurrency violation.");
 Db.Entry(new T {Id = id, TimeStamp = timeStamp}).State = EntityState.Deleted;
 return persist ? SaveChanges(): 0;
public int SaveChanges()
 try
  return Db.SaveChanges();
 catch (DbUpdateConcurrencyException ex)
  //A concurrency error occurred
  //Should handle intelligently
  Console.WriteLine(ex);
  throw;
 catch (RetryLimitExceededException ex)
  //DbResiliency retry limit exceeded
  //Should handle intelligently
  Console.WriteLine(ex);
  throw;
 catch (Exception ex)
 {
```

```
//Should handle intelligently
  Console.WriteLine(ex);
  throw;
  //-2146232060
  //throw new Exception($"{ex.HResult}");
public void BeginTransaction()
 \underline{\quad} transaction = Context. Database. Begin Transaction (Isolation Level. Repeatable Read);
public void CommitTransaction()
 _transaction.Commit();
public void RollbackTransaction()
  _transaction.Rollback();
bool _disposed = false;
public void Dispose()
 Dispose(true);
 GC.SuppressFinalize(this);
protected virtual void Dispose(bool disposing)
 if (_disposed)
  return;
 if (disposing)
  // Free any other managed objects here.
 if (_disposeContext)
  Db.Dispose();
 _disposed = true;
```

### **Step 3: Create the Model Specific Interfaces**

1) Create a new folder under the Repos folder named Interfaces. All files copyright Phil Japikse (http://www.skimedic.com/blog) 2) Create the following files in the Interfaces folder:

```
ICategoryRepo.cs
ICustomerRepo.cs
IOrderDetailRepo.cs
IOrderRepo.cs
IProductRepo.cs
IShoppingCartRepo.cs
```

#### Step 3a: Implement the ICategoryRepo Interface

- 1) Add the following using statements to the ICategoryRepo.cs class: using SpyStore\_HOL.DAL.Repos.Base; using SpyStore\_HOL.Models.Entities;
- 2) Update the code for the ICategoryRepo.cs class to the following: public interface ICategoryRepo : IRepo<Category> { }

#### **Step 3b: Implement the ICustomerRepo Interface**

- Add the following using statements to the ICustomerRepo.cs class: using SpyStore\_HOL.DAL.Repos.Base; using SpyStore\_HOL.Models.Entities;
- 2) Update the code for the ICustomerRepo.cs class to the following: public interface ICustomerRepo : IRepo<Customer> { }

#### Step 3c: Implement the IOrderDetailRepo Interface

1) Add the following using statements to the IOrderDetailRepo.cs class:

```
using System.Collections.Generic;
using SpyStore_HOL.DAL.Repos.Base;
using SpyStore_HOL.Models.Entities;
using SpyStore_HOL.Models.ViewModels;
```

2) Update the code for the IOrderDetailRepo.cs class to the following: public interface IOrderDetailRepo : IRepo<OrderDetail> {
 IEnumerable<OrderDetailWithProductInfo> GetSingleOrderWithDetails(int orderId);
}

#### **Step 3d: Implement the IOrderRepo Interface**

1) Add the following using statements to the IOrderRepo.cs class: using System.Collections.Generic;

```
using SpyStore_HOL.DAL.Repos.Base;
using SpyStore_HOL.Models.Entities;
using SpyStore_HOL.Models.ViewModels;
       2) Update the code for the IOrderRepo.cs class to the following:
public interface IOrderRepo: IRepo<Order>
 IList<Order> GetOrderHistory(int customerId);
 OrderWithDetailsAndProductInfo GetOneWithDetails(int customerId, int orderId);
}
       Step 3e: Implement the IProductRepo Interface
       1) Add the following using statements to the IProductRepo.cs class:
using System.Collections.Generic;
using SpyStore_HOL.DAL.Repos.Base;
using SpyStore_HOL.Models.Entities;
using SpyStore_HOL.Models.ViewModels.Base;
       2) Update the code for the IProductRepo.cs class to the following:
public interface IProductRepo: IRepo<Product>
 IList<ProductAndCategoryBase> Search(string searchString);
 IList<ProductAndCategoryBase> GetProductsForCategory(int id);
 IList<ProductAndCategoryBase> GetFeaturedWithCategoryName();
 ProductAndCategoryBase GetOneWithCategoryName(int id);
       Step 3f: Implement the IShoppingCartRepo Interface
       1) Add the following using statements to the IShoppingCartRepo.cs class:
using System.Collections.Generic;
using SpyStore_HOL.DAL.Repos.Base;
using SpyStore_HOL.Models.Entities;
using SpyStore_HOL.Models.ViewModels;
       2) Update the code for the IShoppingCartRepo.cs class to the following:
public interface IShoppingCartRepo: IRepo<ShoppingCartRecord>
 CartRecordWithProductInfo GetShoppingCartRecord(int customerId, int productId);
 IEnumerable < CartRecordWithProductInfo > GetShoppingCartRecords(int customerId);
 ShoppingCartRecord Find(int customerId, int productId);
 int Update(ShoppingCartRecord entity, int? quantityInStock, bool persist = true);
 int Add(ShoppingCartRecord entity, int? quantityInStock, bool persist = true);
```

### **Step 4: Create the Model Specific Repos**

As an alternative to typing all of the following code, you can copy the fully implemented repos from the Assets folder.

1) Create the following files in the Repos folder:

```
CategoryRepo.cs
CustomerRepo.cs
OrderDetailRepo.cs
OrderRepo.cs
ProductRepo.cs
ShoppingCartRepo.cs
```

#### Step 4a: Implement the CategoryRepo Class

1) Add the following using statements to the CategoryRepo.cs class:

```
using System.Collections.Generic;
using System.Linq;
using Microsoft.EntityFrameworkCore;
using SpyStore_HOL.DAL.EF;
using SpyStore_HOL.DAL.Repos.Base;
using SpyStore_HOL.DAL.Repos.Interfaces;
using SpyStore_HOL.Models.Entities;

2) Update the code for the CategoryRepo.cs class to the following:
public class CategoryRepo : RepoBase<Category>, ICategoryRepo
{
   public CategoryRepo(DbContextOptions<StoreContext> options) : base(options) {
    public CategoryRepo() {
     public override IEnumerable<Category> GetAll() => Table.OrderBy(x => x.CategoryName);
     public override IEnumerable<Category> GetRange(int skip, int take)
     => GetRange(Table.OrderBy(x => x.CategoryName),skip,take);
}
```

#### Step 4b: Implement the CustomerRepo Class

```
    Add the following using statements to the CustomerRepo.cs class: using System.Collections.Generic; using System.Linq; using Microsoft.EntityFrameworkCore; using SpyStore_HOL.DAL.EF; using SpyStore_HOL.DAL.Repos.Base; using SpyStore_HOL.DAL.Repos.Interfaces; using SpyStore_HOL.Models.Entities;
    Update the code for the CustomerRepo.cs class to the following: public class CustomerRepo : RepoBase<Customer>, ICustomerRepo {
    public CustomerRepo(DbContextOptions<StoreContext> options) : base(options) {
        public CustomerRepo() : base() {
        }
        }
        // Public CustomerRepo() : base() {
        // Public
```

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public override IEnumerable<Customer> GetAll() => Table.OrderBy(x => x.FullName);

```
public override IEnumerable Customer GetRange (int skip, int take)
  \Rightarrow GetRange(Table.OrderBy(x \Rightarrow x.FullName), skip, take);
}
       Step 4c: Implement the OrderDetailRepo Class
       1) Add the following using statements to the OrderDetailRepo.cs class:
using System.Collections.Generic;
using System.Linq;
using Microsoft.EntityFrameworkCore;
using SpyStore_HOL.DAL.EF;
using SpyStore HOL.DAL.Repos.Base;
using SpyStore_HOL.DAL.Repos.Interfaces;
using SpyStore_HOL.Models.Entities;
using SpyStore_HOL.Models.ViewModels;
       2) Update the code for the OrderDetailRepo.cs class to the following:
public class OrderDetailRepo: RepoBase<OrderDetail>, IOrderDetailRepo
 public OrderDetailRepo(DbContextOptions<StoreContext> options) : base(options) { }
 public OrderDetailRepo() { }
 internal IEnumerable<OrderDetailWithProductInfo> GetRecords(IQueryable<OrderDetail> query)
  => query
   .Include(x => x.Product)
   .ThenInclude(p => p.Category)
   .Select(x => new OrderDetailWithProductInfo
    OrderId = x.OrderId.
    ProductId = x.ProductId,
    Quantity = x.Quantity,
    UnitCost = x.UnitCost,
    LineItemTotal = x.LineItemTotal,
    Description = x.Product.Description,
    ModelName = x.Product.ModelName,
    ProductImage = x.Product.ProductImage,
    ProductImageLarge = x.Product.ProductImageLarge,
    ProductImageThumb = x.Product.ProductImageThumb,
    ModelNumber = x.Product.ModelNumber,
    CategoryName = x.Product.Category.CategoryName
   })
   .OrderBy(x => x.ModelName);
 public IEnumerable<OrderDetailWithProductInfo> GetSingleOrderWithDetails(int orderId)
  => GetRecords(Table.Where(x => x.Order.Id == orderId));
}
       Step 4d: Implement the OrderRepo Class
       1) Add the following using statements to the OrderRepo.cs class:
using System.Collections.Generic;
```

```
using System.Collections.Generic;
using System.Linq;
using Microsoft.EntityFrameworkCore;
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```

```
using SpyStore_HOL.DAL.EF;
using SpyStore_HOL.DAL.Repos.Base;
using SpyStore_HOL.DAL.Repos.Interfaces;
using SpyStore HOL.Models.Entities;
using SpyStore_HOL.Models.ViewModels;
       2) Update the code for the OrderRepo.cs class to the following:
public class OrderRepo: RepoBase<Order>, IOrderRepo
 private readonly IOrderDetailRepo orderDetailRepo;
 public OrderRepo(DbContextOptions<StoreContext> options, IOrderDetailRepo orderDetailRepo): base(options)
  _orderDetailRepo = orderDetailRepo;
 public OrderRepo(IOrderDetailRepo orderDetailRepo)
  _orderDetailRepo = orderDetailRepo;
 public IList<Order> GetOrderHistory(int customerId) => GetSome(x => x.CustomerId == customerId).ToList();
 public OrderWithDetailsAndProductInfo GetOneWithDetails(int customerId, int orderId)
  => Table
   .Where(x => x.CustomerId == customerId && x.Id == orderId)
   .Select(x => new OrderWithDetailsAndProductInfo
   {
    Id = x.Id.
    CustomerId = customerId,
    OrderDate = x.OrderDate,
    ShipDate = x.ShipDate,
    OrderDetails = _orderDetailRepo.GetSingleOrderWithDetails(orderId).ToList()
   })
   .FirstOrDefault();
}
       Step 4e: Implement the ProductRepo Class
       1) Add the following using statements to the ProductRepo.cs class:
using System.Collections.Generic;
using System.Ling;
using Microsoft.EntityFrameworkCore;
using SpyStore_HOL.DAL.EF;
using SpyStore_HOL.DAL.Repos.Base;
using SpyStore_HOL.DAL.Repos.Interfaces;
using SpyStore_HOL.Models.Entities;
using SpyStore_HOL.Models.ViewModels.Base;
       2) Update the code for the ProductRepo.cs class to the following:
public class ProductRepo: RepoBase<Product>, IProductRepo
 public ProductRepo(DbContextOptions<StoreContext> options) : base(options) {
 public ProductRepo() : base() { }
 public override IEnumerable<Product> GetAll() => Table.OrderBy(x => x.ModelName);
       All files copyright Phil Japikse (http://www.skimedic.com/blog)
```

```
public override IEnumerable<Product> GetRange(int skip, int take)
  => GetRange(Table.OrderBy(x => x.ModelName), skip, take);
internal ProductAndCategoryBase GetRecord(Product p, Category c)
  => new ProductAndCategoryBase()
   CategoryName = c.CategoryName,
   CategoryId = p.CategoryId,
   CurrentPrice = p.CurrentPrice,
   Description = p.Description,
   IsFeatured = p.IsFeatured,
   Id = p.Id,
   ModelName = p.ModelName,
   ModelNumber = p.ModelNumber,
   ProductImage = p.ProductImage,
   ProductImageLarge = p.ProductImageLarge,
   ProductImageThumb = p.ProductImageThumb,
   TimeStamp = p.TimeStamp,
   UnitCost = p.UnitCost,
   UnitsInStock = p.UnitsInStock
  };
public IList<ProductAndCategoryBase> GetProductsForCategory(int id)
  => Table
   .Where(p \Rightarrow p.CategoryId == id)
   .Include(p => p.Category)
   .Select(item => GetRecord(item, item.Category))
   .OrderBy(x => x.ModelName)
   .ToList();
public IList<ProductAndCategoryBase> GetFeaturedWithCategoryName()
  => Table
   .Where(p => p.IsFeatured)
   .Include(p \Rightarrow p.Category)
   .Select(item => GetRecord(item, item.Category))
   .OrderBy(x => x.ModelName)
   .ToList();
public ProductAndCategoryBase GetOneWithCategoryName(int id)
  => Table
   .Where(p \Rightarrow p.Id == id)
   .Include(p => p.Category)
   .Select(item => GetRecord(item, item.Category))
   .SingleOrDefault();
public IList<ProductAndCategoryBase> Search(string searchString)
  => Table
   .Where(p =>
    p.Description.ToLower().Contains(searchString.ToLower())
    || p.ModelName.ToLower().Contains(searchString.ToLower()))
   .Include(p \Rightarrow p.Category)
   .Select(item => GetRecord(item, item.Category))
   .OrderBy(x => x.ModelName)
   .ToList();
}
```

Step 4f: Implement the ShoppingCartRepo Class

```
1) Add the following using statements to the ShoppingCartRepo.cs class:
using System.Collections.Generic;
using SpyStore_HOL.DAL.Repos.Base;
using SpyStore_HOL.Models.Entities;
using SpyStore_HOL.Models.ViewModels;
using System.Ling;
       2) Update the code for the ShoppingCartRepo.cs class to the following:
public class ShoppingCartRepo: RepoBase<ShoppingCartRecord>, IShoppingCartRepo
 private readonly IProductRepo _productRepo;
 public ShoppingCartRepo(DbContextOptions<StoreContext> options, IProductRepo productRepo): base(options)
  _productRepo = productRepo;
 public ShoppingCartRepo(IProductRepo productRepo) : base()
   _productRepo = productRepo;
 public override IEnumerable<ShoppingCartRecord> GetAll() => Table.OrderByDescending(x => x.DateCreated);
 public override IEnumerable<ShoppingCartRecord> GetRange(int skip, int take)
  => GetRange(Table.OrderByDescending(x => x.DateCreated), skip, take);
 public ShoppingCartRecord Find(int customerId, int productId)
  return Table.FirstOrDefault(x => x.CustomerId == customerId && x.ProductId == productId);
 public override int Update(ShoppingCartRecord entity, bool persist = true)
  return Update(entity, _productRepo.Find(entity.ProductId)?.UnitsInStock, persist);
 public int Update(ShoppingCartRecord entity, int? quantityInStock, bool persist = true)
  if (entity.Quantity <= 0)
   return Delete(entity, persist);
  if (entity.Quantity > quantityInStock)
   throw new InvalidQuantityException("Can't add more product than available in stock");
  return base. Update(entity, persist);
 public override int Add(ShoppingCartRecord entity, bool persist = true)
  return Add(entity, _productRepo.Find(entity.ProductId)?.UnitsInStock, persist);
 public int Add(ShoppingCartRecord entity, int? quantityInStock, bool persist = true)
  var item = Find(entity.CustomerId, entity.ProductId);
  if (item == null)
  {
```

```
if (quantityInStock != null && entity.Quantity > quantityInStock.Value)
    throw new InvalidQuantityException("Can't add more product than available in stock");
   return base.Add(entity, persist);
  item.Quantity += entity.Quantity;
  return item.Quantity <= 0 ? Delete(item, persist) : Update(item, quantityInStock, persist);
internal CartRecordWithProductInfo GetRecord(int customerId, ShoppingCartRecord scr, Product p, Category c)
  => new CartRecordWithProductInfo
   Id = scr.Id.
   DateCreated = scr.DateCreated,
   CustomerId = customerId,
   Quantity = scr.Quantity,
   ProductId = scr.ProductId,
   Description = p.Description,
   ModelName = p.ModelName,
   ModelNumber = p.ModelNumber,
   ProductImage = p.ProductImage,
   ProductImageLarge = p.ProductImageLarge,
   ProductImageThumb = p.ProductImageThumb,
   CurrentPrice = p.CurrentPrice,
   UnitsInStock = p.UnitsInStock,
   CategoryName = c.CategoryName,
   LineItemTotal = scr.Quantity * p.CurrentPrice,
   TimeStamp = scr.TimeStamp
  };
public CartRecordWithProductInfo GetShoppingCartRecord(
  int customerId, int productId)
  => Table
   .Where(x => x.CustomerId == customerId && x.ProductId == productId)
   .Include(x => x.Product)
   .ThenInclude(p => p.Category)
   .Select(x => GetRecord(customerId, x, x.Product, x.Product.Category))
   .FirstOrDefault();
public IEnumerable < CartRecordWithProductInfo > GetShoppingCartRecords(
  int customerId)
  => Table
   .Where(x => x.CustomerId == customerId)
   .Include(x => x.Product)
   ThenInclude(p \Rightarrow p.Category)
   .Select(x => GetRecord(customerId, x, x.Product, x.Product.Category))
   .OrderBy(x => x.ModelName);
}
```

# Part 2: Creating the Data Initializer

## **Step 1: Create the Sample Data provider**

- 1) Create a new folder named Initialization under the EF folder in the SpyStore\_HOL.DAL project
- 2) Copy the StoreSampleData.cs file from the Assets folder into the Initialization folder.

### **Step 2: Create the Sample Data provider**

- 1) Create a new file named StoreDataInitializer.cs.
- 2) Add the following using statements to the class:

```
using System;
using System.Linq;
using Microsoft.EntityFrameworkCore;
using Microsoft.Extensions.DependencyInjection;
       3) Add the following using statements to the class:
public static class StoreDataInitializer
 public static void InitializeData(IServiceProvider serviceProvider)
  var context = serviceProvider.GetService<StoreContext>();
  InitializeData(context);
 public static void InitializeData(StoreContext context)
  context.Database.Migrate();
  ClearData(context);
  SeedData(context);
 public static void ClearData(StoreContext context)
  ExecuteDeleteSQL(context, "Categories");
  ExecuteDeleteSQL(context, "Customers");
  ResetIdentity(context);
 public static void ExecuteDeleteSQL(StoreContext context, string tableName)
  context.Database.ExecuteSqlCommand($"Delete from Store.{tableName}");
 public static void ResetIdentity(StoreContext context)
  var tables = new[]
   "Categories", "Customers",
   "OrderDetails", "Orders", "Products", "ShoppingCartRecords"
  foreach (var itm in tables)
   context.Database.ExecuteSqlCommand($"DBCC CHECKIDENT (\"Store.{itm}\", RESEED, -1);");
 public static void SeedData(StoreContext context)
```

```
try
if (!context.Categories.Any())
  context.Categories.AddRange(StoreSampleData.GetCategories());
  context.SaveChanges();
 if (!context.Products.Any())
  context.Products.AddRange(
   StoreSampleData.GetProducts(context.Categories.ToList()));
  context.SaveChanges();
 if (!context.Customers.Any())
  context.Customers.AddRange(
   StoreSampleData.GetAllCustomerRecords(context));
  context.SaveChanges();
 var customer = context.Customers.FirstOrDefault();
 if (!context.Orders.Any())
  context.Orders.AddRange(StoreSampleData.GetOrders(customer, context));
  context.SaveChanges();
 if (!context.ShoppingCartRecords.Any())
  context.ShoppingCartRecords.AddRange(
   StoreSampleData.GetCart(customer, context));
  context.SaveChanges();
catch (Exception ex)
 Console.WriteLine(ex);
```

# **Summary**

The lab created all of the repositories and their interfaces and the data initializers, completing the data access layer.

### **Next steps**

In the next part of this tutorial series, you will work with the unit tests project.