

Form - - title: Stung - fulds: Map < String, Field <?>> + title(): String + entries (): Collection < Field <? >> + field (key: String): Field <?> + add ( key: String, in: Field <?>): void + add Boolean Fuld (Ky: Stry, label: Stry): void + addstringfield (Ker: String, label: String): void + addfeelfield (Kog: String, label: String): void + add Integerfield (Key: String, label: String): void + add Option Field (Key: String, type: String): Object + boolean Field (Key: String): Boolean + string Field ( Ney: String): String + option field (Rey: String): String + real field (Rey: String): Double + integerfield(Key: String): Integer + panse (): Form + parse (clean: boolean): form + clear (): void + eonfirm (prompt: String): Bolean + request Integer (prompt: String): Integer + requestheal (prompt: String). Double + request String (prompt: String): String + reguest Option ( prompt: String options: String ...): String

## Herm -title: String + title(): String + size(): ent + entry(n: int): Command <?> + entries(): Command <?> + open(): Void

Martheet >> Command - last: Boolean - - litle: String # cefinels - receiver: Receiver #\_valid: Reducte « Receive >> + cefinels title(): Strug + islast(): Boolean + is Valid (): Boolean + add Boolean Field (Ky: String, prongt: String): void + addPraffield (key: String, prompt: String): void + add Intigeticald (Key: String, prompt: String): void + add String Field (Key: String, prompt: String): void + add Option Field (Key: String): Boolean + boolean Field (Key: String): Boolean + realfield (Key: String): Double + integrifield (New: String): Integral + string Field (New: String): String + option Eidd (New: String): String + « firel » perform lammarel (): void # colstrets events (): void

Commend Exception

Dockentenn #«finl» eneutr(): void

huntime EOF Enception

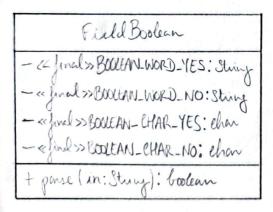
Composite hint stream

- ever: Goolean

+ «finel» add (ps: hintstream): void

## Diclog - «final» ACTION\_CHANNEL: String - «final» CHANNEL\_SWING: String - «final» CHANNEL\_NEW SWING: String - «final» CHANNEL\_TEXT: String + open (menu: Menu): void + fall (form: Form): void + render (title: String, text: String): void + close (): void

## Interaction Driver + open (menu: Menu): void + fell (form: Form): void + render (little: Sting, lend: Sting): void + close 1): void



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FieldInteger	FieldNone
+ parse (in: string): boolean	+ parse(in:String): boolean + islead Only (): boolean
FieldOption	FieldReal
- options: String[]	+ parse (mistry): boolean
+ parse (in: Struy): boolean	0,
FieldString	
Field String  parse (in: String): boolean	

Toão Veixeira (97226)

Declares por minha honza que este diagrama poi recilizado apenas pelos elementos que constituem o grapo do projeto

Afonso Calinas (102373)

Declares por minha home que este disgrama fri realizado apenas pelas elementes que constituem o grupo do projeto.