

Programação Avançada 2013/2014

INSPECTOR

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Grupo nº 9

Inspector's Operations

- ⦿ Inspect an object's properties
- ⦿ Inspect a field of an object
- ⦿ Modify object's fields
- ⦿ Call methods from an object
- ⦿ Return to the previously inspected object (Back)

Inspect an object's properties

- ◉ Using some of the functions of the class Class we show the object's:
 - Name;
 - Superclass hierarchy;
 - Implemented interfaces;
 - Fields;
 - Method declaration.

Inspect an object's properties

- Shows the superclass's methods that are inherited but not overridden in the subclass;
- Shows the fields of the superclass that are inherited but aren't shadowed.

Inspect a field of an object

- ◎ This operation shows the related field:
 - Modifiers
 - Type
 - Name
 - Value

It can also show the fields' values that the superclass contains and aren't shadowed.

Modify object's fields

- ⦿ Allows the user to modify the field's value contained in the object;
- ⦿ Also, it allows to modify superclass fields' values that aren't shadowed.

Call Methods from an Object

- Identify the methods with the same name and the same number of parameters requested by the user;
- Identify, parameter by parameter if it's a String, a char, a Character, an int or an Integer;
- Calls all methods until one of them is successfully called.

It also considers the superclass methods that are not overridden by the current object's class.

Back

- ⦿ Allows the user to go back to the previously inspected object;
- ⦿ Usage: b;
- ⦿ Implemented with a stack that saves the current state of the inspector;
- ⦿ When a method that returns a value is called or a field is inspected, it pushes the current state before changing the object;
- ⦿ When calling b, the previous state is restored and the object properties are printed.

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