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Part	.class1.class2	Elements with class1 and class2		[>	x, y, z] {deg, rad, turn}   vector angle (vector = n n n)	flex-start	flex-end   center   space-between   space-around   space-evenly
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attr =value  attribute begins with value   attribute begins with value   left   *stocky-relative when in viewport, fixed when outside   attr =value  attribute ondains substring value   inset   Distance between self and parent   template-columns   -template-columns   -template   -template-columns   -template   -template-columns   -template	.class1.class2 .class1.class2 #id elem elem.class elem1, elem2 elem1 elem2 elem1 + elem2 elem1 ~ elem2 [attr]	Elements with class1 and class2 class2 element inside class1 elemet Element with id HTML element Element with class Element that is elem1 or elem2 elem2 inside elem1 as direct parent First elem2 after elem1 All elem2 after elem1 HTML elements with attribute defi		Scale translate position top	x, y, z] {deg, rad, turn}   vector angle (vector = n n n)  Element Scaling *up to 3 values  n   %  Element Position Translation *up to 3 values (x, y, z) *for z-axis, need perspective: length length   %  Element Position static   relative   fixed   absolute   sticky  Element Placement	flex-start   align-items normal align-content stretch   center align-self grid	flex-end   center   space-between   space-around   space-evenly Inline Vertical Alignment   stretch   center   flex-start   flex-end   start   end   baseline   Flex Lines Alignment   flex-start   flex-end   space-around   space-evenly   Block Direction Alignment (overrides align-items)   auto   stretch   center   flex-start   flex-end   baseline   Element Grid Display   e   -template-rows / -template-columns   -template-areas     -template-rows / [-auto-flow] -auto-columns
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Start   Store   Wisited   Mistred	.class1.class2 .class1.class2 #iid elem elem.class elem1, elem2 elem1 > elem2 elem1 + elem2 elem1 + elem2 elem1 + elem2 elem1   elem2 elem2   elem2   elem3   el	Elements with class1 and class2 class2 element inside class1 elemet Element with id HTML element Element with class Element that is elem1 or elem2 elem2 inside elem1 as direct parent First elem2 after elem1 All elem2 after elem1 Attribute equals value Attribute equals or begins with value Attribute contains substring value	ined	scale  translate  translate  position  top right bottom left  inset	x, y, z] {deg, rad, turn}   vector angle (vector = n n n)  Element Scaling  *up to 3 values  n   %  Element Position Translation  *up to 3 values (x, y, z)  *for z-axis, need perspective: length  length   %  Element Position  static   relative   fixed   absolute   sticky  Element Placement  *relative: move top edge around normal position  *absolute/fixed: set top edge around nearest ancestor  *sticky: relative when in viewport, fixed when outside  auto   {length, %}  Distance between self and parent  auto   top right bottom left	flex-start   align-items normal align-content stretch   center align-self grid none -template nor -template-rows	flex-end   center   space-between   space-around   space-evenly Inline Vertical Alignment   stretch   center   flex-start   flex-end   start   end   baseline   Flex Lines Alignment   flex-start   flex-end   space-between   space-around   space-evenly   Block Direction Alignment (overrides align-items)   auto   stretch   center   flex-start   flex-end   baseline   Element Grid Display   -template-rows / -template-columns   -template-areas   -template-rows / -template-columns     fauto-flow] -auto-rows / -template-columns   Grid Template   e   -template-rows / -template-columns   -template-areas   Grid Template   for Rows   none   auto   min-content   max-content   length   Grid Template for Columns   none   auto   min-content   max-content   length
Hovered element (must be after :link and :visited)   auto   length   %   -auto-flow   Auto-placed   tem Insertion     auto   length   %   -auto-flow   Auto-placed   tem Insertion     auto   length   %   -auto-flow   Auto-placed   tem Insertion     auto-flow   Auto-placed   tem Insertion     auto-flow   Auto-placed   tem Insertion     auto-flow   Auto-placed   tem Insertion       auto-flow   Auto-placed   tem Insertion	.class1.class2 .class1.class2 #id elem elem.class elem1, elem2 elem1 > elem2 elem1 + elem2 elem1 + elem2 [attr] [attr=value] [attr]=value] [attr=value] [attr=value] [attr=value] [attr=value] [attr=value] [attr=value] [attr=value]	Elements with class1 and class2 class2 element inside class1 elemet Element with id HTML element Element with class Element that is elem1 or elem2 elem2 inside elem1 as direct parent First elem2 after elem1 All elem2 after elem1 HTML elements with attribute equals value Attribute equals or begins with value Attribute ends with value Attribute contains substring value Attribute contains substring value Attribute contains substring value Attribute contains substring value Attribute contains word value Unvisited link	ined	scale  translate  translate  position  top right bottom left  inset	x, y, z] {deg, rad, turn}   vector angle (vector = n n n)  Element Scaling  *up to 3 values  n   %  Element Position Translation  *up to 3 values (x, y, z)  *for z-axis, need perspective: length  length   %  Element Position  static   relative   fixed   absolute   sticky  Element Placement  *relative: move top edge around normal position  *absolute/fixed: set top edge around nearest ancestor  *sticky: relative when in viewport, fixed when outside  auto   {length, %}  Distance between self and parent  auto   top right bottom left  Inset in block direction	flex-start   align-items normal align-content stretch   center align-self grid none -template nor -template-rows	flex-end   center   space-between   space-around   space-evenly Inline Vertical Alignment   stretch   center   flex-start   flex-end   start   end   baseline   Flex Lines Alignment   flex-start   flex-end   space-between   space-around   space-evenly   Block Direction Alignment (overrides align-items)   auto   stretch   center   flex-start   flex-end   baseline   Element Grid Display   -template-rows / -template-columns   -template-areas   -template-rows / -template-columns     fauto-flow] -auto-rows / -template-columns   Grid Template   e   -template-rows / -template-columns   -template-areas   Grid Template   for Rows   none   auto   min-content   max-content   length   Grid Template for Columns   none   auto   min-content   max-content   length
target Targeted link with #  -end Block End  -end Inline direction  -end Inline Start  -end Inline Start  -end Inline End  -end	.class1.class2 .class1.class2 #iid elem elem.class elem1, elem2 elem1 = elem2 elem1 = elem2 elem1 = elem2 [attr] [attr=value] [attr*=value] [attr*=value] [attr*=value] [attr*=value] [attr*=value] [attr*=value]	Elements with class1 and class2 class2 element inside class1 elemet Element with id HTML element Element with class Element that is elem1 or elem2 elem2 inside elem1 as direct parent First elem2 after elem1 All elem2 after elem1 HTML elements with attribute equals value Attribute equals or begins with value Attribute ends with value Attribute ends with value Attribute contains substring value Attribute contains substring value Unvisited link Active link	ined	scale  translate  translate  position  top right bottom left inset  -block	x, y, z] {deg, rad, turn}   vector angle (vector = n n n)  Element Scaling *up to 3 values  n   %  Element Position Translation *up to 3 values (x, y, z) *for z-axis, need perspective: length length   %  Element Position static   relative   fixed   absolute   sticky  Element Placement *relative: move top edge around normal position *absolute/fixed: set top edge around nearest ancestor *sticky: relative when in viewport, fixed when outside auto   {length, %}  Distance between self and parent auto   top right bottom left Inset in block direction auto   -start -end	flex-start   align-items normal align-content stretch   center align-self grid none -template nor -template-rows	flex-end   center   space-between   space-around   space-evenly Inline Vertical Alignment   stretch   center   flex-start   flex-end   start   end   baseline   Flex Lines Alignment   flex-start   flex-end   space-around   space-evenly   flex-start   flex-end   space-between   space-around   space-evenly   Block Direction Alignment (overrides align-items)   auto   stretch   center   flex-start   flex-end   baseline   Element Grid Display   -template-rows / -template-columns   -template-areas   -template-rows / -template-columns   -template-areas   -template-rows / -template-columns   -auto-flow  -auto-rows / -template-columns   Grid Template     e   -template-rows / -template-columns   -template-areas   Grid Template   for Rows   none   auto   min-content   max-content   length     Grid Template for Columns   none   auto   min-content   max-content   length     Grid Template Using Named Areas
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Checked   Chec	.class1.class2 .class1.class2 #id elem elem.class elem1, elem2 elem1 > elem2 elem1 > elem2 elem1 + elem2 elem1   elem2 elem2 elem1   elem2 elem2   elem2 elem3   elem3	Elements with class1 and class2 class2 element inside class1 elemet Element with id HTML element Element with class Element that is elem1 or elem2 elem2 inside elem1 elem2 with elem1 as direct parent First elem2 after elem1 All elem2 after elem1 HTML elements with attribute equals value Attribute equals or begins with value Attribute ends with value Attribute ontains substring value Attribute contains substring value Attribute contains substring value Attribute contains word value Unvisited link Active link Visited link Hovered element (must be after: liems)	ined lue	scale  translate  translate  position  top right bottom left inset  -block	x, y, z] {deg, rad, turn}   vector angle (vector = n n n)  Element Scaling  *up to 3 values  n   %  Element Position Translation  *up to 3 values (x, y, z)  *for z-axis, need perspective: length  length   %  Element Position static   relative   fixed   absolute   sticky  Element Placement  *relative: move top edge around normal position  *absolute/fixed: set top edge around nearest ancestor  *sticky: relative when in viewport, fixed when outside auto   {length, %}  Distance between self and parent  auto   top right bottom left  Inset in block direction  auto   -start -end  Block Start	flex-start   align-items	flex-end   center   space-between   space-around   space-evenly Inline Vertical Alignment   stretch   center   flex-start   flex-end   start   end   baseline   Flex Lines Alignment   flex-start   flex-end   space-between   space-around   space-evenly   Block Direction Alignment (overrides align-items)   auto   stretch   center   flex-start   flex-end   baseline   Element Grid Display   e   template-rows / template-columns   template-areas     template-rows / template-columns   first display     e   template-rows / template-columns     fauto-flow] -auto-rows / template-columns   Grid Template     e   template-rows / template-columns   template-areas     Grid Template for Rows     none   auto   min-content   max-content   length     Grid Template for Columns     none   auto   min-content   max-content   length     Grid Template Using Named Areas     none   'Itemname' * refers to unnamed areas     Auto-placed Item Insertion
cidefault   Default   cidefault   Default   cidefault   Default   cidefault   Default   cidefault   Default   cidefault   C	.class1.class2 .class1.class2 #iid elem elem.class elem1, elem2 elem1 = elem2 elem1 + elem2 elem1 + elem2 [attr] [attr=value] [attr]=value] [attr=value] [attr=value] [attr=value] [attr=value] [attr=value] [attr=value] [attr=value] [attr=value] [attr=value]	Elements with class1 and class2 class2 element inside class1 elemet Element with id HTML element Element with class Element that is elem1 or elem2 elem2 inside elem1 elem2 with elem1 as direct parent First elem2 after elem1 All elem2 after elem1 HTML elements with attribute equals value Attribute equals or begins with value Attribute ends with value Attribute ontains substring value Attribute contains substring value Attribute contains substring value Attribute contains word value Unvisited link Active link Visited link Hovered element (must be after: liems)	ined lue	position  top right bottom left  inset  -block  -start	x, y, z] {deg, rad, turn}   vector angle (vector = n n n)  Element Scaling  *up to 3 values  n   %  Element Position Translation  *up to 3 values (x, y, z)  *for z-axis, need perspective: length  length   %  Element Position static   relative   fixed   absolute   sticky  Element Placement  *relative: move top edge around normal position  *absolute/fixed: set top edge around nearest ancestor  *sticky: relative when in viewport, fixed when outside auto   {length, %}  Distance between self and parent auto   top right bottom left Inset in block direction auto   -start -end  Block Start auto   length   %	flex-start   align-items	flex-end   center   space-between   space-around   space-evenly Inline Vertical Alignment   stretch   center   flex-start   flex-end   start   end   baseline   Flex Lines Alignment   flex-start   flex-end   space-between   space-around   space-evenly   Block Direction Alignment (overrides align-items)   auto   stretch   center   flex-start   flex-end   baseline   Element Grid Display   e   template-rows / template-columns   template-areas     template-rows / template-columns   first display     e   template-rows / template-columns     fauto-flow] -auto-rows / template-columns   Grid Template     e   template-rows / template-columns   template-areas     Grid Template for Rows     none   auto   min-content   max-content   length     Grid Template for Columns     none   auto   min-content   max-content   length     Grid Template Using Named Areas     none   'Itemname' * refers to unnamed areas     Auto-placed Item Insertion
indeterminate Indeterminate <adio checkbox=""> <a progress=""> in-range injust within min and max attributes in-range injust outside min and max attributes focus focused form element required Required form element coptional Optional form element valid Valid form element invalid Invalid form element renabled Enabled Grid element read-only Read-only form element  Indeterminate <a href="read-only"></a></a></adio>	.class1.class2 .class1.class2 #iid elem elem.class elem1, elem2 elem1 = elem2 elem1 = elem2 [attr] [attr=value] [attr]=value] [attr?=value] [attr?=value] [attr=value]	Elements with class1 and class2 class2 element inside class1 elemet Element with id HTML element Element with class Element that is elem1 or elem2 elem2 inside elem1 as direct parent First elem2 after elem1 All elem2 after elem1 HTML elements with attribute equals value Attribute equals or begins with val Attribute endis with value Attribute endis with value Attribute contains substring value Attribute contains substring value Attribute contains word value Unvisited link Active link Visited link Hovered element (must be after :li Targeted link with #	ined lue ink and :visited)	position  top right bottom left  inset  -block  -start	x, y, z] {deg, rad, turn}   vector angle (vector = n n n)  Element Scaling  *up to 3 values  n   %  Element Position Translation  *up to 3 values (x, y, z)  *for z-axis, need perspective: length  length   %  Element Position  static   relative   fixed   absolute   sticky  Element Placement  *relative: move top edge around normal position  *absolute/fixed: set top edge around nearest ancestor  *sticky: relative when in viewport, fixed when outside  auto   {length, %}  Distance between self and parent  auto   top right bottom left  Inset in block direction  auto   -start -end  Block Start  auto   length   %  Block End	flex-start   align-items normal align-content stretch   center align-self grid none -template nor -template-rows -template-areas -auto-flow	flex-end   center   space-between   space-around   space-evenly Inline Vertical Alignment   stretch   center   flex-start   flex-end   start   end   baseline   Flex Lines Alignment   flex-start   flex-end   space-between   space-around   space-evenly   Block Direction Alignment (overrides align-items)   auto   stretch   center   flex-start   flex-end   baseline   Element Grid Display   -template-rows / -template-columns   -template-areas   -template-rows / -template-columns     fauto-flow] -auto-rows / template-columns   Grid Template   e   -template-rows / -template-columns     Grid Template for Rows   none   auto   min-content   max-content   length   Grid Template Using Named Areas   none   'itemname' * refers to unnamed areas   Auto-placed Item Insertion   row   column   dense   row dense   column dense
in-range cin-put- outside min and max attributes  incourt-of-range cinput- outside min and max attributes  ifocus focused form element ioptional optional form element valid Valid form element invalid Invalid form element ienabled Enabled form element cidisabled Disabled form element circad-only Read-only form element cin-range cinput- outside min and max attributes  -start Inline Start  -auto   length   %  -area   Item Size and Location in Grid  -row-start /-row-end / column-end   itemname  -row-start   Row Grid Item Begins  -column-start   Column-start   Column-start   Column-start    -column-start   Column-start   Column-start    -column-start    -column-start   Column-start    -column-start    -colum	.class1.class2 .class1.class2 #iid elem elem.class elem1, elem2 elem1 = elem2 elem1 = elem2 elem1 = elem2 [attr] [attr=value] [attr=value] [attr*=value] [attr*=value] [attr*=value] :link :active :visited :hover :target :checked	Elements with class1 and class2 class2 element inside class1 elemet Element with id HTML element Element with class Element that is elem1 or elem2 elem2 inside elem1 elem2 with elem1 as direct parent First elem2 after elem1 All elem2 after elem1 HTML elements with attribute equals or begins with value Attribute begins with value Attribute ontains substring value Attribute contains substring value Unvisited link Visited link Visited link Hovered element (must be after: li Targeted link with # Checked <radio checkbox=""> option</radio>	ined lue ink and :visited)	position  top right bottom left  inset  -block  -start	x, y, z] {deg, rad, turn}   vector angle (vector = n n n)  Element Scaling *up to 3 values  n   %  Element Position Translation *up to 3 values (x, y, z) *for z-axis, need perspective: length length   %  Element Position static   relative   fixed   absolute   sticky  Element Placement *relative: move top edge around normal position *absolute/fixed: set top edge around nearest ancestor *sticky: relative when in viewport, fixed when outside auto   (length, %)  Distance between self and parent auto   top right bottom left Inset in block direction auto   -start -end Block Start auto   length   % Block End auto   length   % Block End	flex-start   align-items normal align-content stretch   center align-self grid none -template nor -template-rows -template-areas -auto-flow	flex-end   center   space-between   space-around   space-evenly Inline Vertical Alignment   stretch   center   flex-start   flex-end   start   end   baseline   Flex Lines Alignment   flex-start   flex-end   space-between   space-around   space-evenly   Block Direction Alignment (overrides align-items)   auto   stretch   center   flex-start   flex-end   baseline   Element Grid Display   -template-rows / -template-columns   -template-areas   -template-rows / [-auto-flow] -auto-columns   -auto-flow] -auto-rows / -template-columns   Grid Template     -template-rows / -template-columns   -template-areas   Grid Template   for Rows     none   auto   min-content   max-content   length     Grid Template Using Named Areas     none   'Itemname' * . refers to unnamed areas     Auto-placed Item Insertion     row   column   dense   row dense   column dense     Default Size of Grid Rows
sin-range cinput- within min and max attributes cout-of-range cinput- outside min and max attributes focus Focused form element sequired Required form element (optional Valid form element valid Valid form element (optional Invalid form element (optional Enabled Enabled form element (optional Paper) (olip-path Element Colip-path Element Content Clip (olip-source   basic-shape   margin-box   border-box   padding-box   content-box   co	.class1.class2 .class1.class2 #iid elem elem.class elem1, elem2 elem1 = elem2 elem1 + elem2 elem1 + elem2 [attr] [attr=value] [attr]=value] [attr=value] [attr=value] [attr=value] [attr=value] [attr=value] [attr=value] [attr=value] [attr=value] :link :active :visited :hover :target :checked :default	Elements with class1 and class2 class2 element inside class1 elemet Element with id HTML element Element with class Element that is elem1 or elem2 elem2 inside elem1 as direct parent First elem2 after elem1 all elem2 after elem1 HTML elements with attribute equals or begins with value Attribute ends with value Attribute ends with value Attribute contains substring value Attribute contains substring value Attribute ink Visited link Visited link Hovered element (must be after: ill Targeted link with # Checked < radio checkbox> < option Default < button> < radio checkbox < description of the checkbox < option Default < button> < radio checkbox < option Default < button> < radio checkbox < option description of the checkbox < option Default < button> < radio checkbox < option Default < opt	ined fue  ink and :visited)  >> >> >>	ranslate  translate  translate  position  top right bottom left  inset  -block  -start  -end	x, y, z] {deg, rad, turn}   vector angle (vector = n n n)  Element Scaling *up to 3 values  n   %  Element Position Translation *up to 3 values (x, y, z) *for z-axis, need perspective: length length   %  Element Position static   relative   fixed   absolute   sticky  Element Placement *relative: move top edge around normal position *absolute/fixed: set top edge around nearest ancestor *sticky: relative when in viewport, fixed when outside auto   (length, %)  Distance between self and parent auto   top right bottom left Inset in block direction auto   -start -end Block Start auto   length   % Block End auto   length   % Block End	flex-start   align-items	flex-end   center   space-between   space-around   space-evenly Inline Vertical Alignment   stretch   center   flex-start   flex-end   start   end   baseline   Flex Lines Alignment   flex-start   flex-end   space-between   space-around   space-evenly   Block Direction Alignment (overrides align-items)   auto   stretch   center   flex-start   flex-end   baseline   Element Grid Display   e   -template-rows / -template-columns   -template-areas     -template-rows / [-auto-flow] -auto-columns     -auto-flow] -auto-rows / -template-columns   Grid Template     e   -template-rows / -template-columns   -template-areas   Grid Template for Rows   none   auto   min-content   max-content   length   Grid Template for Columns   none   auto   min-content   max-content   length   Grid Template Using Named Areas   none   'itemname' * refers to unnamed areas   Auto-placed Item Insertion   row   column   dense   row dense   column dense   Default Size of Grid Rows   auto   min-content   max-content
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Space   Image Size   auto   Lover   contain   Rength   percent   repeat   Image Repeat   repeat   Image Repeat   repea	Ter. DOTTOM E OTISET	
**specify direction: -start, -end   lefter-spacing   Text Space Between Letters   length   square   lefter-spacing   Text Space Between Letters   length   square   lefter-spacing   Text Space Between Letters   length   square   left   left	-block Space in Block Direction	
Feepet   Image Repeat   Image Repeat   Image Prepaty   no-repeat   Space   round   Image Origin Position   Image Origin Position   User-select   Space   Space   Space   Informal   Word-spacing   Word	Dercent	
repeat x   repeat y   no-repeat   space   round  -origin   Image Origin Position   -clip   Extend within Element   -border-box   padding-box   content-box   -attachment   Image Follows Scroll   -clip   Content-box   -attachment   Image Follows Scroll   -content-box   -attachment   Image Follows Scroll   -attachment   Image Follows Scroll   -content-box   -attachment   Image Follows Scroll   -attachment   Image Follows   -attachment	length   %   a	· · · · · · · · · · · · · · · · · ·
Specify Position   Specify Pos	ace I round .	
Element Dorder-box   padding-box   content-box   beight   Specify bound: min, max-   Word-break   Word-brea	"specify direction: -start, -	1 0
Extend within Element   Border-box   padding-box   Content-box   Border-box   Padding-box   Content reight   Scrool   fixed   local   Scrool   f	rent-pox	
Section   Description   Desc	height Content Height	
-attachment Image Follows Scroll Scroll   fixed   local   Scroll   fixe		
Seroll   fixed   local   Specify   Color   Specify   S		
Light   Space   Layer Blend		
aspect-ratio   multiply   screen   overlay   darken   lighten   color-dodge   saturation   color   luminosity   aspect-ratio   multiply   screen   overlay   darken   lighten   color-dodge   color-burn   auto   isolate   m / n		
Substation   Control if new stacking content must be created   auto   isolate		
Solation   Control if new stacking content must be created   auto   isolate		
Mix-blend-mode Element Content Blend with Direct Parent Background normal   multiply   screen   overlay   darken   lighten   color-dodge   color-burn   difference   exclusion   hue   saturation   color   luminosity  outline Element Background Border  -width Thickness  -width Thickness    length   thin   medium   thick    -style Pattern   none   hidden   dotted   dashed   solid   double   groove   ridge   inset   outset    -color   Color   color   lument   medium   thick    -offset   Space Between Outline and Border    -off	aust he created	
Mix-blend-mode Element Content Blend with Direct Parent Background  normal   multiply  screen   overlay   darken   lighten   color-dodge   color-burn   difference   exclusion   hue   saturation   color   luminosity  outline Element Background Border  -width -style -color  -width Thickness    length   thin   medium   thick    -color   Color    -color   Color   invert    -coffset   Space Between Outline and Border    -ength   margin   Element Outer Space (collapse = higher vertical)    -ast   length   w    -ast   length   w    -ast   length   w    -ast   length   w    -ast   length   length   satus-bar    -style   Font Angle    -variant   Font Variation    -variant   Font Variation    -variant   Font Variation    -variant   Font Variation    -variant   Font Thickness    -variant   Font Thic	·	-style -variant -weight -size -family  caption   icon   menu   message-box   small-caption
normal   multiply   screen   overlay   darken   lighten   color-dodge   color-burn	ct Parent Rackground III	
difference   exclusion   hue   saturation   color   luminosity    outline	n   color-dodge   color-burn	
outline Element Background Border -width -style -color -width -style -color -width   Thickness   length   thin   medium   thick   -style   Pattern   none   hidden   dotted   dashed   solid   double   groove   ridge   inset   outset   -color   Color   -color   Color   -color   Color   -family   Font Family (comma-separated)   -family   Font Wariation   -variant   Font Variation   -variat   Font Variation   -variat   Font Variation   -variat   Font Family   Solid   object   Isola   -variat   Font Family	COLOR I HIMINOSITY	
-width Thickness   length   thin   medium   thick		
-width Thickness   color   Text Color   Color   Text Color   vertical-align   Text Horizontal alignment   Text-align   Text Horizontal alignment   Color   Text Horizontal alignment   Text-align		
Style   Pattern   Patter	color Text Color	
-style Pattern none   hidden   dotted   dashed   solid   double   groove   ridge   inset   outset  -color   Color   Color   color   invert   text-align   Text Horizontal Alignment   text-top   middle   bottom   text-bottom   text-bottom   text-align   Text Horizontal Alignment   text-align		
color   Color   Color   Color   Color   Color   Color   Color   Invert   Color   Invert   Color   Co	vertical-align Text Vertical Alignment	-size Font Size
-color Color Color   Space Retween Outline and Border   Left   Center   right   justify   Left   Left   Center   right   justify   Left   Left   Center   right   justify   Left   Lef		
Space Between Outline and Border   left   center   right   justify		xx-small   x-small   small   smaller   medium   larger   large   x-large
-offset Space Between Outline and Border   length   left   center   right   justify   auto   start   end     margin   Element Outer Space (collapse = higher vertical)     **specify edge: -top, -right, -bottom, -left   length   %   auto   start   end	left   center   right	xx-large   length   %
left   center   right   justify   auto   start   end   *Sans-Serif (Arial, Verdana, Tahoma, Trebu   start   end   end   end   end   end   en		-family Font Family (comma-separated)
margin Element Outer Space (collapse = higher vertical)  *specify edge: -top, -right, -bottom, -left    length   %   auto	left   center   right   justify	*Sans-Serif (Arial, Verdana, Tahoma, Trebuchet MS)
*Specify edge: -top, -right, -bottom, -left   tr   rtl   *Monospace (Courier New), Cursive (Brush   length   %   auto   family-name   generic-family	higher vertical)	*Serif (Times New Roman, Georgia, Garamond)
iength   %   auto   family-name   generic-family   family-name   generic-family	m -left	*Monospace (Courier New), Cursive (Brush Script MT)
-plock space in Block Direction -pormal   embed   bidi-override   isolate		
specify direction: -start, -end normal   feature-value (format: string [1]0]on		normal   feature-value (format: string [1 0 on off])
herizontal the Lucytical de Luc		-kerning Letter Spacing
-inline Space in Inline Direction auto   normal   none	·	auto   normal   none
specify direction: -start, -end		-language-override Override Glyphs defined in HTML lang attribute
length   %   auto normal   STR	·	
bolder Element Bolder Preserve font-size for fallback fonts	and London London	-size-adjust Preserve font-size for fallback fonts
specify sidetop, -iight, -bottom, -ient	ii, leit	none   number
*specify group: -block, -inline		

normal   ultra-condensed   extra-condensed   condensed   semi-condensed   semi-	normal   <i>length</i>	auto   angle   auto angle   reverse
expanded   expanded   extra-expanded   ultra-expanded	column-rule Line Between Columns	Image-rendering Algorithm for Image Scaling
-synthesis Logographic Typeface Feature Toggle	-width -style -color	auto   smooth   high-quality   crisp-edges   pixelated
-weight -style -small-caps	-width Rule Thickness	Paint-order SVG Painting Order
-weight Synthesis Weight	medium   thin   thick   length -style Rule Pattern	*one, two, or three values
auto   none	none   hidden   dotted   dashed   solid   double   groove   ridge   inset   outset	normal   values (stroke, fill)
-style Synthesis Style auto   none	-color Rule Color	object-fit Resize Media in Container ( <img/> and <video>) fill   contain   cover   none   scale-down</video>
-small-caps Synthesis Small Caps	color	object-position Resized Media Position in Container (1st = x-axis, 2nd = y-axis)
auto   none	border-collapse Table Border Collapse	left   center   right   top   bottom   length   %
-variant-alternates Alternate Glyphs Control Defined in @font-feature-values	separate   collapse	mask Element Image Mask
*space-delimited	border-spacing Table Border Margin (no effect if border-collapse: collapse)	-image -mode -repeat -position -clip -origin -size -composite
normal   historical-forms   stylistic()   styleset()   character-variant   swash()   ornaments()	h-length v-length	-image Image Mask Layer
annotation()	table-layout Table Layout Algorithm	none   image   url
-variant-caps Alt Glyphs Capital Letters	auto   fixed  caption-side Table Caption Placement	-mode Image Mask Type
normal   small-caps   all-small-caps   petite-caps   all-petite-caps   unicase   titling-caps	caption-side Table Caption Placement top   bottom	match-source   luminance   alpha -repeat Image Mask Repetition
-variant-east-asian Alt glyphs for East-Asian Scripts	empty-cells Empty Cell Display (no effect if border-collapse: collapse)	-repeat Image Mask Repetition repeat   repeat-x   repeat-y   space   round   no-repeat
*space-delimited	show   hide	-position Image Mask Position
normal   ruby   jis78   jis83   jis90   jis04   simplified   traditional   full-width   proportional-width	transform Element Transformation	{left, center, right} {top, center, bottom}   %   n
-variant-ligatures Ligature and Contextual Form Control	none   translate(x, y)   rotate(deg)   scale(x, y)   skew(x, y)   matrix(n, n, n, n, n, n)	-clip Mask Area
normal   none   common-ligatures   no-common-ligatures   discretionary-ligatures   no-	translate3d(x, y, z)   scale3d(x, y, z)   rotate3d(x, y, z, deg)   perspective   matrix3d(n x16)	*Comma-delimited
discretionary-ligatures   historical-ligatures   no-historical-ligatures   contextual   no-	-origin Transformed Element Position	border-box   content-box   padding-box   fill-box   stroke-box   view-box   no-clip
contextual	{left, right, center, length, %} {top, center, bottom, length, %} {length}	-origin Image Mask Area Position
-numeric Alt glyphs for numbers, fractions, and ordinal markers	-style Nested Element Rendering	border-box   content-box   padding-box   margin-box   fill-box   stroke-box   view-box
*space delimited	flat   preserve-3d	-size Image Mask Size
normal   ordinal   slashed-zero   lining-nums   oldstyle-nums   proportional-nums   tabular-	perspective Child Element's 3D Distance Perspective none   length	auto   size   contain   cover
nums   diagonal-fractions   stacked-fractions	-origin User 3D Viewing Position	-composite Mask Compositing Operation add   subtract   intersect   exclude
-position Alt glyphs smaller size position control	{left, center, right, length, %} (top, center, bottom, length, %)	backdrop-filter Filters Transparent Background
normal   sub   super	backface-visibility Back Face Visibility	none   blur()   brightness()   contrast()   drop-shadow()   grayscale()   hue-rotate()   invert()
-settings Alt glyph low-level control normal   'STRG' number	visible   hidden	opacity()   sepia()   saturate()   url()
content Generate content with ::before and ::after	transition Element Transition Effect	accent-color Input Accent Color
normal   none   counter(id)   attr(attr)   url(url)   string   {no-}{close, open}-quote	-property -duration -timing-function -delay	auto   color
resize Element Resize Toggle	-property Transitioned Property	caret-color Input Caret Color
none   horizontal   vertical   both	all   none   property	auto   color
list-style Element List	- duration Transition Length time{ms, s}	cursor Cursor Over Element
-type -position -image	-timing-function Transition Speed Curve	auto   default   alias   all-scroll   cell   col-resize   context-menu   copy   crosshair   e-resize
-type Bullet Type	ease   ease {in, out, in-out}   step-{start, end}   steps(n, start end)   linear	ew-resize   grab   grabbing   help   move   n-resize   ne-resize   news-resize   ns-resize
disc   circle   square   decimal -leading-zero   lower- upper-alpha greek latin roman	cubic-bezier(n, n, n, n)	nw-resize   nwse-resize   no-drop   none   not-allowed   pointer   progress   row-resize   s- resize   se-resize   sw-resize   text   vertical-text   w-resize   wait   zoom-in   zoom-out
hiragana -iroha   katakana -iroha   armenian   cjk-ideographic   georgian   hebrew   none	-delay Transition Start Delay	url()
-position Bullet Position inside   outside	time{ms, s}	Pointer-events Pointer Interaction Toggle
-image Bullet Image	animation Element Animation	auto   none
url()   none	-name -duration -timing-function -delay -iteration-count -direction -fill-mode -play-state	Tab-size Tab Character Width
Hanging-punctuation Punctuation can be placed outside linebox	-name Animation Definition Name	number
none   first   last   allow-end   force-end	none   keyframename	all Property Reset except unicode-bidi and direction
Hyphens Split-Word Layout in Paragraphs	-duration Animation Length time{ms, s}	initial   inherit   unset
manual   auto   none	-timing-function Animation Speed Curve	break-before Page-, Column-, Region-Break Occur Before Element
Quotes Quotation Type	ease   ease {in, out, in-out}   step-{start, end}   steps(n, start end)   linear	auto   all   always   avoid   avoid-column   avoid-page   avoid-region   column   left   page
none   "str" x4	cubic-bezier(n, n, n, n)	recto   region   right   verso
counter-reset Generate Counter	-delay Animation Start Delay	break-inside Page-, Column-, Region-Break Occur Inside Element
none   id [number]	time{ms, s}	auto   all   always   avoid   avoid-column   avoid-page   avoid-region   column   left   page   recto   region   right   verso
counter-increment Increment Counter  none   id [number]	-iteration-count Animation Cycles	break-after Page-, Column-, Region-Break Occur After Element
gap Grid/Flexbox Gap	n   infinite	auto   all   always   avoid   avoid-column   avoid-page   avoid-region   column   left   page
row-gap column-gap	-direction Animation Playback Direction normal   reverse   alternate   alternate-reverse	recto   region   right   verso
Row-gap Gap between grid rows	-fill-mode Animation Idle Style	Page-break-before Page breaks Before Element
normal   length	none   forwards   backwards   both	*cant use with empty <div> or position: absolute</div>
columns Element Columns	-play-state Animation Playback State	auto   always   avoid   left   right
auto   column-width column-count	running   paused	Page-break-inside Page breaks Inside Element
column-width Column Minimum Width	offset Animation Offset	auto   avoid
auto   length	auto   -anchor -distance -path -rotate	Page-break-after Page breaks After Element
column-count Number of Columns	-anchor Element Fixed Point that follows Path	auto   always   avoid   left   right
auto   n	auto   {left, center, right} {top, center, bottom}   xpos ypos   x% y%	Orphans Minimum number of lines left at the bottom of a page/column
column-span Number of Columns to Span	-distance Starting Position on Path	integer  Widows Minimum number of lines at top of page/column
none   all column-fill Column Content Balance	0   auto   <i>length</i>   %	Widows Minimum number of lines at top of page/column integer
	-path Path to Follow	Overscroll-behavior Scroll Chaining or Overscroll Affordance Toggle
balance Lauto	1	
balance   auto column-gap Gap Between Columns	none   path() -rotate Element Rotation on Path	*specify -x, -y (shorthand)

	*specify -block, -inline			
	auto   contain   none			
Scroll-behavior	Scroll Animation			
	auto   smooth			
Scroll-margin	Distance Between Snap Position and Container			
	*specify -top, -right, -bottom, -left			
	*specify -block, -inline; optionally -start, -end			
	0   length			
Scroll-padding	Distance Between Snap Position and Child Elements			
	*specify -top, -right, -bottom, -left			
	*specify -block, -inline; optionally -start, -end			
	0   length   %			
Scroll-snap-type	Scroll Snap Behavior			
nor	e   x   y   block   inline   both   mandatory   proximity			
Scroll-snap-align	Element Snap Position when Scrolling Stops for Children			
	*up to 2 values (block inline)			
	none   start   end   center			
Scroll-snap-stop	Scroll Past or Onto Child			
	normal   always			

## RWD

User box-sizing: border-box 12 col = 8.33% in a page

Breakpoints: 600-768-992-1200px

Images and videos: width:100% height:auto or max/min-width

# SASS = Syntactically Awesome Stylesheet

CSS Preprocessor based on Ruby that needs to be transpiled

// = inline comment

\$var: value = variable declaration -> strings, numbers, colors, Booleans, lists, nulls

!global = overrides variable scope

Nest properties or same-prefix properties like font: {} as shorthand

@import filename directive rids of extra HTTP request for CSS import

filename = partials, where Sass will not transpile (import without )

@mixin name {} reusable CSS code throughout website using @include mixin - and are the same

Can take arguments with (\$arg, ...)

can include default (\$arg: val) and call with @include mixin(\$arg: newVal)

best with vendor prefixes: -ms- and -webkit-

@extend selector to share properties from a selector to another

String Functions

quote(str) – adds quotes to strings

unquote(str) - removes quotes from strings

 $str\text{-}index(str, substr) - returns \ index \ of \ first \ occurrence \ of \ substr \ within \ str$ 

str-insert(str, ins, idx) – return str with ins inserted at idx

str-length(str) - returns length of str

str-slice(str, start, end) - extract characters from string at indexes

to-lower-case(str) – convert to lower case

to-upper-case(str) - convert to upper case

unique-id() - return unique randomly generated string

Numeric Functions

abs(n) - returns absolute value

round(n) – round to nearest integer

ceil(n) - ceiling function

floor(n) – floor function

comparable(n1, n2) – checks if numbers are comparable

max(n, ...) - return highest number

min(n, ...) - returns lowest number

percentage(n) - converts to percentage

random() - random number between 0 to 1

 $random(n) - rand\ between\ 1\ and\ n$ 

List Functions - Lists are immutable, starts at 1

append(list, val, [separator]) - appends val to lis; separator: auto, comma, space

join(list1, list2, [separator, bracketed]) - appends list2 into list1; bracketed: auto, true, false

index(list, val) - return idx of val

is-bracketed(list) - check if list has square brackets

 ${\sf list\text{-}separator(list)-return\ separator\ used\ as\ string}$ 

length(list) - list length

nth(list, n) - returns nth element in list

set-nth(list, n, value) - set nth element as value

zip(lists) - combines lists into single multidimensional list

Map Functions – Maps are immutable

map-get(map, key) - return val of key in map

map-has-key(map, key) - checks if map has key

map-keys(map) - returns all keys

map-merge(map1, map2) - appends map2 to map1

map-remove(map, keys, ...) – removes keys from map map-values(map) – returns all values in map

## Selector Functions

is-superselector(super, sub) - check if super matches all elements sub matches

selector-append(selector, ...) - append selectors to first selector

selector-extend(selector, extendee, extender)

selector-nest(selectors) - returns selector with nested list of last selector in other selectors

selector-parse(selector) – returns list of strings contained in selector with same format as parent

selector-replace(selector, original, replacement) - return new selector

selector-unify(selector1, selector2) - return selector with matching elements from both

simple-selector(selectors) - return list of individual selectors

# Introspection Functions

call(function, arguments) - calls a functions and returns result

content-exists() - check if mixin was passed a @content block

feature-exists(feature) - checks if feature is supported by current Sass implementation

function-exists(function) - check if function exists

get-function(function, css:false) – returns specified function. If css:true, return plain CSS func

global-variable-exists(var) - check if variable exists

inspect(val) - return value as string

mixin-exists(mixin) - check if mixin exists

type-of(val) – returns type of val: number, string, color, list, map, bool, null, function, arglist

unit(n) - return unit of n

unitless(n) - check if n has unit associated

variable-exist(var) - check if var exists

### Color Functions

rgb(...), rgba(...), hsl(...), hsla(...), grayscale(color), complement(color), invert(color, [weight])

red, green, blue, hue, saturation, lightness, alpha, opacity (color)

mix(c1, c2, weight), adjust-hue(c, degrees), rgba(color, alpha)

adjust-color, change-color (color, {red, green, blue, hue, saturation, lightness, alpha})

lighten, darken, saturate, desaturate, opacity, fade-in, transparentize, fade-out (color, amount)