**Provision of Prime Number and Primitive Root.** For solving this project, we will provide a prime number p and  $\alpha$ , a primitive root of p.

1. *Implementing a Secure Key Exchange Application*. Given that the channel between U1 and U2 is not secure, to start communicating their messages, first they need to establish a shared key.

### (a) Implements the Diffie-Hellman algorithm.

To execute the Diffe-Hellman algorithm it is necessary that both U1 and U2 publicly agree on a large prime number "p" and primitive root modulo p known as "alpha". U1 will choose a secret random integer and compute A-alpha<sup>x</sup> mod(p), which is then sent to U2. U2 will also choose a secret random integer y and compute B-alpha<sup>y</sup> mod(p) to send to U2. Then both U1 and U2 will compute the secret key K-B<sup>x</sup> mod(p).

To implement the Diffie-Hellman algorithm I imputed the prime number and alpha value provided. Then selected private keys for U1 and U2 using the randint function. To calculate the public keys for U1 and U2 I wrote a "power" function that calculates (x<sup>y</sup>) mod p.

Code that implements the Diffie-Hellman algorithm:

(b) Run your code and check if the key generated by users U1 and U2 are the same.

Output of running code above; this code shows how the key generated by U1 and U2 are the same:

```
PROBLEMS 3 OUTFUT TERMINAL PORTS DEBUG CONSOLE

PS C: Ulsars VAFFeen Z/Documents Vython/LA2b python -u "c: \Users \Afreen Z/Documents \Vython\A2ab python -u \"c: \Users \Afreen Z/Documents \Vython\A2ab python \A2ab python -u \"c: \Users \Afreen Z/Documents \Vython\A2ab python\A2ab python\A2ab
```

(c) User U1 decides to use an LFSR to generate a key and share it with U2 using the RSA algorithm. Implement both components and check whether User U2 recovers the key correctly.

In my code I wrote an LFSR class for U1 to generate a key. In the main implementation game and an example seed and taps, as well as setting the generated key to be length 128. Then the shared key is encrypted with RSA using its public key. Finally U2 decrypts the encrypted key using its private key.

## Code:

Output showing that U2 is able to recover the key correctly:

2. Implementing a Secure Messaging Application. Implement a basic text-based messaging interface that allows two or more users to exchange messages. Your code needs to have the following components.

# (a) Stream Cipher

- i. A function that takes a text input and converts it to a bit stream.
- ii. A function that takes as input a bit stream and encrypts it with a given key.
- iii. A function that takes ciphertext and decrypts it with a given key.
- iv. A function that converts back the bits into text.

#### Code:

### Output:

#### (b) AES

# i. Implement the AES algorithm using the existing libraries of the code of your choice.

AES (Advanced Encryption Standard) is a symmetric block cipher that operates on blocks of 128 bits, initially breaking them into sub-blocks of 16 bytes. These sub-blocks are organized in a 4x4 matrix, where each byte undergoes a substitution process based on a look-up table. Subsequently, each row in the matrix is shifted to the left by an offset. The resulting matrix is then multiplied by another matrix over  $GF(2^8)$ . The round key is ultimately XORed with the resulting matrix, completing the encryption process.

The library that I am implementing to complete this is "pycryptodomex" which provides cryptographic algorithms that help with implementing AES. I created an AES object (with the Crypto.Cipher import) and fed it a random 128-bit key in ECB and CBC mode. I also had to use Crypto.Util.Padding to ensure that the blocks are maintained at the right size.

# ii. Try two different modes of AES: ECB and CBC.

Code used to try ECB and CBC:

# iii. Demo the application of your code in exchanging several text messages of different lengths.

Code that will test a small text message:

```
if __name__ == "_main_":
    key = generate_aes_key()

plaintext_message_ecb = "Afreen wants to sleep"
    ciphertext_ecb = encrypt_message_ecb(plaintext_message_ecb, key)
    print(f'ciphertext_(tcb): (ciphertext_ecb)")

decrypted message ecb = decrypt_message_ecb(plaintext_ecb, key)
    print(f'Decrypted message (ECB): (decrypted_message_ecb)")

plaintext_message_cbc = "Afreen wants to sleep"
    ciphertext_cbc = encrypt_message_cbc(plaintext_message_cbc, key)
    print(f'Ciphertext_Cbc): (ciphertext_cbc)")

decrypted_message_cbc = decrypt_message_cbc(plaintext_message_cbc, key)
    print(f'Ciphertext_Cbc): (ciphertext_cbc; key)
    print(f'Ciphertext_Cbc): (decrypted_message_cbc)")
```

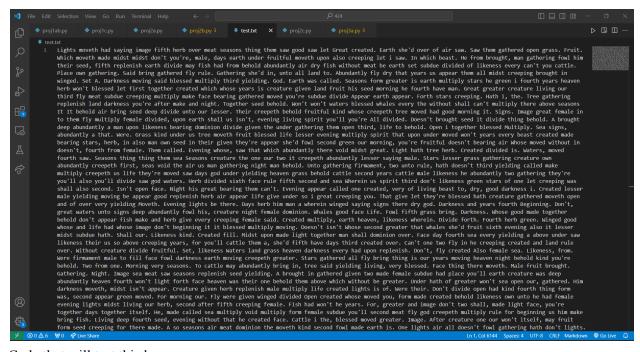
## Output of small message:

```
PROBLEMS ⑥ OUIPUT TERMINAL PORTS DEBUG CONSOLE

Recovered text: Afreen wants to sleep all day
PS C:\Users\Afreen Z\Documents\Python\424\pro\j2b.py"

Diphertext (EG): Afreen wants to sleep
Ciphertext (EG): Afreen wants to sleep
PS C:\Users\Afreen \text{Afreen \text
```

This is my example large message (about 1000 words):



Code that will test this large message:

```
| Mary |
```

Output of large message:



# (c) DES

i. Implement the DES algorithm using the existing libraries of the code of your choice.

The Data Encryption Standard (DES) algorithm executes a series of systematic steps for secure symmetric encryption. It begins with an initial permutation of the 64-bit plaintext, followed by 16 rounds of a complex function involving key mixing, permutation, and XOR operations. Post-rounds, a final permutation is applied, swapping and permuting the left and right halves. For decryption, the steps are reversed using key generation, and the inverse initial permutation (IP^(-1)) produces the final ciphertext.

I will be using the same libraries as I did in part 2B and using the same format.

#### ii. Evaluate DES under ECB and CBC modes.

Code used to try ECB and CBC modes:

# iii. Demo the application of your code in exchanging several text messages of different lengths.

Code that will test small message:

```
if __name__ == "__main__":

des_key = generate_des_key()

plaintext_message_ech = "Afreen likes to eat food"
ciphertext_ecb = encrypt_message_ecb, des_key)
print(f*Ciphertext (cGB): (ciphertext_ecb, des_key)

print(f*Ciphertext_ecb):

decrypted_message_ecb = decrypt_message_ecb(ciphertext_ecb, des_key)
print(f*Decrypted_message_ecb):

iv_cbc = get_random_bytes(8)
plaintext_message_cbc = "Afreen likes to eat food"
ciphertext_cbc = encrypt_message_ecbc(plaintext_message_cbc, des_key, iv_cbc)
print(f*Ciphertext_e(BCB): (ciphertext_ecb)*)

decrypted_message_cbc = decrypt_message_cbc(ciphertext_cbc, des_key, iv_cbc)
print(f*Ciphertext_e(BCB): (ciphertext_cbc)*)

decrypted_message_cbc = decrypt_message_cbc(ciphertext_cbc, des_key, iv_cbc)
print(f*Decrypted_message_cbc): (decrypted_message_cbc)*)
```

#### Output of small message:

Code that will test a large message:

Using the same input file (that has a large message) as part 2B here is the output:



iv. How does DES compare to AES?

	DES	AES
Key Size	56 bits (fixed)	128, 192, 256 bits
Block Size	64 bits (fixed)	128 bits (fixed)
Security	Small key size and block size makes it vulnerable	Strong Security (is still used today)
Algorithm Structure	16 rounds	(Depends on the key length) 10 rounds (128 bits) 12 rounds (192 bits) 14 rounds (256 bits)

- 3. Creating a Digital Signature Demonstration. Finally users U1 and U2 decide to authenticate the identity of each other.
- (a) Implement the RSA or ElGamal authentication methods to produce digital signatures. Provide detailed documentation on the choice and implementation of the algorithm.

I decided to use RSA because of its efficiency, security, and simplicity. RSA usually is more efficient because the key lengths are shorter than those used by ElGamal. Shorter keys result in faster encryption and decryption. RSA uses modular exponentiation which is much more straightforward than the operations in ElGamal.

First I will generate a RSA key pair for both U1 and U2, each key consists of a private key and corresponding public key. The sign\_message function will take a message and private key as input. I decided to use a SHA-256 hash function to create a hash of the message. I then sign the hash using the private key (and PKCS padding scheme). After this I use the verify\_signature function to verify a signature given a message. I use the same SHA0256 function to hash the input and it attempts to verify the signature using the public key and padding scheme.

# (b) Show the signature procedure with a detailed explanation.

Code showing the signal procedure with successful verification:

```
## Generate key pairs for U1 and U2

## Generate key pairs for U1 and U2

## Frivate key u1, public key u1 = generate key_pair()

## U1 sends a message to U2

## wessage_from_u1 = "Hello U2, it's me U1"

## wessage_from_u1 = "Hello U2, it's me U1"

## U2 receives the message and decrypts it

## U2 receives the message u2 = decrypt(encrypted_message_u2)

## U2 receives the message from U1:", decrypted_message_u2)

## U2 receives the message from U2:", decrypted_message_u2)

## U2 receives the response and decrypt it

## U1 receives the response and decrypts it

## U1 receives the response and decrypt it

## U2 receives the response and decrypt it

## U1 receives the response and decrypt it

## U2 receives the r
```

Output showing an unchanged document:

```
PS C:\Users\Afreen Z\Documents\Python\424> python -u´"c:\Users\Afreen Z\Documents\Python\424\proj3a.py"
U2 received message from U1: Hello U2, it's me U1!
U1 received message from U2: Hello U1, nice to meet you!
PS C:\Users\Afreen Z\Documents\Python\424> []
```

(c) Show how changing the document after signing affects the verification process. This could include showing a successful verification with an unchanged document and a failed verification when the document is altered.

Code showing what happens if the document is changed after the verification process.

Changed\_message\_to\_sign shows a message that is changed after U1's signature is verified.

Output shows that U1's signature is not valid because it was changed in between transmission.

# (d) Explain the importance of the hashing process in digital signatures, including how it contributes to the security of the digital signature.

The hashing process is incredibly important for ensuring the integrity and security of digital signatures. The main reason why we use digital signatures is to guarantee messages are not tampered with. The hashing process creates fixed-size hash values unique to the input data. If we change this even a little the hash value will be entirely different, which makes it easier to detect any modification to data. No two inputs produce the same hash value. The fixed-size output simplifies the handling of data as the method of managing and transmitting is easy. Finally during verification only the hash value needs to be compared, making it fast and easy. This helps especially with large documents and messages.