Applications of Social Network Analysis to Online Social Networks

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Exploring the Google+ Social Graph

Magno et. al, IMC 2012

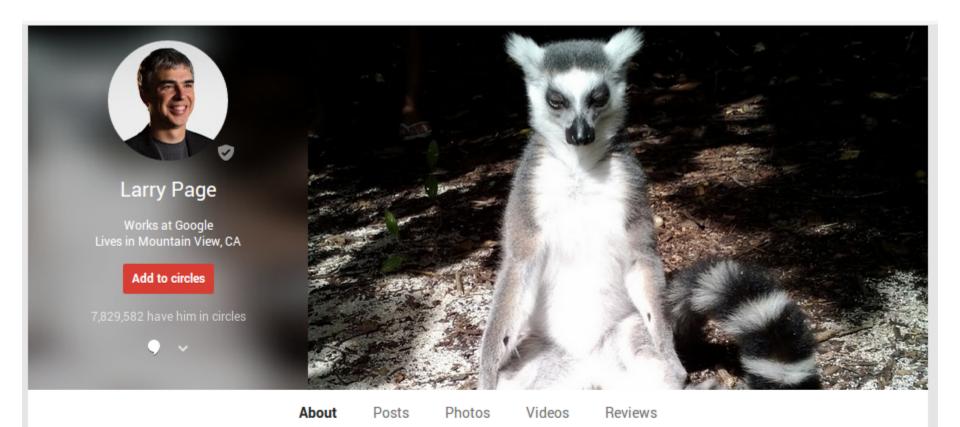
Google+

- users (linked to GMail accounts)
 - real names
 - user info (personal, professional, ...)
 - interests
 - education

- links between users
 - directed relationship
 - users organized into circles
 - publish-to-circle
 - subscribe-to-all-circles (can narrow down)

Google+ main results

- 7 of the 20 top users are IT professionals
- 1% of users share contact information
- lots of single males share home phone
- sharing differs greatly between countries
- physical distance crucial in formation of links
- global and national links differ greatly by country



People

Have him in circles

7,829,582 people

















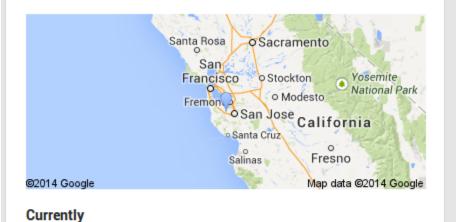
Work

Employment

Google

CEO, present

Places



Links

Google+ URL

Mountain View, CA

google.com/+LarryPage

YouTube

Larry Page

Basic Information

Gender

Male

Relationship

Married

Add your own contact details about Larry. Visible only to you.



Search for people, pages, or posts













Find people

Your circles

More v

Q Type a name



4 Hangouts





Add a person



Marcus Liwicki



Saurav Biswas



Marlom Konrath



Christiano Gava



Christoph Studer

Drag people to your circles to follow and share





Partners

IUPR

UniKL

Interesting

Larry Page - Google+



https://plus.google.com/+LarryPage ▼

by Larry Page - in 7,755,216 Google+ circles

I have suggestions to you if u take it your business will increase ten folds for sure . first i will give my suggestions then implement it, if u get 2 times more profit just ...

I'm excited to announce Calico ...

+Larry Page the difference between

+Google and other ...

Larry Page - About

Larry Page. Works at Google. Lives in Mountain View, CA. 7 ...

More results from google.com »

Here is the speech I just gave ...

+Larry Page is still in the earnings call. Google Q2 2013 ...

<u> Larry Page - Videos</u>

Larry Page - Google - Mountain View, CA. ... Larry Page. Works ...

Table 1: Top 20 users ranked by in-degree

Rank	Name	About
1	Larry Page	IT (Google)
2	Mark Zuckerberg	IT (Facebook)
3	Britney Spears	Musician
4	Snoop Dogg	Musician
5	Sergey Brin	IT (Google)
6	Tyra Banks	Model
7	Vic Gundotra	IT (Google)
8	Paris Hilton	Socialite
9	Richard Branson	Businessman (Virgin Group)
10	Dane Cook	Comedian
11	Jessi June	Model
12	Trey Ratcliff	Blogger
13	will.i.am	Musician
14	Felicia Day	Actor
15	Thomas Hawk	Blogger
16	Tom Anderson	IT (Myspace)
17	Pete Cashmore	IT (Mashable)
18	Guy Kawasaki	IT (Apple) & Writer
19	Wil Wheaton	Actor & Writer
20	Ron Garan	Astronaut (NASA)

Table 2: Public attributes available in Google+

Attribute	Available	%
Name	27,556,390	100.00
Gender	26,914,758	97.67
Education	7,471,191	27.11
Places lived	7,371,461	26.75
Employment	5,917,609	21.47
Phrase	4,075,132	14.79
Other profiles	3,713,546	13.48
Occupation	3,656,447	13.27
Contributor to	3,622,627	13.15
Introduction	2,149,191	7.80
Other names	1,210,760	4.39
Relationship	1,186,903	4.31
Braggin rights	1,074,964	3.90
Recommended links	1,001,349	3.63
Looking for	753,704	2.74
Work (contact)	60,434	0.22
Home (contact)	58,876	0.21

Table 3: Information shared by all users and tel-users

	All users	Tel-users
Total	27,556,390	72,736
Gender (N)	26,914,758	71,267
Male	67.65%	85.99%
Female	31.46%	11.26%
Other	0.89%	2.75%
Relationship (N)	1,186,903	29,068
Single	42.82%	57.24%
Married	26.59%	21.03%
In a relationship	19.80%	10.23%
It's complicated	3.16%	3.98%
Engaged	4.39%	2.98%
In an open relationship	1.26%	2.77%
Widowed	0.50%	0.58%
In a domestic partnership	1.08%	0.77%
In a civil union	0.39%	0.41%
Location (N)	6,621,644	45,676
United States	31.38%	8.92%
India	16.71%	31.90%
Brazil	5.76%	4.72%
United Kingdom	3.35%	2.19%
Canada	2.30%	1.52%
Other	40.50%	50.77%

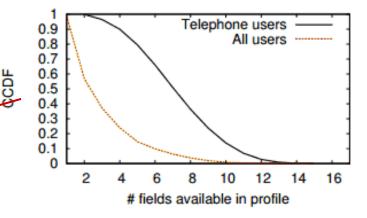


Figure 2: Number of fields shared by users in the profile

degree distribution

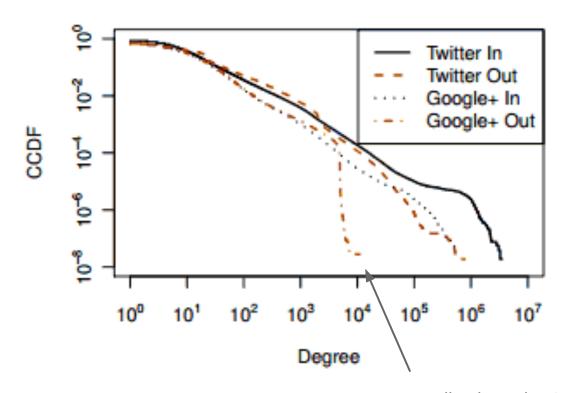
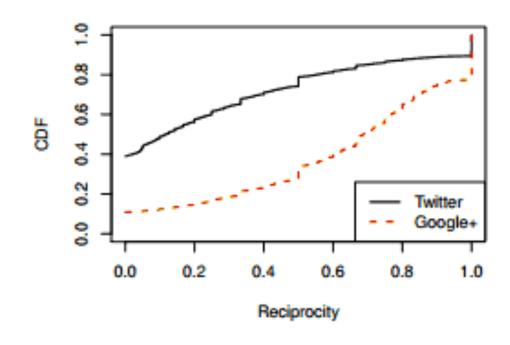


Figure 3: Degree Distributions policy-based cutoff

power law distribution typical of human social networks

reciprocity

$$RR(u) = \frac{|OS(u) \cap IS(u)|}{|OS(u)|}$$



(a) Reciprocal links

reciprocity

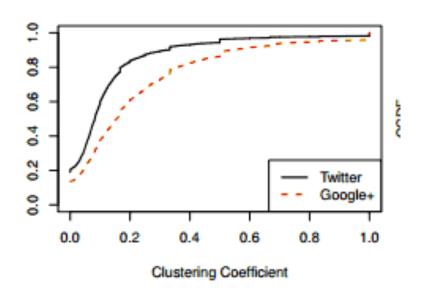
 Google+ has higher reciprocity of links than Twitter

 probable cause: fewer big media outlets on Google+

clustering coefficient

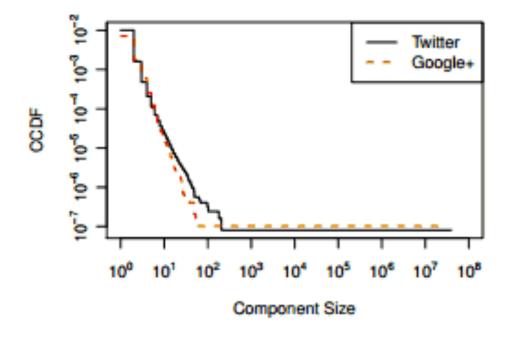
clustering = probability that two neighbors of a node are neighbors of each other (triangles)

Google+ has higher clustering coefficients (=more personal usage?)



strongly connected components

one weakly connected component from crawl measure number and size of SCCs



(c) Size of the strongly connected components

degrees of separation

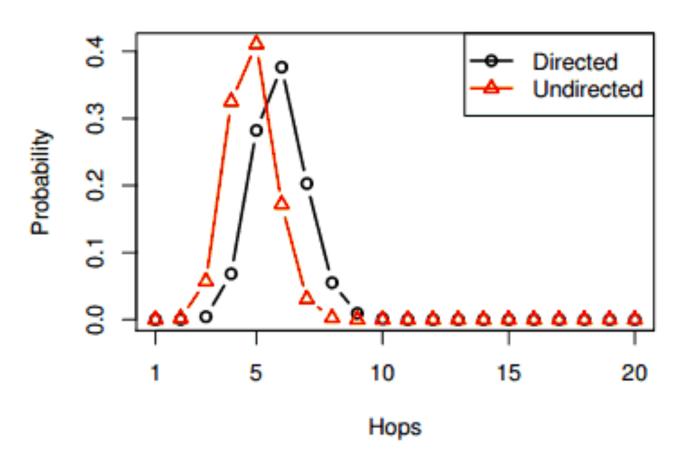


Figure 5: Estimated path length distribution

social graph statistics

Table 4: Comparison of topological characteristics of Google+ and other online social networks

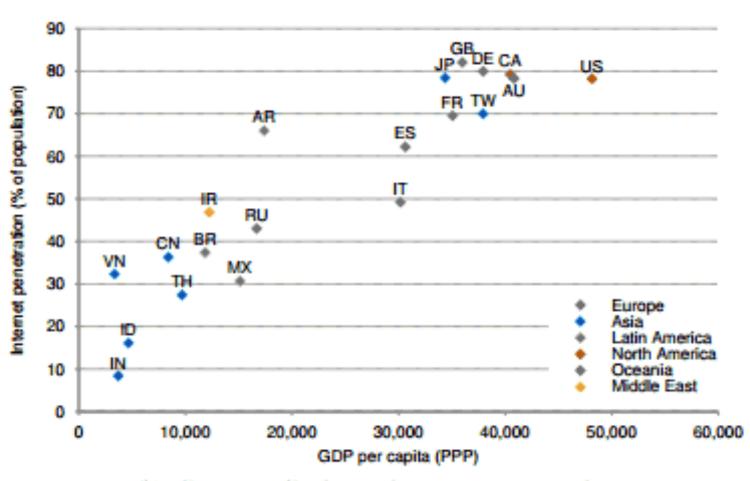
Network	Nodes	Edges	% Crawled	Path length	Reciprocity	Diameter	In-degree	Out-degree
Google+	35M	575M	56%	5.9	32%	19	16.4	16.4
Facebook	721M	62G	100%	4.7	100%	41	190.2	190.2
Twitter	41.7M	106M	100%	4.1	22%	18	28.19	29.34
Orkut	3M	223M	11%	4.3	100%	9	-	-

geographic quiz

put the following countries in descending order of per-capita GDP

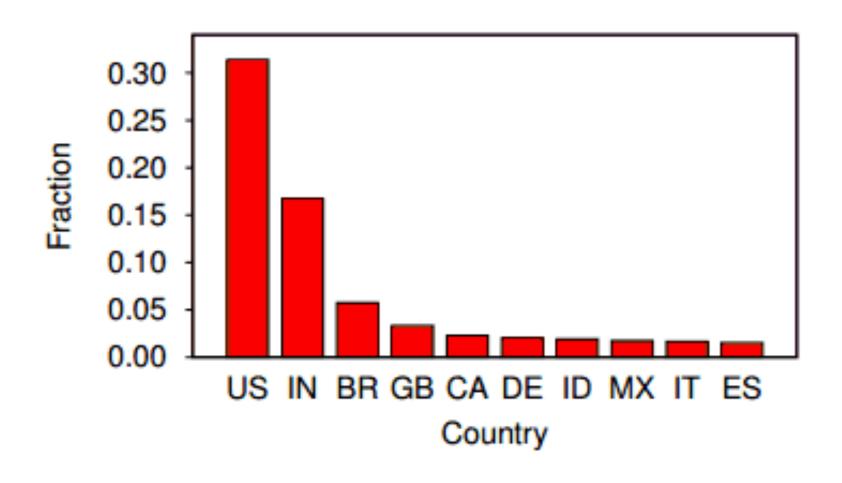
Russia, China, US, Germany, Japan

internet penetration

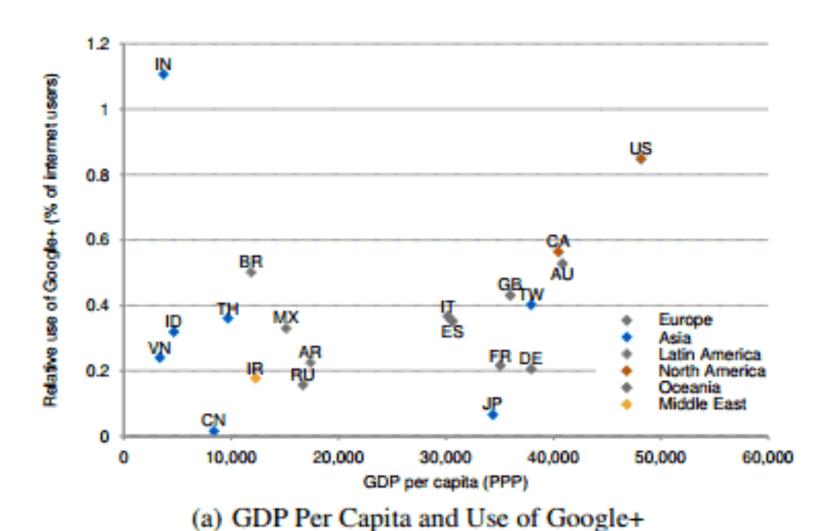


(b) GDP Per Capita and Internet Penetration

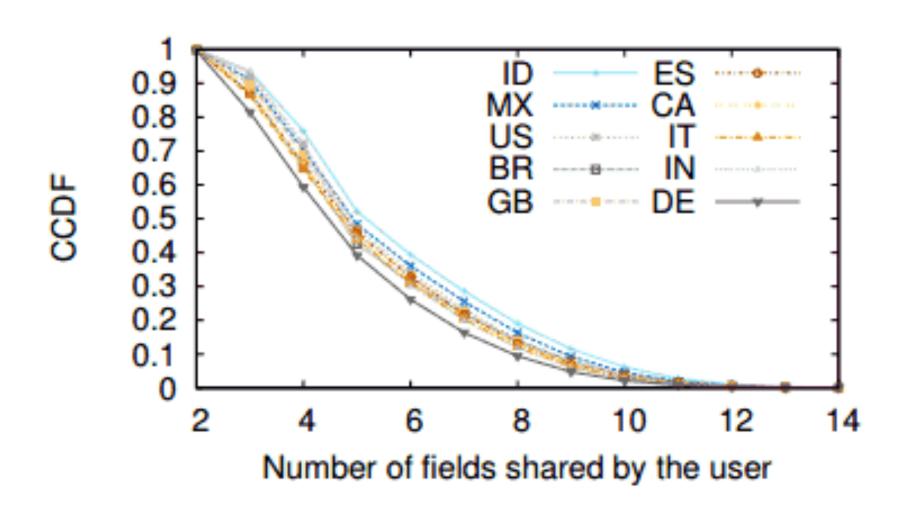
country shares among Google+ users



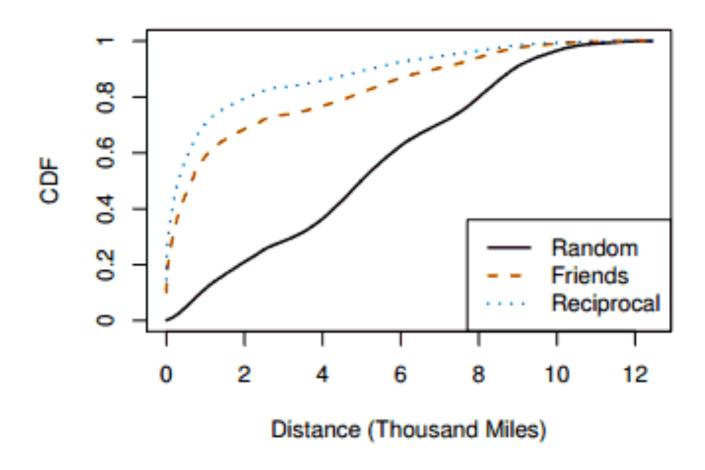
Google+ adoption



information sharing by country

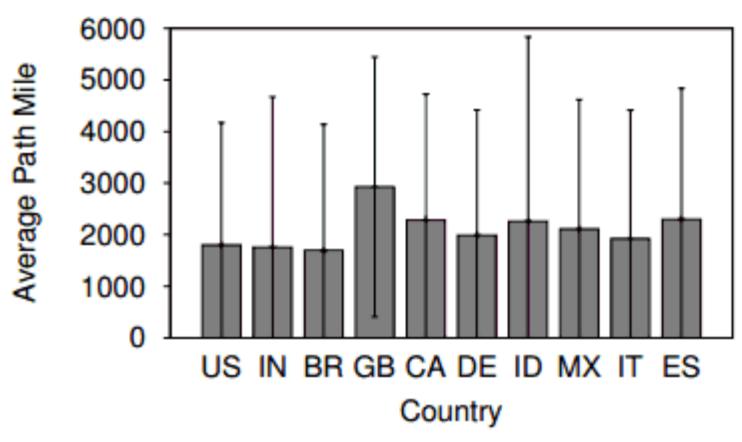


path mile distribution of Google+ users



(a) Path Mile distribution of Google+ users

average path mile by country



(b) Average path mile with standard deviation

link distribution across countries

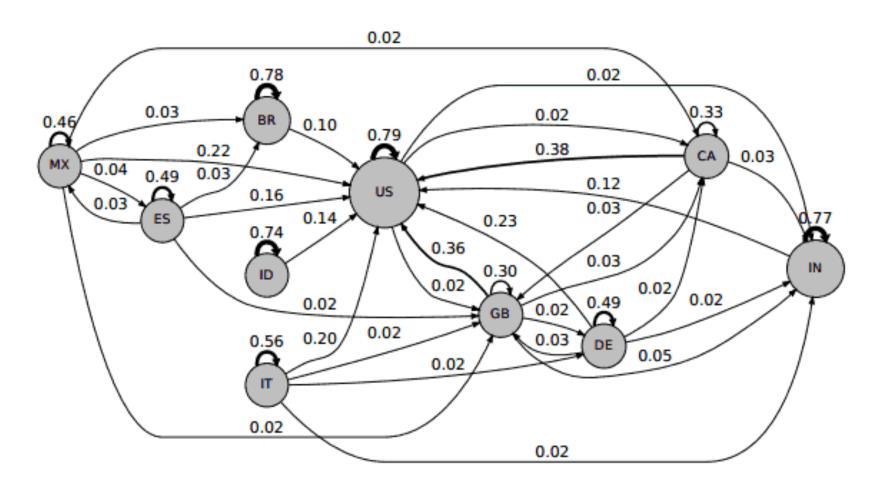


Figure 10: Link distribution across the top countries

conclusions (from paper)

- shorter path lengths, but probably due to size and novelty (?)
- penetration info useful for marketing and for guiding expansion
- significantly different privacy behavior across countries
- significantly different inward-looking/ outward-looking behaviors

observations

- longitudinal observations would make this significantly more useful
- structure of network depends on complex cultural, social, linguistic, etc. factors
- analysis by machine learning, e.g. predict probability of a link between two users based on distance, country, languages, profession, etc.

Evolution of Social Attribute Networks

Gong et. al, IMC 2012

main goals

Creation of a Google+ dataset

Capture both state and evolution over time

Evaluation and evolution of metrics

Creation of a generative model

social attribute networks

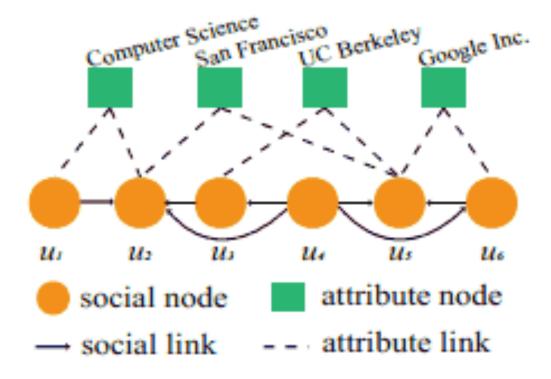


Figure 1: Illustration of a SAN with six social nodes and four attribute nodes. Note that the social links between users are directed whereas the attribute-user links are undirected.

network structure

growth in # links

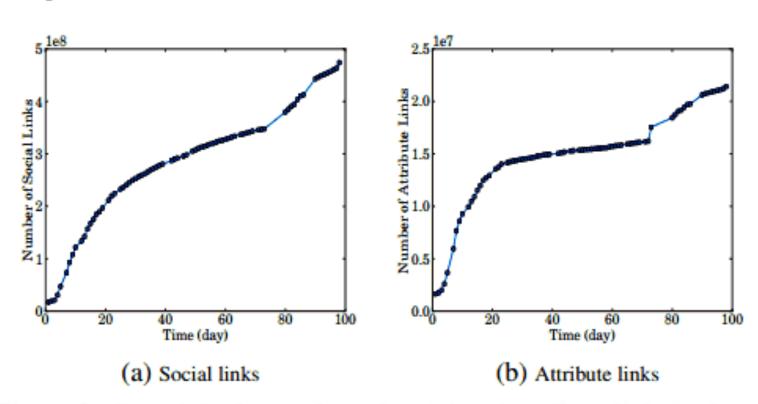
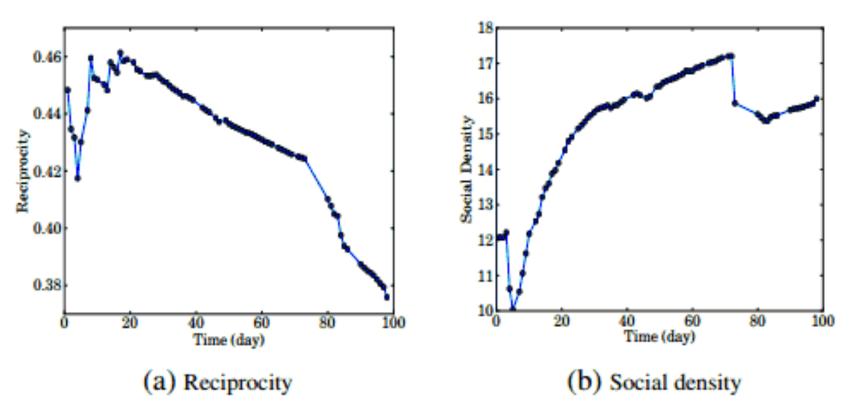


Figure 3: Growth in the number of social and attribute links in the Google+ dataset

evolution of reciprocity and social density



Social density = ratio of links to nodes. Increasing in citation and affiliation networks, Facebook. Fluctuates on Flickr, fairly constant on E-mail.

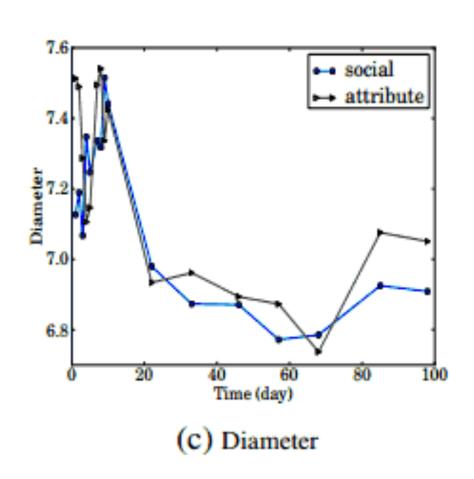
Phases: (1) many people join, but not many friends yet, (2) like social networks, (3) public release of Google+ causes drop, then rises as before.

evolution of diameter

same three phases

not huge differences

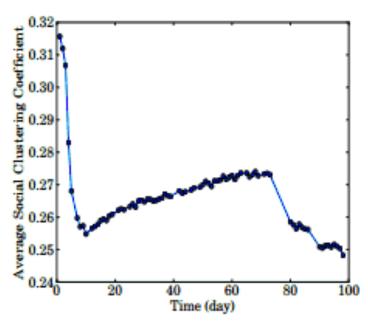
for most networks, shrinks over time



clustering

constant for E-mail, unknown for others

slow increase in phase 2, suggesting community formation



(d) Social clustering coefficient

distribution of in/outdegrees

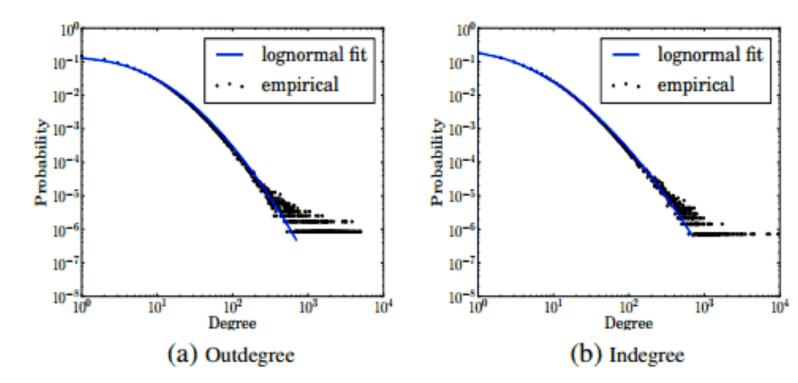


Figure 5: Indegree and outdegree distributions for the social nodes in the Google+ SAN along with their best-fit curves. We observe that both are best modeled by a discrete lognormal distribution unlike many networks that suggest power-law distributions.

evolution of degree distributions

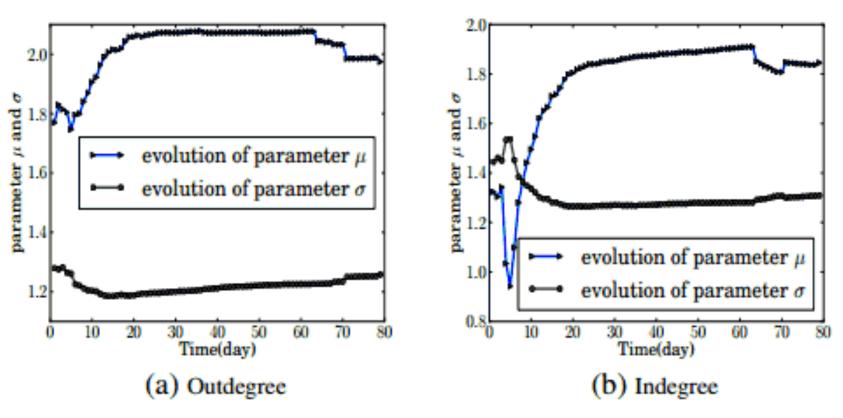
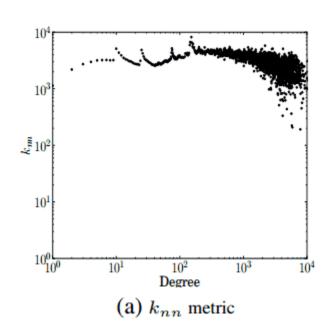


Figure 6: Evolution of the lognormal parameters for the indegree and outdegree distributions.

joint degree distribution

average in-degree of nodes attaching to nodes with a given out-degree

increasing = high-degree tends to connect to highdegree

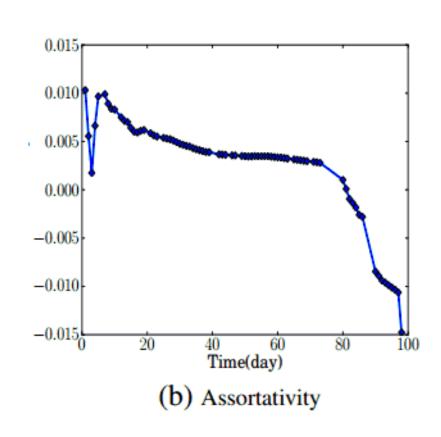


assortativity

correlation coefficient of JDD

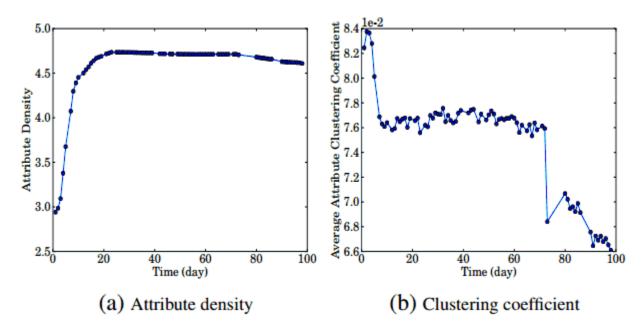
typically positive for social networks, negative for pub/sub

near 0 for Google+ =
hybrid network?



attribute structure

attribute density & clustering



Attribute density: |Ea|/|Va|

Clustering density for attributes: "third link" is social link, so propensity for attributes to form communities.

NB: this includes attributes like "city" etc.

distributions of attribute-induced degrees

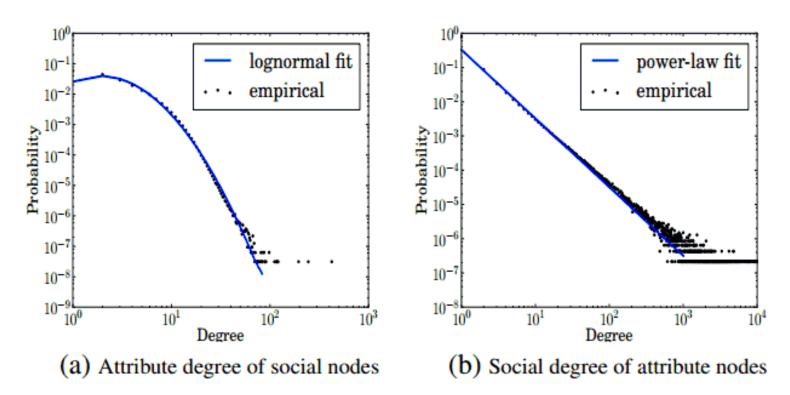


Figure 10: Distributions of attribute-induced degrees in the Google+ SAN along with their best fits. The attribute degree of social nodes is best modeled by a lognormal whereas the social degree of attribute nodes is best modeled by a power-law distribution.

assortativity of attributes

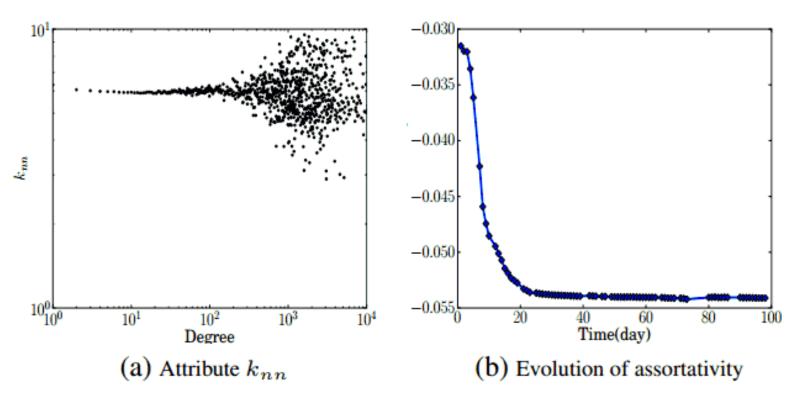


Figure 12: (a) Joint degree of attribute nodes: Log-log plot of the social degree versus the average attribute degree of social neighbors of attribute nodes. (b) The evolution of the attribute assortativity coefficient.

comment... are these well chosen?

Interesting questions about the relationship between attributes and the social graph.

Why "extend" graph analysis?

What are some of the things wrong with this approach?

What are better approaches?

social network structure vs attributes

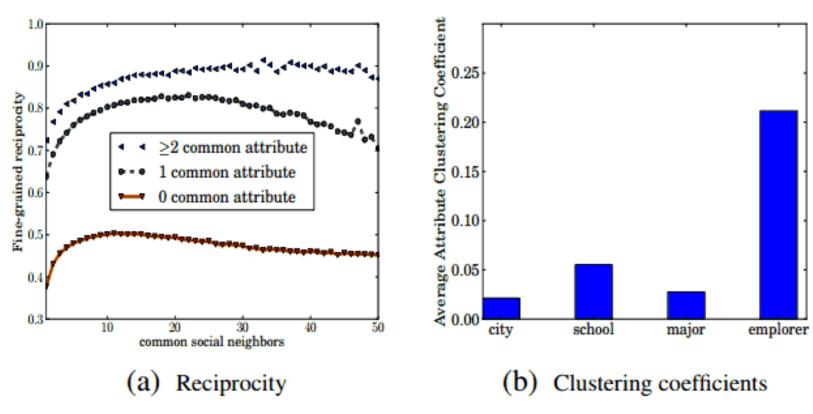


Figure 13: Influence of attribute on reciprocity and clustering coefficients.

observations on Google+ measurements

- When viewed as a graph structure, the attribute graph has different kinds of distributions and behaviors from the social graph.
- The attribute graph influences the social graph in "interesting" ways.
- Some attributes have stronger influence than others.

(duh!)

generative model

preferential attachment

Build a network by adding nodes one at a time.

Nodes attach to existing nodes with a probability related to their degree. Extension: number of shared attributes a.

- Power Attribute Preferential Attachment (PAPA): $f(u,v) \propto d_i(v)^{\alpha} (1 + a(u,v)^{\beta})$
- Linear Attribute Preferential Attachment (LAPA): $f(u,v) \propto d_i(v)^{\alpha} (1 + \beta \cdot a(u,v))$

triangle closing

Friend requests to friends of friends. Do attributes improve triangle closing?

- Baseline: Select a social neighbor v within a 2-hop radius uniformly at random.
- Random-Random (RR): Select a social neighbor $w \in \Gamma_s(u)$ uniformly at random, and then select a social neighbor $v \in \Gamma_s(w)$ uniformly at random which is shown to have very good performance in previous work [29].

 14% better than baseline
- Random-Random-SAN (RR-SAN): select a neighbor $w \in \Gamma_s(u) \cup \Gamma_a(u)$ uniformly at random, and then select a social neighbor $v \in \Gamma_s(w)$ uniformly at random.⁴ 36% better than RR

generative model

Algorithm 1: Social-Attribute Network Model

```
1 T, simulated time steps

    Initialization.

 3 for 1 < t < T do
        Social node arrival. Sample a set of new social nodes V_{t,new}.
       for v_{new} \in V_{t,new} do
 5
            Attribute degree sampling. Sample the number of attributes
            n_a(v_{new}) for v_{new} from a lognormal distribution.
            for 1 \leq i \leq n_a(v_{new}) do
                 Attribute linking.
            end
            First outgoing linking.
10
            lifetime sampling.
11
            sleep time sampling.
12
       end
13
        Collect woken social nodes V_{t,woken}.
14
        for v_{woken} \in V_{t,woken} do
15
            Outgoing linking.
16
            sleep time sampling.
17
       end
18
19 end
```

Zheleva model

Algorithm 2 Co-evolution model

1: Set of nodes $V = \emptyset$

```
2: Set of groups H = \emptyset
 3: for each time period t \in T do
      Set of active nodes at time t, V_t = \emptyset
 5: end for
 6: for each time period t \in T do
       Node arrival. V = V \cup V_{t.new}
       for each new node v \in V_{t,new} do
 9:
         Lifetime sampling
         First social linking
10:
       end for
11:
12:
       for each node v \in V_t do
13:
          Social linking
14:
         Affiliate linking. v determines n_h, the number
         of groups to join, sampled from an exponential
         distribution \lambda' e^{-\lambda' n_h} with a mean \mu' = \frac{1}{\lambda'} =
         \rho.degree(v)^{\gamma}.
```

```
for i = 1 : n_h \operatorname{do}
15:
16:
            if rand() < \tau then
              Group creation. v creates group h, and forms
17:
              edge e_a(v, h, t). H = H \cup \{h_i\}.
18:
            else
19:
              Group joining. v forms edge e_a(v, h, t). Group
              h is picked through a friend with probability
              p_v; otherwise, or if no friends' groups are avail-
              able, it joins a random group with prob. pro-
              portional to the size of h.
           end if
20:
         end for
21:
22:
      end for
      for each node v \in V_t \cup V_{t,new} do
23:
         Sleep time sampling
24:
25:
      end for
26: end for
```

statistical comparison Gong et al. vs Zhel

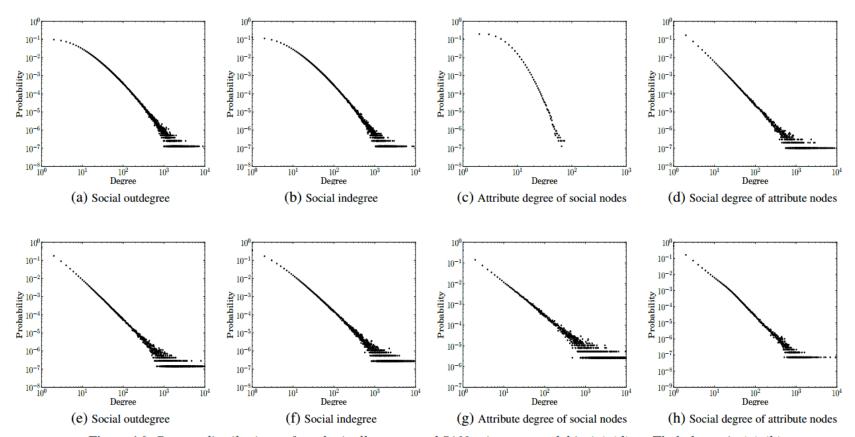


Figure 16: Degree distributions of synthetically generated SAN using our model in (a)-(d) vs. Zhel shown in (e)-(h).

statistical comparison Gong et al. vs Zhel

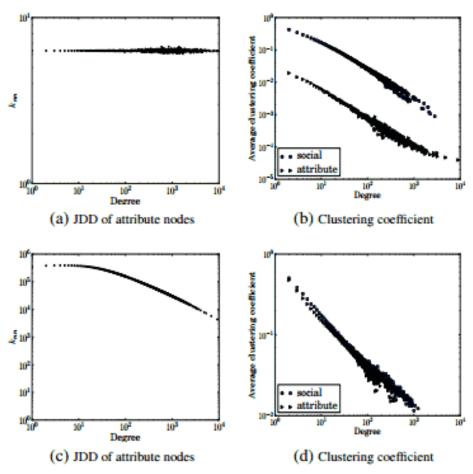


Figure 17: Joint degree and clustering coefficient distributions of our model (a)-(b) vs. Zhel in (c)-(d).

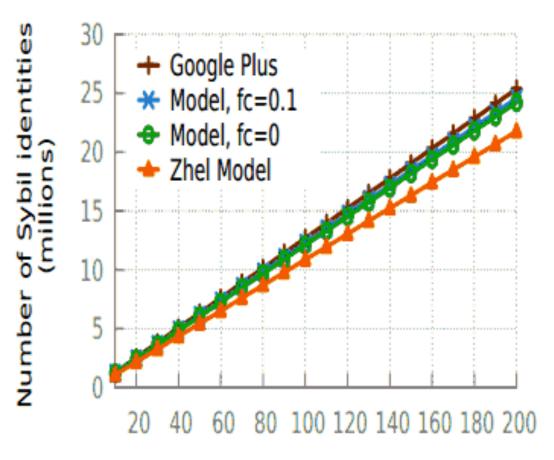
application validation: Sybil Defense

Sybil attack (Wikipedia).

In a Sybil attack the attacker subverts the <u>reputation</u> <u>system</u> of a <u>peer-to-peer network</u> by creating a large number of <u>pseudonymous</u> identities, using them to gain a disproportionately large influence. (AKA "sockpuppets")

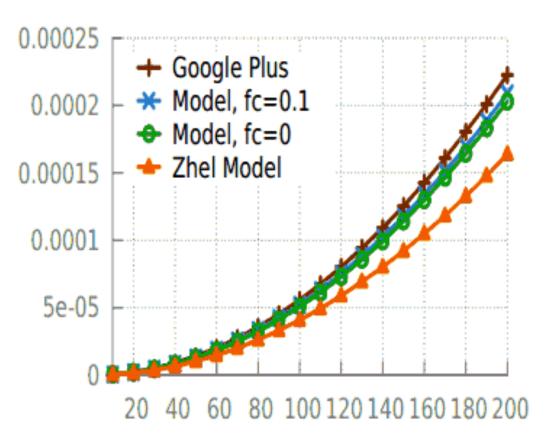
Simple Sybil defense: limit node connectivity.

application performance prediction with different models



Number of compromised nodes (in thousands)

application validation: subverting onion routing on social graph



Number of compromised nodes (in thousands)

generative model summary

- model matches statistics of Google+ better than Zhel model
- model performs better for two tested applications

generative model - purpose

We build generative models for several reasons:

- validate our understanding of the mechanisms building up the network
- create data for predicting application performance
- model the effects of interventions