

```
import React, { useState } from 'react';
```

```
import { useEffect } from 'react';
```

```
const ImageEncryptionTool = () => {
```

```
  const [selectedImage, setSelectedImage] = useState<File | null>(null);
```

```
  const [encryptedImage, setEncryptedImage] = useState<string | null>(null);
```

```
  const [decryptedImage, setDecryptedImage] = useState<string | null>(null);
```

```
  const [key, setKey] = useState<number>(1);
```

```
  const handleImageChange = (event: React.ChangeEvent<HTMLInputElement>) => {
```

```
    if (event.target.files) {
```

```
    setSelectedImage(event.target.files[0]);  
  
  }  
  
};
```

```
const handleEncrypt = () => {  
  
  if (selectedImage) {  
  
    const reader = new FileReader();  
  
    reader.onload = (event) => {  
  
      if (event.target) {  
  
        const imageDataUrl = event.target.result as string;  
  
        const image = new Image();
```

```
image.onload = () => {  
  
  const canvas = document.createElement('canvas');  
  
  canvas.width = image.width;  
  
  canvas.height = image.height;  
  
  const ctx = canvas.getContext('2d');  
  
  if (ctx) {  
  
    ctx.drawImage(image, 0, 0);  
  
    const pixels = ctx.getImageData(0, 0, canvas.width, canvas.height);  
  
    for (let i = 0; i < pixels.data.length; i += 4) {  
  
      pixels.data[i] = (pixels.data[i] + key) % 256;  
  
      pixels.data[i + 1] = (pixels.data[i + 1] + key) % 256;
```

```
pixels.data[i + 2] = (pixels.data[i + 2] + key) % 256;
```

```
}
```

```
ctx.putImageData(pixels, 0, 0);
```

```
setEncryptedImage(canvas.toDataURL());
```

```
}
```

```
};
```

```
image.src = imageDataUrl;
```

```
}
```

```
};
```

```
reader.readAsDataURL(selectedImage);
```

```
}
```

```
};
```

```
const handleDecrypt = () => {
```

```
  if (encryptedImage) {
```

```
    const image = new Image();
```

```
    image.onload = () => {
```

```
      const canvas = document.createElement('canvas');
```

```
      canvas.width = image.width;
```

```
      canvas.height = image.height;
```

```
      const ctx = canvas.getContext('2d');
```

```
      if (ctx) {
```

```
ctx.drawImage(image, 0, 0);

const pixels = ctx.getImageData(0, 0, canvas.width, canvas.height);

for (let i = 0; i < pixels.data.length; i += 4) {

    pixels.data[i] = (pixels.data[i] - key + 256) % 256;

    pixels.data[i + 1] = (pixels.data[i + 1] - key + 256) % 256;

    pixels.data[i + 2] = (pixels.data[i + 2] - key + 256) % 256;

}

ctx.putImageData(pixels, 0, 0);

setDecryptedImage(canvas.toDataURL());

}

};
```

```
image.src = encryptedImage;
```

```
}
```

```
};
```

```
return (
```

```
<div className="container mx-auto p-4 pt-6 mt-10">
```

```
<h1 className="text-3xl font-bold mb-4">Image Encryption Tool</h1>
```

```
<input
```

```
type="file"
```

```
onChange={handleImageChange}
```

```
className="block w-full text-sm text-gray-500 file:mr-4 file:py-2 file:px-4 file:rounded-full file:border-0 file:text-sm file:font-semibold file:bg-blue-50 file:text-blue-700 hover:file:bg-blue-100"
```

```
/>
```

```
{selectedImage && (
```

```
<button
```

```
  onClick={handleEncrypt}
```

```
  className="bg-blue-500 hover:bg-blue-700 text-white font-bold py-2 px-4 rounded mt-4"
```

```
>
```

```
  Encrypt
```

```
</button>
```

```
)}
```

```
{encryptedImage && (
```

```
<div className="mt-4">
```



```
<h2 className="text-2xl font-bold mb-2">Encrypted Image</h2>
```

```
<img src={encryptedImage} alt="Encrypted Image" />
```

```
<button
```

```
  onClick={handleDecrypt}
```

```
  className="bg-blue-500 hover:bg-blue-700 text-white font-bold py-2 px-4 rounded mt-4"
```

```
>
```

```
  Decrypt
```

```
</button>
```

```
</div>
```

```
  )}
```

```
{decryptedImage && (
```

```
<div className="mt-4">
```

```
  <h2 className="text-2xl font-bold mb-2">Decrypted Image</h2>
```

```
  <img src={decryptedImage} alt="Decrypted Image" />
```

```
</div>
```

```
)}
```

```
<div className="mt-4">
```

```
  <label className="block text-sm font-medium text-gray-700">Key</label>
```

```
  <input
```

```
    type="number"
```

```
    value={key}
```

```
    onChange={(e) => setKey(parseInt(e.target.value))}
```

```
      className="block w-full text-sm text-gray-500 p-2 rounded border border-gray-300 focus:outline-none focus:ring-blue-500 focus:border-blue-500"
```

```
    />
```

```
  </div>
```

```
</div>
```

```
);
```

```
};
```

```
export default ImageEncryptionTool;
```