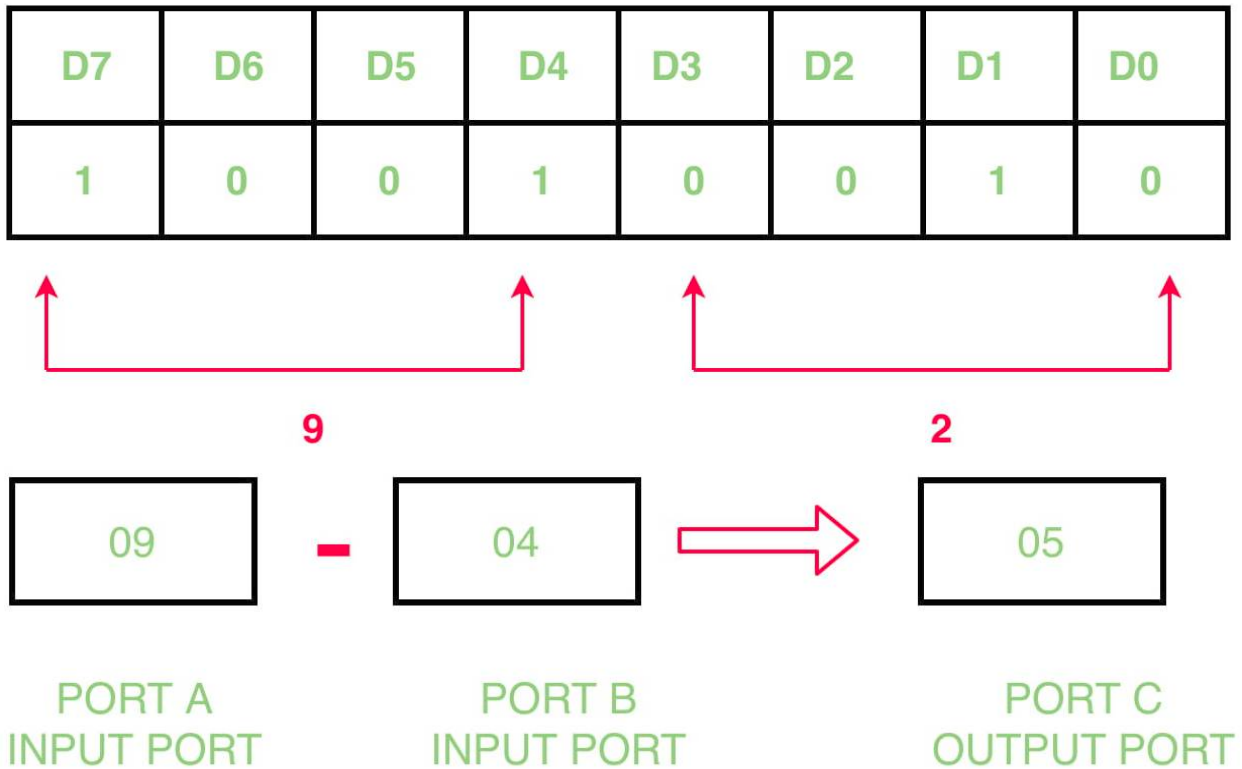


**Problem** – Write an assembly program which determine the subtraction of contents of port B from port A and store the result in port C by interfacing 8255 with 8085 microprocessor.

**Example** –



**Algorithm** –

1. Construct the control word register
2. Input the data from port A and port B
3. Subtract the contents of port A and port B
4. Display the result in port C
5. Halt the program

**Program** –

MNEMONICS	COMMENTS
MVI A, 92	A <- 92
OUT 83	Control Register <- A

IN 81	A <- Port B
MOV B, A	B <- A
IN 80	A <- Port A
SUB B	A <- A – B
OUT 82	Port C <- A
RET	Return

### Explanation –

**MVI A, 92:** means that the value of control register is 92.

D7=1 I/O mode

D6=0 & D5=0 Port A is in mode 0

D4=1 Port A is taking input

D3=0 & D0=0 Port C is not taking part

D2=0 Port B is in mode 0

D1=1 Port B is taking input

**OUT 83:** putting the value of A in 83H which is the port number of port control register.

**IN 81:** take input from 81H which is the port number of port B.

MOV B, A: copies the content of A register to B register.

**IN 80:** taking input from 80H which is the port number of port A.

**SUB B:** subtract the contents of A register and B register.

**OUT 82:** display the result in 81H which is the port number of port C.

**RET:** return

### Problem: 2

**Problem: Write a 8086 program to Print a 16 bit Decimal number.**

### Examples:

Input: d1 = 655

Output: 655

Input: d1 = 234

Output: 234

### Explanation:

1. load the value stored into register
2. divide the value by 10
3. push the remainder into the stack
4. increase the count
5. repeat the steps until the value of the register is greater than 0
6. until the count is greater than zero
7. pop the stack
8. add 48 to the top element to convert it into ASCII
9. print the character using interrupt
10. decrements the count

### Code:

*;8086 program to print a 16 bit decimal number*

*.MODEL SMALL*

*.STACK 100H*

*.DATA*

*d1 dw 655*

*.CODE*

*MAIN PROC FAR*

*MOV AX,@DATA*

*MOV DS,AX*

*;load the value stored*

*; in variable d1*

*mov ax,d1*

*;print the value*

*CALL PRINT*

*;interrupt to exit*

*MOV AH,4CH*

*INT 21H*

*MAIN ENDP*

*PRINT PROC*

*;initialize count*

*mov cx,0*

*mov dx,0*

*label1:*

*; if ax is zero*

*cmp ax,0*

*je print1*

```

;initialize bx to 10
mov bx,10

; extract the last digit
div bx

;push it in the stack
push dx

;increment the count
inc cx

;set dx to 0
xor dx,dx
jmp label1
print1:
;check if count
;is greater than zero
cmp cx,0
je exit

;pop the top of stack
pop dx

;add 48 so that it
;represents the ASCII
;value of digits
add dx,48

;interrupt to print a
;character
mov ah,02h
int 21h

;decrease the count
dec cx
jmp print1
exit:
ret
PRINT ENDP
END MAIN

```

