


getRandomExternalBodyParts



```
graph LR; A[getRandomExternalBodyParts] --> B[getExternalBodyParts]
```

A diagram showing a mapping from the method `getRandomExternalBodyParts` to `getExternalBodyParts`. The first method name is enclosed in a gray rectangular box, and the second is in a white rectangular box. A dark blue arrow points from the gray box to the white box, indicating a transformation or relationship between the two methods.

getExternalBodyParts