## Biome

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- lowTemp
- highTemp
- currentTemp
- vegetationLevel
- treeLevel
- wildlifeLevel
- EnBiome
- name

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+ operator==()
+ operator!=()
+ operator=()
+ Biome()
+ Biome()
+ setTemperatureLimits()
+ setBiome()
+ setBiomeName()
+ setCurrentTemp()
+ setVegetationLevel()
and 10 more...