

Map::AddEffect



```
graph LR; A[Map::AddEffect] --> B[MapEffect::setID]
```

A diagram showing a call from `Map::AddEffect` to `MapEffect::setID`. The `Map::AddEffect` box is shaded gray, and the `MapEffect::setID` box is white. A blue arrow points from the right side of the gray box to the left side of the white box.

MapEffect::setID