

CA_Map::CaveSimulationStep



```
graph LR; A[CA_Map::CaveSimulationStep] --> B[CA_Map::GetLivingNeighbors]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'CA_Map::CaveSimulationStep'. The right box is white with a black border and contains the text 'CA_Map::GetLivingNeighbors'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

CA_Map::GetLivingNeighbors