

/Users/Afromullet/Documents  
/SFML/Colony2/Colony/MapComponents  
/Biome/Biomes.hpp

```
graph TD; A["/Users/Afromullet/Documents  
/SFML/Colony2/Colony/MapComponents  
/Biome/Biomes.hpp"] --> B["stdio.h"]; A --> C["string"]; A --> D["EnumTypes.hpp"]; A --> E["Constants.hpp"];
```

stdio.h

string

EnumTypes.hpp

Constants.hpp