Resource

- isRenewable
- isEdible
- resourceCategory
- name
- rarity
- material

+ operator==()
+ operator!=()
+ operator=()
+ Resource()
+ Resource()
+ Resource()
+ setResourceCategory()
+ setIsRenewable()
+ setResourceName()
+ setRarity()
and 12 more...

Plant

- growthRate
- growthDuration
- yieldSeeds
- biomeVec

+ operator==()
+ operator!=()
+ operator=()
+ Plant()
+ Plant()
+ setGrowthRate()
+ setGrowthDuration()
+ setYieldSeeds()
+ addBiome()
+ getGrowthRate()
+ getGrowthDuration()
+ getYieldsSeeds()
+ getBiomeVec()
+ getBiomeVecRef()

Tree

- maxHeight
- maxDiameter

+ operator==()
+ operator=()
+ operator=()
+ Tree()
+ Tree()
+ setMaxHeight()
+ setMaxDiameter()
+ getMaxHeight()
+ getMaxDiameter()