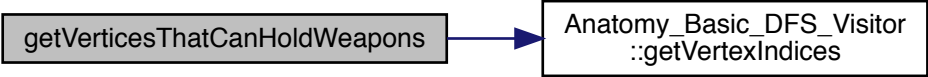


getVerticesThatCanHoldWeapons



```
graph LR; A[getVerticesThatCanHoldWeapons] --> B["Anatomy_Basic_DFS_Visitor::getVertexIndices"]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'getVerticesThatCanHoldWeapons'. The right box is white with a black border and contains the text 'Anatomy_Basic_DFS_Visitor::getVertexIndices'. A blue arrow points from the right side of the gray box to the left side of the white box.

Anatomy_Basic_DFS_Visitor
::getVertexIndices