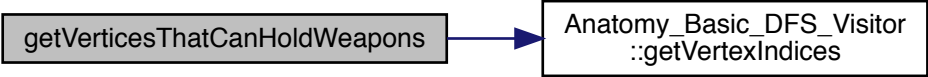


getVerticesThatCanHoldWeapons



```
graph LR; A[Anatomy_Basic_DFS_Visitor::getVertexIndices] --> B[getVerticesThatCanHoldWeapons]
```

The diagram illustrates a method call. A box on the right, labeled 'Anatomy_Basic_DFS_Visitor::getVertexIndices', has a blue arrow pointing to a box on the left labeled 'getVerticesThatCanHoldWeapons'. The left box has a light gray background, while the right box has a white background. Both boxes have a black border.

Anatomy_Basic_DFS_Visitor
::getVertexIndices