

Map::getCreatures



```
graph LR; A[Map::getCreatures] --> B[Map::isInBounds]
```

A diagram showing a call from the function Map::getCreatures to the function Map::isInBounds. The source function is in a grey box on the left, and the target function is in a white box on the right. A blue arrow points from the source to the target.

Map::isInBounds