

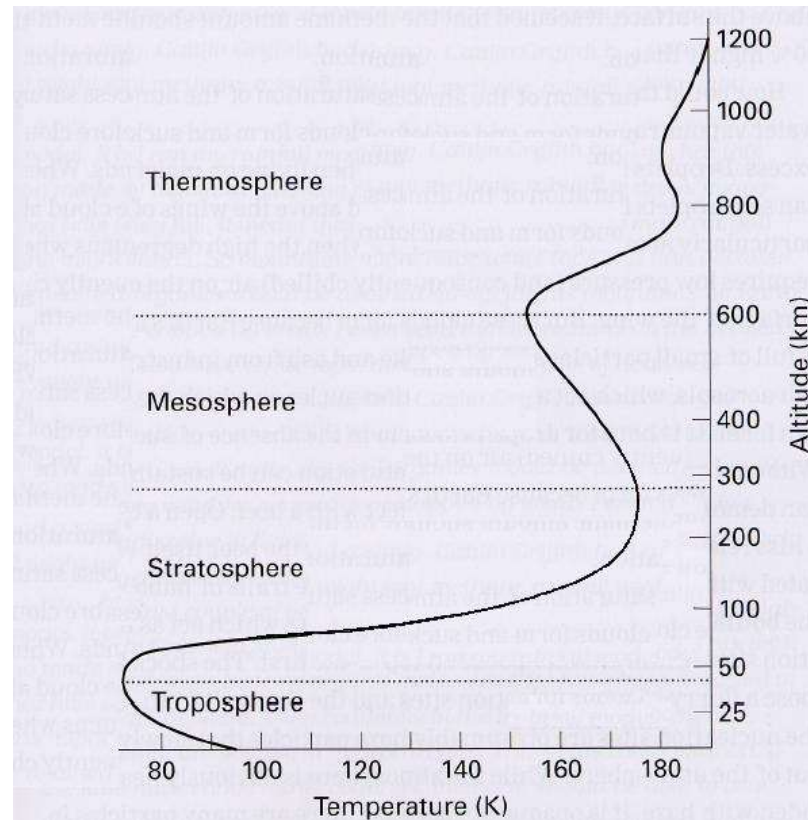
The background features a series of concentric circles in light gray, some solid and some dashed, creating a ripple effect. A large, solid green oval is centered on the page, containing the title and author information. A dark gray, curved shape is positioned behind the green oval on the left side.

# Simulating Titan and Pluto's Atmospheres

By Jesus Javier Serrano

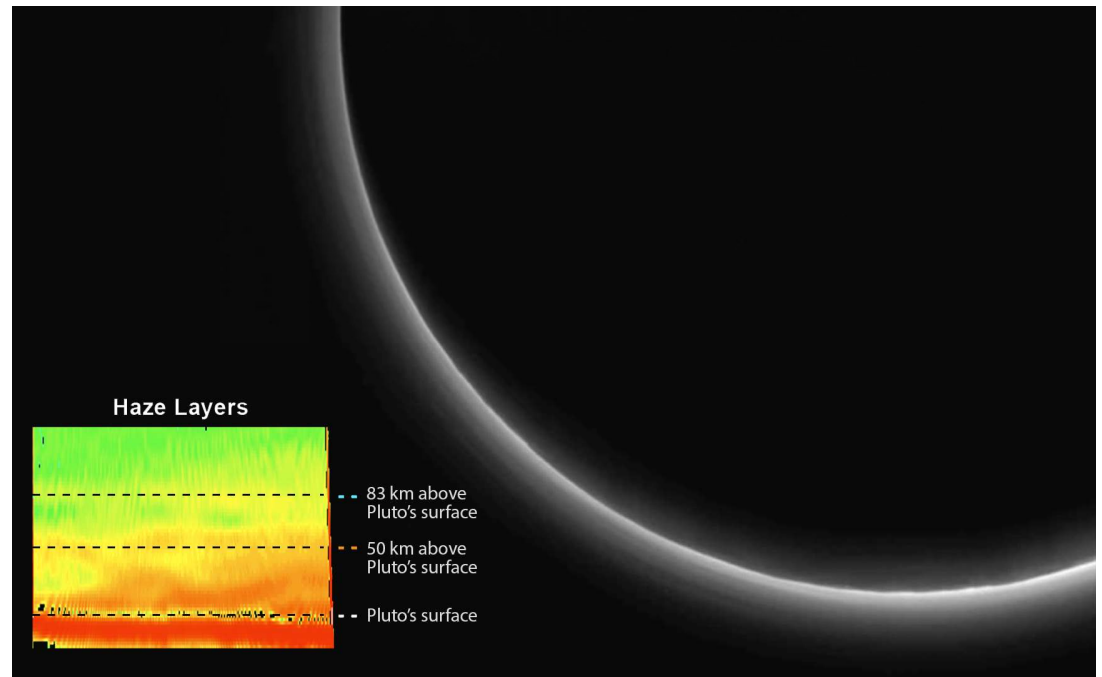
## Titan's Atmosphere

- Temp. profile is similar to Earth
- Surface Temperature of 93 K
- Adiabatic Lapse Rate at Tropos
- $\text{N}_2$  dominated with  $\text{CH}_4$ ,  $\text{CO}_2$ , CO
- Radiative cooling at Mesosphere



## Pluto's Atmosphere

- Surface Temp enough to sublime  $N_2$ ,  $CH_4$ , and  $CO_2$  ice
- Direct Measurement is difficult
- 1988 12<sup>th</sup> Mag. Star was occulted by Pluto=Atmosphere observation
- New Horizon: Optically thin haze layers
- Nitrogen is 50X more abundant than any other const.





How to  
Build a  
model

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1) Radiative process

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2) Microphysics

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3) Chemical Interactions

## Aerosol Flux

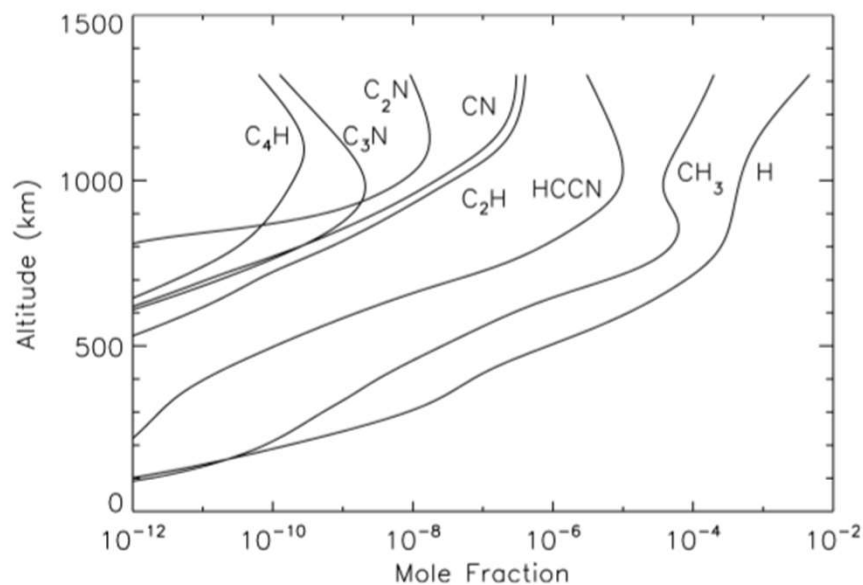
- Statistical Model breakdown using mass bins
- Continuity Equation
- Incorporates Eddy diffusion, sedimentation, and Brownian motion

$$\frac{\partial n_p}{\partial t} = -\frac{1}{r^2} \frac{\partial(r^2 \Phi(v_p))}{\partial r} + \frac{1}{2} \sum_{i=1}^{p-1} K(u_i, v_p - u_i) n(u_i) + n(v_p - u_i) - n_p \sum_{i=1}^{N_{max}} K(u_i, v_k) n(u_i) + p(v_p) \delta_{p,1}$$

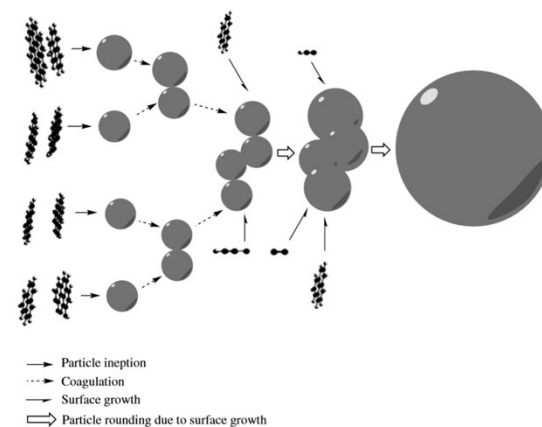
$$\Phi(v_p) = -V_s n(v_p) - K n_a \frac{\partial(n(v_p)/n_a)}{\partial r}$$

# Simulating Titan's Atmosphere

Growth of Polycyclic aromatic compounds with  $C_2H$ ,  $CN$ ,  $HCCN$  used for model radicals

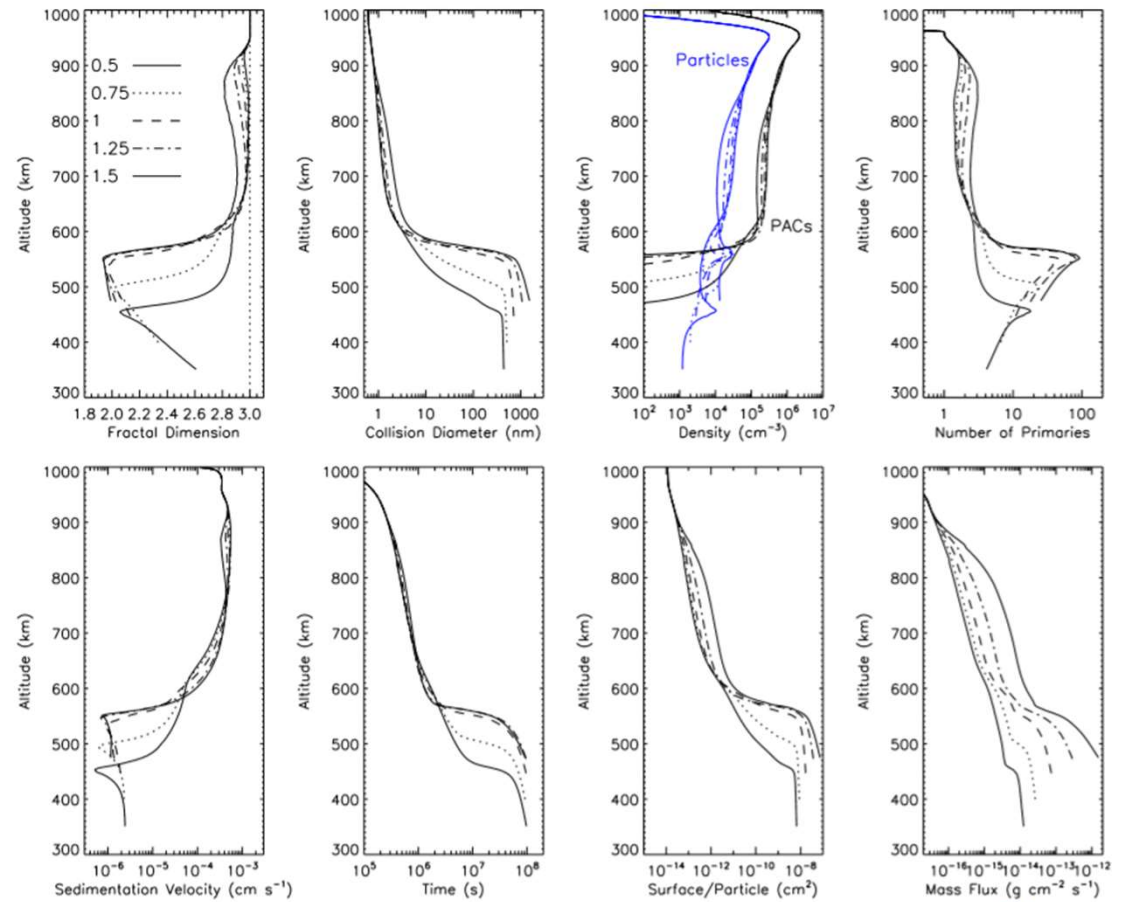


**Figure 3.** Radical abundances in Titan's atmosphere from the Lavvas et al. (2008b) photochemical model.



**Figure 1.** Processes included in the model. In this example, the PACs provide primary particles which then coagulate to form an aggregate. Eventually the surface chemistry acting on the aggregate provides a new, larger primary particle.

# Titan's Model



**Figure 6.** Sensitivity of model results on smoothing factor. The particle density includes the cumulative contribution of aerosols and PACs.

(A color version of this figure is available in the online journal.)

# Simulating Pluto's Atmosphere

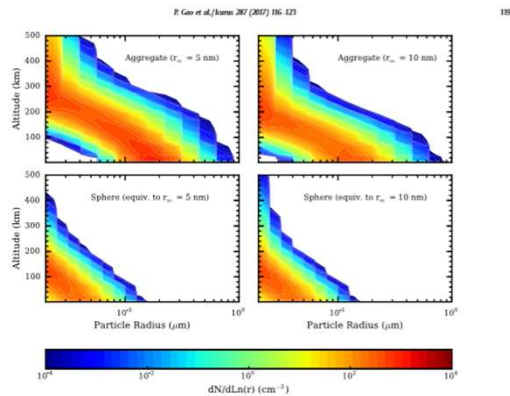


Fig. 3. Particle number density as functions of altitude and particle radius for the (checkboxer from the top left) 5 nm monomer aggregate, 10 nm monomer aggregate, 10 nm monomer equivalent spherical, and 5 nm monomer equivalent spherical haze solutions computed by CARMA. Particle radius refers to the true radius  $r_p$  for spheres and effective radius  $R_p$  for aggregates. Number density is expressed as  $dN/dLn(r_p)$  for spheres and  $dN/dLn(R_p)$  for aggregates. (For interpretation of the references to colour in this figure legend, the reader is referred to the web version of this article.)

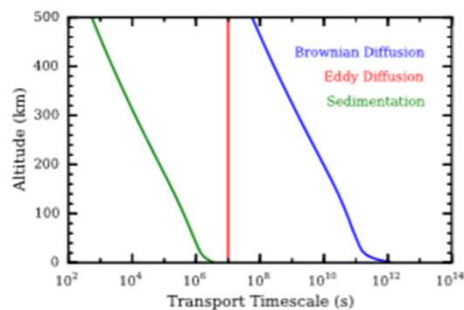


Fig. 2. The time needed to traverse 1 km in the Pluto atmosphere as a function of altitude for an aggregate particle with  $R_p = 0.1 \mu\text{m}$ ,  $r_m = 10 \text{ nm}$ , and  $D_p = 2$  undergoing (blue) Brownian diffusion, (red) eddy diffusion, or (green) sedimentation. (For interpretation of the references to colour in this figure legend, the reader is referred to the web version of this article.)

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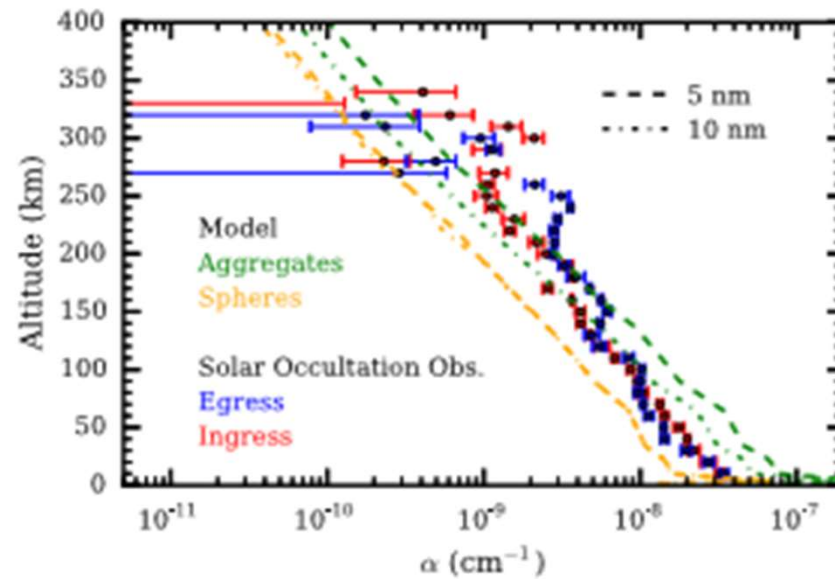


Fig. 4. The extinction coefficients  $\alpha$  as a function of altitude calculated from our model aggregate (green) and spherical (orange) particle haze results, for both the 10 nm monomer (dash-dot line) and 5 nm monomer (dashed line) cases (and the equivalent cases for spherical particles), compared to that derived from the ingress (red) and egress (blue) solar occultation observations of Gladstone et al. (2016). (For interpretation of the references to colour in this figure legend, the reader is referred to the web version of this article.)



Thank you