



Titanium Tutorial



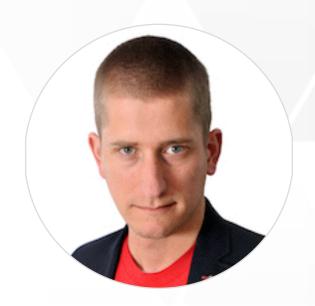
Your instructors



Jason

Titan
Certified Instructor
Self-employed

@JasonKneen



Fokke

Titan
Certified Instructor
Self-employed

@FokkeZB



Program

- What is Titanium?
 - Finding resources
 - Setting up
- What is Alloy?
- Build your first app
 - Using TiShadow
 - Step by step assignments
- What's next?

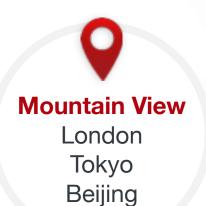






... and what is Appcelerator?

Founded In 2007



150 Employees

\$50M Mayfield,

Translink, Storm, Sierra, eBay, Red Hat



About Appcelerator

Gartner

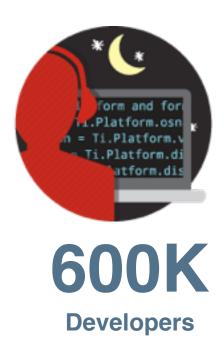
Gartner 2013
Magic Quadrant

Highest placement in both vision and execution thereof.





You've probably already used Titanium













Men

Kids

Art & Design

Achterklap

Bronnen

Fashion & Lifestyle

Business & Politics

Waarom kan je TED Talks vertrouwen? De 'Salonhu

De Correspondent, Daan legt het uit. Hilarisch en b

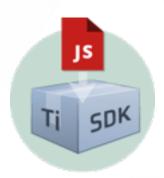
tegelijkertijd!

0

Browse door tv-gemist, concerten, webseries en nog veel meer.

Native UI











Swift? We have Hyperloop!

OBJECTIVE-C

UITableView *myTableView = [[UITableView alloc] initWithFrame:CGRectZero
style:UITableViewStyleGrouped];

SWIFT

let myTableView: UITableView = UITableView(frame: CGRectZero, style: .Grouped)



HYPERLOOP

var myTableView = new UITableView({ frame: CGRectZero(), style: UITableView.Grouped });

TITANIUM

var myTableView = Ti.UI.createTableView({ style: Ti.UI.TableView.GROUPED });





Resources

Where to get your information?

Resources

tidev.io/resources



- appcelerator.com/developers
- docs.appcelerator.com

- ticonf.org/#amsterdam
 June 28-29th, European conference
- amsterdam-titanium.nl
 July 2nd, every 1st Wednesday / month



Assignment

- Repeat after me: "Titanium is Native"
- Bookmark <u>tidev.io/resources</u>

Get a last-minute <u>ticonf.org/#amsterdam</u>





Set-up

Getting Ready!

What makes Titanium?

NodeJS CLI



SDK



Titanium Studio (optional)



Target platform SDKs







Assignment

- Sign up and download Studio
- Install Studio and its dependencies
 - JAVA, NodeJS, CLI, SDK
- Use the Platform Configuration Tool
- Create the Classic / Default Project
- Run in a simulator or device
- Investigate Resources/app.js







Conventions vs Chaos

This might be confusing





Classic vs Alloy

```
CLASSIC: APP.JS
var win = Ti.UI.createWindow({backgroundColor:"white"});
win.open();
```



```
ALLOY: INDEX.XML
<Alloy><Window id="win" /></Alloy>
```

```
ALLOY: INDEX.TSS
"#win": { backgroundColor: 'white' }
```



```
ALLOY: INDEX.JS
$.win.open();
```



Few more things

Widgets

Project Configuration File

Built-ins

Controller-less views

Sync adapters

Themes

Build Configuration File

Backbone.js

Underscore.js

Moment.js

Source Maps

Require

Dynamic Styling

Data-binding



Open Source Widgets*

* And Modules

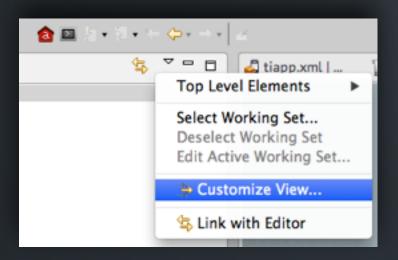


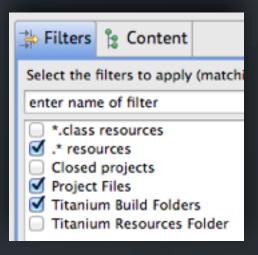
http://gitt.io



Assignment

- Create the Two-tabbed Alloy Application
- Run in a simulator or device
- Compare index.xml/tss/js with classic
- Unhide the Resources folder





Compare app.js & iphone/alloy/controllers/index.js



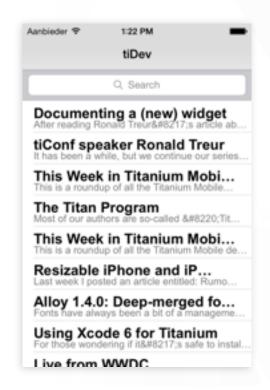


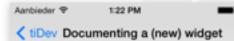
Zero to App

What you will build today

tiDev RSS reader







After reading Ronald Treur's article about Duckumentation on tiDev I decided to give JSDuck a try for some projects and a new widget I was working on. In this blog I want to share my approach for documenting Alloy widgets. I'm looking forward to hear your ideas, so please leave a comment!

New Alloy Form widget

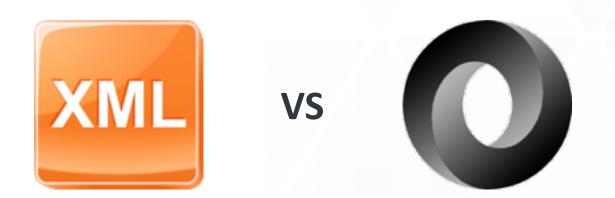
The new widget I've used as an example here is a widget to create a TI.UI.TableView based form which is both easy to implement, customise and extend.

- Source code:
 - https://github.com/FokkeZB/nl.fokkezb
- Documentation: http://form.fokkezb.nl
- Test app:
 - https://github.com/EckkeZB/nl.fokkezh



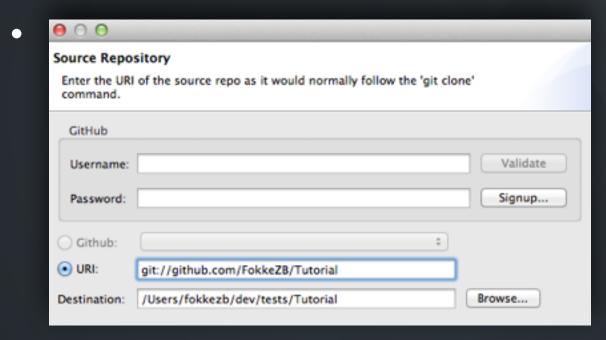
Ingredients

- JSON feed: <u>tidev.io/feed/json</u>
- Repo: github.com/FokkeZB/Tutorial



Assignment

- Import a clone of the <u>repository</u>
 - File > Import > Git > .. as New Project



- Run the app
- Download the PDF slides





TiShadow

Rapid Application Development



"If you're not using TiShadow in your Titanium projects, you might be wasting hours per week on builds. Love it."

@kevinwhinnery



Compile process

- Compiling for Alloy
- Compiling for Titanium
- Compiling for Xcode/Android
- Deploying to simulator/device
- Starting the app
- Running your code

Few more things

Express

Dynamic localisation

Rooms

Server hosting

Automatic updates

Should.js

Automated testing

Jasmine

REPL

Spies

Appify

Browser interface

Code coverage

Screengrabbing



Assignment

Install <u>TiShadow</u>

```
\sim $ [sudo] npm install -g tishadow
```

Run an app using CLI and TiShadow Express

```
~/Tutorial $ ti build -p ios --shadow
```

Change backgroundColor to red and save





Window

Creating a Window

Views

- UI components are name-spaced Ti.UI.*
- Most UI components extend <u>Ti.UI.View</u>
- Create components: Ti.Ul.create<View>()
- In Alloy <View> Ti.Ul.create<View>()
- XML attributes and TSS properties are merged and passed to the create-method.
- TSS can select by tag, id or class.
- JS can refer to \$.<id>



Classic vs Alloy

```
CLASSIC: APP.JS
var win = Ti.UI.createWindow({backgroundColor:"white"});
win.open();
```



```
ALLOY: INDEX.XML
<Alloy><Window id="win" /></Alloy>
```

```
ALLOY: INDEX.TSS
"#win": { backgroundColor: 'white' }
```

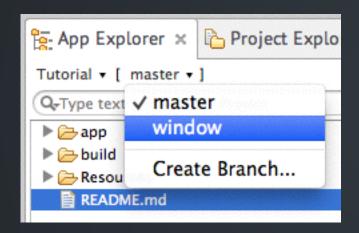


```
ALLOY: INDEX.JS
$.win.open();
```

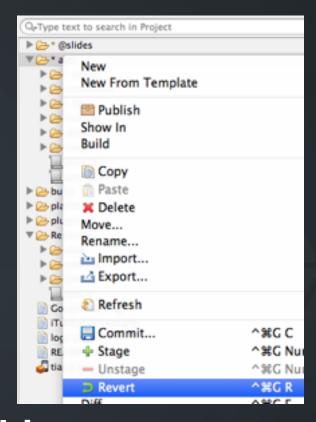


Assignment

- Reset any changes:
- Switch to window branch.



- Run the app.
- Add a Label saying Hello world.
- Give the label a class.
- Use the class to make the color red.







ListView

Not the most easy component

ListViews

- Docs > Search: <u>guide: ListViews</u>
- Docs > Search: <u>UI.ListView</u>

- "Crossing the bridge" has a toll
- ListView vs <u>TableView</u>
- Alloy does most of the hard work

Assignment

- Study the <u>ListViews</u> guide.
- Compare the API doc classic & Alloy examples.
- Reset & Switch to the listview branch.
- Run the app.
- Try the first API doc Alloy example JS & TSS.
- Compare Resources/iphone/alloy/ controllers/index.js with the classic examples.
- Remove the blank icons, align the text left, reduce the sections to one and remove the <u>headerTitle</u> of that section.



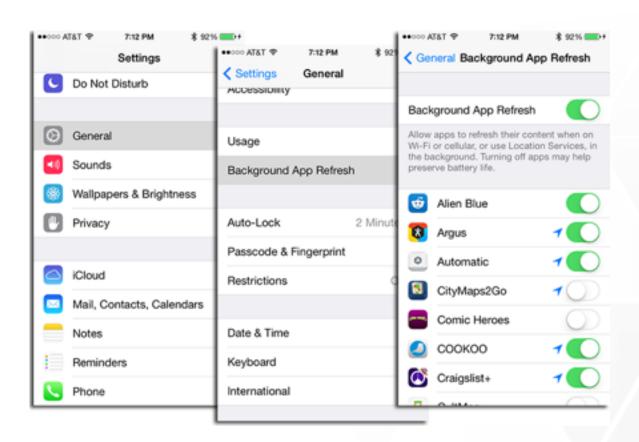


NavigationWindow

Stacking Windows

NavigationWindow

- Docs > Search: <u>NavigationWindow</u>
- iOS only





Event Handling

- Docs > Search: <u>Alloy XML Markup</u>
- HTML-like on[Event] attribute

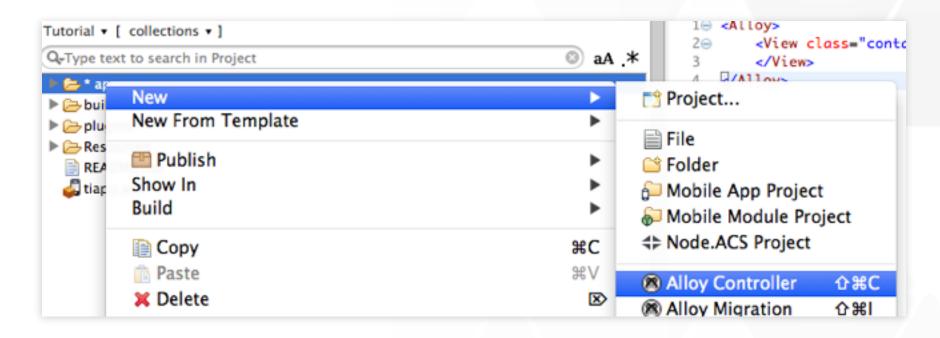
```
INDEX.XML
<Button onClick="talkToMe" />
```

```
INDEX.JS

function talkToMe(e) {
    alert("hello world");
}
```



Creating Controllers



\$ alloy generate controller detail



Using Controllers

- Use <<u>Require></u> to create + add in XML
- Use <u>Alloy.createController</u> in JS

```
INDEX.JS
var detailController = Alloy.createController('detail');
var rootView = detailController.getView();
$.win.add(rootView);
```

Assignment

- Study the <u>NavigationWindow</u> API docs.
- Reset & Switch to the navwin branch and run it.
- Wrap the Window in a NavigationWindow
 For Android add module="xp.ui" attribute.
- Add an <u>itemclick</u> listener to the ListView.
- Create a new detail controller and make it a Window. Give both windows a title.
- On click, <u>create</u> a detail controller instance and <u>open</u> the window via NavigationWindow.
- Study lib/xp.ui.js. What happends on Android?





Collections

Models with brains





STORAGE

SYNC ADAPTER

COLLECTION

BINDINGS

VIEWS



EVENTS





- Docs > Search: <u>Alloy Models</u>
 - Note: Older version (0.9.2)
- In Titanium JS has no DOM

- Instantiate a global collection:
 Collection tag
- Bind a collection to a loop-able view: dataCollection attribute
- Bind a model attribute to a child view property:
 {<attribute>} value

Assignment

- Study the <u>Alloy Data Binding guide</u>.
- Reset & Switch to the collections branch and run it.
- Bind the feed collection to the ListSection so that the list is populated showing the title and excerpt of the items.
- Study models/feed.js and lib/alloy/sync/ json.js. How do they work? And why that second path?





WebView

Titanium > Phonegap

WebView

- Docs > Search: <u>guide: Communication</u>
- Docs > Search: <u>UI.WebView</u>

- Display local, remote and "inline" HTML
- Communicate via events and evalJS

- Displaying formatted text native is <u>complex</u>
- Displaying HTML in WebView is easy:)



Assignment

- Study the <u>WebView</u> docs.
- Reset & Switch to the webview branch and run it.
- Study index.xml to see how we expose the id of the model via itemId.
- Pass the model to the detail controller.
- Add a WebView to the detail Window and use the model to populate it.
- Use the model to set the title of the detail Window.





SeachBar

Proxy Tags

SearchBar

- Docs > Search: ListViews > <u>Search Text and View</u>
- Docs > Search: <u>UI.ListView</u> (last examples)
- Docs > Search: <u>UI.SearchBar</u>

Q Search

Cancel

 ListView.searchView works together with ListView.searchText & ListItem.searchAbleText



Assignment

- Study the last two <u>ListView</u> examples.
- Reset & Switch to the searchbar branch and run it.
- Add a <u>SearchBar</u> (also for Android) to the list to search on the **excerpt**.
- If you have time left, try to search on the content, after using the <u>dataTransform</u> attribute to remove HTML tags from it.

HINT: Google is your friend.





Artwork

Density Hell

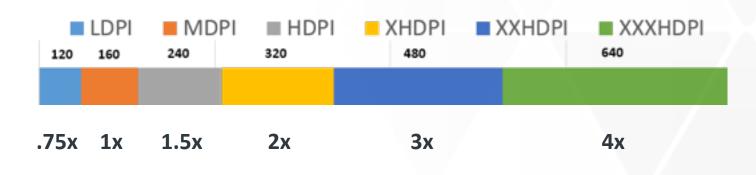
NON-RETINA



RETINA (2X)



Android DPI Categories



Icons & Splashes

iOS Device	Purpose	Dimensions	DPI	File name	Titanium folder location
Phone/iPod retina (iOS 7 and later)	App icon	120 x 120	72	appicon-60@2x.png	Resources or Resources/iphone
iPad non-retina (iOS 7 and later)	App icon	76 x 76	72	appicon-76.png	Resources or Resources/lphone
iPad retina (iOS 7 and later)	App icon	152 x 152	72	appicon-76@2x.png	Resources or Resources/iphone
iPhone/iPod non-retina	App icon	57 x 57	72	appicon.png	Resources or Resources/iphone
iPhone/iPod retina (iOS 6 and prior)	App icon	114 x 114	72	appicon@2x.png	Resources or Resources/iphone
iPad 1 & 2 (iOS 6 and prior)	App icon	72 x 72	72	appicon-72.png	Resources or Resources/iphone
iPad 3 (iOS 6 and prior)	App icon	144 x 144	72	appicon-72@2x.png	Resources or Resources/iphone
Universal non-retina (iOS 7 and later)	Spotlight & settings	40 x 40	72	appicon-Small-40.png	Resources or Resources/iphone
Universal retina (iOS 7 and later)	Spotlight & settings	80 x 80	72	appicon-Small-40@2x.png	Resources or Resources/iphone
Phone/iPod non-retina	Spotlight & settings	29 x 29	72	appicon-Small.png	Resources or Resources/iphone
iPhone/iPod retina (iOS 6 and prior)	Spotlight & settings	58 x 58	72	appicon-Small@2x.png	Resources or Resources/iphone
iPad 1 & 2 (iOS 6 and prior)	Spotlight & settings	50 x 50	72	appicon-Small-50.png	Resources or Resources/iphone
iPad 3 (iOS 6 and prior)	Spotlight	100 x 100	72	appicon-Small-50@2x.png	Resources or Resources/iphone
iPad 3 (iOS 6 and prior)	Settings	58 x 58	72	appicon-Small@2x.png	Resources or Resources/iphone
Phone non-retina	Splash screen	320 x 480	72	Default.png	Resources or Resources/iphone
iPhone 4/4S iPod touch 4th generation	Splash screen	640 x 960	72	Default@2x.png	Resources or Resources/iphone
iPhone 5 iPod touch 5th generation	Splash screen	640 x 1136	72	Default-568h@2x.png	Resources or Resources/iphone
iPad 1 & 2 landscape	Splash screen	1024 x 748	72	Default-Landscape.png	Resources or Resources/iphone
iPad 1 & 2 portrait	Splash screen	768 x 1004	72	Default-Portrait.png	Resources or Resources/iphone
iPad 3 landscape	Splash screen	2048 x 1496	72	Default-Landscape@2x.png	Resources or Resources/iphone
iPad 3 portrait	Splash screen	1536 x 2008	72	Default-Portrait@2x.png	Resources or Resources/iphon
Any	iTunes Artwork	512 x 512	72	iTunesArtwork (no ext)	Resources or Resources/iphon



Platform & Density specific folders

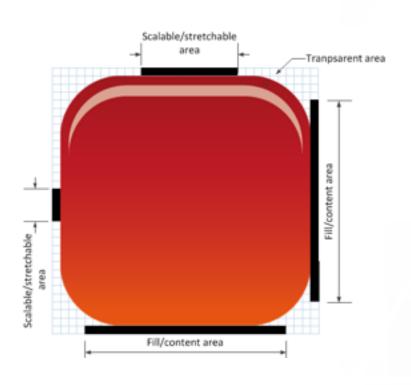
```
assets/some_dir/some.file
assets/android/some_dir/some.file
assets/iphone/some_dir/some.file
```

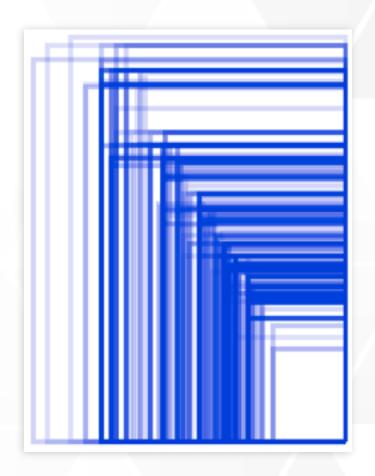
```
assets/android/images/res-xhdpi/some.file
platform/android/res/drawable-xhdpi/some.file
platform/android/res/drawable-nl-port-xhdpi/some.file
```

assets/iphone/images/image@2x.png
assets/images/image.png
assets/android/images/res-mdpi/image.png
assets/android/images/res-xhdpi/image.png



Android 9-Patch

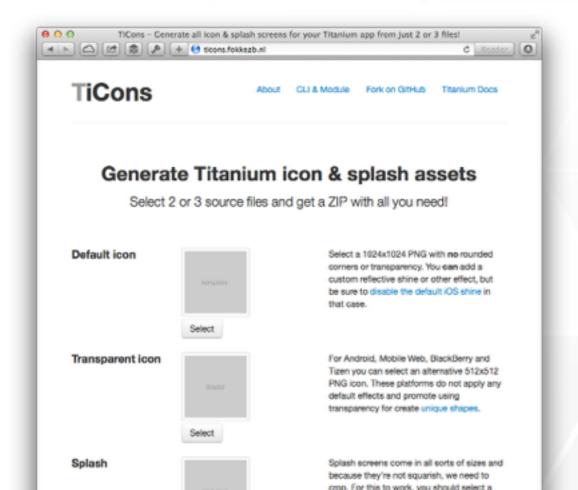






No more handwork

 \sim \$ [sudo] npm install -g ticons





Assignment

- Study the <u>Icons and Splash Screens guide</u>
- Install the ticons <u>CLI</u> or visit the <u>site</u>.

```
\sim $ [sudo] npm install -g ticons
```

- Reset & Switch to artwork branch and run it.
- Generate icons and splashes using the CLI or site on the logo.png image.
- For splashes, find out how to prevent the logo from being cropped.





You are a TiDev now!



Bonus Assignment

- Reset & Switch to master branch and run it.
- Fine-tune the app! For example:
 - Replace the list title by the tiDev logo.
 - Add the date and category to the list view.
 - Add a button to open a blog in the browser.
 - Add a button for the user to share a blog.
 - Be creative!





What's next?

Join the community

Join the community

- Follow <u>@appcelerator</u> & <u>@TiDevIO</u>.
- Follow <u>@FokkeZB</u> & <u>@JasonKneen</u>.
- Find a local Titanium Meetup on <u>DevMap</u>.
- Go to a <u>tiConf</u> on your continent.
- Find help on the Q&A.
- Find widgets & modules on gitTio.
- Share your libraries & widgets on GitHub.



Get certified



training.appcelerator.com/get-certified





Thank you!



