Introduction To Robotics

Lab 04

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1 Task 4.1

The Provided Matlab Code for the function pointcloud example

```
function pointcloud_example()
2
       % Make Pipeline object to manage streaming
3
       pipe = realsense.pipeline();
4
5
       % Start streaming on an arbitrary camera with default settings
6
       profile = pipe.start();
8
9
       %% Acquire device parameters
       % Get streaming device's name
10
11
       dev = profile.get_device();
12
13
       % Access Depth Sensor
14
       depth_sensor = dev.first('depth_sensor');
15
16
       % Find the mapping from 1 depth unit to meters, i.e. 1 depth unit =
17
       % depth_scaling meters.
18
       depth_scaling = depth_sensor.get_depth_scale();
19
20
       % Extract the depth stream
21
       depth_stream = profile.get_stream(realsense.stream.depth).as('
          video_stream_profile');
23
       % Get the intrinsics
24
       depth_intrinsics = depth_stream.get_intrinsics();
25
26
       %% Align the frames and then get the frames
27
       \% Get frames. We discard the first couple to allow
```

65

```
28
       % the camera time to settle
29
       for i = 1:5
30
           fs = pipe.wait_for_frames();
31
       end
32
33
       % Alignment is necessary as the depth cameras and RGB cameras are
34
       % physically separated. So, the same (x,y,z) in real world maps to
       % different (u,v) in the depth image and the color images. To build
36
       % point cloud we only need depth image, but if we want the color
          the
37
       % cloud then we'll need the other image.
38
39
       % Since the two images are of different sizes, we can either align
       % depth to color image, or the color to depth.
40
41
       % Change the argument to realsense.stream.color to align to the
          color
42
       % image.
43
       align_to_depth = realsense.align(realsense.stream.depth);
44
       fs = align_to_depth.process(fs);
45
46
       % Stop streaming
47
       pipe.stop();
48
49
       % Extract the depth frame
50
       depth = fs.get_depth_frame();
       depth_data = double(depth.get_data());
51
52
       depth_frame = permute(reshape(depth_data',[ depth.get_width(),depth
          .get_height()]),[2 1]);
53
54
       % Extract the color frame
55
       color = fs.get_color_frame();
56
       color_data = color.get_data();
       color_frame = permute(reshape(color_data',[3,color.get_width(),
57
          color.get_height()]),[3 2 1]);
58
59
       %% Create a point cloud using MATLAB library
       % Create a MATLAB intrinsics object
60
       intrinsics = cameraIntrinsics([depth_intrinsics.fx,depth_intrinsics
61
          .fy],[depth_intrinsics.ppx,depth_intrinsics.ppy],size(
          depth_frame));
62
63
       % Create a point cloud
       ptCloud = pcfromdepth(depth_frame,1/depth_scaling,intrinsics,
64
          ColorImage=color_frame);
```

```
% Display point cloud
67 pcshow(ptCloud,'VerticalAxisDir','Down');
68
69
```

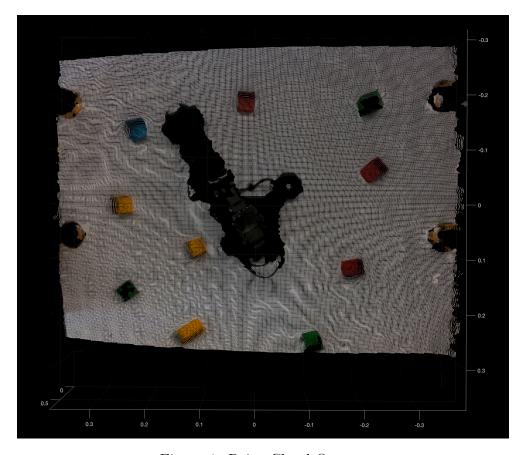


Figure 1: Point Cloud Output

2 Task 4.2

70

end

2.1 Strategy for Assigning Frames to Cubes

Our approach in this context revolves around creating a reference point cloud at the camera frame origin instead of directly assigning frames to individual cubes. Through the use of Iterative Closest Point (ICP) registration, we obtain a transformation matrix that maps this reference point cloud to each cube in the workspace. This method avoids the necessity of explicitly assigning frames, relying on the transformation matrices to determine the position of each cube relative to the camera frame.

2.2 Description of any Filters/Processing Applied to the Image Frames

During the initial image processing stage, a color-specific mask is used to separate cubes of the specified color. This is done using the ColorThresholder application to create a binary mask. Subsequently, the depth frame is adjusted to eliminate depth data associated with areas outside the color mask,

concentrating solely on the target cube areas. This filtering step guarantees that subsequent analyses are conducted solely on pertinent data, thereby improving the accuracy of the workflow.

2.3 Description of Segmentation Strategy and Rationale Behind it

After creating a masked point cloud that includes cubes of the specified color, we proceed with segmentation based on distance. Our approach relies on the spatial distance between cubes to divide the point cloud into separate clusters, each corresponding to a single cube within the environment. Using the pcsegdist function, we assign labels to points, facilitating the recognition of distinct clusters. This segmentation method proves highly efficient when cubes are adequately spaced apart, enabling precise differentiation between individual objects.

2.4 Description of Pose Estimation Stage

Once the segmentation is completed, the next step in the pipeline is to determine the orientation of each cube. Initially, any incorrect labels are eliminated to ensure precision. Subsequently, separate point clouds are generated for each cube based on their specific labels. Using the peregisteric function, a matrix for transformation is calculated to align a reference point cloud with each segmented cube. To remove potential rotations around the X and Y axes, the rotation matrix obtained from this transformation is converted into Euler angles, with any rotations along these axes set to zero before being converted back into a rotation matrix. This method effectively establishes the orientation of each cube with respect to the camera frame.

2.5 Aptly Commented Code for the Entire Pipeline

2.5.1 Red Masking

```
colorData = ptCloud.Color; %stores an array of ((480*3) by (640*3))
    1
    2
                                      % Display color values
                                      % size(colorData);
    4
                                      % R_layer = colorData(1:480, 1:640,1);
    5
                                      % G_{\text{layer}} = colorData(1:480, 1:640, 2);
    6
                                      \% B_layer = colorData(1:480, 1:640,3);
    8
                                      \% redmask = ((R_layer >= 110) & (G_layer <= 200) & (B_layer <= 200
                                                     200));
   9
10
                                      red = imrotate(RedMask(colorData),180);
                                      % imshow(R_layer)
11
12
                                      imshow(red);
13
14
                                      gridStep = 0.1;
                                      ptCloudA = pcdownsample(ptCloud, 'gridAverage', gridStep);
15
```

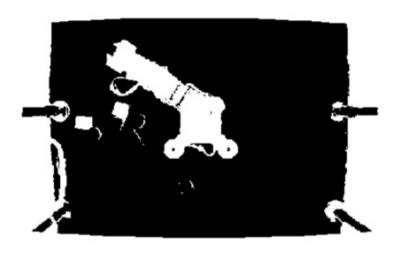


Figure 2: Red Masking

2.6 Point Cloud Generation

```
% Load point cloud data and frames
2 [ptCloud, color_frame, depth_frame, intrinsics, depth_scaling] =
     pointcloud_example();
3
4 % Apply color mask to isolate red cubes
5 [redmask, maskedRedImage] = bluemasklab4(color_frame);
6
7 % Set depth of non-red areas to infinity
8 depth_frame("redmask) = inf;
9
10 % Generate a point cloud for the red cubes
11 ptCloudRed = pcfromdepth(depth_frame, 1/depth_scaling, intrinsics, "
     ColorImage", color_frame);
12
13 % Remove invalid points from the red point cloud
14 [ptCloudRed, indices] = removeInvalidPoints(ptCloudRed);
15
16 % Visualize the red point cloud
17 figure;
18 pcshow(ptCloudRed, 'MarkerSize', 30, 'BackgroundColor', 'w');
19 xlabel("X Axis");
20 ylabel('Y Axis');
21 zlabel('Z Axis');
22
23 % Segment the red point cloud into clusters
24 [label, numClusters] = pcsegdist(ptCloudRed, 0.03);
```

```
25 idxValidPoints = find(label);
26 labelColorIndex = label(idxValidPoints);
27 linear_indices = find(label == 1);
28 segmentedPtCloud = select(ptCloudRed, idxValidPoints(linear_indices));
29
30 % Visualize segmented clusters
31 figure;
32 pcshow(segmentedPtCloud, "BackgroundColor", 'w', 'MarkerSize', 50);
33 hold on;
34
35 % Register and transform a 3D grid to align with the segmented point
36 \text{ spacing} = 8;
37 \text{ factor} = 0.0003;
38 [X, Y, Z] = ndgrid(1:spacing:100, 1:spacing:100, 1:spacing:100);
39 X = X * factor;
40 \quad Y = Y * factor;
41 Z = Z * factor;
42 \text{ pointCloud2} = [X(:), Y(:), Z(:)];
43 pointCloud2 = pointCloud(pointCloud2);
44 tform = pcregistericp(pointCloud2, segmentedPtCloud);
45 euler = rotm2eul(tform.R);
46 \text{ euler1} = [\text{euler}(:, 1) \ 0 \ 0];
47 rotation = eul2rotm(euler1);
48 tform.R = rotation;
49 ptCloudTransformed = pctransform(pointCloud2, tform);
50
51 % Visualize the transformed point cloud
52 pcshow(ptCloudTransformed, 'BackgroundColor', 'w', 'MarkerSize', 20);
53 xlabel("X Axis");
54 ylabel('Y Axis');
55 zlabel('Z Axis');
56 hold off;
57
58 % Visualize clusters in the original red point cloud
59 figure;
60 colormap(hsv(numClusters));
61 pcshow(ptCloudRed.Location, labelColorIndex);
62 title('Point Cloud Clusters');
```

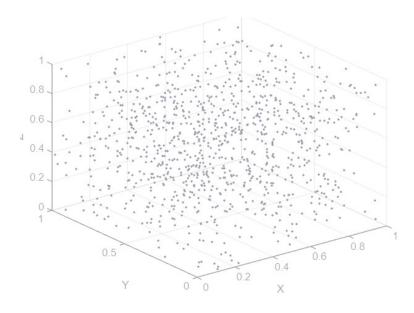


Figure 3: Mapping the reference point cloud to the segmented point cloud

2.7 Accuracy Evaluation of the Pipeline

In assessing the pipeline's capacity to accurately determine the pose (position and orientation) of cubes within the workspace, we designed an experiment focusing on the alignment between two point clouds. One point cloud was generated by the model, while the other came from segmenting the real scene (segmented block point cloud). This experiment encompassed various conditions: introducing different colored cubes like red and blue to test the pipeline's robustness in cluttered environments and its ability to discern cube types, placing cubes at different positions within the workspace to evaluate performance, and assessing accuracy in scenarios with both single and multiple cubes present simultaneously. The successful completion of this evaluation affirmed the pipeline's effectiveness in precisely determining the cube pose within the workspace.