

Unit No IV: Introduction to Fuzzy Sets

1. DEFINE CLASSICAL AND FUZZY SET. (2012 only)

Classical sets, also known as **crisp sets**, are the traditional sets defined in classical set theory. In a classical set, an element either belongs to the set or it does not. The **membership of an element in a classical set is binary** - it is either 1 (member) or 0 (non-member). Classical set theory uses **precise, well-defined boundaries to determine set membership**.

Operations on Classical Sets: The basic operations on classical sets include:

1. **Union (\cup):** If we have two sets, $A = \{1, 2, 3\}$ and $B = \{3, 4, 5\}$, the union of A and B (denoted as $A \cup B$) would be $\{1, 2, 3, 4, 5\}$. This set contains **all elements that are in A, in B**.
2. **Intersection (\cap):** Using the same sets, $A = \{1, 2, 3\}$ and $B = \{3, 4, 5\}$, the intersection of A and B (denoted as $A \cap B$) would be $\{3\}$. This set contains all elements that are in both A and B.
3. **Complement (\neg):** The complement of a set A (denoted as $\neg A$ or A') refers to all elements that are not in A. If our universal set $U = \{1, 2, 3, 4, 5, 6\}$ and $A = \{1, 2, 3\}$, then the complement of A would be $\{4, 5, 6\}$.
4. **Difference ($-$):** The difference of two sets, A and B (denoted as $A - B$), is the set of elements that are in A but not in B. If $A = \{1, 2, 3\}$ and $B = \{3, 4, 5\}$, then $A - B$ would be $\{1, 2\}$.

Properties of Classical Sets: Some key properties of classical sets include:

1. Associativity: $(A \cup B) \cup C = A \cup (B \cup C)$, $(A \cap B) \cap C = A \cap (B \cap C)$
2. Commutativity: $A \cup B = B \cup A$, $A \cap B = B \cap A$
3. Distributivity: $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$, $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$
4. Idempotency: $A \cup A = A$, $A \cap A = A$
5. Complement laws: $A \cup \neg A = U$, $A \cap \neg A = \emptyset$

Fuzzy Sets: Fuzzy sets, on the other hand, are a **generalization of classical sets**. In a fuzzy set, the **membership of an element is not binary**, but can take on any value between 0 and 1. This allows for **partial membership**, where an element can belong to a set to some degree. The **degree of membership is represented by a membership function**, which assigns a real number between 0 and 1 to each element in the universal set.

Operations on Fuzzy Sets: The basic operations on fuzzy sets include:

1. **Union (\cup):** The membership function of the union set is the maximum of the membership functions of the individual sets. If we have two fuzzy sets A and B, where **$A = \{x: 0.3, y: 0.6, z: 0.9\}$** and **$B = \{x: 0.5, y: 0.4, z: 0.7\}$** , the union of A and B (denoted as $A \cup B$) would be **$\{x: \max(0.3, 0.5), y: \max(0.6, 0.4), z: \max(0.9, 0.7)\} = \{x: 0.5, y: 0.6, z: 0.9\}$** . This set contains the maximum membership value for each element from both A and B.
2. **Intersection (\cap):** The membership function of the intersection set is the minimum of the membership functions of the individual sets. Using the same fuzzy sets, **$A = \{x: 0.3, y: 0.6, z: 0.9\}$** and **$B = \{x: 0.5, y: 0.4, z: 0.7\}$** , the intersection of A and B (denoted as $A \cap B$) would be

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$\{x: \min(0.3, 0.5), y: \min(0.6, 0.4), z: \min(0.9, 0.7)\} = \{x: 0.3, y: 0.4, z: 0.7\}$. This set contains the minimum membership value for each element from both A and B.

- 3. Complement (\neg):** The membership function of the complement set is 1 minus the membership function of the original set. The complement of a fuzzy set A (denoted as $\neg A$ or A') refers to the set that contains the complement of each element's membership value in A. If $A = \{x: 0.3, y: 0.6, z: 0.9\}$, then the complement of A would be $\{x: 1-0.3, y: 1-0.6, z: 1-0.9\} = \{x: 0.7, y: 0.4, z: 0.1\}$.

Properties of Fuzzy Sets: Some key properties of fuzzy sets include:

1. Associativity: $(A \cup B) \cup C = A \cup (B \cup C)$, $(A \cap B) \cap C = A \cap (B \cap C)$
2. Commutativity: $A \cup B = B \cup A$, $A \cap B = B \cap A$
3. Distributivity: $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$, $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$
4. Idempotency: $A \cup A = A$, $A \cap A = A$
5. Complement laws: $A \cup \neg A = U$, $A \cap \neg A = \emptyset$

2. STATE PROPERTIES OF FUZZY SET IN DETAIL. (2012 only)

Properties of Fuzzy Sets

Fuzzy sets differ from classical sets by introducing *vagueness and partial membership*. Here's a breakdown of their key properties:

1. **Involution:** This property states that the complement of the complement is the set itself. Mathematically, it can be represented as $(A')' = A$.
2. **Commutativity:** This property states that the order of operands does not alter the result. *Fuzzy sets are commutative under union and intersection operations.* It can be represented as $A \cup B = B \cup A$ and $A \cap B = B \cap A$.
3. **Associativity:** This property allows a change in the order of operations performed on an operand; however, the relative order of the operand cannot be changed. Fuzzy sets are associative under union and intersection operations. It can be represented as $A \cup (B \cup C) = (A \cup B) \cup C$ and $A \cap (B \cap C) = (A \cap B) \cap C$.
4. **Distributivity:** This property can be represented as $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$ and $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$.
5. **Absorption:** This property *produces identical sets after stated union and intersection operations.* It can be represented as $A \cup (A \cap B) = A$ and $A \cap (A \cup B) = A$.
6. **Idempotency / Tautology:** This property states that it does not alter the element or the membership value of elements in the set. It can be represented as $A \cup A = A$ and $A \cap A = A$.
7. **Transitivity:** This property states that if $A \subseteq B$ and $B \subseteq C$ then $A \subseteq C$.

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- 8. De Morgan's Law:** This law can be stated as, the **complement of a union is the intersection of the complement of individual sets** and the complement of an intersection is the union of the complement of individual sets. It can be represented as **$(A \cup B)' = A' \cap B'$ and $(A \cap B)' = A' \cup B'$** .

Each of these properties plays a crucial role in the mathematical operations of fuzzy sets and helps us to simplify many mathematical fuzzy set operations.

3. DEMONSTRATE THE PROCESS OF FUZZIFICATION.(3)

Fuzzification is the **process of converting a crisp numerical value into a fuzzy quantity in a fuzzy logic system**. Here's how it works:

1. Define Fuzzy Sets:

- **Identify the relevant variables for your problem and define fuzzy sets** for each variable. These sets represent linguistic terms like **"small," "medium," or "large."**

2. Choose Membership Functions:

- Select appropriate membership functions for each fuzzy set. Common choices include **triangular, trapezoidal, and Gaussian functions**. These functions define the degree of membership for elements within the set.

3. Apply Membership Function:

- Take the crisp input value and apply it to the membership function(s) of the relevant fuzzy sets. This **calculates the degree of membership (between 0 and 1) for the input value** in each set.

Example:

Imagine a temperature control system with a crisp input value of 25 degrees Celsius (°C). We define two fuzzy sets: "Cold" and "Warm."

- **Fuzzy Set "Cold":**
 - Membership function: Triangular (minimum = 15°C, maximum = 20°C)
- **Fuzzy Set "Warm":**
 - Membership function: Triangular (minimum = 20°C, maximum = 28°C)

Fuzzification Process:

1. Apply the temperature (25°C) to the membership function of "Cold." The degree of membership in "Cold" might be 0.5 (partially cold).
2. Apply the temperature (25°C) to the membership function of "Warm." The degree of membership in "Warm" might be 0.75 (more towards warm).

Result:

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Instead of a single crisp value (25°C), we now have a fuzzified representation with degrees of membership in both "Cold" and "Warm" sets. This allows the fuzzy logic system to handle imprecise or subjective temperature readings and make decisions based on these fuzzy quantities.

The specific membership functions and their parameters will depend on the specific application and the desired behaviour of the fuzzy logic system. ***It's important to choose membership functions that accurately capture the intended meaning of the fuzzy sets.***

4. LIST AND EXPLAIN DEFUZZIFICATION METHODS. (2012 only)

Defuzzification and Methods

In fuzzy logic systems, ***defuzzification is the crucial step of converting a fuzzy output set into a crisp (single numerical) value.*** This ***crisp value is used to make decisions or control actions*** in the real world. Here's a breakdown of defuzzification and some common methods:

Defuzzification Methods:

1. Max-membership principle:

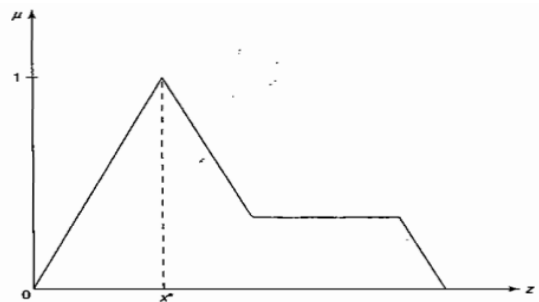


Figure 10-4 Max-membership defuzzification method.

- This method ***identifies the point with the highest membership degree*** in the fuzzy output set. This point is considered the most likely value and becomes the defuzzified output.
- **Advantage:** Simple and ***computationally efficient.***
- **Disadvantage:** ***Ignores information about membership degrees other than the maximum,*** potentially leading to loss of information.

2. Centroid method (Centre of Area):

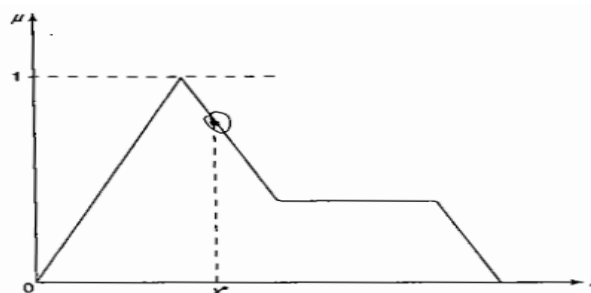


Figure 10-5 Centroid defuzzification method.

- This method ***calculates the centre of gravity of the area under the membership function curve.*** It essentially ***finds the average of all possible values*** weighted by their membership degrees.

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- **Advantage:** *Takes into account the entire membership function*, providing a more balanced representation.
- **Disadvantage:** Can be *sensitive to outliers in the membership function*.

3. Weighted average method:

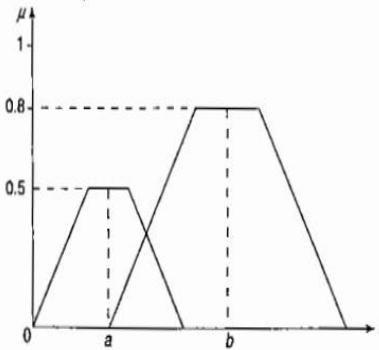


Figure 10-6 Weighted average defuzzification method (two symmetrical membership functions).

- This method *calculates a weighted average of all possible values in the fuzzy set, where the weights are the corresponding membership degrees*. It *provides a similar outcome to the centroid method* but might be *computationally simpler in specific cases*.
- **Advantage:** Similar benefits to the centroid method, potentially simpler calculation depending on the implementation.
- **Disadvantage:** May be *less robust to outliers compared to the centroid method*.

4. Mean-of-maximum method:

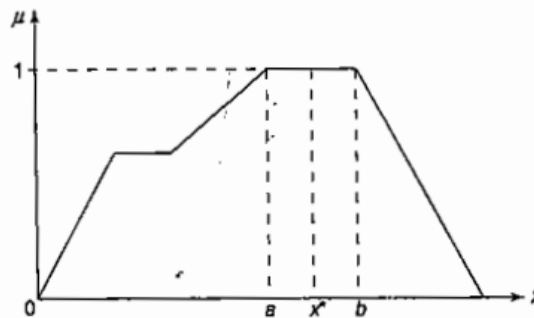


Figure 10-7 Mean-max membership defuzzification method.

- This method takes the *average of all points with the maximum membership degree in the fuzzy output set*. It's a *variation of the max-membership principle* that considers situations where there might be multiple points with the highest membership value.
- **Advantage:** *Useful when there are multiple maxima in the membership function*, providing a more nuanced output than just the first maximum.
- **Disadvantage:** Can be *computationally less efficient* than other methods *if there are many maxima*.

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5. Centre of Sums (CoS):

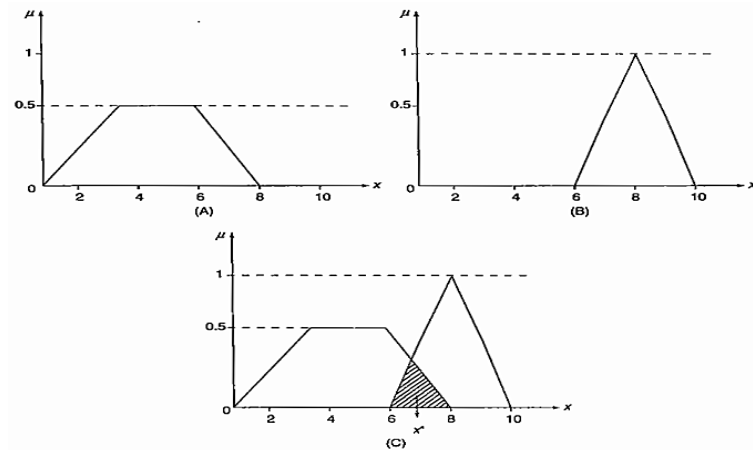


Figure 10-8 (A) First and (B) second membership functions, (C) defuzzification.

- This method **calculates the average of the weighted centres of gravity of each slice** in the fuzzy output set. The **slices are created by dividing the membership function into sections based on specific membership degree intervals** (e.g., low, medium, high). It essentially **combines the centroid method with a discretization approach**.
- **Advantage:** Can be **useful for complex membership functions** with multiple peaks.
- **Disadvantage:** Introduces **additional computational complexity** due to the slicing and averaging process.

5. EXPLAIN THE FEATURES OF FUZZY MEMBERSHIP FUNCTION. (2018)

In fuzzy logic, a fuzzy membership function plays a crucial role in defining the degree of membership of an element in a fuzzy set. It goes beyond the classical set theory concept of elements strictly belonging or not belonging to a set.

Key Points:

- Introduced by Lofti A. Zadeh in 1965.
- Characterizes the "fuzziness" of elements in a fuzzy set, representing the degree of truth (between 0 and 1) for an element belonging to the set.
- A mathematical tool for dealing with imprecise or ambiguous data in practical problems.
- Often visualized graphically.
- The rules for defining fuzziness are themselves fuzzy.

Mathematical Notation:

A fuzzy set \tilde{A} in a universe of discourse U can be represented as:

$$\tilde{A} = \{(y, \mu_{\tilde{A}}(y)) \mid y \in U\}$$

Here, $\mu_{\tilde{A}}(y)$ is the membership function of \tilde{A} , taking values between 0 and 1. It maps elements y from the universe U to the membership space M . The dot (\cdot) represents an element in the fuzzy set, either discrete or continuous.

Features of Membership Functions:

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- **Core:** The region in the universe where elements have full membership ($\mu(y) = 1$). These elements definitively belong to the fuzzy set.
- **Support:** The region in the universe where elements have some degree of membership ($\mu(y) > 0$). This *encompasses elements that partially belong to the fuzzy set*.
- **Boundary:** The region in the universe where *elements have non-zero membership but not full membership* ($0 < \mu(y) < 1$). This is the *fuzzy transition area between core and non-membership*.

In essence, membership functions provide a way to *quantify the vagueness associated with elements in fuzzy sets*. They allow for a more nuanced representation of membership compared to classical sets, making them valuable tools in various soft computing applications.

6. EXPLAIN BASIC ARCHITECTURE OF FUZZY LOGIC CONTROLLER SYSTEM. (4)

Definition: A Fuzzy Logic Controller (FLC) is a *control system* that uses fuzzy logic to *make decisions and control the behaviour* of a process. It is a *type of soft computing approach that can handle imprecise and uncertain information*, unlike traditional control systems that rely on precise mathematical models.

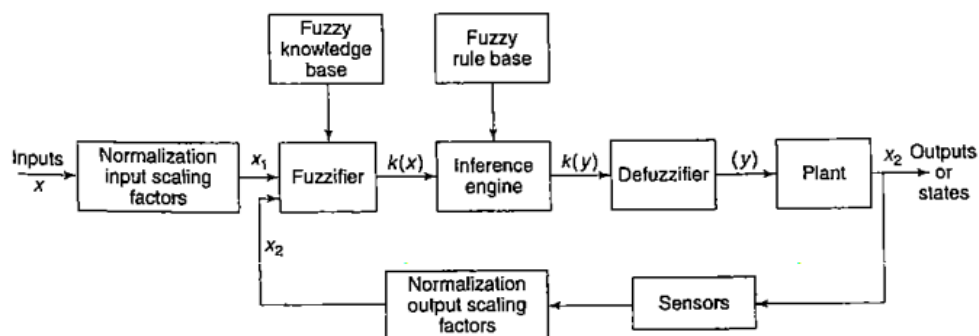


Figure 14-2 Basic architecture of an FLC system.

The diagram shows the basic architecture of a Fuzzy Logic Controller (FLC) system. Let me explain the key components and their roles:

1. **Inputs (x):** The inputs to the system, which are the *real-world variables that need to be controlled or monitored*.
2. **Normalization Input Scaling Factors:** These factors are used to *scale the input variables to fit the range required by the fuzzy logic system*.
3. **Fuzzifier:** The *fuzzifier converts the crisp input values into fuzzy sets*, which can be processed by the fuzzy logic system.
4. **Fuzzy Knowledge Base:** This consists of two main components:
 - a. **Fuzzy rule base:** A set of *if-then rules* that define the *control logic* of the system.
 - b. **Fuzzy data base:** Defines the *membership functions* used to represent the fuzzy sets.
5. **Inference Engine:** The inference engine *applies the fuzzy rules to the fuzzy inputs and generates fuzzy outputs*.

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6. **DE fuzzifier:** The DE fuzzifier *converts the fuzzy output back into a crisp value that can be used to control the plant or system.*
7. **Normalization Output Scaling Factors:** These factors are used to scale the output variable back to the appropriate range for the plant or system.
8. **Plant:** The *physical system or process that is being controlled or monitored.*
9. **Sensors:** Provide *feedback from the plant* to the FLC system.

Applications: Fuzzy Logic Controllers have a wide range of applications, including:

- Process control (e.g., *temperature, pressure, flow control*)
- Automation and robotics (e.g., *household appliances*)
- Transportation (e.g., *traffic light control, vehicle control systems*)
- Consumer electronics (e.g., home appliances, cameras)
- Decision support systems (e.g., financial planning, medical diagnosis)
- Modelling and simulation (e.g., ecological systems, economic forecasting)

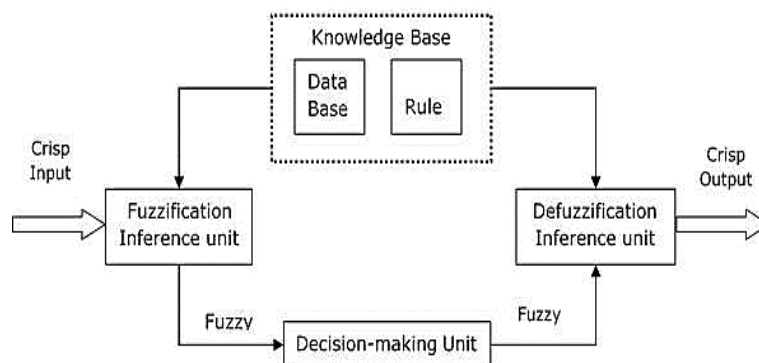
The FLC architecture allows for the *effective handling of imprecise and uncertain information*, making it a valuable tool in various applications where traditional control methods may not be suitable.

7. EXPLAIN FUZZY INFERENCE SYSTEM. (3)

A Fuzzy Inference System (FIS) is the *heart of a fuzzy logic system*. It's *responsible for making decisions based on a collection of fuzzy rules*. Here's a breakdown of its key aspects:

What it Does:

- Uses *fuzzy "IF-THEN" rules with connectors like "OR" and "AND"* to represent human-like decision-making processes.
- Takes *fuzzy inputs (values with varying degrees of membership)*, processes them through the rules, and produces a fuzzy output.
- This fuzzy output can then be converted into a crisp value (defuzzification) for use in real-world applications.



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Functional Blocks:

- **Rule Base:** *Stores the fuzzy "IF-THEN" rules* used for inference.
- **Database:** Defines the *membership functions that determine the degree of membership* for elements in fuzzy sets.
- **Decision-Making Unit (Inference Engine):** Applies the fuzzy rules to the fuzzified inputs and *determines the firing strength of each rule.*
- **Fuzzification Interface Unit:** Converts crisp inputs into fuzzy sets using membership functions.
- **Defuzzification Interface Unit:** Converts the fuzzy output from the inference engine into a crisp numerical value.

Working Process:

1. **Fuzzification:** Crisp inputs are converted into fuzzy sets using membership functions.
2. **Inference:** The *fuzzified inputs are evaluated against the fuzzy rules in the rule base.* The inference engine *determines the firing strength of each rule.*
3. **Aggregation:** The *firing strengths of all applicable rules are combined* to create a single fuzzy output.
4. **Defuzzification:** The fuzzy output is converted into a crisp value suitable for real-world applications.

There are two main types of FIS with different consequent (output) structures:

- **Mamdani Fuzzy Inference System:**
 - Uses fuzzy sets for the output membership functions.
 - Well-suited for applications where the *relationship between inputs and outputs is complex and not easily defined mathematically.*
- **Takagi-Sugeno Fuzzy Model:**
 - Uses *linear or constant functions* in the consequent of the rules.
 - Offers more mathematical properties and can be easier to analyse.

The selection of a specific FIS method depends on the application and the nature of the relationships between inputs and outputs. *Mamdani is preferred for complex, non-linear relationships*, while *Takagi-Sugeno is advantageous when mathematical analysis is desired.*

In essence, fuzzy inference systems provide a powerful tool for *handling imprecise or ambiguous data, enabling human-like decision-making capabilities* in various applications. They bridge the gap between human intuition and the need for precise calculations in computer systems.

8. DEFINE THE FOLLOWING W.R.T. FUZZY SET. I) UNION II) INTERSECTION III) COMPLEMENT IV) ALGEBRAIC SUM (3)

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Fuzzy Set Operations

Fuzzy set theory extends classical set operations (union, intersection, complement) to handle partial membership. Here's how these operations work in fuzzy sets:

let's take a look at each operation with an example. Suppose we have two fuzzy sets A and B, where **$A = \{x: 0.3, y: 0.6, z: 0.9\}$ and $B = \{x: 0.5, y: 0.4, z: 0.7\}$.**

i) Union (\cup): The union of A and B is a set that contains all elements that belong to A or B or both. The membership function of the union is the maximum of the membership functions of A and B. So, $A \cup B = \{x: \max(0.3, 0.5), y: \max(0.6, 0.4), z: \max(0.9, 0.7)\} = \{x: 0.5, y: 0.6, z: 0.9\}$.

ii) Intersection (\cap): The intersection of A and B is a set that contains all elements that belong to both A and B. The membership function of the intersection is the minimum of the membership functions of A and B. So, $A \cap B = \{x: \min(0.3, 0.5), y: \min(0.6, 0.4), z: \min(0.9, 0.7)\} = \{x: 0.3, y: 0.4, z: 0.7\}$.

iii) Complement ($'$): The **complement of A is a set that contains all elements that do not belong to A**. The **membership function of the complement is 1 minus the membership function of A**. So, $A' = \{x: 1-0.3, y: 1-0.6, z: 1-0.9\} = \{x: 0.7, y: 0.4, z: 0.1\}$.

iv) Algebraic Sum (\oplus): The algebraic sum of A and B is a set that captures the combined effect of membership in both A and B. The **membership function of the algebraic sum is the sum of the membership functions of A and B minus the product of the membership functions of A and B**. So, $A \oplus B = \{(x: 0.3+0.5-0.3*0.5), (y: 0.6+0.4-0.6*0.4), (z: 0.9+0.7-0.9*0.7)\} = \{x: 0.65, y: 0.76, z: 1.23\}$.

Please note that the membership degree in the algebraic sum can exceed 1, which is the case for 'z' in the above example. This is because the algebraic sum operation not only considers the individual membership degrees but also the overlap between the sets. **In practice, we might apply a capping function to ensure the membership degree stays within the [0, 1] interval.**