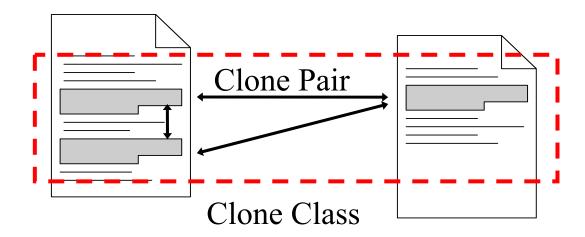
A Mutation / Injection-based Automatic Framework for Evaluating Code Clone Detection Tools

Chanchal K. Roy
James R. Cordy
Queen's University, Canada
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Introduction

- What are "Code Clones"?
 - A code fragment which has identical or similar code fragment (s) in source code





Introduction

- Intentional copy/paste is a common reuse technique in software development
- Previous studies report 7% 30% cloned code software systems [Baker WCRE'95, Roy and Cordy WCRE'08]
- Unfortunately, clones are harmful in software maintenance and evolution [Juergens et al. ICSE'09]



Introduction: Existing Methods

- In response, many methods proposed:
 - Text-based: Duploc [Ducasse et al. ICSM'99], NICAD [Roy and Cordy, ICPC'08]
 - Token-based: Dup [Baker, WCRE'95], CCFinder [Kamiya et al., TSE'02], CP-Miner [Li et al., TSE'06]
 - Tree-Based: CloneDr [Baxter et al. ICSM'98], Asta [Evans et al. WCRE'07], Deckard [Jiang et al. ICSE'07], cpdetector [Falke et al. ESE'08]
 - Metrics-based: Kontogiannis WCRE'97, Mayrand et al. ICSM'96
 - Graph-based: Gabel et al. ICSE'08, Komondoor and Horwitz SAS'01, Dublix [Krinke WCRE'01]

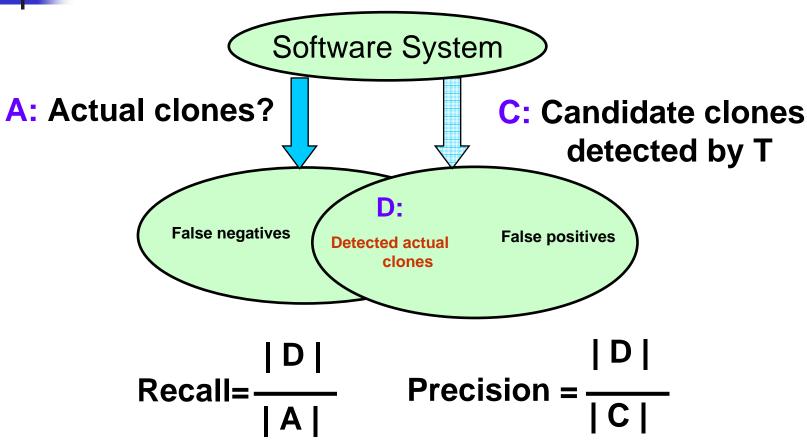


Introduction: Lack of Evaluation

- Marked lack of in-depth evaluation of the methods in terms of
 - precision and
 - recall
- Existing tool comparison experiments (e.g., Bellon et al. TSE'07) or individual evaluations have faced serious challenges [Baker TSE'07, Roy and Cordy ICPC'08, SCP'09]

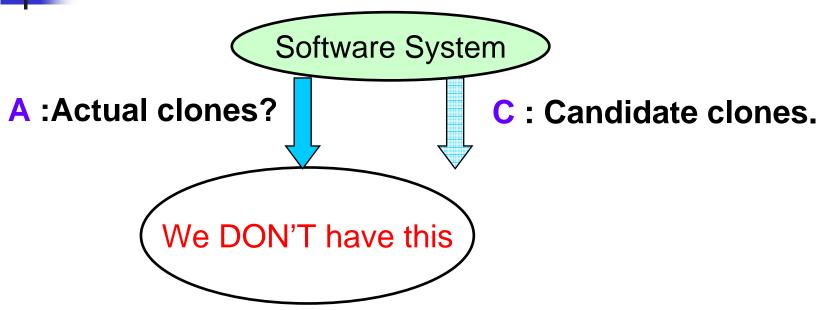


Introduction: Precision and Recall





Primary Challenge: Lack of a Reliable Reference Set



We still don't have this actual/reliable clone set for any system



Challenges in Oracling a System

- No crisp definition of code clones
- Huge manual effort
 - May be possible for small system
- What about for large systems?
 - Even the relatively small cook system yields nearly a million function pairs to sort through
 - Not possible for human to do error-free



Challenges in Evaluation

- Union of results from different tools can give good relative results
 - but no guarantee that the subject tools indeed detect all the clones
- Manual validation of the large candidate clone set is difficult
 - Bellon [TSE'07] took 77 hours for only 2% of clones
- No studies report the reliability of judges



Lack of Evaluation for Individual Types of Clones

- No work reports precision and recall values for different types of clones except,
 - Bellon et al. [TSE'07]: Types I, II and III
 - Falke et al. [ESE'08]: Types I and II
- Limitations reported
 - Baker [TSE'07]
 - Roy and Cordy ICPC'08, SCP'09



In this paper...

- A mutation-based framework that automatically and efficiently
 - measures and
 - compares precision and recall of the tools for different fine-grained types of clones.
- A taxonomy of clones
 - = > Mutation operators for cloning
 - => Framework for tool comparison



An Editing Taxonomy of Clones

- Definition of clone is inherently vague
 - Most cases detection dependent and task-oriented
- Some taxonomies proposed
 - but limited to function clones and still contain the vague terms, "similar" and "long differences" [Roy and Cordy SCP'09, ICPC'08]
- We derived the taxonomy from the literature and validated with empirical studies [Roy and Cordy WCRE'08]
- Applicable to any granularity of clones

Exact Software Clones

Changes in layout and formatting

fun(sum, product); }} //s6

```
void sumProd(int n) {
                           //_{SO}
  int sum=0;
                           //s1
                                                                                      Type I
  int product =1;
                          //s2
  for (int i=1; i<=n; i++) { //s3
     sum=sum + i;
                           //s4
     product = product * i; //s5
                                               Reuse by copy and paste
      fun(sum, product); }} //s6
      Changes in whitespace
                                          Changes in comments
                                                                              Changes in formatting
void sumProd(int n) {
                        //s0
                                     void sumProd(int n) {
                                                              //s0
                                                                         void sumProd(int n) {
  int sum=0;
                     //s1
                                     int sum=0;
                                                                         int sum=0:
                                                                                                  //s1
  int product =1; \frac{1}{s^2}
                                     int product =1;
                                                                         int product =1;
                                                                                                  //s2
  for (int i=1; i \le n; i++) { //s3
                                     for (int i=1; i<=n; i++) \{(//s3)^2\}
                                                                         for (int i=1; i \le n; i++) //s3
      sum=sum + i; //s4
                                         sum=sum + i;
                                                               //_{S4}
                                                                            \{sum=sum+i;
                                                                                                  //s4
      product = product * i; //s5
                                         product = product * i:(//s5'
                                                                             product = product * i; //s5
```

fun(sum, product); }} //s6

fun(sum, product); }} //s6

Near-Miss Software Clone

Reuse by copy and paste

Renaming Identifiers and Literal Values

Renaming of identifiers

Renaming of Literals and Types

Type II

```
sumProd =>addTimes (
sum => add
product => times
```

```
1=>1.0
```

0 = > 0.0

int=>double

```
void sumProd(int n) { //s0
double sum=0.0;  //s1
double product =1.0;  //s2
for (int i=1; i<=n; i++) { //s3
  sum=sum + i;  //s4
  product = product * i; //s5
  fun(sum, product); }} //s6</pre>
```

Near-Miss Software Clone

Statements added/deleted/modified in copied fragments

Reuse by copy and paste

Addition of new of lines

Deletions of lines

Type III

Modification of lines

```
void sumProd(int n) {
                             //s0
int sum=0;
                             //s1
int product =1;
                             //s2
for (int i=1; i<=n; i++)
                            //s3
   if (i \% 2 == 0){
                            //s3b
                            //s4
    sum=sum + i;
    product = product * i;
                             \frac{1}{5}
    fun(sum, product); }}
                             //s6
```

Near-Miss Software Clone

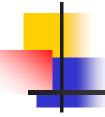
Statements reordering/control replacements

```
void sumProd(int n) {
                        //s0
int sum=0;
                        //s1
                                                                                Type IV
int product =1;
                //s2
                                           Reuse by copy and paste
for (int i=1; i <= n; i++) { //s3
   sum=sum + i;
                        //s4
   product = product * i; //s5
   fun(sum, product); }} //s6
                                                                     Control Replacements
                              Reordering of Statements
                                                                void sumProd(int n) {
                                                                                         //s0
                          void sumProd(int n) {
                                                   //s0
                                                                int sum=0;
                                                                                         //s1
                          int product =1;
                                                   //s2
                                                                int product =1;
                                                                                        //s2
                          int sum=0:
                                                   //s1
                                                                int i = 0;
                                                                                         //s7
                          for (int i=1; i<=n; i++) { //s3
                                                                while (i<=n) {
                                                                                        //s3<sup>2</sup>
                              sum=sum + i;
                                                  //s4
                                                                                        //s4
                                                                    sum=sum+i;
                              product = product * i; //s5
                                                                    product = product * i; //s5
                              fun(sum, product); }} //s6
                                                                    fun(sum, product);
                                                                                        //s6
                                                                    i = i + 1; \}
                                                                                        //s8
```



Mutation Operators for Cloning

- For each of the fine-grained clone types of the clone taxonomy,
 - We built mutation operators for cloning
 - We use TXL [Cordy SCP'06] in implementing the operators
- Tested with
 - C, C# and Java



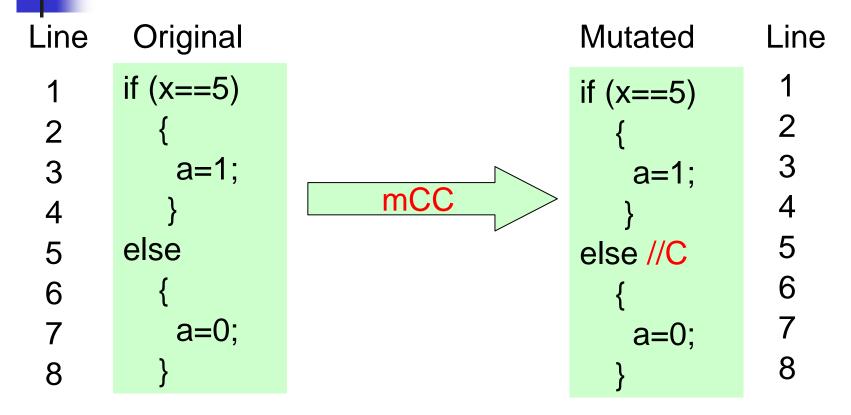
Mutation Operators for Cloning

For Type I Clones

Name	Random Editing Activities
mCW	Changes in whitespace
mCC	Changes in comments
mCF	Changes in formatting

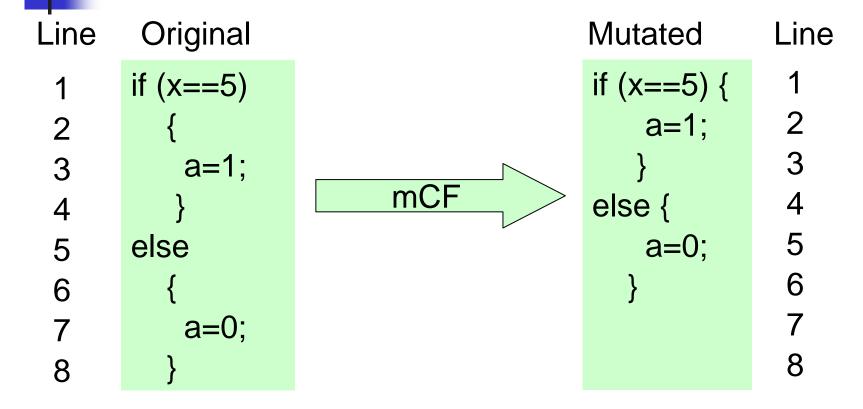


mCC: Changes in Comments



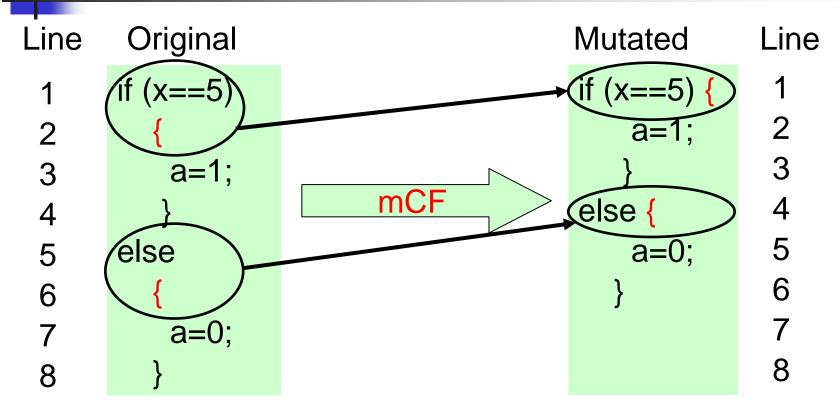


mCF: Changes in formatting



4

mCF: Changes in formatting



One or more changes can be made at a time

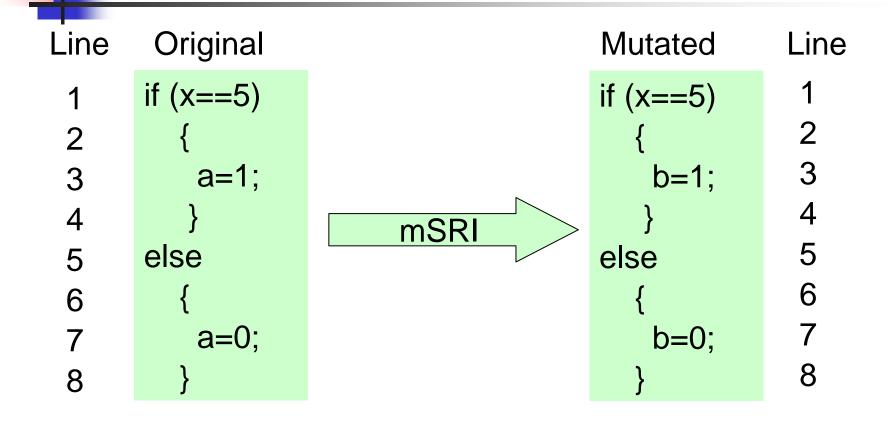


Mutation Operators for Cloning

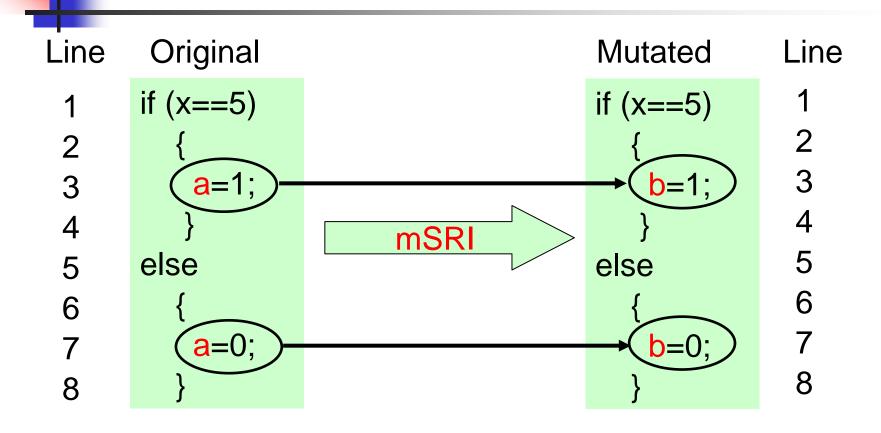
For Type II Clones

Name	Random Editing Activities
mSRI	Systematic renaming of identifiers
mARI	Arbitrary renaming of identifiers
mRPE	Replacement of identifiers with expressions (systematically/non-systematically)

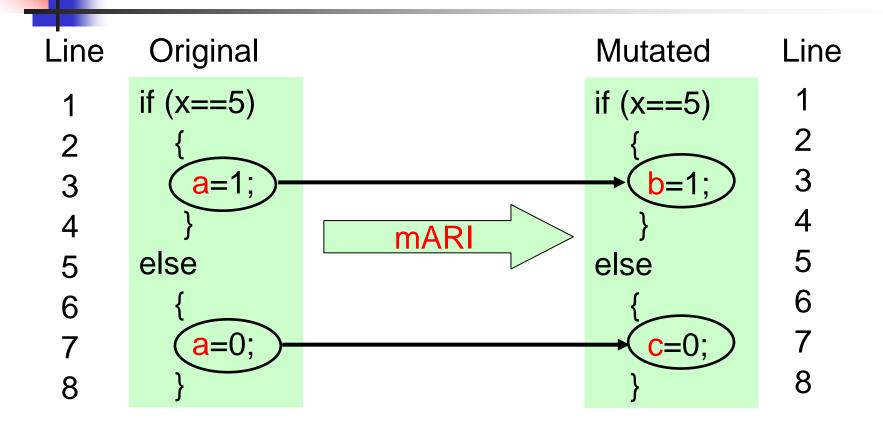
mSRI: Systematic renaming of identifiers



mSRI: Systematic renaming of identifiers



mARI: Arbitrary renaming of identifiers



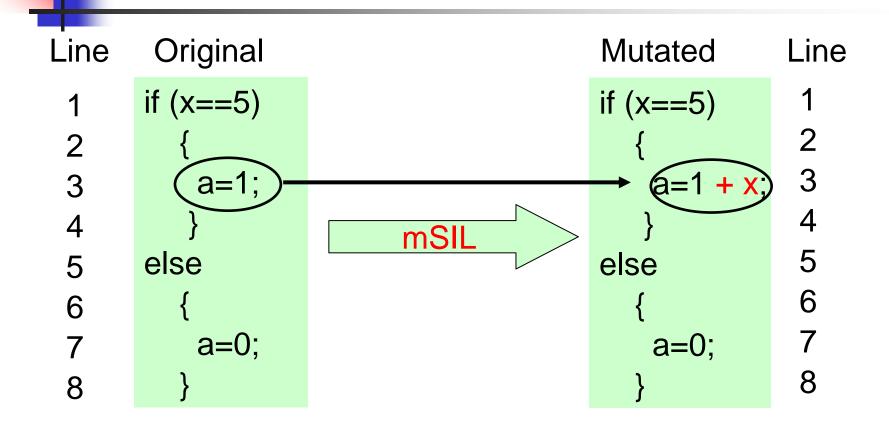


Mutation Operators for Cloning

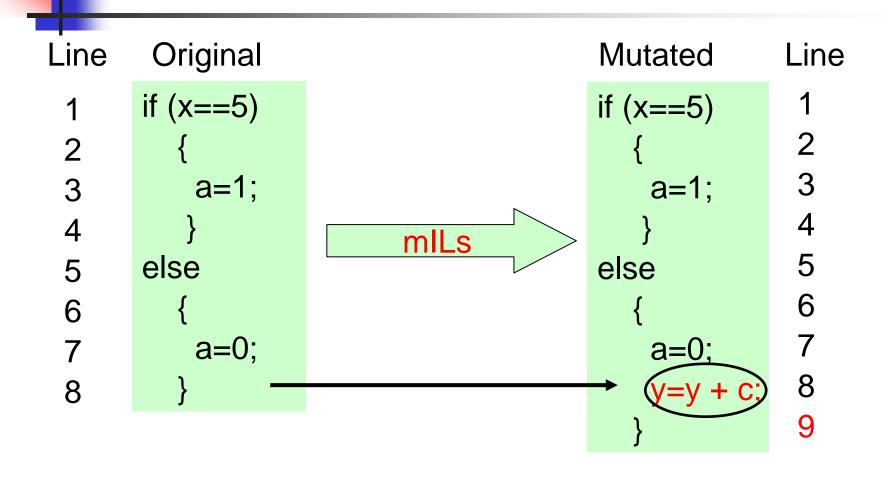
For Type III Clones

Name	Random Editing Activities
mSIL	Small insertions within a line
mSDL	Small deletions within a line
mlLs	Insertions of one or more lines
mDLs	Deletions of one or more lines
mMLs	Modifications of whole line(s)

mSIL: Small Insertion within a Line



mlLs: Insertions of One or More Lines





Mutation Operators for Cloning

For Type IV Clones

Name	Random Editing Activities
mRDs	Reordering of declaration statements
mROS	Reordering of other statements (Data- dependent and/or in-dependent statements)
mCR	Replacing one type of control by another



Mutation Operators for Cloning

Combinations of mutation operators

```
if (x==5)
{
    a=1;    a=1;    b=1;    b=1+x;
}
else
{
    a=0;    a=0;    b=0;    }
}

if (x==5)
    {
    b=1;    b=1+x;
}
else //c
{
    b=0;    b=0;    b=0;    }
```

Original mCC + mSRI + mSIL

Final Mutated

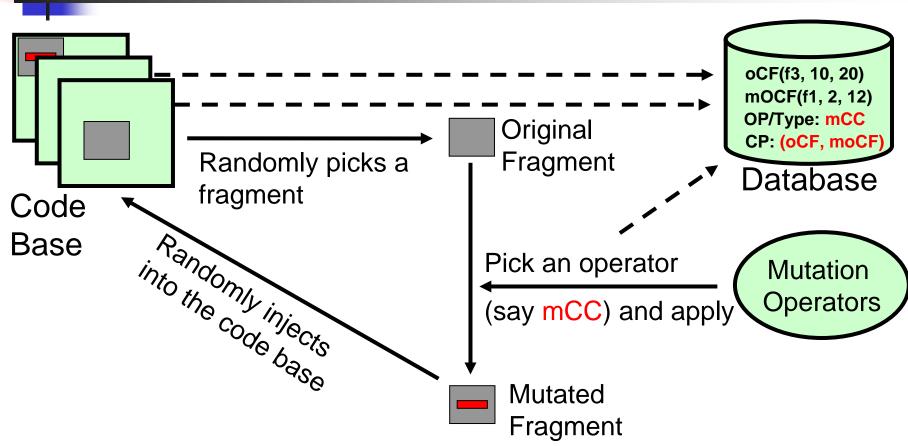


The Evaluation Framework

- Generation Phase
 - Create artificial clone pairs (using mutation analysis)
 - Injecte to the code base
- Evaluation Phase
 - How well and how efficiently the known clone pairs are detected by the tool(s)

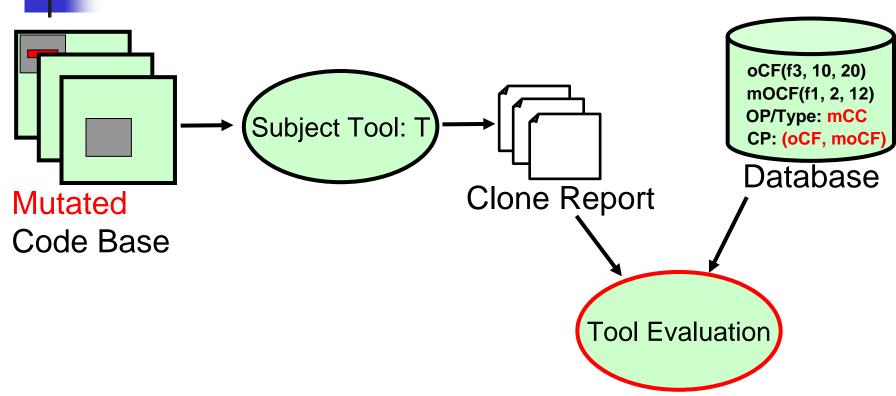


Generation Phase: Base Case





Evaluation Phase: Base Case





Unit Recall

For known clone pair, (oCF, moCF), of type mCC, the unit recall is:

```
UR (oCF, moCF) = 

1, if (oCF, moCF) is killed by T in the mutated code base

0, otherwise
```



Definition of killed(oCF, moCF)

- (oCF, moCF) has been detected by the subject tool, T
 - That is a clone pair, (CF1, CF2) detected by T matches or subsumes (oCF, moCF)
 - We use source coordinates of the fragments to determine this
 - First match the full file names of the fragments, then check for begin-end line numbers of the fragments within the files



Unit Precision

- Say, for moCF, T reports k clone pairs,
 - (moCF, CF1), (moCF, CF1),..., (moCF, CFk)
- Also let, v of them are valid clone pairs, then
 - For known clone pair, (oCF, moCF), of type mCC, the unit precision is:

```
UP (oCF, moCF) = v: Total no of valid clone pairs with moCF

k:Total no of clone pairs with moCF
```

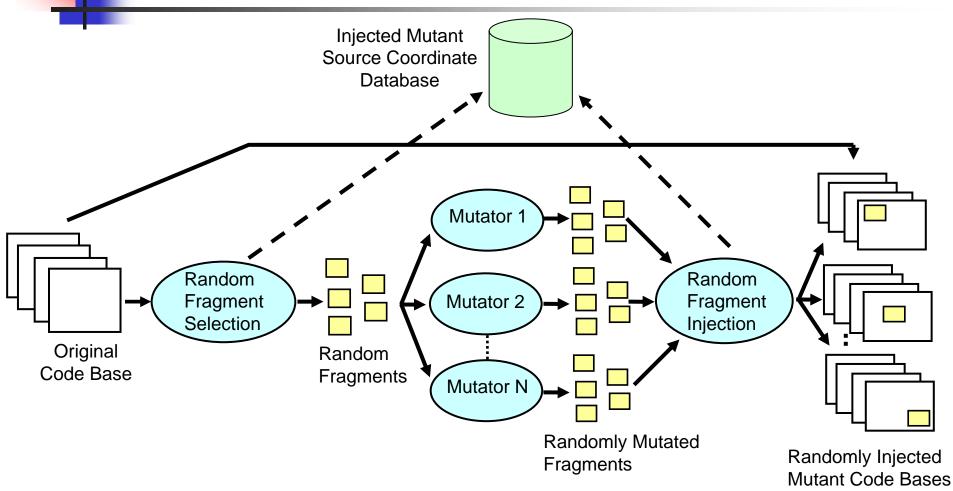


Automatic Validation of Known Clone Pairs

- Built a clone pair validator based on NICAD (Roy and Cordy ICPC'08)
- Unlike NICAD, it is not a clone detector
 - It only works with a specific given clone pair
 - It is aware of the mutation operator applied
 - Depending on the inserted clone, detection parameters are automatically tuned

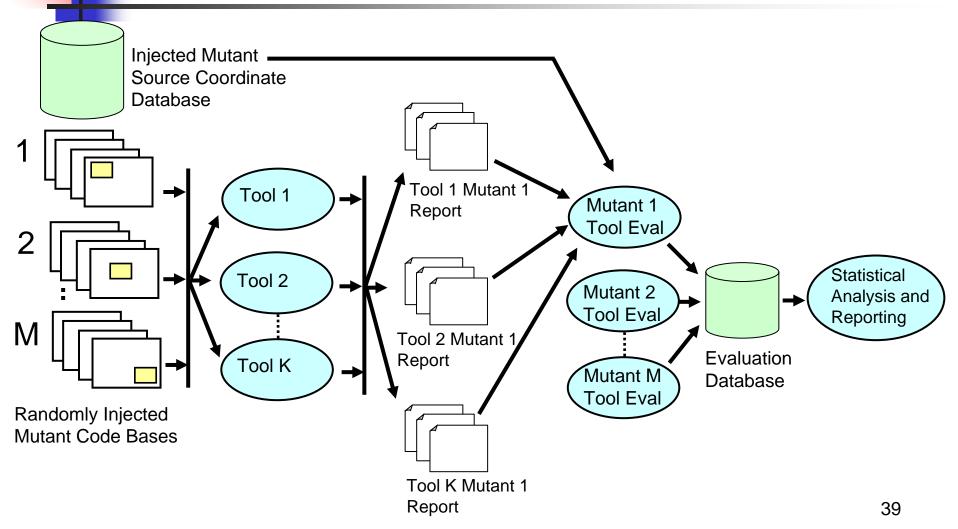


Generation Phase: General Case





Evaluation Phase: General Case



Recall

 With mCC, m fragments are mutated and each injected n times to the code base

$$R = \frac{\sum_{i=1}^{m + n} UR_{i}^{(oCF_{i}, moCF_{i})}}{\sum_{i=1}^{m + n} T}$$

$$R = \frac{\sum_{i=1}^{(m \text{ " n) " (3 + 4)}} (oCF_i, moCF_i)}{\sum_{i=1}^{(m \text{ " n) " (3 + 4)}} (oCF_i, moCF_i)}$$



Overall Recall

 I clone mutation operators and c of their combinations applied n times to m selected code fragments, so

$$R = \frac{\sum_{i=1}^{(m * n) * (l + c)}}{\sum_{i=1}^{(oCF_i, moCF_i)}}$$

$$V(i + c) = \frac{\sum_{i=1}^{(m * n) * (l + c)}}{(m * n) * (l + c)}$$



Precision

 With mCC, m fragments are mutated and each injected n times to the code base

$$P \quad T = \frac{\sum_{i=1}^{m * n} \mathbf{v_i}}{\sum_{i=1}^{m * n} \mathbf{k_i}}$$

P Type I
$$T = \frac{\sum_{i=1}^{m * n * (3 + 4)} \mathbf{v_i}}{\sum_{i=1}^{m * n * (3 + 4)} \mathbf{k_i}}$$



Overall Precision

 I clone mutation operators and c of their combinations applied n times to m selected code fragments, so

P Overall
$$P = \frac{\sum_{i=1}^{m + n + (i + c)} \mathbf{v_i}}{\sum_{i=1}^{m + n + (i + c)} \mathbf{k_i}}$$



Example Use of the Framework

- Select one or more subject systems
- Case one: Evaluate single tool
 - We evaluate NICAD [Roy and Cordy ICPC'08]
- Case two: Compare a set of tools
 - Basic NICAD [Roy and Cordy WCRE'08]
 - Flexible Pretty-Printed NICAD [Roy and Cordy ICPC'08]
 - and Full NICAD [Roy and Cordy ICPC'08]

Subject Systems

Language	Code Base	LOC	#Methods
С	GZip-1.2.4	8K	117
	Apache-httpd-2.2.8	275K	4301
	Weltab	11K	123
Java	Netbeans-Javadoc	114K	972
	Eclipse-jdtcore	148K	7383
	JHotdraw 5.4b	40K	2399



Recall Measurement

Clone Type	Standard Pt-Printing	Flexible Pt-Printing	Full NICAD
Type I	100%	100%	100%
Type II	29%	27%	100%
Type III	80%	85%	100%
Type IV	67%	67%	77%
Overall	84%	87%	96%

Precision Measurement

Clone	Standard	Flexible	Full
Туре	Pt-Printing	Pt-Printing	NICAD
Type I	100%	100%	100%
Type II	94%	94%	97%
Type III	85%	81%	96%
Type IV	81%	79%	89%
Overall	90%	89%	95%



Other Issues

- Time and memory requirements
 - Can report fine-grained comparative timing and memory requirements for subject tools
- Scalability of the framework
 - Can work subject system of any size, depending on the scalability of the subject tools
 - Uses multi-processing to balance the load
- Adapting tools to the framework
 - The subject tool should run in command line
 - Should provide textual reports of the found clones



Related Work: Tool Comparison Experiments

- Baily and Burd SCAM'02
 - 3 CDs + 2 PDs
- Bellon et al. TSE'07
 - Extensive to-date
 - 6 CDs, C and Java systems
- Koschke et al. WCRE'06
- Rysselberge and Demeyer ASE'04

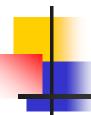


- Text-based
 - Only example-based evaluation, no precision and recall evaluations except NICAD
- Token-based
 - CP-Miner, for precision by examining 100 randomly selected fragments
- AST-based
 - Cpdetector, in terms of both precision and recall (Type I & II).
 - Deckard, for precision with examing 100 segments
- Metrics-based
 - Kontogianis evaluated with IR-approach, system was oracled manually.
- Graph-based
 - Gabel et al., precision examined 30 fragments per experiment.



Conclusion and Future Work

- Existing evaluation studies have several limitations
 - Baker TSE'07, Roy and Cordy SCP'09/ICPC'08
- We provided a mutation/injection-based automatic evaluation framework
 - Evaluates precision and recall single tool
 - Compare tools for precision and recall
- Effectiveness of this framework has been shown comparing NICAD variants
- We are planning to conduct a mega tool comparison experiment with the framework



Acknowledgements

- Inspirations
 - Rainer Koschke for Dagstuhl seminar 2006
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- Tool & method authors
 - For useful answers to our questions and worries
- Anonymous referees & colleagues
 - For help in presenting, tuning and clarifying several of the papers of this work.



Questions?

