



Towards Systematic Mutations for and with ATL Model Transformations

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10th International Workshop on Mutation Analysis
Mutation 2015, Graz, Austria
13.04.2015

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ICST 2015

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Model-Driven Engineering (MDE)

Basics

- Models are used as first-class artifacts
 - A model represents (is an abstraction of) a system
 - Models conform to a metamodel
 - Models may be transformed into other models



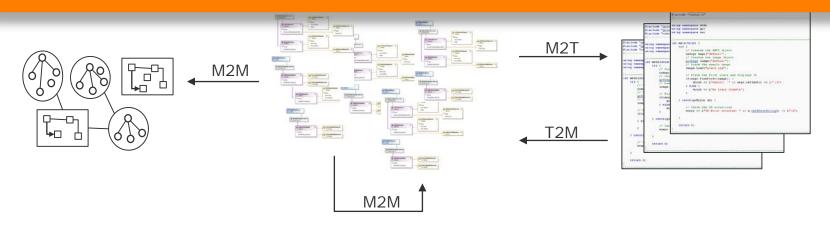
Model Transformations

Basidsm Statement

- Model Transformations are at the heart of MDE
- Text-to-Model, Model-to-Model and Model-to-Text Transformations are used with different purposes
 - Reverse-engineer models from code
 - Forward-engineer code from models

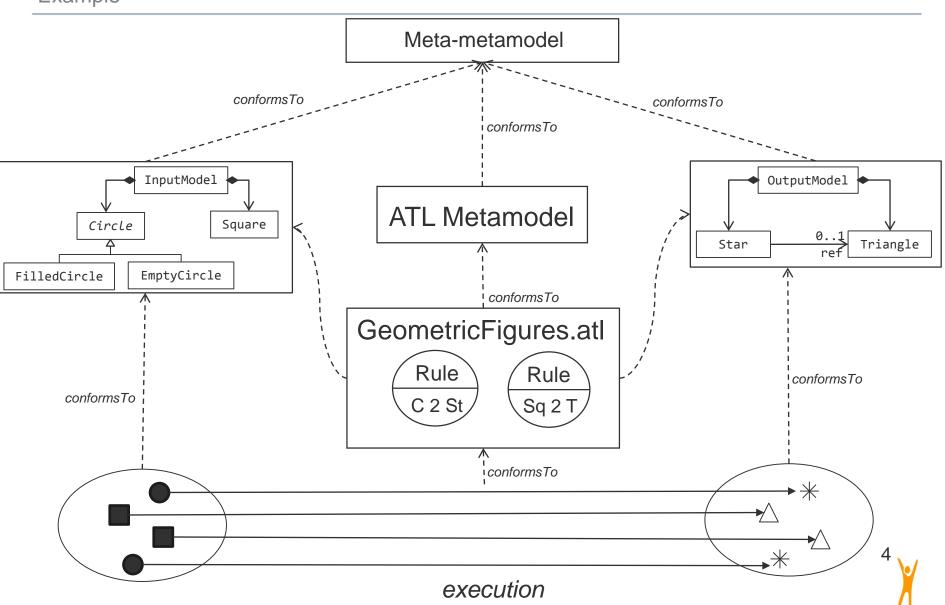
The quality of the generated artifacts is highly affected by the quality of the developed model transformations

• For this reason, it is important to test the transformations



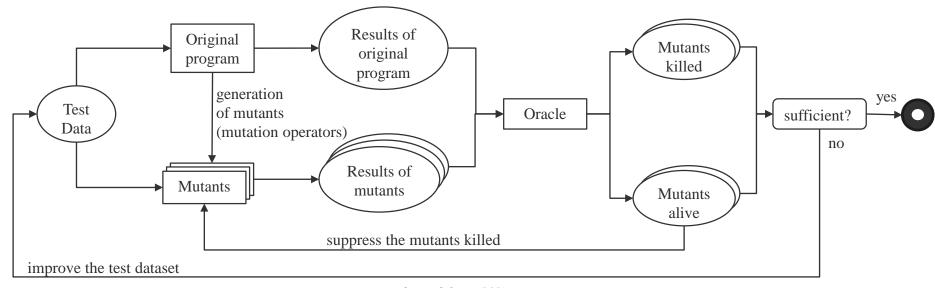
Model-to-Model Transformation

Example



Mutation Testing

General Schema



(adapted from [1])

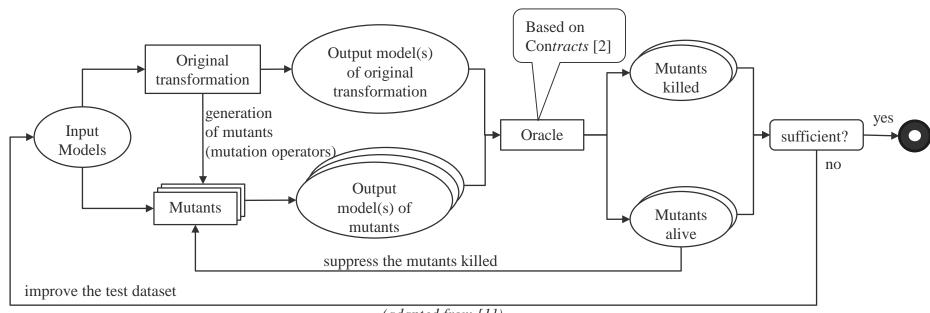
[1] J.-M. Mottu, B. Baudry, and Y. Le Traon, "Mutation Analysis Testing for Model Transformations", in ECMDA-FA LNCS 4066. Springer, 2006, pp. 376–390.

Mutation Testing

General Schema

- Mutation Testing is gaining importance in Model-Driven Engineering
 - First Interactive Workshop on Combining Mutation Testing and Model Transformation.

Workshop of STAF Conferences 2014 - http://stafconferences.info/



(adapted from [1])

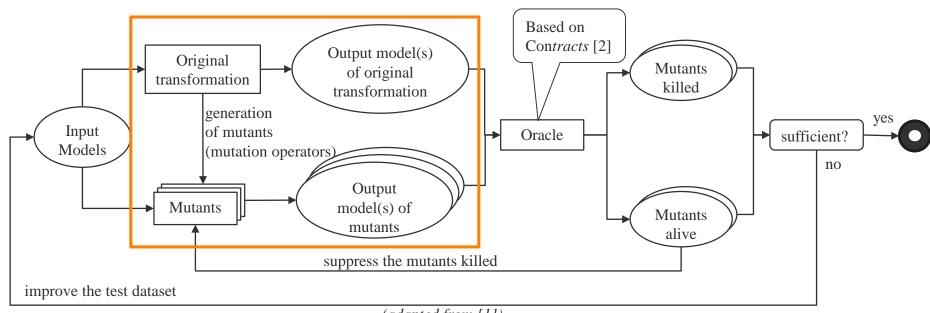
^[1] J.-M. Mottu, B. Baudry, and Y. Le Traon, "Mutation Analysis Testing for Model Transformations", in ECMDA-FA LNCS 4066. Springer, 2006, pp. 376–390.

^[2] L. Burgueño, J. Troya, M. Wimmer, A. Vallecillo, "Static Fault Localization in Model Transformations", in IEEE TSE, 2014. http://dx.doi.org/10.1109/TSE.2014.2375201

Mutation Testing

General Schema

- Our objective is to create mutants for ATL Model Transformations
 - 1. Identify mutation operators
 - 2. Identify the possible changes produced by mutants in output models
 - 3. Develop a way to automatically generate mutants, since manually generating them appears unfeasible



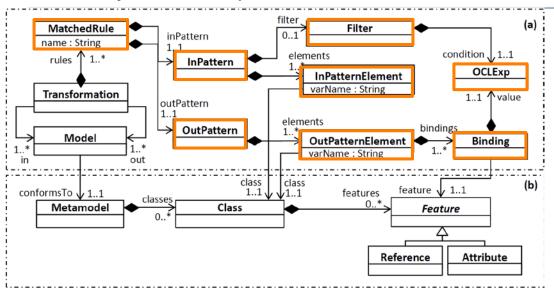
(adapted from [1])

^[1] J.-M. Mottu, B. Baudry, and Y. Le Traon, "Mutation Analysis Testing for Model Transformations", in ECMDA-FA LNCS 4066. Springer, 2006, pp. 376–390.

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ATL

1- Identify Mutation Operators

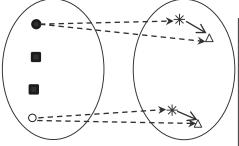


Concept	Mutation Operator
Matched Rule	Addition Deletion Name Change
In Pattern Element	Addition Deletion Class Change Name Change
Filter	Addition Deletion Condition Change
Out Pattern Element	Addition Deletion Class Change Name Change
Binding	Addition Deletion Value Change Feature Change

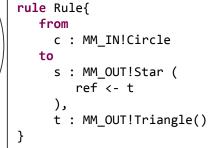


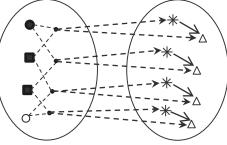
2 - Identify the possible changes produced by mutants in output models

Effect of Adding an InPatternElement in a rule



Original transformation

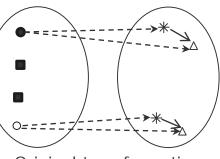




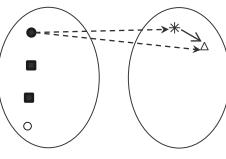
InPatternElement added to rule

```
rule Rule_Mutated{
   from
        c : MM_IN!Circle,
        a : MM_IN!Square
   to
        s : MM_OUT!Star (
        ref <- t
        ),
        t : MM_OUT!Triangle()
}</pre>
```

Effect of Adding a Filter in a rule

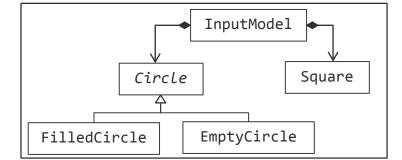


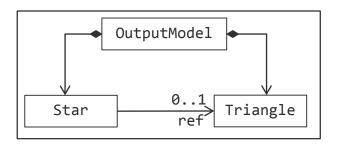
Original transformation



Filter added to rule

```
rule Rule{
    from
        c : MM_IN!Circle
    to
        s : MM_OUT!Star (
            ref <- t
        ),
        t : MM_OUT!Triangle()
}</pre>
```







2 - Identify the possible changes produced by mutants in output models

❖ OA: Object Addition

* OR: Object Replacement

❖ OD: Object Deletion

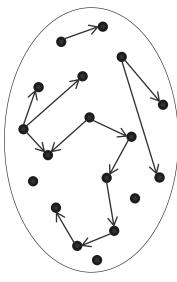
* RD: Relationship Deleted

❖ OPI: Object Property Initialized

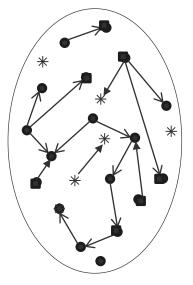
❖ OPN: Object Property set to Null

❖ OPM: Object Property Modified

* RA: Relationship Added



(a) Original output model



(b) Output model produced by a mutated transformation

- Objects created with original transformation
- * Objects created with mutated transformation
- Objects modified with mutated transformation
- Relations created with original transformation
- Relations created with mutated transformation

1 & 2 – Idenitfy Mutation Operators and their Effects in the Output Models

Concept	Mutation Operator	Consequence
Matched Rule	Addition Deletion Name Change	OA;[RA] OD;[RD]
In Pattern Element	Addition Deletion Class Change Name Change	OA;[RA] OD;[RA] OD;OA;[RD];[RA]
Filter	Addition Deletion Condition Change	OD OA OA;OD
Out Pattern Element	Addition Deletion Class Change Name Change	OA;[RA] OD;[RD] OR;[RA];[RD]
Binding	Addition Deletion Value Change Feature Change	OPI;[RA] OPN;[RD] OPM;[RA];[RD]

* OA: Object Addition

❖ OD: Object Deletion

❖ OPI: Object Property Initialized

❖ OPN: Object Property set to Null

❖ OPM: Object Property Modified

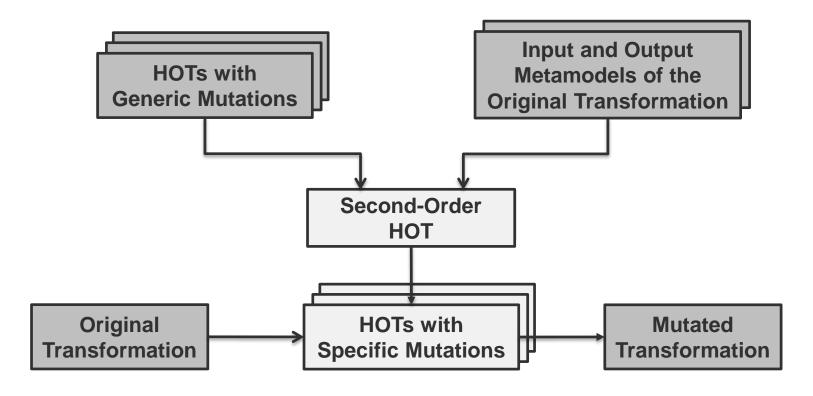
* OR: Object Replacement

* RA: Relationship Added

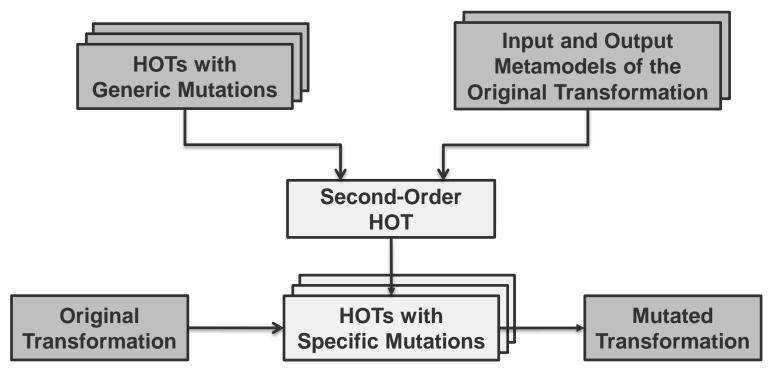
* RD: Relationship Deleted

❖ []: It may happen or not

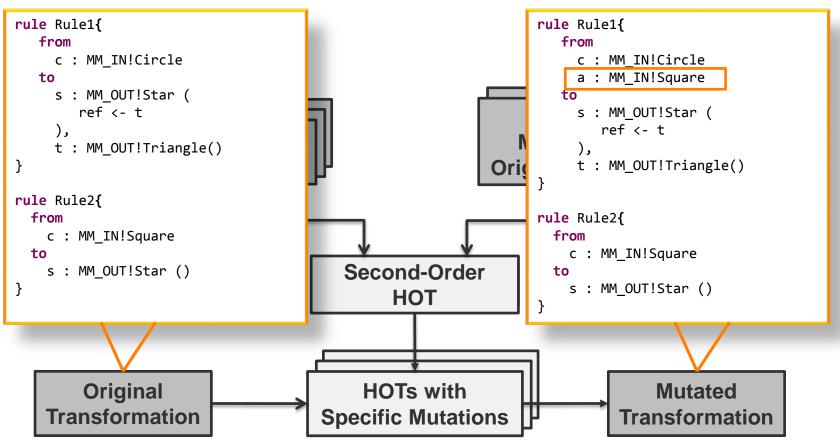
3 – Develop a way to automatically produce mutants



- 3 Develop a way to automatically produce mutants: Scenario by Example
- We want to automatically produce a mutant where a rule has an extra InPatternElement
 - We want to be able to produce such mutant for any ATL transformation
 - We do not have information about the specific transformation to mutate



3 – Develop a way to automatically produce mutants



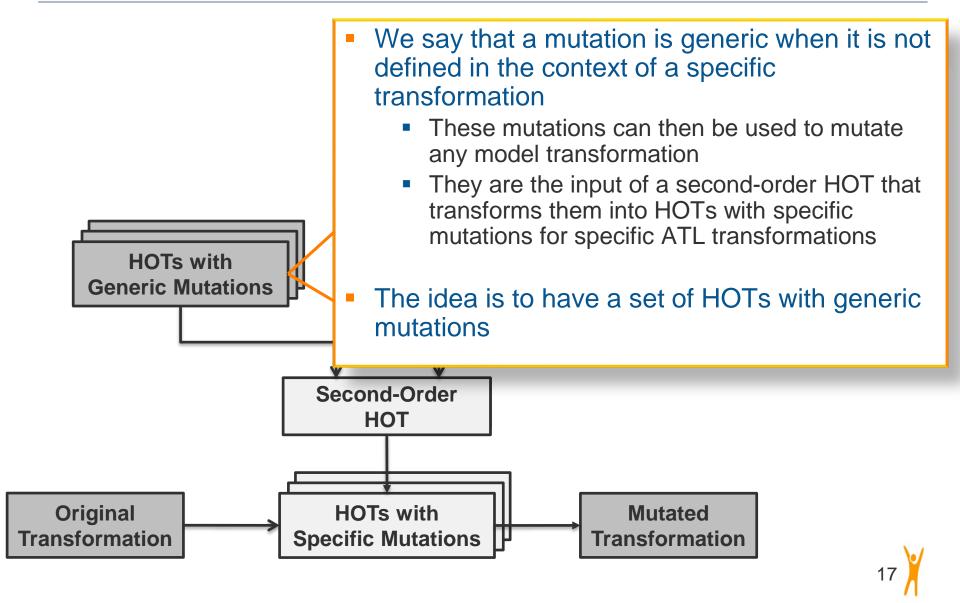
3 – Develop a way to -- @atlcompiler emftvm module AddInPatternElement FirstRule; create OUT : ATL refining IN : ATL; -- Sequence for giving new variable names to -- new pattern elements that are created helper def : varNames : Sequence(String) = Sequence{ 'a', 'aa', 'b', 'bb', 'c', 'cc', 'd', 'dd', 'e', 'ee','f','ff','...'}; rule Rule1{ rule AddInPatternElement { from --We will add the SIPE only in the first rule !!Circle c : MM IN!Circle from s : ATL!InPattern to 1!Square (ATL!Rule.allInstances()->first() = s."rule") s : MM OUT!Star (to t : ATL!InPattern(ref <- t JT!Star (elements <- s.elements -> append(newIPE) t : MM OUT!Triangl newIPE : ATL!InPatternElement (T!Triangle() varName <- thisModule.varNames-> anv(n | ATL!PatternElement.allInstances() ->collect(pe|pe.varName)->excludes(n)), rule Rule2{ type <- newOCLType from c : MM IN!Square -- The type is composed of a model and a name: model!name Square to newOCLType : ATL!OclModelElement(model <- s.elements->first().type.model, s : MM OUT!Star () name <- 'Square'</pre> '!Star () } **Original HOTs** with **Mutated Transformation Specific Mutations Transformation**

3 – Develop a way to automatically produce mutants: Scenario by Example

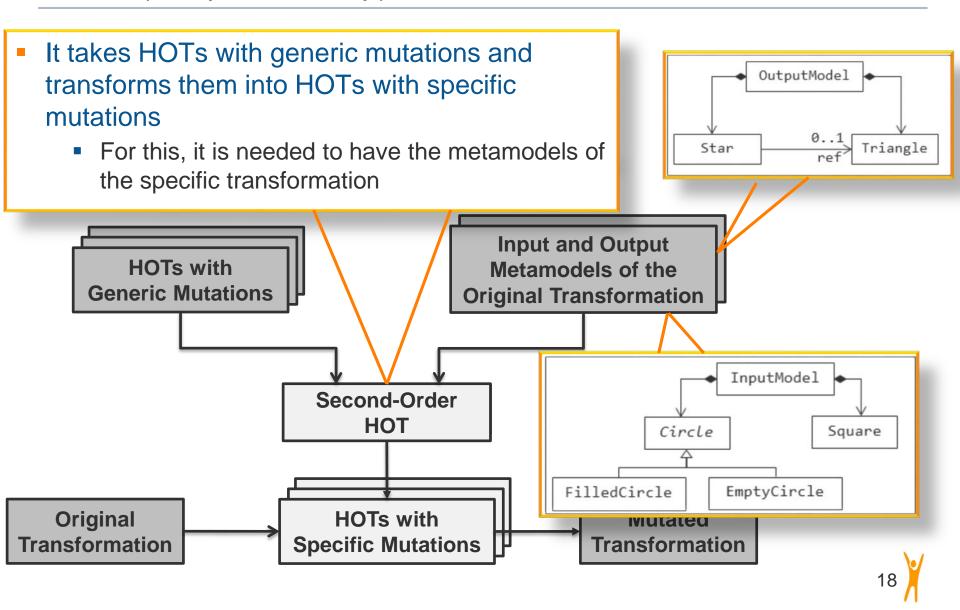
```
-- @atlcompiler emftvm
module AddInPatternElement FirstRule;
create OUT : ATL refining IN : ATL;
-- Sequence for giving new variable names to
-- new pattern elements that are created
helper def : varNames : Sequence(String) = Sequence{
          'a', 'aa', 'b', 'bb', 'c', 'cc', 'd', 'dd', 'e', 'ee', 'f', 'ff', '...'};
rule AddInPatternElement {
 --We will add the SIPE only in the first rule
 from s : ATL!InPattern
    (ATL!Rule.allInstances()->first() = s."rule")
  to
   t : ATL!InPattern(
        elements <- s.elements -> append(newIPE)
    newIPE : ATL!InPatternElement (
      -- We have to give a variable name that no PatternElement has
       varName <- thisModule.varNames->any(n | ATL!PatternElement.allInstances()
                                         ->collect(pe|pe.varName)->excludes(n)),
      type <- newOCLType
    -- The type is composed of a model and a name: model!name
    newOCLType : ATL!OclModelElement(
      model <- s.elements->first().type.model,
      name <- 'Square'
```

```
model type name
varName
rule Rule1{
  from
     c : MM'IN!Circle
    a : MM IN! Square
     s : MM OUT!Star (
        ref <- t
    t : MM OUT!Triangle()
rule Rule2{
  from
    c : MM IN!Square
  to
    s : MM OUT!Star ()
```

3 – Develop a way to automatically produce mutants



3 – Develop a way to automatically produce mutants



3 – Develop a way to automatically produce mutants: Scenario by Example

HOT with generic mutation

```
-- @atlcompiler emftvm
module AddInPatternElement FirstRule;
create OUT : ATL refining IN : ATL;
-- Sequence for giving new variable names to
-- new pattern elements that are created
helper def : varNames : Sequence(String) = Sequence{
          'a', 'aa', 'b', 'bb', 'c', 'cc', 'd', 'dd', 'e',
           'ee','f','ff','...'};
rule AddInPatternElement {
 --We will add the SIPE only in the first rule
  from s : ATL!InPattern
    (ATL!Rule.allInstances()->first() = s."rule")
                                                       2nd Order HOT
    t : ATL!InPattern(
        elements <- s.elements -> append(newIPE)
    newIPE : ATL!InPatternElement (
       -- We have to give a variable name that no PatternElement has
       varName <- thisModule.varNames->
                       any(n | ATL!PatternElement.allInstances()
                        ->collect(pe|pe.varName)->excludes(n)),
       type <- newOCLType
     ),
    -- The type is composed of a model and a name: model!name
    newOCLType : ATL!OclModelElement(
      model <- s.elements->first().type.model,
      name <- 'Complete IPE'</pre>
}
                                                   InputModel
```

InputModel Circle Square FilledCircle EmptyCircle

HOT with specific mutation

```
-- @atlcompiler emftvm
module AddInPatternElement_FirstRule;
create OUT : ATL refining IN : ATL;
-- Sequence for giving new variable names to
-- new pattern elements that are created
helper def : varNames : Sequence(String) = Sequence{
          'a','aa','b','bb','c','cc','d','dd','e',
           'ee','f','ff','...'};
rule AddInPatternElement {
 --We will add the SIPE only in the first rule
  from s : ATL!InPattern
    (ATL!Rule.allInstances()->first() = s."rule")
    t : ATL!InPattern(
        elements <- s.elements -> append(newIPE)
    newIPE : ATL!InPatternElement (
       -- We have to give a variable name that no PatternElement has
       varName <- thisModule.varNames->
                       any(n | ATL!PatternElement.allInstances()
                        ->collect(pe|pe.varName)->excludes(n)),
       type <- newOCLType
    -- The type is composed of a model and a name: model!name
    newOCLType : ATL!OclModelElement(
      model <- s.elements->first().type.model,
     name <- 'Square'
```

3 – Develop a way to automatically produce mutants

```
-- @atlcompiler emftvm
module SecondOrderHOT;
create OUT : ATL refining IN : ATL, IN MM : IN MM, OUT MM : OUT MM;
helper def : random() : Real =
"#native"!"java::util::Random".newInstance().nextDouble();
-- A StringExp is one of the types that can conform to the value part of a Binding
-- Since the generic mutation transformation adds 'CompleteIt IM' in the value part,
-- a StringExp is created, whose stringSymbol is 'Complete IPE'
rule CompleteInMMNames {
  from s : ATL!StringExp (s.stringSymbol = 'Complete IPE')
  using {
    classes : Sequence(IN MM!EClass) = IN MM!EClass.allInstancesFrom('IN MM')->select(c|not c.abstract);
  to t : ATL!StringExp(
    -- The idea is to have in the following a random class from the input model
    stringSymbol <- classes->at((thisModule.random()*classes->size()).floor()+1).name
                              Second-Order
                                     HOT
```

HOTs with

Specific Mutations

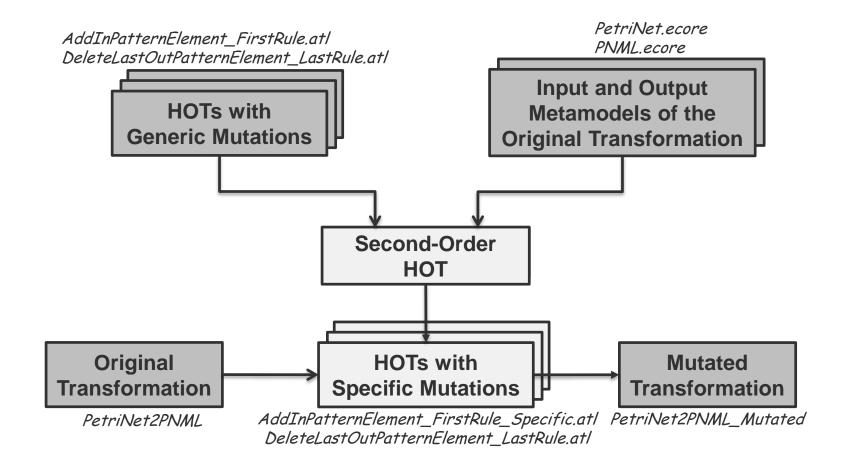
Original

Transformation

Mutated

Transformation

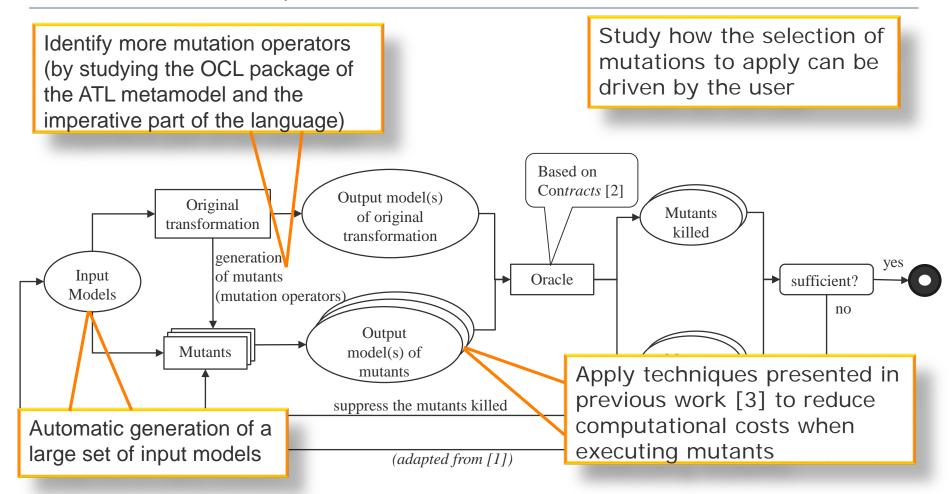
On the Automatic Generation of Mutants: Current Status of the Prototype*



^{*} Available on http://atenea.lcc.uma.es/index.php/Main_Page/Resources/Mutations

Future Work

Several lines of work to explore next



- [1] J.-M. Mottu, B. Baudry, and Y. Le Traon, "Mutation Analysis Testing for Model Transformations", in ECMDA-FA LNCS 4066. Springer, 2006, pp. 376–390.
- [2] L. Burgueño, J. Troya, M. Wimmer, A. Vallecillo, "Static Fault Localization in Model Transformations", in IEEE TSE, 2014. http://dx.doi.org/10.1109/TSE.2014.2375201
- [3] Alex Bergmayr, Javier Troya, Manuel Wimmer. "From Out-place Transformation Evolution to In-place Model Patching". Proc. of Automated Software Engineering (ASE'14), ACM, 2014, pp 647-652







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THANKS!

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