# **Practical No 4**

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Batch: B6

Course: High Performance Computing Lab

### **Problem Statement 1:**

Analyse and implement a Parallel code for below programs using OpenMP considering synchronization requirements. (Demonstrate the use of different clauses and constructs wherever applicable)

# **Fibonacci Computation:**

# Code(Sequential):

#### **Screenshot:**

```
Aug 26 4:39 PM

Q.C - Assignment 4 - Visual Studio Code

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

• aftab@Aftab:~/Desktop/HPC/Assignment 4$ gcc -o seq fiboSeq.c
• aftab@Aftab:~/Desktop/HPC/Assignment 4$ ./seq
Enter the value of n: 40
Fibonacci(40) = 102334155
Time taken to compute Fibonacci(40): 0.637802 seconds
```

## Code(Parallel):

```
#include <stdio.h>
#include <omp.h>
unsigned long long fibonacci(int n) {
if (n <= 1) return n;
unsigned long long fib1, fib2;
if (n > 5)
{
#pragma omp task shared(fib1)
fib1 = fibonacci(n - 1);
#pragma omp task shared(fib2)
fib2 = fibonacci(n - 2);
#pragma omp taskwait
}
else
fib1 = fibonacci(n - 1);
fib2 = fibonacci(n - 2);
}
return fib1 + fib2;
}
```

```
int main() {
int n, num threads;
unsigned long long result;
printf("Enter the value of n: ");
scanf("%d", &n);
printf("Enter the number of threads : ");
scanf("%d", &num_threads);
omp_set_num_threads(num_threads);
double start_time = omp_get_wtime();
#pragma omp parallel
#pragma omp single
result = fibonacci(n);
}
}
double end_time = omp_get_wtime();
printf("Fibonacci(%d) = %llu\n", n, result);
printf("Total time taken: %f seconds\n", end_time - start_time);
return 0;
}
```

### **Screenshots:**

```
aftab@Aftab:~/Desktop/HPC/Assignment 4$ gcc -o para -fopenmp fiboPara.c
aftab@Aftab:~/Desktop/HPC/Assignment 4$ ./para
Enter the value of n: 40
Enter the number of threads : 12
Fibonacci(40) = 102334155
Total time taken: 0.170280 seconds
aftab@Aftab:~/Desktop/HPC/Assignment 4$
```

# **Analysis:**

Input Value	Parallel	Sequential
40	0.170280	0.637802

#### **Problem Statement 2:**

Analyse and implement a Parallel code for below programs using OpenMP considering synchronization requirements. (Demonstrate the use of different clauses and constructs wherever applicable)

#### **Producer Consumer Problem**

#### Code:

```
#include <stdio.h>
#include <stdlib.h>
#include <omp.h>
int full = 0;
int empty = 10, x = 0;
omp_lock_t lock;
void producer() {
omp_set_lock(&lock);
if (empty > 0) {
full++;
empty--;
X++;
printf("\nProducer produces item %d\n", x);
} else {
printf("\nBuffer is full!\n");
omp_unset_lock(&lock);
}
void consumer() {
omp_set_lock(&lock);
if (full > 0) {
full--;
empty++;
printf("\nConsumer consumes item %d\n", x);
X--;
} else {
```

```
printf("\nBuffer is empty!\n");
}
omp_unset_lock(&lock);
}
int main() {
int n;
omp_init_lock(&lock);
while (1) {
printf(
"\n1. Press 1 for Producer"
"\n2. Press 2 for Consumer"
"\n3. Press 3 for Exit");
printf("\nEnter your choice: ");
scanf("%d", &n);
switch (n) {
case 1:
#pragma omp task
producer();
break;
case 2:
#pragma omp task
consumer();
}
break;
case 3:
omp_destroy_lock(&lock);
exit(0);
default:
```

```
printf("\nInvalid choice! Please try again.");
break;
}
return 0;
}
```

#### **Screenshot:**



