# **Practical No 5**

PRN: 22520005

Name: Aftab Imtiyaj Bhadgaonkar

Batch: B6

Course: High Performance Computing Lab

Q1. Write an OpenMP program such that, it should print the name of your family members, such that the names should come from different threads/cores. Also print the respective job id.

## Walchand College of Engineering, Sangli Department of Computer Science and Engineering

Q2. Write an OpenMP program such that, it should print the sum of square of the thread id's. Also make sure that, each thread should print the square value of their thread id.

```
C question1.c
                         C question2.c X C question3.c
                                                                         C question4.c
                                                                                                 C question5.c
                                                                                                                          C question6.c
                                                                                                                                                  C question7 1.c
                                                                                                                                                                             C questio
          #include <omp.h>
               int sum_of_squares = 0;
int num_threads = 4;
                 #pragma omp parallel num threads(num threads) reduction(+:sum of squares)
                       int tid = omp_get_thread_num();
int square = tid * tid;
                       printf("Thread ID: %d, Square: %d\n", tid, square);
                        sum_of_squares += square;
                 printf("Sum of squares of thread IDs: %d\n", sum_of_squares);
                 return 0;
• aftab@Aftab:~/Desktop/HPC/lab5$ gcc -o 2 -fopenmp question2.c
• aftab@Aftab:-/Desktop/HPC/lab5$ ./2
Thread ID: 0, Square: 0
Thread ID: 2, Square: 4
Thread ID: 1, Square: 1
Thread ID: 3, Square: 9
Sum of squares of thread IDs: 14
• aftab@Aftab:~/Desktop/HPC/lab5$
```

Q3. Consider a variable called "Aryabhatta" declared as 10 (i.e int Arbhatta=10). Write an OpenMP program which should print the result of multiplication of thread id and value of the above variable.

Note\*: The variable "Aryabhatta" should be declared as private

```
C question1.c C question2.c C question3.c X C question4.c C question5.c C question6.c C question7_1.c C question6.c C question7_1.c Questi
```

Q4. Write an OpenMP program that calculates the partial sum of the first 20 natural numbers using parallelism. Each thread should compute a portion of the sum by iterating through a loop. Implement the program using the lastprivate clause to ensure that the final total sum is correctly computed and printed outside the parallel region.

### Hint:

- 1.Utilize OpenMP directives to parallelize the summation process.
- 2.Ensure that each thread has its private copy of partial sum.
- 3.Use the lastprivate clause to assign the value of the last thread's partial sum to the final total sum after the parallel region.

```
C question4.c X C question5.c
 c question4.c > main()
         int main() {
             int total sum;
               int partial sum;
              int num_threads = 4;
               #pragma omp parallel num_threads(num_threads) private(partial_sum)
                     int tid = omp_get_thread_num();
                     int n_per_thread = 20 / num_threads;
                    int start = tid * n_per_thread + 1;
                    int end = start + n per thread - 1;
                    partial sum = 0;
                    for (int i = start; i <= end; i++) {
    partial_sum += i;</pre>
                    #pragma omp atomic
                    total sum+=partial sum;
                     printf("Thread ID: %d, Partial Sum: %d\n", tid, partial sum);
               printf("Final Total Sum (from the last thread): %d\n", total sum);
               return 0:
aftab@Aftab:~/Desktop/HPC/lab5$ gcc -o 4 -fopenmp question4.c
aftab@Aftab:~/Desktop/HPC/lab5$ gcc -o 4 -fd
aftab@Aftab:~/Desktop/HPC/lab5$ ./4
Thread ID: 2, Partial Sum: 65
Thread ID: 1, Partial Sum: 40
Thread ID: 0, Partial Sum: 15
Thread ID: 3, Partial Sum: 90
Final Total Sum (from the last thread): 210
aftab@Aftab:~/Desktop/HPC/lab5$
```

Q5. Consider a scenario where you have to parallelize a program that performs matrix multiplication using OpenMP. Your task is to implement parallelization using both static and dynamic scheduling, and compare the execution time of each approach.

## Note\*:

- 1. Implement a serial version of matrix multiplication in C/C++.
- 2. Parallelize the matrix multiplication using OpenMP with static scheduling.
- 3. Parallelize the matrix multiplication using OpenMP with dynamic scheduling.
- 4. Measure the execution time of each parallelized version for various matrix sizes.
- 5. Compare the execution times and discuss the advantages and disadvantages of static and dynamic scheduling in this context.

Q6. Write a Parallel C program which should print the series of 2 and 4. Make sure both should be executed by different threads!

```
C question1.c
                                                                                     C question6.c X
                 C question2.c
                                                   C question4.c
 c question6.c > (2) main()
       void printSeries(int start, int step, int count) {
            for (int i = 0; i < count; i++) {
                printf("%d ", start + i * step);
            printf("\n");
        int main() {
            int count = 10;
  13
            #pragma omp parallel sections
                 #pragma omp section
                     printf("Series of 2: ");
                     printSeries(2, 2, count);
                #pragma omp section
                     printf("Series of 4: ");
                     printSeries(4, 4, count);
           OUTPUT DEBUG CONSOLE TERMINAL
• aftab@Aftab:~/Desktop/HPC/lab5$ gcc -o 6 -fopenmp question6.c
• aftab@Aftab:~/Desktop/HPC/lab5$ ./6
 Series of 2: 2 4 6 8 10 12 14 16 18 20
Series of 4: 4 8 12 16 20 24 28 32 36 40
 aftab@Aftab:~/Desktop/HPC/lab5$
```

Q7. Consider a scenario where you have a shared variable total\_sum that needs to be updated concurrently by multiple threads in a parallel program. However, concurrent updates to this variable can result in data races and incorrect results. Your task is to modify the program to ensure correct synchronization using OpenMP's critical and atomic constructs.

#### Note\*:

- Implement a simple parallel program in C that initializes an array of integers and calculates the sum of its elements concurrently using OpenMP.
- Identify potential issues with concurrent updates to the total\_sum variable in the parallelized version of the program.
- Modify the program to use OpenMP's critical/atomic directive to ensure synchronized access to the total\_sum variable.
- Measure and compare the performance of synchronized versions against the unsynchronized implementation.

```
C question3.c
                                                   C question4.c
 c question7_1.c > @ main()
       #define N 1000
       int main() {
            int total sum = 0;
            for (i = 0; i < N; i++) {
                array[i] = 1;
            #pragma omp parallel
                int local_sum = 0;
                #pragma omp for
                    local_sum += array[i];
                total sum += local sum;
            printf("Total sum: %d\n", total sum);
            return 0:
aftab@Aftab:~/Desktop/HPC/lab5$ gcc -o 7_1 -fopenmp question7_1.c
aftab@Aftab:~/Desktop/HPC/lab5$ ./7_1
 Total sum: 333
 aftab@Aftab:~/Desktop/HPC/lab5$
```

# Walchand College of Engineering, Sangli Department of Computer Science and Engineering

```
C question1.c
                 C question2.c
                                    C question3.c
                                                     C question4.c
                                                                       C quest
 c question7_2.c > 分 main()
       #define N 1000
       int main() {
            int total_sum = 0;
            #pragma omp parallel
                 int local_sum = 0;
                 #pragma omp for
                      local sum += array[i];
                 #pragma omp critical
                 total sum += local sum;
            printf("Total sum: %d\n", total_sum);

    aftab@Aftab:~/Desktop/HPC/lab5$ gcc -o 7_2 -fopenmp question7_2.c
    aftab@Aftab:~/Desktop/HPC/lab5$ ./7_2

 aftab@Aftab:~/Desktop/HPC/lab5$ [
```

```
C question1.c
                  C question2.c
                                   C question3.c
                                                     C question4.c
                                                                       C questi
        #define N 1000
            int total sum = 0;
            #pragma omp parallel
                 int local_sum = 0;
                 #pragma omp for
                 for (i = 0; i < N; i++) {
                      local_sum += array[i];
                 #pragma omp atomic
                 total_sum += local_sum;
            printf("Total sum: %d\n", total_sum);
            return 0:

    aftab@Aftab:~/Desktop/HPC/lab5$ gcc -o 7_3 -fopenmp question7_3.c
    aftab@Aftab:~/Desktop/HPC/lab5$ ./7_3

 Total sum: 1000
 aftab@Aftab:~/Desktop/HPC/lab5$
```

Q8. Consider a scenario where you have a large array of integers, and you need to find the sum of all its elements in parallel using OpenMP. The array is shared among multiple threads, and parallelism is needed to expedite the computation process. Your task is to write a parallel program that calculates the sum of all elements in the array using OpenMP's reduction clause.

```
C question1.c
                 C question2.c
                                 C question3.c
                                                  C question4.c
                                                                   C questi
 c question8_1.c > main()
       #include <stdio.h>
       #define ARRAY SIZE 1000000
       long long sequential sum(int arr[], int size)
            long long sum = 0;
           for (int i = 0; i < size; i++)
                sum += arr[i];
            return sum;
       int main()
  16
            int arr[ARRAY SIZE];
            for (int i = 0; i < ARRAY SIZE; i++)
                arr[i] = i + 1;
           clock t start = clock();
            long long sum = sequential_sum(arr, ARRAY_SIZE);
           clock_t end = clock();
           printf("Sequential Sum: %lld\n", sum);
            printf("Time: %lf\n", (double)(end - start) / CLOCKS PER
          OUTPUT DEBUG CONSOLE TERMINAL
aftab@Aftab:~/Desktop/HPC/lab5$ gcc -o 8_1 -fopenmp question8_1.caftab@Aftab:~/Desktop/HPC/lab5$ ./8_1
 Sequential Sum: 500000500000
 Time: 0.002310
 aftab@Aftab:~/Desktop/HPC/lab5$
```

## Walchand College of Engineering, Sangli Department of Computer Science and Engineering

```
C question1.c
                C question2.c
                                C question3.c
                                                 C question4.c
                                                                 C question
 C question8_2.c > 分 parallel_sum(int [], int)
       #include <stdio.h>
       #include <omp.h>
       #include <time.h>
       #define ARRAY SIZE 1000000
       long long parallel sum(int arr[], int size)
            long long sum = 0;
       #pragma omp parallel for reduction(+ : sum)
            for (int i = 0; i < size; i++)
  11
  12
                sum += arr[i];
  15
            return sum;
  17
       int main()
  21
            int arr[ARRAY SIZE];
            for (int i = 0; i < ARRAY SIZE; i++)
                arr[i] = i + 1;
            clock t start = clock();
           long long sum = parallel sum(arr, ARRAY SIZE);
           clock t end = clock();
            printf("Parallel Sum: %lld\n", sum);
           printf("Time: %lf\n", (double)(end - start) / CLOCKS PER
           return 0;
           OUTPUT
                   DEBUG CONSOLE TERMINAL
• aftab@Aftab:~/Desktop/HPC/lab5$ gcc -o 8 2 -fopenmp question8 2.c
aftab@Aftab:~/Desktop/HPC/lab5$ ./8 2
 Parallel Sum: 500000500000
Time: 0.074876
o aftab@Aftab:~/Desktop/HPC/lab5$
```