Magic Item Creator

Team 6

1

Minimum Viable Product

- Generic Item Creator
- No support for specific systems

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Requirements

- Removed start requirement
- Added requirement for magic item object
- Changed ambiguous "item" to "Magic Item"
- Specified database as internal
- Other small clarifications

3

Magic Item Object

- Core of the program
- Must have name
- Must have type
  - Weapon
  - Armor
  - Catalyst
  - Generic
- Must have art
- Optionally has description

4

Database

- NoSQL
  - Requires extra components
  - Security is not a consideration
  - Redundancy is not a consideration

- JSON
  - Slower
  - Easy to implement
  - Store in sorted list

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