Magic Item Creator

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Item Traits

- Items can be associated with traits
- Existing traits can be easily added to new items
- Represented by strings

GUI Layout

- Concept Has been created
- Design choices in progress

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GUI

- JavaFX
- Beginnings of GUI development
- Continued work on structure of UI

Art Editor

- Pixels as Tiles
- Place Tiles Through Clicking
- May limit colors

PDF Creation

- Code organized and restructured
- PDF Creation handling converted to object class
- Instance can take a Magic Item object to extract data from
 - Still needs explicit implementation
 - All functionality handled by PDF class rather than external code