

## CSCD488 Task 1.

### 0. Ian Burgess and Evan Rohde

1. Making visual art and stat block representations for players in tabletop rpgs is difficult.
2. This is intended for tabletop rpg lovers and various others interested in worldbuilding.
3. When creating items for players or narrative settings unless one is proficient in artwork these items can be difficult to visually represent.
4. This would benefit the user by providing an easy way for one to create a look for their various items as well as attach rules and descriptions for said items to be exported into an easily shareable format.
5. The user would use the pixel art creator to create an image to be associated item as well as define any information to be given out with the image itself such as name, description, and rules. Then the user could choose a format such as pdf or jpeg to format and export said item.
6. It would be a standalone app possibly for PC and Android.
7. This would most likely need a database and a simple graphical component for the pixel art.
8. Hardware would need a PC or Android depending on the direction chosen.
9. The app Reroll is the closest program out there and mostly deals with characters instead of items.

