YOUR NAME: Ian Kaiserman

YOUR TEAM NUMBER: 6

**CS 490 Team Evaluation and Self-Assessment**

**This form must be completed and submitted by each team member individually through the Task P.E link.**

Leave your answers in red. Not following the instructions or format for this evaluation may result in a 10% deduction from your own project grade. You must submit it to receive a final grade in the course.

The baseline score earned on the project is the same for all team members. Your share depends on your individual contribution to it, as assessed by your team members and yourself. Your responses will remain confidential, but obviously everyone knows who is on your team.

Consider the performance of your team across all work in the two quarters, not focused on any particular part. In other words, over the course of the project, address how everyone did *on average*, in your opinion.

Indicate what each team member did on your project. For shared effort (i.e., completed by more than one team member), subdivide the work by each contributor.

|  |  |
| --- | --- |
| **Member** | **What They Did** |
| You | PDF rendering, reading traits from database, extensive bug fixing and testing on UI and PDF rendering |
| Neriah | Magic Item object, helper class, tweaks to UI integration on magic item object related things |
| Evan | Most UI work, integrating some backend with UI, UI layout and styling |
| Ian B. | Pixel art editor front and backend, tracking our requirements as we integrate UI |

From your perspective, estimate the percentage of work performed by each team member:

|  |  |
| --- | --- |
| **Member** | **Percentage You Say They Did** |
| You | 25 |
| Neriah | 25 |
| Evan | 30 |
| Ian B. | 20 |

*(must sum to 100)*

From your team members’ perspectives, estimate the percentage of work they would probably say you performed:

|  |  |
| --- | --- |
| **Member** | **Percentage They Probably Say You Did** |
| Neriah | 25 |
| Evan | 25 |
| Ian B. | 20 |

Explain any major discrepancies between the percentage you gave yourself and what you think your team members would give you.

Mostly just from my and Ian B’s work being very detached from each other so he might not have a very accurate depiction of how much work was done.

From your team members’ perspectives, estimate the percentage of work they would probably say the other members performed:

|  |  |  |
| --- | --- | --- |
| **Member Doing Evaluation**  **(not you)** | **Member Being Evaluated**  **(not you)** | **Percentage They Probably Say Member Did** |
| Neriah | Neriah | 25 |
| Neriah | Evan | 30 |
| Neriah | Ian B. | 20 |
| Evan | Neriah | 25 |
| Evan | Evan | 25 |
| Evan | Ian B. | 20 |
| Ian B. | Neriah | 30 |
| Ian B. | Evan | 30 |
| Ian B. | Ian B. | 25 |

Explain any major discrepancies.

No major discrepancies.

For each team member, briefly describe their strongest aspects on this project:

|  |  |
| --- | --- |
| **Member** | **Strongest Aspects** |
| You | Ability to coordinate putting the teams work together and manage it using my git knowledge, knowledge of a little bit of everything to help with testing. |
| Neriah | Strong knowledge of how the magic items worked help a lot with implementing the UI and testing lots of issues. |
| Evan | Most knowledgeable about the UI, helped the most with putting it together, styling it, making it look like what we envisioned it to be. |
| Ian B. | Being the only one who truly understood the art editor, helped a lot with figuring out how to use it in the application properly. |

For each team member, briefly describe their weakest aspects on this project:

|  |  |
| --- | --- |
| **Member** | **Weakest Aspects** |
| You | Poor time management at times, sometimes had long stints in between code submissions |
| Neriah | Poor communication with team about work done at times |
| Evan | Not much knowledge of backend functionalities, held back UI development at times until other member could help. |
| Ian B. | Limited knowledge about many other aspects especially the UI, made it hard to make major contributions late in the project |

For your own weakest aspects, explain what you would do to improve your performance if you had to do this project over again.

Do a better job of consistently scheduling times to work on the project, really hammering in putting time aside for it and gaining a good flow of work.

Indicate any issues or special circumstances that may need consideration in the evaluation of your project.

No overall team issues.