

Lecture No.02

Data Structures

Implementing Lists

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- Implementing Lists using an array: for example, the list of integers (2, 6, 8, 7, 1) could be represented as:

A	2	6	8	7	1				<u>current</u>	<u>size</u>
	1	2	3	4	5				3	5

List Implementation

- `add(9)`; current position is 3. The new list would thus be: (2, 6, 8, 9, 7, 1)
- We will need to *shift* everything to the right of 8 one place to the right to make place for the new element '9'.



Implementing Lists

- next():

A	2	6	8	9	7	1			<u>current</u>	<u>size</u>
	1	2	3	4	5	6			4 5	6

Implementing Lists

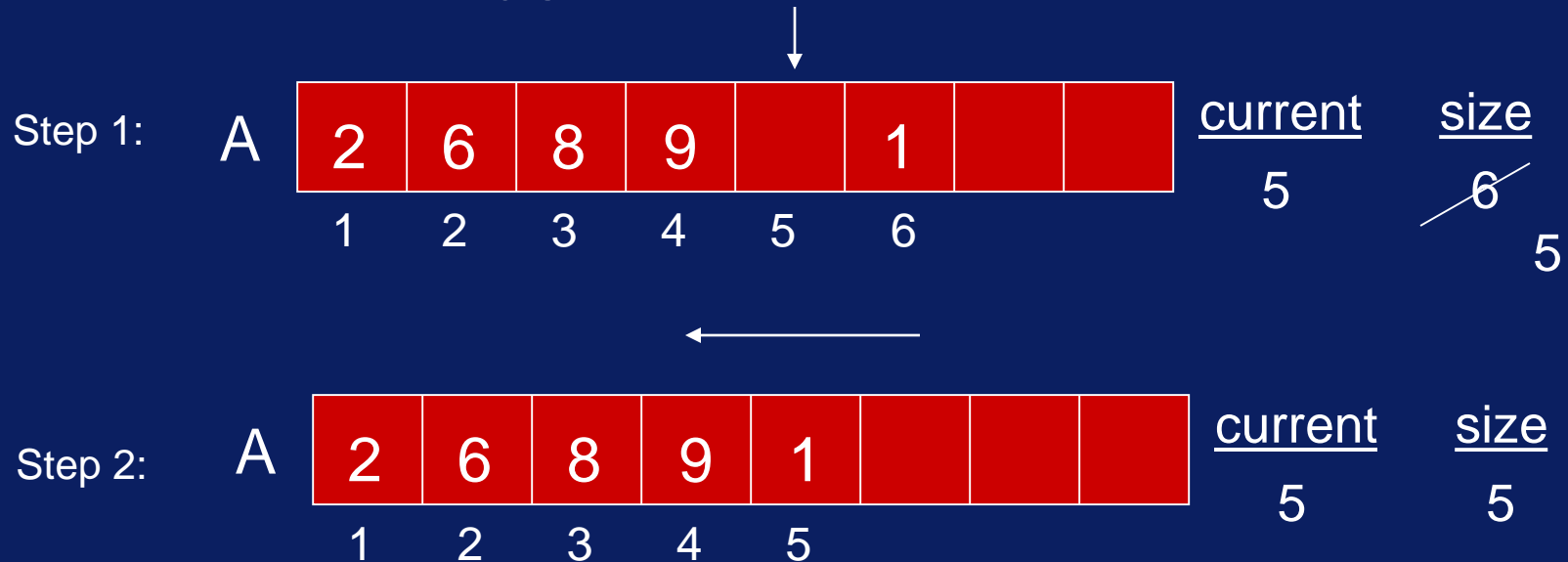
- There are special cases for positioning the current pointer:
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Implementing Lists

- There are special cases for positioning the current pointer:
 - a. past the last array cell
 - b. before the first cell
- We will have to worry about these when we write the actual code.

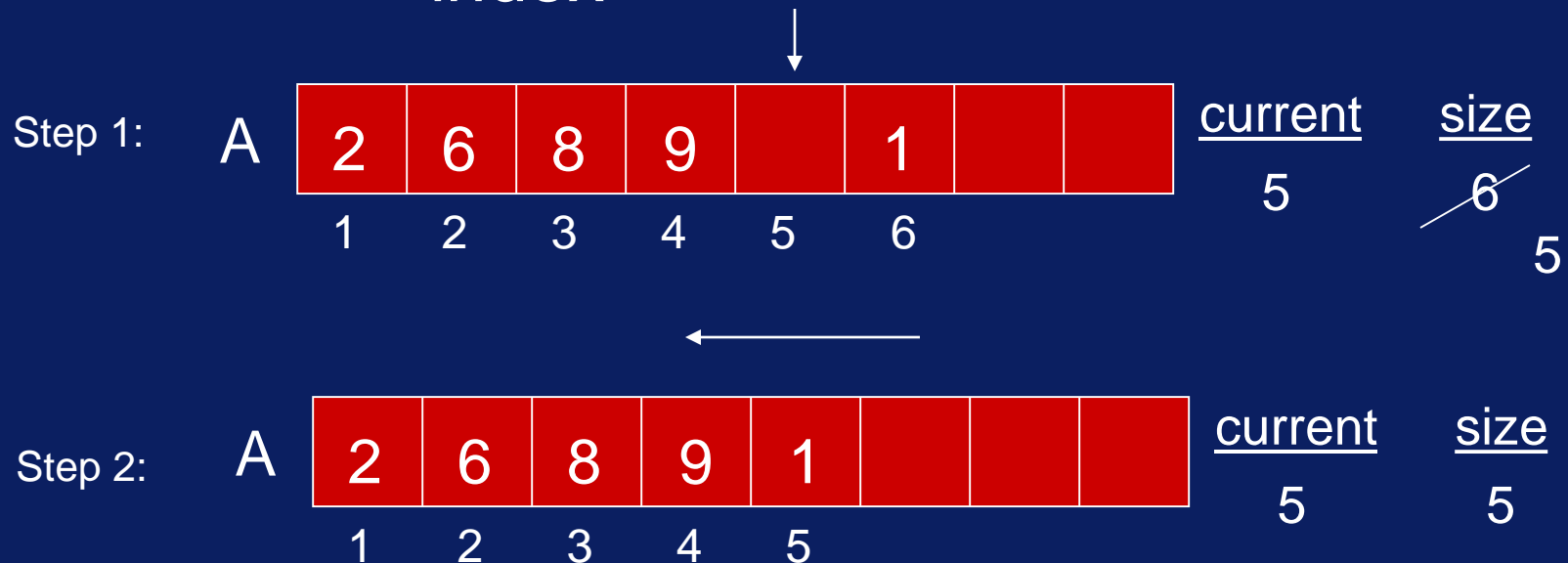
Implementing Lists

- remove(): removes the element at the current index



Implementing Lists

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- We fill the blank spot left by the removal of 7 by shifting the values to the right of position 5 over to the left one space.

Implementing Lists

find(X): traverse the array until X is located.

```
int find(int X)
{
    int j;
    for(j=1; j < size+1; j++ )
        if( A[j] == X ) break;

    if( j < size+1 ) {        // found X
        current = j;        // current points to where X found
        return 1; // 1 for true
    }
    return 0; // 0 (false) indicates not found
}
```

Implementing Lists

- Other operations:

get() → return A[current];

update(X) → A[current] = X;

length() → return size;

back() → current--;

start() → current = 1;

end() → current = size;

Analysis of Array Lists

- add
 - we have to move every element to the right of current to make space for the new element.
 - Worst-case is when we insert at the beginning; we have to move every element right one place.
 - Average-case: on average we may have to move half of the elements

Analysis of Array Lists

- remove
 - Worst-case: remove at the beginning, must shift all remaining elements to the left.
 - Average-case: expect to move half of the elements.
- find
 - Worst-case: may have to search the entire array
 - Average-case: search at most half the array.
- Other operations are one-step.

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- Not enough to store the elements of the list.
- With arrays, the second element was right next to the first element.
- Now the first element must *explicitly* tell us where to look for the second element.
- Do this by holding the memory address of the second element

Linked List

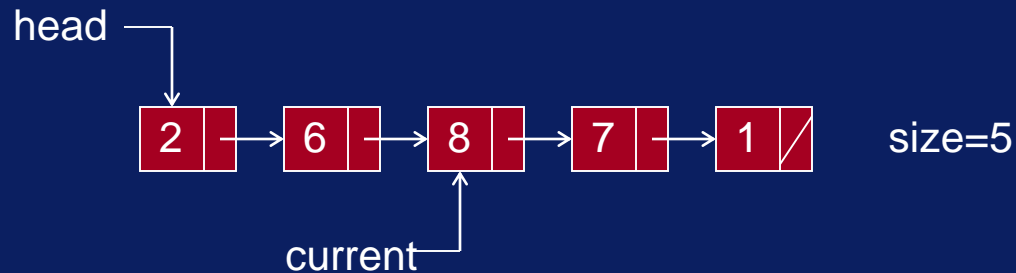
- Create a structure called a *Node*.



- The *object* field will hold the actual list element.
- The *next* field in the structure will hold the starting location of the next node.
- Chain the nodes together to form a *linked* list.

Linked List

- Picture of our list (2, 6, 7, 8, 1) stored as a linked list:



Linked List

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- Need a *head* to point to the first node of the list. Otherwise we won't know where the start of the list is.
- The *current* here is a pointer, not an index.
- The next field in the last node points to *nothing*. We will place the memory address NULL which is guaranteed to be inaccessible.

Linked List

- Actual picture in memory:

