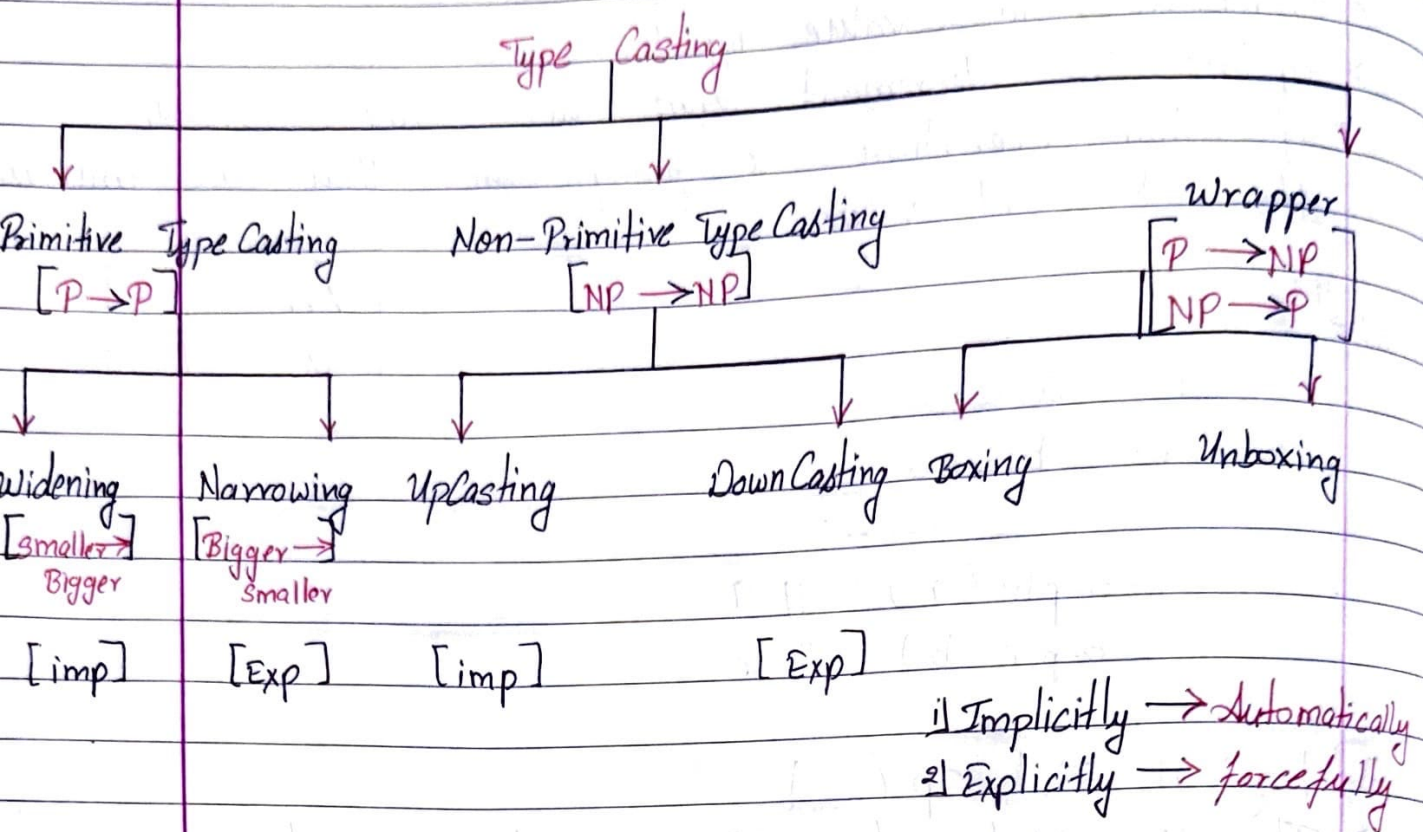


Type Casting



i) Type Casting

→ In this process we convert one datatype to another datatype.

→ we have few types of Type Casting.

1) Primitive Type Casting

2) Non-Primitive Type Casting

3) Non-Primitive to Primitive [NP → P] OR

Primitive to Non-Primitive [P → NP]

① Primitive Type Casting

→ The Process of converting one Primitive datatype into another Primitive datatype is known as P.T.C.

In this we have 2-Types.

i) Widening

ii) Narrowing

i) Widening

→ In widening we convert smaller Primitive DT into Bigger Primitive DT.

→ In widening there is No Data loss, Hence it is also known as Implicit Type Casting.

→ Widening is done by the Compiler.

Eg → i) Class P1

```
public static void main(String[] args)
```

```
byte b = 12;
```

```
int a = b;
```

```
System.out.println(a);
```

```
}
```

```
}
```

O/P → 12

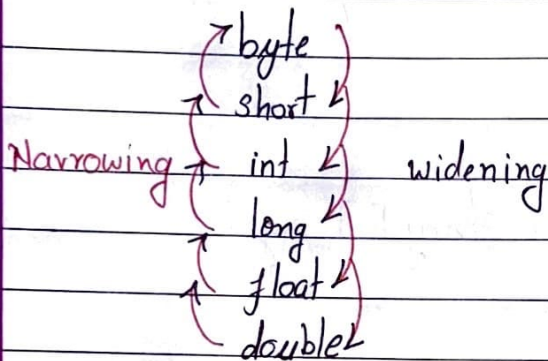
*> Narrowing

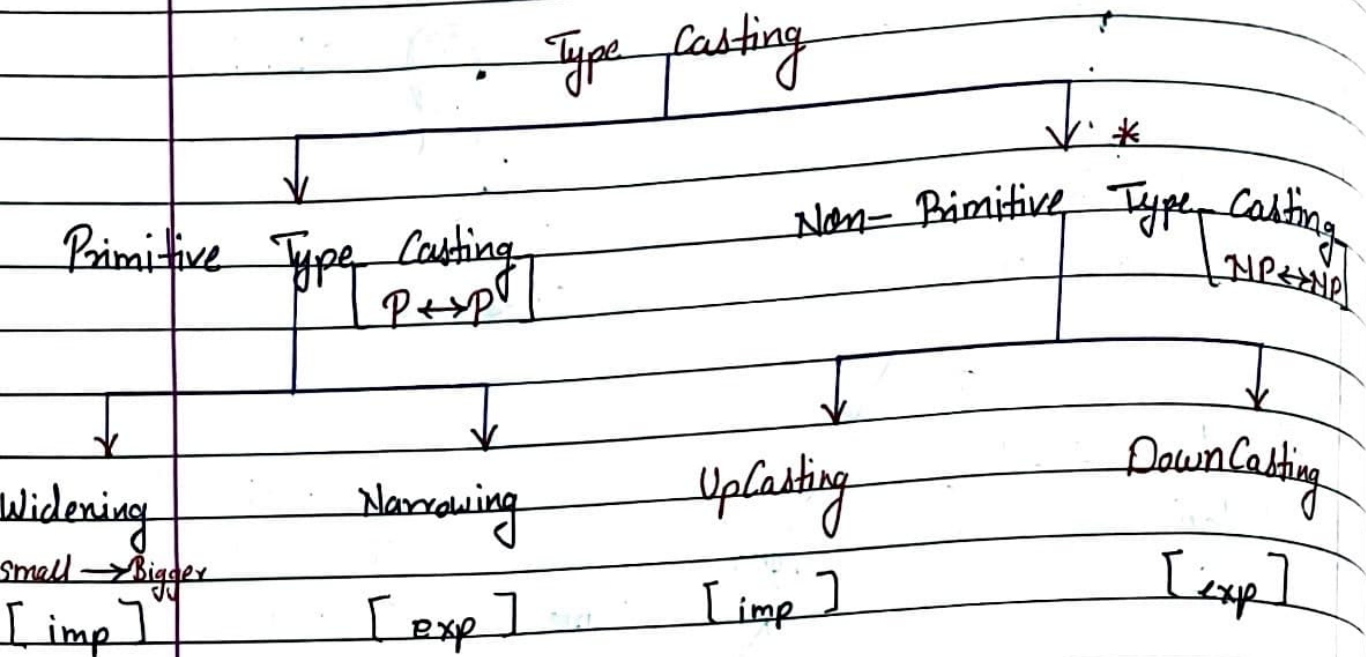
- In Narrowing we convert Bigger Primitive DT into smaller Primitive DT.
- In Narrowing we have Data loss, Hence it is also known as Explicit Type Casting.
- Narrowing is done by the Programmer.
- Narrowing is done with the help of TypeCast operator.

datatype var = (Converting DT). Converting Var/Val.

byte b = (byte) a;

*> Type Casting chart





Non-Primitive Type Casting [N.P.T.C]

→ The process of converting one Non-primitive data type into another Non-primitive data type is known as N.P.T.C.

1) UpCasting

→ The process of converting sub-class type into super-class type is known as UpCasting.

Note: →

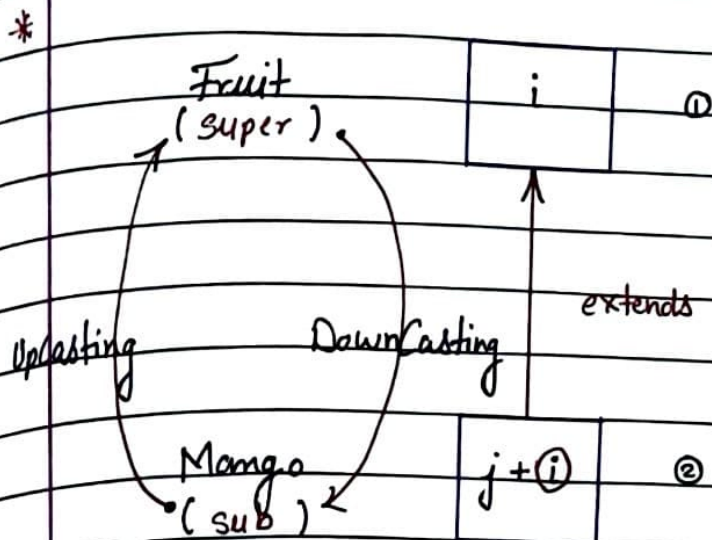
1) UpCasting will be done implicitly by the Compiler.

2) DownCasting

→ The process of converting super-class type into sub-class type is known as DownCasting.

Note: →

2) DownCasting will be done explicitly by the programmer.



1) $\text{Fruit } f = \text{new Fruit}();$
 (super) (super)

2) $\text{Mango } m = \text{new Mango}();$
 (sub) (sub)

3) $\text{Fruit } f = \text{new Mango}();$
 (super) (sub)

UpCasting

Note :->

1) with the help of sub-class object reference we can use members of sub-class as well as members of super-class.

2) with the help of super-class object reference we can use only the members of super-class but we can not use members of sub-class.