Loops It is used to Perform some set of actions repeatedly. If we have to use any Loop then it should have 3-important things.

Initialization > Starting point

Condition > Ending point

Updation > If is use to count the number of interaction (updation shile Loop

Range X

do while Loop

Range X (but min once)

For Loop

Range Y for Loop while Loop syntax! >> Initialization; +17
while (Condition statements; (s.o.p) updation;













