



# ANGELO GABRIEL S. SAPAULA

## BS Information Technology

with Specialization in Animation and Game Development

### Objective

To secure a Game Developer internship where I can create meaningful gameplay experiences through 3D modeling, animation, and interactive design, while contributing strong teamwork, initiative, and a passion for continuous learning to support the studio's development goals.

### Accomplished Projects

- Minatamis : A 3D Filipino Dessert Simulator Game for PC | **Lead Developer, Game Designer, Unity Implementation Specialist, UI/UX Designer**
- Agent Snow : A tactical stealth-action shooter set in a high-tech facility | **Solo Developer, AI Programmer, Level Architect**
- Space Shooter : Retro-style space shooter with asteroid dodging and enemy combat mechanics | **Solo Developer, Visual Studio Code Programming Specialist**
- Lucid Dreams :A bizarre and hilarious dream-world physics-driven sandbox | **Game Designer, Environment Designer, Surreal Gameplay Specialist**
- Cooking Environment :Complete 3D kitchen environment inspired by Overcooked gameplay | **3D Environment Artist, Prop Designer, Visual Development Artist**
- Sci-Fi Control Room: A detailed futuristic command center with holographic displays | **3D Modeler, Environment Designer, Sci-Fi Concept Artist**
- Sci-Fi Weapon : High-quality sci-fi weapon model with realistic materials and game-ready optimization | **3D Weapon Designer, PBR Material Artist**
- Helicopter Island Scene: Low-poly island environment featuring animated helicopter sequences | **3D Animator, Environment Designer, Maya Specialist**

### Education

#### BS in Information Technology with Specialization in Animation and Game Development (BSIT AGD)

FEU Alabang  
Filinvest City, Muntinlupa, 1781 Metro Manila  
Expected Graduation - 2026

### Personal Information

Address :	B6 L17 Ph6 Poplars Street Lancaster Residences Imus Cavite
Mobile :	+639774619693
E-mail :	agsapaula@outlook.com
Birthday :	December 14, 2003
Father :	N/A
Mother :	Arianne S. Alvarez

### Hardware and Software Proficiency

*Maya*  
*Blender*  
*Adobe Photoshop*  
*Adobe Illustrator*  
*Adobe Substance 3D Painter*  
*Unity*  
*C#*  
*C++*  
*Python*  
*CSS*  
*JavaScript*  
*Java*  
*PHP*

### Awards

*Most Complete Game, IGNITE 2025*

### Certifications

*Cisco Networking Certified: 2024*  
*12th TOPCIT Philippines Level 3: 2025*

### Organizations

*Member, Junior Philippine Computer Society | 2024 – Presentt*

### Other Interests

Sports  
Gaming  
Singing  
Working Out  
Anime and Manga

