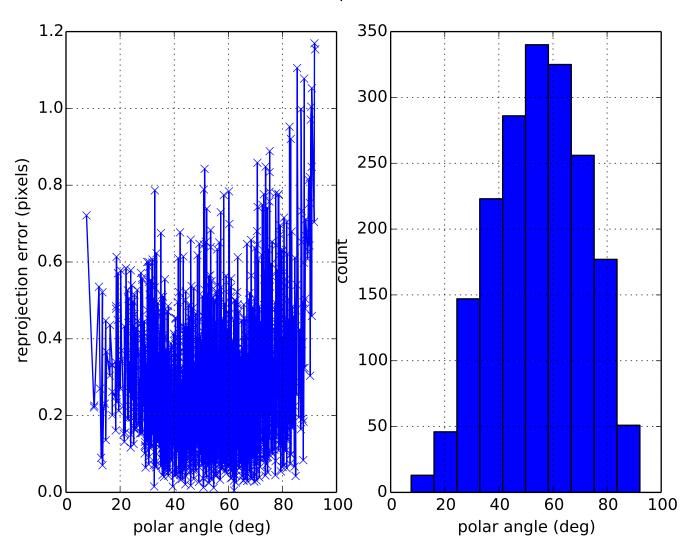
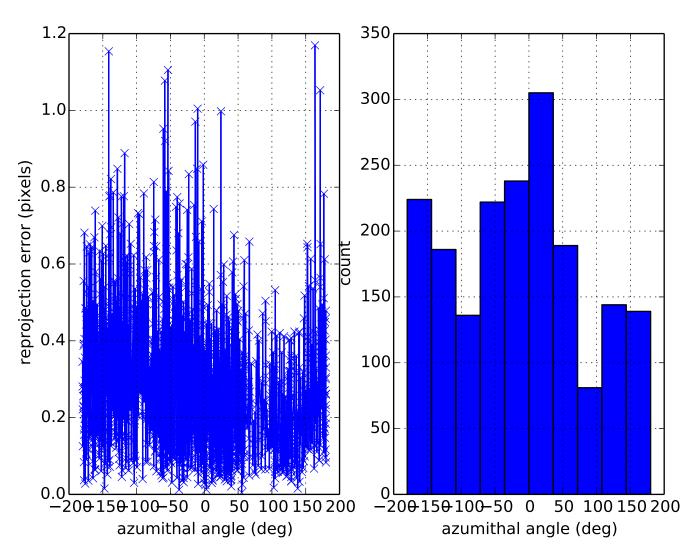
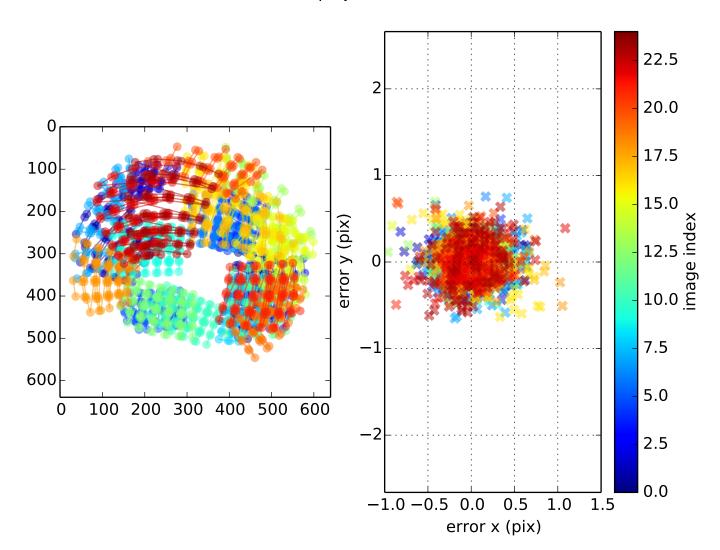
cam0: polar error



cam0: azimutal error



cam0: reprojection errors



Location of removed outlier corners cam0 100 \times \times \times X 200 × 300 \times \times X 400 X \times 500 600 100 200 500 600 300 400