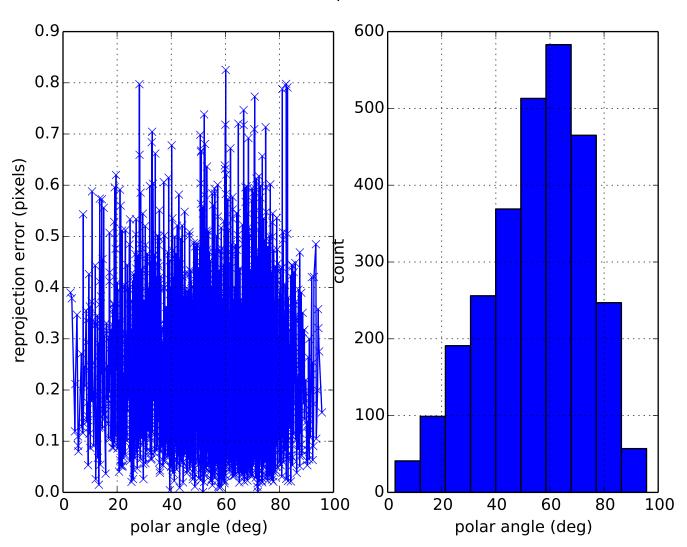
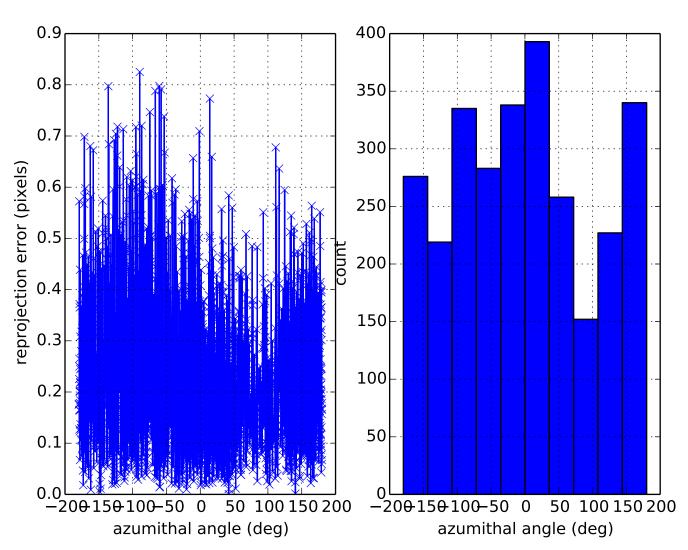
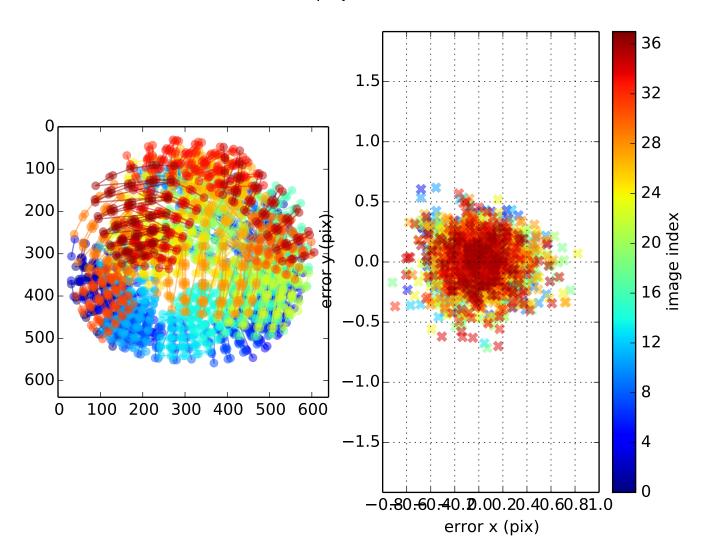
cam0: polar error



cam0: azimutal error



cam0: reprojection errors



Location of removed outlier corners cam0 × \times X ×