Assignment 4

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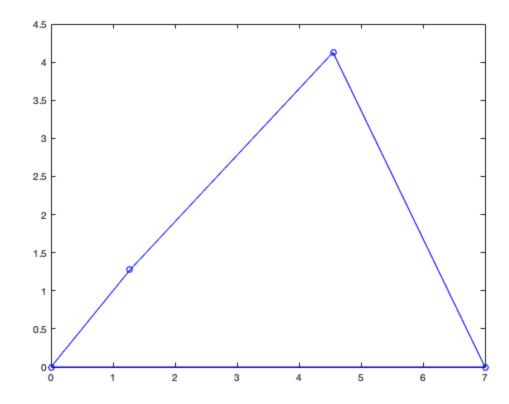
Problem 1: Fixed Point Iteration

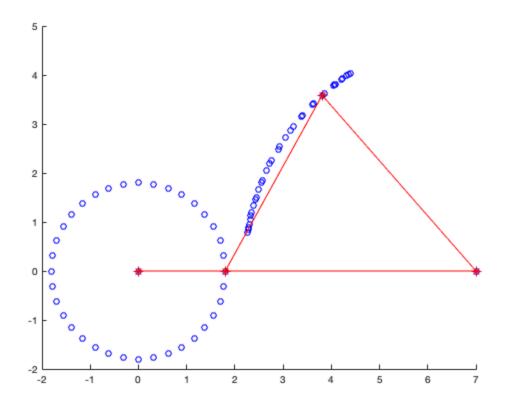
Part a done on paper Part b

```
clc; clear all; close all;
11 = 7; 12 = 1.8; 13 = 4.2; 14 = 4.8;
p1 = 11/14; p2 = 11/12; p3 = (11^2 + 12^2 + 14^2 - 13^2)/(2*12*14);
theta2 = 45; xi = 100; ea_goal = 0.1; ea = 10000; i = 0;
fpi = @(x) acosd((p1*cosd(theta2) - p3 + cosd(theta2 - x))/p2);
while ea > ea goal
    i = i + 1;
    xi1 = fpi(xi);
    ea = abs((xi1 - xi)/xi1);
    xi = xi1;
end
theta4a = xi;
theta4 = xi;
fprintf('Using fixed point iteration: \n');
fprintf('After %d iterations, theta 4 is %f\n', i, theta4a);
% Part c
x = [0, 12*cosd(theta2), 11 + 14*cosd(theta4), 11, 0];
y = [0, 12*sind(theta2), 14*sind(theta4), 0, 0];
% First figure is for part c
figure(1);
plot(x, y, '-ob');
% Part d: Add a for loop
for theta2 = 0:10:360
    ea = 10000;
    fpi = @(x) acosd((p1*cosd(theta2) - p3 + cosd(theta2 - x))/p2);
    while ea > ea goal
        i = i + 1;
        xi1 = fpi(xi);
        ea = abs((xi1 - xi)/xi1);
        xi = xi1;
    end
    theta4 = xi;
```

```
x = [0, 12*cosd(theta2), 11 + 14*cosd(theta4), 11, 0];
y = [0, 12*sind(theta2), 14*sind(theta4), 0, 0];
figure(2);
scatter(x, y, 'ob');
hold on
end
plot(x, y, '-*r');
% Second figure is for part d

Using fixed point iteration:
After 2 iterations, theta 4 is 120.708904
```





Problem 2: Newton Rhapson

```
close all;
theta2 = 45; ea = 10000; i = 0; xi = theta4a;
nri = @(x) cosd(theta2 - x) + p1*cosd(theta2) - p3 -p2*cosd(x);
nril = @(x) sind(theta2 - x) + p2*sind(x);

while ea > ea_goal
    i = i + 1;
    xil = xi - nri(xi)/nril(xi);
    ea = abs((xil - xi)/xil);
    xi = xil;
end
theta4 = xi;
fprintf('Using Newton-Raphson Method: \n');
fprintf('After %d iterations, theta 4 is %f\n', i, theta4);

Using Newton-Raphson Method:
After 1 iterations, theta 4 is 120.739074
```

Problem 3

Work done on paper

Problem 4

```
clc; close all; clear all;
\max = -10000000; \max = -1000000; \max = -10000000; z = -10000000;
for i = 1:1000
  x = -2 + 4*rand;
  y = -2 + 4*rand;
  z = opt(x, y);
   if z > max
       max = z;
       xmax = x;
       ymax = y;
   end
end
fprintf('\nUsing 2D Optimization: \n');
fprintf('The x value is: %f\n The y value is: %f\n The optimum value
is: %f\n', xmax, ymax, max);
function z = opt(x, y)
z = \sin(4*x + 3*y + 2*x^2 - x^4 - 3*x*y - 2*y^2);
end
Using 2D Optimization:
The x value is: 0.551037
The y value is: 1.166155
The optimum value is: 1.000000
```

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